

Keycloak Server Administration

Version 20.0, 2024-01-03

Welcome to the Keycloak Administration Guide.

Keycloak features and concepts

Keycloak is a single sign on solution for web apps and RESTful web services. The goal of Keycloak is to make security simple so that it is easy for application developers to secure the apps and services they have deployed in their organization. Security features that developers normally have to write for themselves are provided out of the box and are easily tailorable to the individual requirements of your organization. Keycloak provides customizable user interfaces for login, registration, administration, and account management. You can also use Keycloak as an integration platform to hook it into existing LDAP and Active Directory servers. You can also delegate authentication to third party identity providers like Facebook and Google.

Features

Keycloak provides the following features:

- Single-Sign On and Single-Sign Out for browser applications.
- OpenID Connect support.
- OAuth 2.0 support.
- SAML support.
- Identity Brokering - Authenticate with external OpenID Connect or SAML Identity Providers.
- Social Login - Enable login with Google, GitHub, Facebook, Twitter, and other social networks.
- User Federation - Sync users from LDAP and Active Directory servers.
- Kerberos bridge - Automatically authenticate users that are logged-in to a Kerberos server.
- Admin Console for central management of users, roles, role mappings, clients and configuration.
- Account Management console that allows users to centrally manage their account.
- Theme support - Customize all user facing pages to integrate with your applications and branding.
- Two-factor Authentication - Support for TOTP/HOTP via Google Authenticator or FreeOTP.
- Login flows - optional user self-registration, recover password, verify email, require password update, etc.
- Session management - Admins and users themselves can view and manage user sessions.
- Token mappers - Map user attributes, roles, etc. how you want into tokens and statements.
- Not-before revocation policies per realm, application and user.
- CORS support - Client adapters have built-in support for CORS.
- Service Provider Interfaces (SPI) - A number of SPIs to enable customizing various aspects of the server. Authentication flows, user federation providers, protocol mappers and many more.
- Client adapters for JavaScript applications, WildFly, JBoss EAP, Tomcat, Jetty, Spring, etc.
- Supports any platform/language that has an OpenID Connect Relying Party library or SAML 2.0 Service Provider library.

Basic Keycloak operations

Keycloak is a separate server that you manage on your network. Applications are configured to point to and be secured by this server. Keycloak uses open protocol standards like [OpenID Connect](#) or [SAML 2.0](#) to secure your applications. Browser applications redirect a user's browser from the application to the Keycloak authentication server where they enter their credentials. This redirection is important because users are completely isolated from applications and applications never see a user's credentials. Applications instead are given an identity token or assertion that is cryptographically signed. These tokens can have identity information like username, address, email, and other profile data. They can also hold permission data so that applications can make authorization decisions. These tokens can also be used to make secure invocations on REST-based services.

Core concepts and terms

Consider these core concepts and terms before attempting to use Keycloak to secure your web applications and REST services.

users

Users are entities that are able to log into your system. They can have attributes associated with themselves like email, username, address, phone number, and birth day. They can be assigned group membership and have specific roles assigned to them.

authentication

The process of identifying and validating a user.

authorization

The process of granting access to a user.

credentials

Credentials are pieces of data that Keycloak uses to verify the identity of a user. Some examples are passwords, one-time-passwords, digital certificates, or even fingerprints.

roles

Roles identify a type or category of user. `Admin`, `user`, `manager`, and `employee` are all typical roles that may exist in an organization. Applications often assign access and permissions to specific roles rather than individual users as dealing with users can be too fine grained and hard to manage.

user role mapping

A user role mapping defines a mapping between a role and a user. A user can be associated with zero or more roles. This role mapping information can be encapsulated into tokens and assertions so that applications can decide access permissions on various resources they manage.

composite roles

A composite role is a role that can be associated with other roles. For example a `superuser` composite role could be associated with the `sales-admin` and `order-entry-admin` roles. If a user is

mapped to the `superuser` role they also inherit the `sales-admin` and `order-entry-admin` roles.

groups

Groups manage groups of users. Attributes can be defined for a group. You can map roles to a group as well. Users that become members of a group inherit the attributes and role mappings that group defines.

realms

A realm manages a set of users, credentials, roles, and groups. A user belongs to and logs into a realm. Realms are isolated from one another and can only manage and authenticate the users that they control.

clients

Clients are entities that can request Keycloak to authenticate a user. Most often, clients are applications and services that want to use Keycloak to secure themselves and provide a single sign-on solution. Clients can also be entities that just want to request identity information or an access token so that they can securely invoke other services on the network that are secured by Keycloak.

client adapters

Client adapters are plugins that you install into your application environment to be able to communicate and be secured by Keycloak. Keycloak has a number of adapters for different platforms that you can download. There are also third-party adapters you can get for environments that we don't cover.

consent

Consent is when you as an admin want a user to give permission to a client before that client can participate in the authentication process. After a user provides their credentials, Keycloak will pop up a screen identifying the client requesting a login and what identity information is requested of the user. User can decide whether or not to grant the request.

client scopes

When a client is registered, you must define protocol mappers and role scope mappings for that client. It is often useful to store a client scope, to make creating new clients easier by sharing some common settings. This is also useful for requesting some claims or roles to be conditionally based on the value of `scope` parameter. Keycloak provides the concept of a client scope for this.

client role

Clients can define roles that are specific to them. This is basically a role namespace dedicated to the client.

identity token

A token that provides identity information about the user. Part of the OpenID Connect specification.

access token

A token that can be provided as part of an HTTP request that grants access to the service being invoked on. This is part of the OpenID Connect and OAuth 2.0 specification.

assertion

Information about a user. This usually pertains to an XML blob that is included in a SAML authentication response that provided identity metadata about an authenticated user.

service account

Each client has a built-in service account which allows it to obtain an access token.

direct grant

A way for a client to obtain an access token on behalf of a user via a REST invocation.

protocol mappers

For each client you can tailor what claims and assertions are stored in the OIDC token or SAML assertion. You do this per client by creating and configuring protocol mappers.

session

When a user logs in, a session is created to manage the login session. A session contains information like when the user logged in and what applications have participated within single-sign on during that session. Both admins and users can view session information.

user federation provider

Keycloak can store and manage users. Often, companies already have LDAP or Active Directory services that store user and credential information. You can point Keycloak to validate credentials from those external stores and pull in identity information.

identity provider

An identity provider (IDP) is a service that can authenticate a user. Keycloak is an IDP.

identity provider federation

Keycloak can be configured to delegate authentication to one or more IDPs. Social login via Facebook or Google+ is an example of identity provider federation. You can also hook Keycloak to delegate authentication to any other OpenID Connect or SAML 2.0 IDP.

identity provider mappers

When doing IDP federation you can map incoming tokens and assertions to user and session attributes. This helps you propagate identity information from the external IDP to your client requesting authentication.

required actions

Required actions are actions a user must perform during the authentication process. A user will not be able to complete the authentication process until these actions are complete. For example, an admin may schedule users to reset their passwords every month. An `update password` required action would be set for all these users.

authentication flows

Authentication flows are work flows a user must perform when interacting with certain aspects of the system. A login flow can define what credential types are required. A registration flow defines what profile information a user must enter and whether something like reCAPTCHA must be used to filter out bots. Credential reset flow defines what actions a user must do before

they can reset their password.

events

Events are audit streams that admins can view and hook into.

themes

Every screen provided by Keycloak is backed by a theme. Themes define HTML templates and stylesheets which you can override as needed.

Creating the first administrator

After installing Keycloak, you need an administrator account that can act as a *super* admin with full permissions to manage Keycloak. With this account, you can log in to the Keycloak Admin Console where you create realms and users and register applications that are secured by Keycloak.

Creating the account on the local host

If your server is accessible from `localhost`, perform these steps.

Procedure

1. In a web browser, go to the <http://localhost:8080> URL.
2. Supply a username and password that you can recall.

Welcome page

Welcome to **Keycloak**

Administration Console

Please create an initial admin user to get started.

Username

Password

Password confirmation

Create

Documentation >

User Guide, Admin REST API and Javadocs

Keycloak Project >

Mailing List >

Report an issue >

Creating the account remotely

If you cannot access the server from a `localhost` address or just want to start Keycloak from the command line, use the `KEYCLOAK_ADMIN` and `KEYCLOAK_ADMIN_PASSWORD` environment variables to create an initial admin account.

For example:

```
export KEYCLOAK_ADMIN=<username>
export KEYCLOAK_ADMIN_PASSWORD=<password>
```



```
bin/kc.[sh|bat] start
```

Configuring realms

Once you have an administrative account for the Admin Console, you can configure realms. A realm is a space where you manage objects, including users, applications, roles, and groups. A user belongs to and logs into a realm. One Keycloak deployment can define, store, and manage as many realms as there is space for in the database.

Using the Admin Console

You configure realms and perform most administrative tasks in the Keycloak Admin Console.

Prerequisites

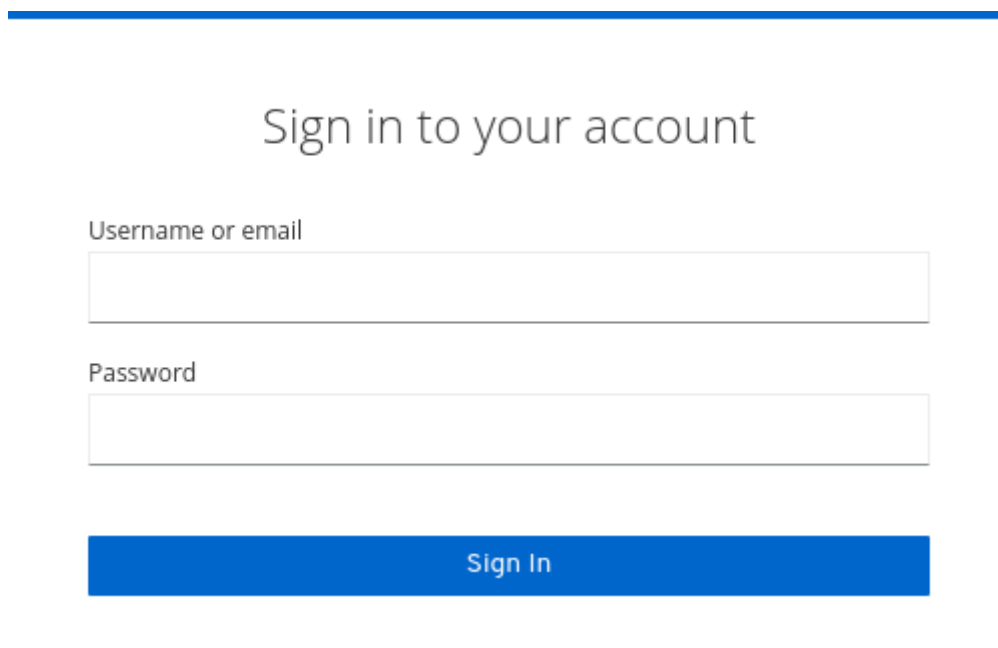
- You need an administrator account. See [Creating the first administrator](#).

Procedure

1. Go to the URL for the Admin Console.

For example, for localhost, use this URL: <http://localhost:8080/admin/>

Login page



Sign in to your account

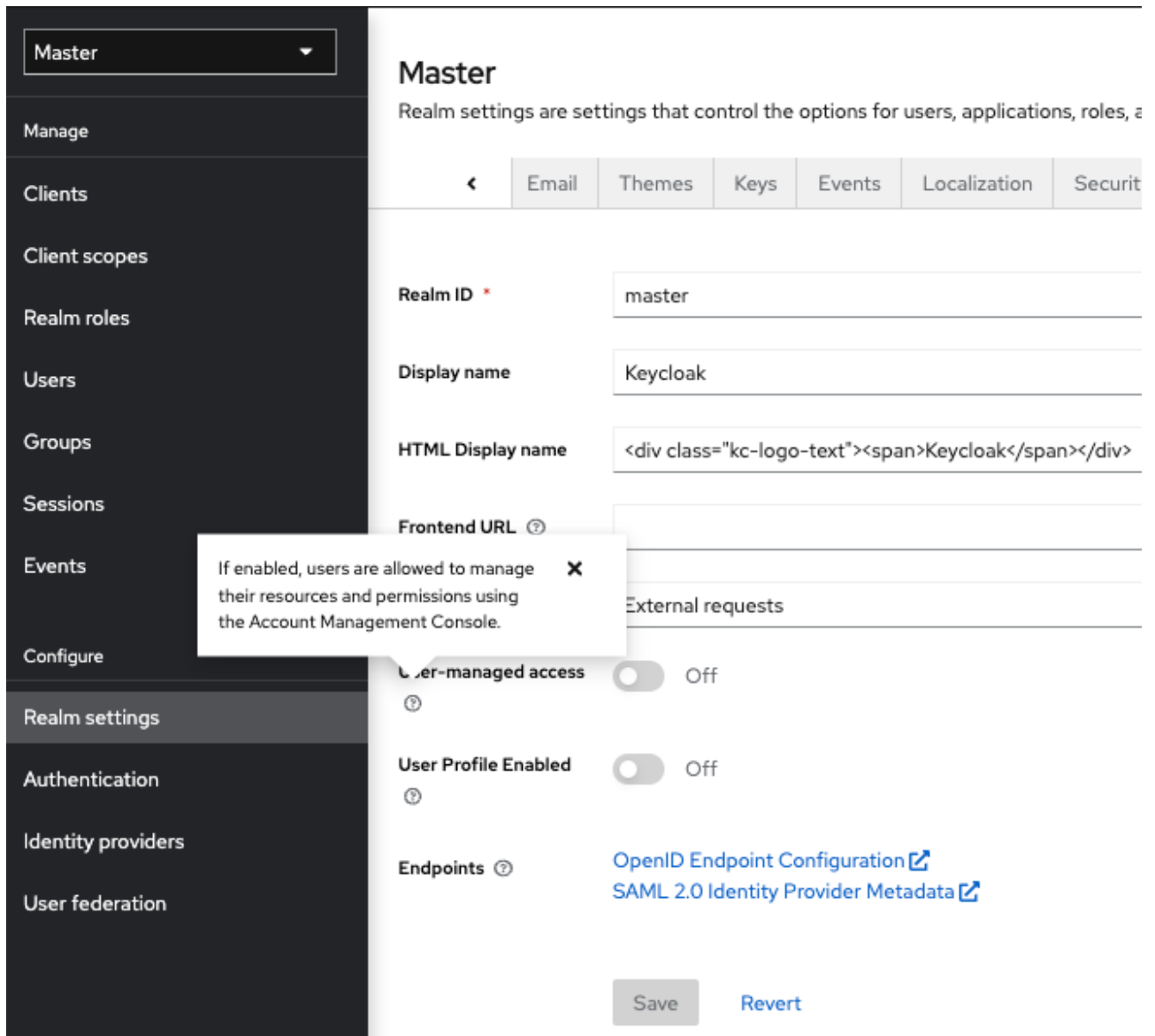
Username or email

Password

Sign In

2. Enter the username and password you created on the Welcome Page or the `add-user-keycloak` script in the bin directory. This action displays the Admin Console.

Admin Console



3. Note the menus and other options that you can use:

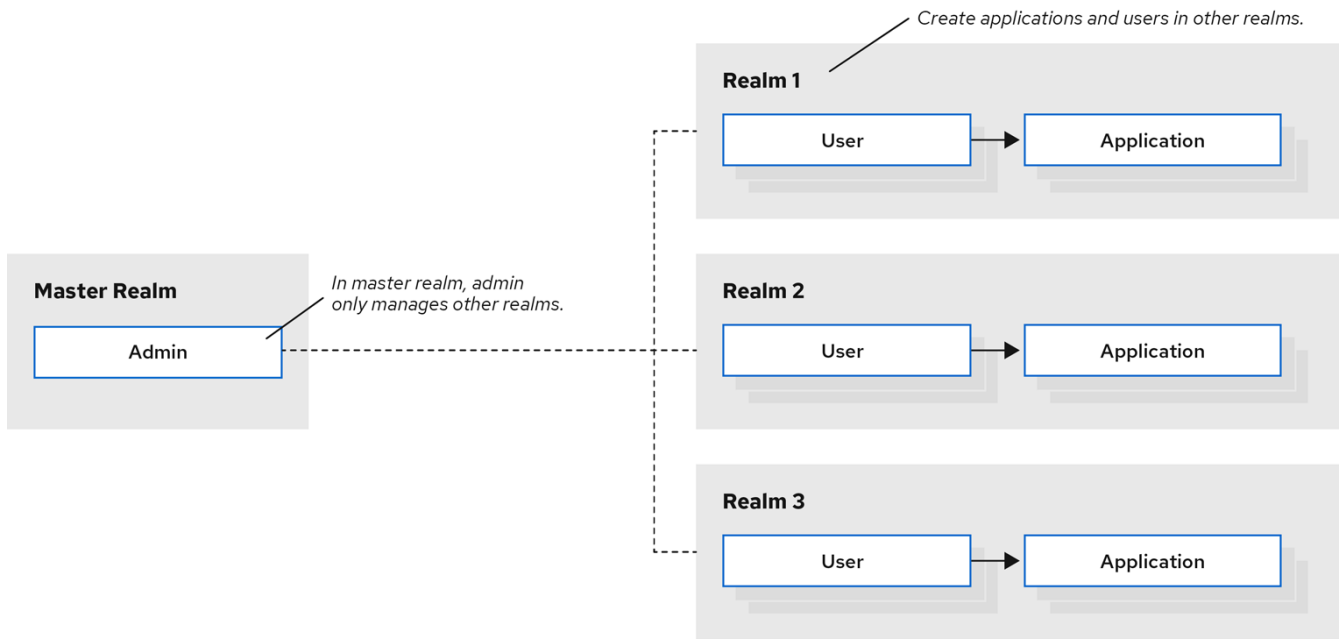
- Click the menu labeled **Master** to pick a realm you want to manage or to create a new one.
- Click the top right list to view your account or log out.
- Click a question mark **?** icon to show a tooltip text that describes that field. The image above shows the tooltip in action.

The master realm

In the Admin Console, two types of realms exist:

- **Master realm** - This realm was created for you when you first started Keycloak. It contains the administrator account you created at the first login. Use the *master* realm only to create and manage the realms in your system.
- **Other realms** - These realms are created by the administrator in the master realm. In these realms, administrators manage the users in your organization and the applications they need. The applications are owned by the users.

Realms and applications



RHSSO_44_0919

Realms are isolated from one another and can only manage and authenticate the users that they control. Following this security model helps prevent accidental changes and follows the tradition of permitting user accounts access to only those privileges and powers necessary for the successful completion of their current task.

Additional resources

- See [Dedicated Realm Admin Consoles](#) if you want to disable the *master* realm and define administrator accounts within any new realm you create. Each realm has its own dedicated Admin Console that you can log into with local accounts.

Creating a realm

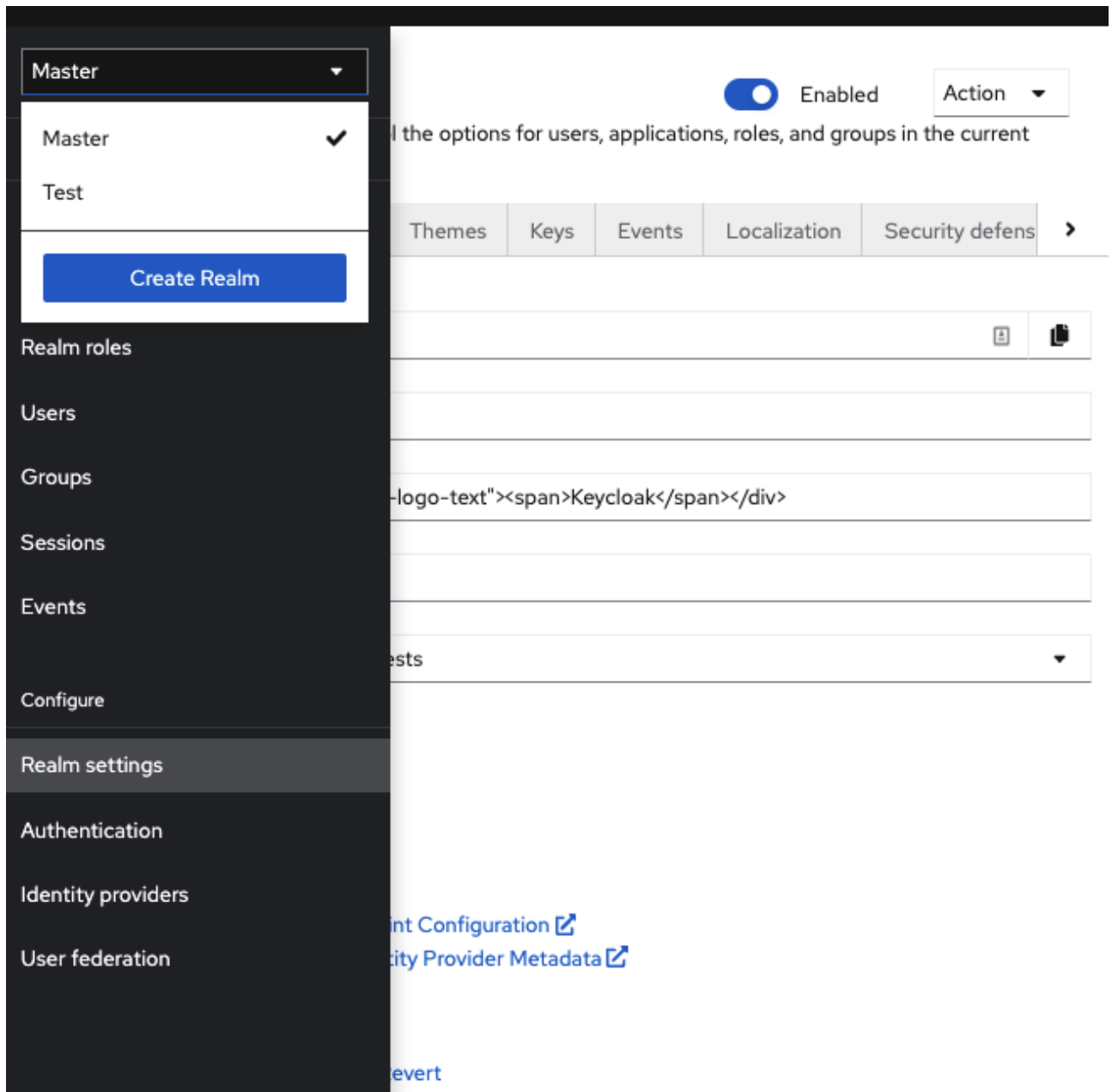
You create a realm to provide a management space where you can create users and give them permissions to use applications. At first login, you are typically in the *master* realm, the top-level realm from which you create other realms.

When deciding what realms you need, consider the kind of isolation you want to have for your users and applications. For example, you might create a realm for the employees of your company and a separate realm for your customers. Your employees would log into the employee realm and only be able to visit internal company applications. Customers would log into the customer realm and only be able to interact with customer-facing apps.

Procedure

1. Point to the top of the left pane.
2. Click **Create Realm**.

Add realm menu



3. Enter a name for the realm.
4. Click **Create**.

Create realm

Create realm

A realm manages a set of users, credentials, roles, and groups. A user belongs to and logs into a realm. Realms are isolated from one another and can only manage and authenticate the users that they control.

Resource file

Drag a file here or browse to upload Browse... Clear

1

Upload a JSON file

Realm name *

Enabled On

Create Cancel

The current realm is now set to the realm you just created. You can switch between realms by clicking the realm name in the menu.

Configuring SSL for a realm

Each realm has an associated SSL Mode, which defines the SSL/HTTPS requirements for interacting with the realm. Browsers and applications that interact with the realm honor the SSL/HTTPS requirements defined by the SSL Mode or they cannot interact with the server.

Procedure


1. Click **Realm settings** in the menu.
2. Click the **General** tab.

General tab










Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#) 

< **General** Login Email Themes Keys Events Localization Security defens >

Realm ID *	<input type="text" value="master"/>  
Display name	<input type="text" value="Keycloak"/>
HTML Display name	<input type="text" value='<div class="kc-logo-text">Keycloak</div>'/>
Frontend URL 	<input type="text"/>
Require SSL 	External requests ▾
User-managed access 	<input type="checkbox"/> Off
User Profile Enabled 	<input type="checkbox"/> Off
Endpoints 	OpenID Endpoint Configuration  SAML 2.0 Identity Provider Metadata 

Save

Revert

3. Set **Require SSL** to one of the following SSL modes:

- **External requests** Users can interact with Keycloak without SSL so long as they stick to private IP addresses such as `localhost`, `127.0.0.1`, `10.x.x.x`, `192.168.x.x`, and `172.16.x.x`. If you try to access Keycloak without SSL from a non-private IP address, you will get an error.
- **None** Keycloak does not require SSL. This choice applies only in development when you are experimenting and do not plan to support this deployment.
- **All requests** Keycloak requires SSL for all IP addresses.

Configuring email for a realm

Keycloak sends emails to users to verify their email addresses, when they forget their passwords, or when an administrator needs to receive notifications about a server event. To enable Keycloak to send emails, you provide Keycloak with your SMTP server settings.

Procedure

1. Click **Realm settings** in the menu.

2. Click the **Email** tab.

Email tab

Master Enabled Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

< General Login **Email** Themes Keys Events Localization Security defens >

Template

From *

From display name

Reply to

Reply to display name

Envelope from

Connection & Authentication

Host *

Port

Encryption Enable SSL
 Enable StartTLS

Authentication Disabled

3. Fill in the fields and toggle the switches as needed.

Template

From

From denotes the address used for the **From** SMTP-Header for the emails sent.

From display name

From display name allows to configure a user friendly email address aliases (optional). If not set the plain **From** email address will be displayed in email clients.

Reply to

Reply to denotes the address used for the **Reply-To** SMTP-Header for the mails sent (optional). If not set the plain **From** email address will be used.

Reply to display name

Reply to display name allows to configure a user friendly email address aliases (optional). If not set the plain **Reply To** email address will be displayed.

Envelope from

Envelope from denotes the [Bounce Address](#) used for the **Return-Path** SMTP-Header for the mails sent (optional).

Connection & Authentication

Host

Host denotes the SMTP server hostname used for sending emails.

Port

Port denotes the SMTP server port.

Encryption

Tick one of these checkboxes to support sending emails for recovering usernames and passwords, especially if the SMTP server is on an external network. You will most likely need to change the **Port** to 465, the default port for SSL/TLS.

Authentication

Set this switch to **ON** if your SMTP server requires authentication. When prompted, supply the **Username** and **Password**. The value of the **Password** field can refer a value from an external [vault](#).

Configuring themes

For a given realm, you can change the appearance of any UI in Keycloak by using themes.

Procedure


1. Click the **Themes** tab.

Themes tab

Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#) 

◀ [gin](#) [Email](#) **Themes** [Keys](#) [Events](#) [Localization](#) [Security defenses](#) [Sessions](#) ▶

Login theme ⓘ

Account theme ⓘ

Admin console theme ⓘ

Email theme ⓘ

- Pick the theme you want for each UI category and click **Save**.

Login theme

Username password entry, OTP entry, new user registration, and other similar screens related to login.

Account theme

Each user has an User Account Management UI.

Admin console theme

The skin of the Keycloak Admin Console.

Email theme

Whenever Keycloak has to send out an email, it uses templates defined in this theme to craft the email.

Additional resources

- The [Server Developer Guide](#) describes how to create a new theme or modify existing ones.

Controlling login options

Keycloak includes several built-in login page features.

Enabling forgot password

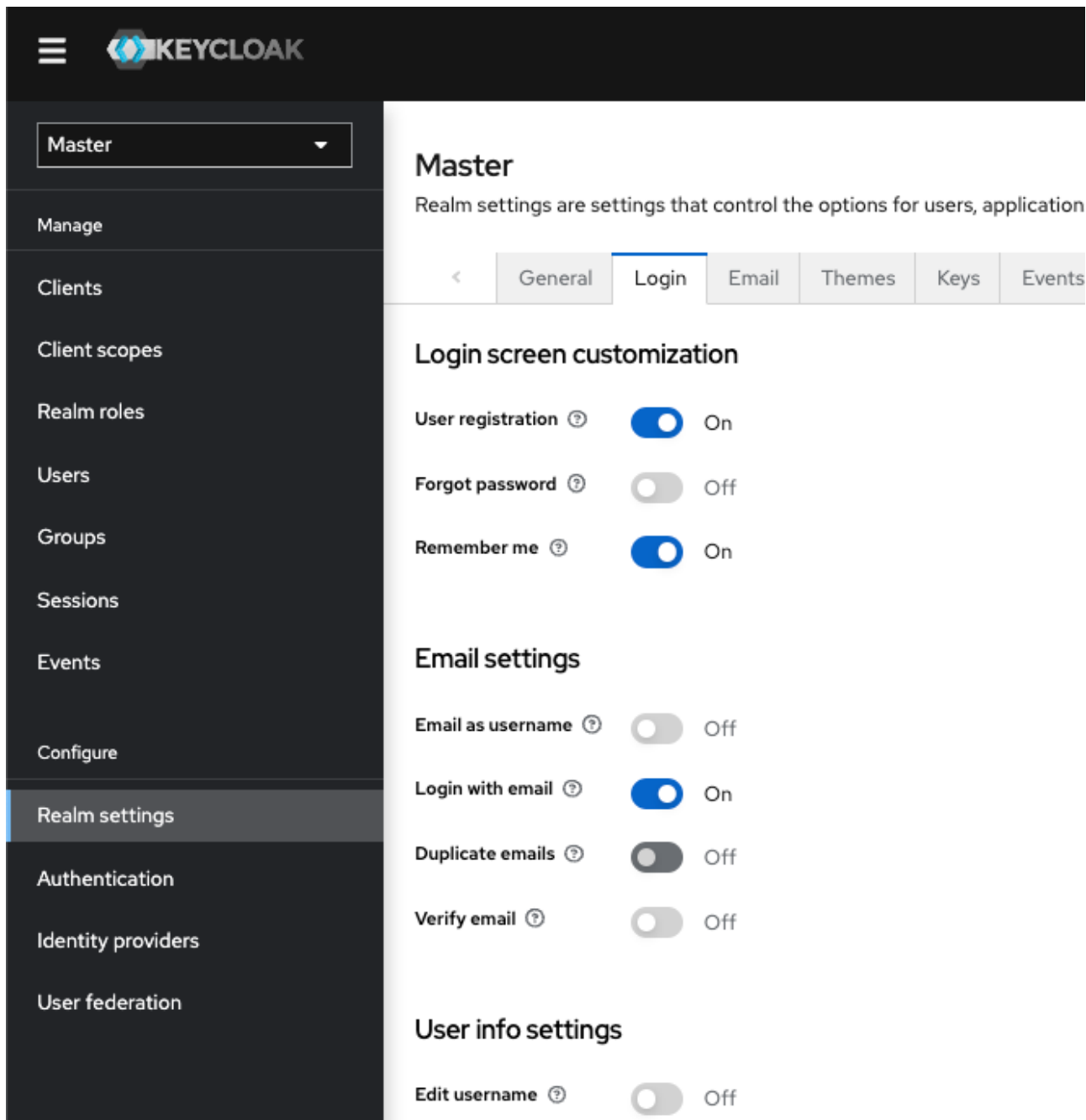
If you enable **Forgot password**, users can reset their login credentials if they forget their passwords

or lose their OTP generator.

Procedure

1. Click **Realm settings** in the menu.
2. Click the **Login** tab.

Login tab



The screenshot shows the Keycloak Admin Console interface. On the left is a dark sidebar menu with a hamburger icon and the Keycloak logo at the top. Below the logo is a dropdown menu showing 'Master'. The main menu items are: Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, Realm settings (highlighted), Authentication, Identity providers, and User federation. The main content area is titled 'Master' and contains a description: 'Realm settings are settings that control the options for users, application'. Below this is a tabbed interface with tabs for General, Login (selected), Email, Themes, Keys, and Events. The 'Login' tab is active and shows three sections of settings:

- Login screen customization**
 - User registration: On
 - Forgot password: Off
 - Remember me: On
- Email settings**
 - Email as username: Off
 - Login with email: On
 - Duplicate emails: Off
 - Verify email: Off
- User info settings**
 - Edit username: Off

3. Toggle **Forgot password** to ON.

A **Forgot Password?** link displays in your login pages.

Forgot password link

Sign in to your account

Username or email

Password

[Forgot Password?](#)

[Sign In](#)

New user? [Register](#)

4. Click this link to bring users where they can enter their username or email address and receive an email with a link to reset their credentials.

Forgot password page

Forgot Your Password?

Username or email

[« Back to Login](#)

[Submit](#)

Enter your username or email address and we will send you instructions on how to create a new password.

The text sent in the email is configurable. See [Server Developer Guide](#) for more information.

When users click the email link, Keycloak asks them to update their password, and if they have set up an OTP generator, Keycloak asks them to reconfigure the OTP generator. Depending on security requirements of your organization, you may not want users to reset their OTP generator through email.

To change this behavior, perform these steps:

Procedure

1. Click **Authentication** in the menu.
2. Click the **Flows** tab.
3. Select the **Reset Credentials** flow.

Reset credentials flow

Authentication > Flow details

Reset credentials

Default Built-in Action

Grid Add step Add sub-flow

Steps	Requirement
Choose User	Required
Send Reset Email	Required
Reset Password	Required
Reset - Conditional OTP Flow to determine if the OTP should be reset or not. Set to REQUIRED to force.	Conditional
Condition - user configured	Required
Reset OTP	Required

If you do not want to reset the OTP, set the **Reset OTP** requirement to **Disabled**.

4. Click **Authentication** in the menu.
5. Click the **Required actions** tab.
6. Ensure **Update Password** is enabled.

Authentication

Authentication is the area where you can configure and manage different credential types. [Learn more](#)

Flows	Required actions	Policies	
	Required actions	Enabled	Set as default action
	☰ Configure OTP	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
	☰ Terms and Conditions	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
	☰ Update Password	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
	☰ Update Profile	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
	☰ Verify Email	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
	☰ Delete Account	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
	☰ Update User Locale	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
	☰ Webauthn Register Passwordless	<input checked="" type="checkbox"/> On	<input checked="" type="checkbox"/> On
	☰ Webauthn Register	<input checked="" type="checkbox"/> On	<input checked="" type="checkbox"/> On
	☰ Verify Profile	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off

Enabling Remember Me

A logged-in user closing their browser destroys their session, and that user must log in again. You can set Keycloak to keep the user's login session open if that user clicks the *Remember Me* checkbox upon login. This action turns the login cookie from a session-only cookie to a persistence cookie.


Procedure

1. Click **Realm settings** in the menu.
2. Click the **Login** tab.
3. Toggle the **Remember Me** switch to **On**.

Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#) 

< General Login Email Themes Keys Events Localization Security defens >

Login screen customization

User registration  On

Forgot password  Off

Remember me  On

Email settings

Email as username  Off

Login with email  On

Duplicate emails  Off

Verify email  Off

User info settings

Edit username  Off

When you save this setting, a **remember me** checkbox displays on the realm's login page.

Remember Me

Sign in to your account

Username or email

Password

Remember me

New user? [Register](#)

ACR to Level of Authentication (LoA) Mapping

In the login settings of a realm, you can define which **Authentication Context Class Reference (ACR)** value is mapped to which **Level of Authentication (LoA)**. The ACR can be any value, whereas the LoA must be numeric. The acr claim can be requested in the `claims` or `acr_values` parameter sent in the OIDC request and it is also included in the access token and ID token. The mapped number is used in the authentication flow conditions.

Mapping can be also specified at the client level in case that particular client needs to use different values than realm. However, a best practice is to stick to realm mappings.

ACR to LoA Mapping ⓘ

silver	1	-
gold	2	-
ACR	LOA	+

For further details see [Step-up Authentication](#) and [the official OIDC specification](#).

Update Email Workflow (UpdateEmail)

With this workflow, users will have to use an UPDATE_EMAIL action to change their own email address.

The action is associated with a single email input form. If the realm has email verification disabled, this action will allow to update the email without verification. If the realm has email verification enabled, the action will send an email update action token to the new email address without changing the account email. Only the action token triggering will complete the email update.

Applications are able to send their users to the email update form by leveraging UPDATE_EMAIL as an AIA (Application Initiated Action).



Please note that Update Email Workflow support is in development. Use this feature experimentally.



If you enable this feature and you are migrating from a previous version, enable the **Update Email** required action in your realms. Otherwise, users cannot update their email addresses.

Configuring realm keys

The authentication protocols that are used by Keycloak require cryptographic signatures and sometimes encryption. Keycloak uses asymmetric key pairs, a private and public key, to accomplish this.

Keycloak has a single active keypair at a time, but can have several passive keys as well. The active keypair is used to create new signatures, while the passive keypairs can be used to verify previous signatures. This makes it possible to regularly rotate the keys without any downtime or interruption to users.

When a realm is created a key pair and a self-signed certificate is automatically generated.

Procedure

1. Click **Realm settings** in the menu.
2. Click **Keys**.
3. Select **Passive keys** from the filter dropdown to view passive keys.
4. Select **Disabled keys** from the filter dropdown to view disabled keys.

A keypair can have the status **Active**, but still not be selected as the currently active keypair for the realm. The selected active pair which is used for signatures is selected based on the first key provider sorted by priority that is able to provide an active keypair.

Rotating keys

We recommend that you regularly rotate keys. To do so, start by creating new keys with a higher priority than the existing active keys. Or create new keys with the same priority and making the previous keys passive.

Once new keys are available all new tokens and cookies will be signed with the new keys. When a user authenticates to an application the SSO cookie is updated with the new signature. When OpenID Connect tokens are refreshed new tokens are signed with the new keys. This means that over time all cookies and tokens will use the new keys and after a while the old keys can be removed.

The frequency of deleting old keys is a tradeoff between security and making sure all cookies and tokens are updated. Consider creating new keys every three to six months and deleting old keys one to two months after you create the new keys. If a user was inactive in the period between the new

keys being added and the old keys being removed, that user will have to re-authenticate.

Rotating keys also applies to offline tokens. To make sure they are updated, the applications need to refresh the tokens before the old keys are removed.

Adding a generated keypair

Procedure

1. Select the realm in the Admin Console.
2. Click **Realm settings** in the menu.
3. Click the **Keys** tab.
4. Click the **Providers** tab.
5. Click **Add provider** and select **rsa-generated**.
6. Enter a number in the **Priority** field. This number determines if the new key pair becomes the active key pair.
7. Select a value for **AES Key size**.
8. Click **Save**.

This action will generate a new keypair including a self-signed certificate.

Changing the priority for a provider will not cause the keys to be re-generated, but if you want to change the key size you can edit the provider and new keys will be generated.

Adding an existing keypair and certificate

To add a keypair and certificate obtained elsewhere select **Providers** and choose **rsa** from the dropdown. You can change the priority to make sure the new keypair becomes the active keypair.

Prerequisites

- A private key file. The file must be PEM formatted.

Procedure

1. Select the realm in the Admin Console.
2. Click **Realm settings**.
3. Click the **Keys** tab.
4. Click the **Providers** tab.
5. Click **Add provider** and select **rsa**.
6. Enter a number in the **Priority** field. This number determines if the new key pair becomes the active key pair.
7. Click **Browse...** beside **Private RSA Key** to upload the private key file.
8. If you have a signed certificate for your private key, click **Browse...** beside **X509 Certificate** to upload the certificate file. Keycloak automatically generates a self-signed certificate if you do not upload a certificate.

9. Click **Save**.

Loading keys from a Java Keystore

To add a keypair and certificate stored in a Java Keystore file on the host select **Providers** and choose **java-keystore** from the dropdown. You can change the priority to make sure the new keypair becomes the active keypair.

For the associated certificate chain to be loaded it must be imported to the Java Keystore file with the same **Key Alias** used to load the keypair.

Procedure

1. Select the realm in the Admin Console.
2. Click **Realm settings** in the menu.
3. Click the **Keys** tab.
4. Click the **Providers** tab.
5. Click **Add provider** and select **java-keystore**.
6. Enter a number in the **Priority** field. This number determines if the new key pair becomes the active key pair.
7. Enter a value for **Keystore**.
8. Enter a value for **Keystore Password**.
9. Enter a value for **Key Alias**.
10. Enter a value for **Key Password**.
11. Click **Save**.

Making keys passive

Procedure

1. Select the realm in the Admin Console.
2. Click **Realm settings** in the menu.
3. Click the **Keys** tab.
4. Click the **Providers** tab.
5. Click the provider of the key you want to make passive.
6. Toggle **Active** to **Off**.
7. Click **Save**.

Disabling keys

Procedure

1. Select the realm in the Admin Console.
2. Click **Realm settings** in the menu.
3. Click the **Keys** tab.

4. Click the **Providers** tab.
5. Click the provider of the key you want to make passive.
6. Toggle **Enabled** to **Off**.
7. Click **Save**.

Compromised keys

Keycloak has the signing keys stored just locally and they are never shared with the client applications, users or other entities. However, if you think that your realm signing key was compromised, you should first generate new keypair as described above and then immediately remove the compromised keypair.

Alternatively, you can delete the provider from the **Providers** table.

Procedure

1. Click **Clients** in the menu.
2. Click **security-admin-console**.
3. Scroll down to the **Capability config** section.
4. Fill in the **Admin URL** field.
5. Click the **Advanced** tab.
6. Click **Set to now** in the **Revocation** section.
7. Click **Push**.

Pushing the not-before policy ensures that client applications do not accept the existing tokens signed by the compromised key. The client application is forced to download new key pairs from Keycloak also so the tokens signed by the compromised key will be invalid.



REST and confidential clients must set **Admin URL** so Keycloak can send clients the pushed not-before policy request.

Using external storage

Organizations can have databases containing information, passwords, and other credentials. Typically, you cannot migrate existing data storage to a Keycloak deployment so Keycloak can federate existing external user databases. Keycloak supports LDAP and Active Directory, but you can also code extensions for any custom user database by using the Keycloak User Storage SPI.

When a user attempts to log in, Keycloak examines that user's storage to find that user. If Keycloak does not find the user, Keycloak iterates over each User Storage provider for the realm until it finds a match. Data from the external data storage then maps into a standard user model the Keycloak runtime consumes. This user model then maps to OIDC token claims and SAML assertion attributes.

External user databases rarely have the data necessary to support all the features of Keycloak, so the User Storage Provider can opt to store items locally in Keycloak user data storage. Providers can import users locally and sync periodically with external data storage. This approach depends on the capabilities of the provider and the configuration of the provider. For example, your external user data storage may not support OTP. The OTP can be handled and stored by Keycloak, depending on the provider.

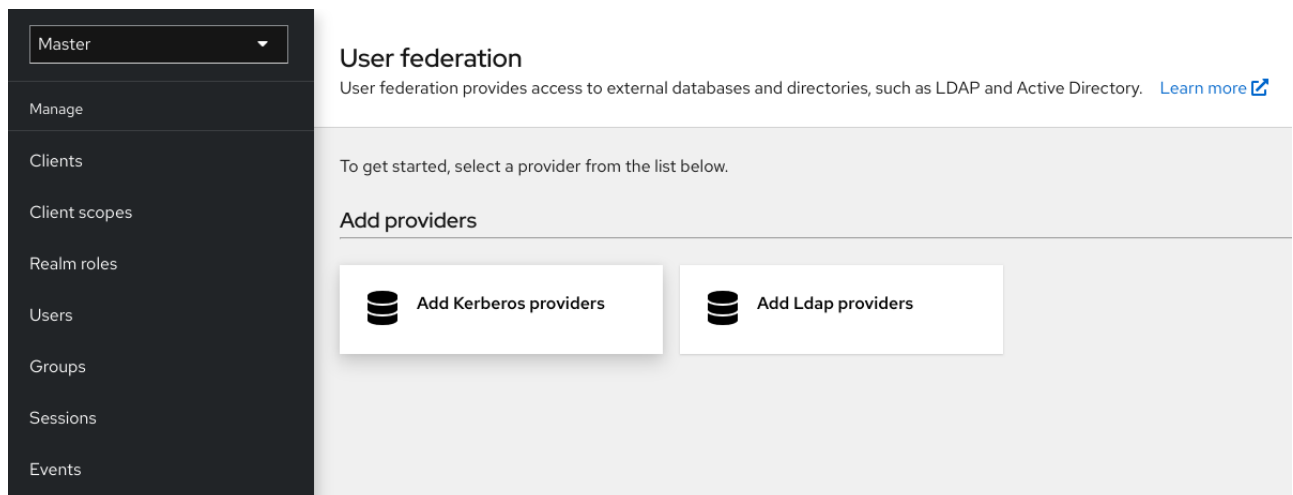
Adding a provider

To add a storage provider, perform the following procedure:

Procedure

1. Click **User Federation** in the menu.

User federation



2. Select the provider type card from the listed cards. Keycloak brings you to that provider's configuration page.

Dealing with provider failures

If a User Storage Provider fails, you may not be able to log in and view users in the Admin Console. Keycloak does not detect failures when using a Storage Provider to look up a user, so it cancels the

invocation. If you have a Storage Provider with a high priority that fails during user lookup, the login or user query fails with an exception and will not fail over to the next configured provider.

Keycloak searches the local Keycloak user database first to resolve users before any LDAP or custom User Storage Provider. Consider creating an administrator account stored in the local Keycloak user database in case of problems connecting to your LDAP and back ends.

Each LDAP and custom User Storage Provider has an **enable** toggle on its Admin Console page. Disabling the User Storage Provider skips the provider when performing queries, so you can view and log in with user accounts in a different provider with lower priority. If your provider uses an **import** strategy and is disabled, imported users are still available for lookup in read-only mode.

When a Storage Provider lookup fails, Keycloak does not fail over because user databases often have duplicate usernames or duplicate emails between them. Duplicate usernames and emails can cause problems because the user loads from one external data store when the admin expects them to load from another data store.

Lightweight Directory Access Protocol (LDAP) and Active Directory

Keycloak includes an LDAP/AD provider. You can federate multiple different LDAP servers in one Keycloak realm and map LDAP user attributes into the Keycloak common user model.

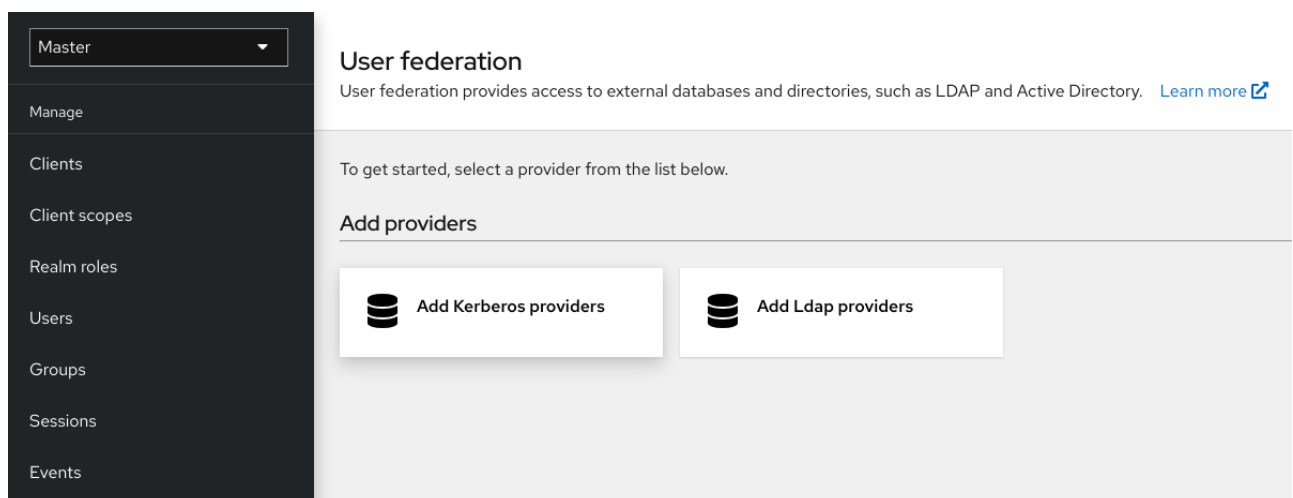
By default, Keycloak maps the username, email, first name, and last name of the user account, but you can also configure additional [mappings](#). Keycloak's LDAP/AD provider supports password validation using LDAP/AD protocols and storage, edit, and synchronization modes.

Configuring federated LDAP storage

Procedure

1. Click **User Federation** in the menu.

User federation



2. Click **Add LDAP providers**. Keycloak brings you to the LDAP configuration page.

Storage mode

Keycloak imports users from LDAP into the local Keycloak user database. This copy of the user database synchronizes on-demand or through a periodic background task. An exception exists for synchronizing passwords. Keycloak never imports passwords. Password validation always occurs on the LDAP server.

The advantage of synchronization is that all Keycloak features work efficiently because any required extra per-user data is stored locally. The disadvantage is that each time Keycloak queries a specific user for the first time, Keycloak performs a corresponding database insert.

You can synchronize the import with your LDAP server. Import synchronization is unnecessary when LDAP mappers always read particular attributes from the LDAP rather than the database.

You can use LDAP with Keycloak without importing users into the Keycloak user database. The LDAP server backs up the common user model that the Keycloak runtime uses. If LDAP does not support data that a Keycloak feature requires, that feature will not work. The advantage of this approach is that you do not have the resource usage of importing and synchronizing copies of LDAP users into the Keycloak user database.

The **Import Users** switch on the LDAP configuration page controls this storage mode. To import users, toggle this switch to **ON**.



If you disable **Import Users**, you cannot save user profile attributes into the Keycloak database. Also, you cannot save metadata except for user profile metadata mapped to the LDAP. This metadata can include role mappings, group mappings, and other metadata based on the LDAP mappers' configuration.

When you attempt to change the non-LDAP mapped user data, the user update is not possible. For example, you cannot disable the LDAP mapped user unless the user's **enabled** flag maps to an LDAP attribute.

Edit mode

Users and admins can modify user metadata, users through the [Account Console](#), and administrators through the Admin Console. The **Edit Mode** configuration on the LDAP configuration page defines the user's LDAP update privileges.

READONLY

You cannot change the username, email, first name, last name, and other mapped attributes. Keycloak shows an error anytime a user attempts to update these fields. Password updates are not supported.

WRITABLE

You can change the username, email, first name, last name, and other mapped attributes and passwords and synchronize them automatically with the LDAP store.

UNSYNCED

Keycloak stores changes to the username, email, first name, last name, and passwords in

Keycloak local storage, so the administrator must synchronize this data back to LDAP. In this mode, Keycloak deployments can update user metadata on read-only LDAP servers. This option also applies when importing users from LDAP into the local Keycloak user database.



When Keycloak creates the LDAP provider, Keycloak also creates a set of initial [LDAP mappers](#). Keycloak configures these mappers based on a combination of the **Vendor**, **Edit Mode**, and **Import Users** switches. For example, when edit mode is UNSYNCED, Keycloak configures the mappers to read a particular user attribute from the database and not from the LDAP server. However, if you later change the edit mode, the mapper's configuration does not change because it is impossible to detect if the configuration changes changed in UNSYNCED mode. Decide the **Edit Mode** when creating the LDAP provider. This note applies to **Import Users** switch also.

Other configuration options

Console Display Name

The name of the provider to display in the admin console.

Priority

The priority of the provider when looking up users or adding a user.

Sync Registrations

Toggle this switch to **ON** if you want new users created by Keycloak added to LDAP.

Allow Kerberos authentication

Enable Kerberos/SPNEGO authentication in the realm with user data provisioned from LDAP. For more information, see the [Kerberos section](#).

Other options

Hover the mouse pointer over the tooltips in the Admin Console to see more details about these options.

Connecting to LDAP over SSL

When you configure a secure connection URL to your LDAP store (for example, `ldaps://myhost.com:636`), Keycloak uses SSL to communicate with the LDAP server. Configure a truststore on the Keycloak server side so that Keycloak can trust the SSL connection to LDAP.

Configure the global truststore for Keycloak with the Truststore SPI. For more information about configuring the global truststore, see the [Configuring a Truststore](<https://www.keycloak.org/server/keycloak-truststore>) guide. If you do not configure the Truststore SPI, the truststore falls back to the default mechanism provided by Java, which can be the file supplied by the `javax.net.ssl.trustStore` system property or the cacerts file from the JDK if the system property is unset.

The `Use Truststore SPI` configuration property, in the LDAP federation provider configuration,

controls the truststore SPI. By default, Keycloak sets the property to **Only for ldaps**, which is adequate for most deployments. Keycloak uses the Truststore SPI if the connection URL to LDAP starts with **ldaps** only.

Synchronizing LDAP users to Keycloak

If you set the **Import Users** option, the LDAP Provider handles importing LDAP users into the Keycloak local database. The first time a user logs in, the LDAP provider imports the LDAP user into the Keycloak database and validates the LDAP password. This first time a user logs in is the only time Keycloak imports the user. If you click the **Users** menu in the Admin Console and click the **View all users** button, you only see the LDAP users authenticated at least once by Keycloak. Keycloak imports users this way, so this operation does not trigger an import of the entire LDAP user database.

If you want to sync all LDAP users into the Keycloak database, configure and enable the **Sync Settings** on the LDAP provider configuration page.

Two types of synchronization exist:

Periodic Full sync

This type synchronizes all LDAP users into the Keycloak database. The LDAP users already in Keycloak, but different in LDAP, directly update in the Keycloak database.

Periodic Changed users sync

When synchronizing, Keycloak creates or updates users created or updated after the last sync only.

The best way to synchronize is to click **Synchronize all users** when you first create the LDAP provider, then set up periodic synchronization of changed users.

LDAP mappers

LDAP mappers are **listeners** triggered by the LDAP Provider. They provide another extension point to LDAP integration. LDAP mappers are triggered when:

- Users log in by using LDAP.
- Users initially register.
- The Admin Console queries a user.

When you create an LDAP Federation provider, Keycloak automatically provides a set of **mappers** for this provider. This set is changeable by users, who can also develop mappers or update/delete existing ones.

User Attribute Mapper

This mapper specifies which LDAP attribute maps to the attribute of the Keycloak user. For example, you can configure the **mail** LDAP attribute to the **email** attribute in the Keycloak database. For this mapper implementation, a one-to-one mapping always exists.

FullName Mapper

This mapper specifies the full name of the user. Keycloak saves the name in an LDAP attribute (usually `cn`) and maps the name to the `firstName` and `lastName` attributes in the Keycloak database. Having `cn` to contain the full name of the user is common for LDAP deployments.



When you register new users in Keycloak and `Sync Registrations` is ON for the LDAP provider, the `fullName` mapper permits falling back to the username. This fallback is useful when using Microsoft Active Directory (MSAD). The common setup for MSAD is to configure the `cn` LDAP attribute as `fullName` and, at the same time, use the `cn` LDAP attribute as the `RDN LDAP Attribute` in the LDAP provider configuration. With this setup, Keycloak falls back to the username. For example, if you create Keycloak user "john123" and leave `firstName` and `lastName` empty, then the `fullName` mapper saves "john123" as the value of the `cn` in LDAP. When you enter "John Doe" for `firstName` and `lastName` later, the `fullName` mapper updates LDAP `cn` to the "John Doe" value as falling back to the username is unnecessary.

Hardcoded Attribute Mapper

This mapper adds a hardcoded attribute value to each Keycloak user linked with LDAP. This mapper can also force values for the `enabled` or `emailVerified` user properties.

Role Mapper

This mapper configures role mappings from LDAP into Keycloak role mappings. A single role mapper can map LDAP roles (usually groups from a particular branch of the LDAP tree) into roles corresponding to a specified client's realm roles or client roles. You can configure more Role mappers for the same LDAP provider. For example, you can specify that role mappings from groups under `ou=main,dc=example,dc=org` map to realm role mappings, and role mappings from groups under `ou=finance,dc=example,dc=org` map to client role mappings of client `finance`.

Hardcoded Role Mapper

This mapper grants a specified Keycloak role to each Keycloak user from the LDAP provider.

Group Mapper

This mapper maps LDAP groups from a branch of an LDAP tree into groups within Keycloak. This mapper also propagates user-group mappings from LDAP into user-group mappings in Keycloak.

MSAD User Account Mapper

This mapper is specific to Microsoft Active Directory (MSAD). It can integrate the MSAD user account state into the Keycloak account state, such as enabled account or expired password. This mapper uses the `userAccountControl`, and `pwdLastSet` LDAP attributes, specific to MSAD and are not the LDAP standard. For example, if the value of `pwdLastSet` is `0`, the Keycloak user must update their password. The result is an `UPDATE_PASSWORD` required action added to the user. If the value of `userAccountControl` is `514` (disabled account), the Keycloak user is disabled.

Certificate Mapper

This mapper maps X.509 certificates. Keycloak uses it in conjunction with X.509 authentication and `Full certificate in PEM format` as an identity source. This mapper behaves similarly to the

`User Attribute Mapper`, but Keycloak can filter for an LDAP attribute storing a PEM or DER format certificate. Enable `Always Read Value From LDAP` with this mapper.

User Attribute mappers that map basic Keycloak user attributes, such as username, firstname, lastname, and email, to corresponding LDAP attributes. You can extend these and provide your own additional attribute mappings. The Admin Console provides tooltips to help with configuring the corresponding mappers.

Password hashing

When Keycloak updates a password, Keycloak sends the password in plain-text format. This action is different from updating the password in the built-in Keycloak database, where Keycloak hashes and salts the password before sending it to the database. For LDAP, Keycloak relies on the LDAP server to hash and salt the password.

By default, LDAP servers such as MSAD, RHDS, or FreeIPA hash and salt passwords. Other LDAP servers such as OpenLDAP or ApacheDS store the passwords in plain-text unless you use the *LDAPv3 Password Modify Extended Operation* as described in [RFC3062](#). Enable the LDAPv3 Password Modify Extended Operation in the LDAP configuration page. See the documentation of your LDAP server for more details.



Always verify that user passwords are properly hashed and not stored as plaintext by inspecting a changed directory entry using `ldapsearch` and base64 decode the `userPassword` attribute value.

Troubleshooting

It is useful to increase the logging level to TRACE for the category `org.keycloak.storage.ldap`. With this setting, many logging messages are sent to the server log in the TRACE level, including the logging for all queries to the LDAP server and the parameters, which were used to send the queries. When you are creating any LDAP question on user forum or JIRA, consider attaching the server log with enabled TRACE logging. If it is too big, the good alternative is to include just the snippet from server log with the messages, which were added to the log during the operation, which causes the issues to you.

- When you create an LDAP provider, a message appears in the server log in the INFO level starting with:

```
Creating new LDAP Store for the LDAP storage provider: ...
```

It shows the configuration of your LDAP provider. Before you are asking the questions or reporting bugs, it will be nice to include this message to show your LDAP configuration. Eventually feel free to replace some config changes, which you do not want to include, with some placeholder values. One example is `bindDn=some-placeholder`. For `connectionUrl`, feel free to replace it as well, but it is generally useful to include at least the protocol, which was used (`ldap` vs `ldaps`). Similarly it can be useful to include the details for configuration of your LDAP mappers, which are displayed with the message like this at the DEBUG level:

```
Mapper for provider: XXX, Mapper name: YYY, Provider: ZZZ ...
```

Note those messages are displayed just with the enabled DEBUG logging.

- For tracking the performance or connection pooling issues, consider setting the value of property `Connection Pool Debug Level` of the LDAP provider to value `all`. This will add lots of additional messages to server log with the included logging for the LDAP connection pooling. This can be used to track the issues related to connection pooling or performance.



After changing the configuration of connection pooling, you may need to restart the Keycloak server to enforce re-initialization of the LDAP provider connection.

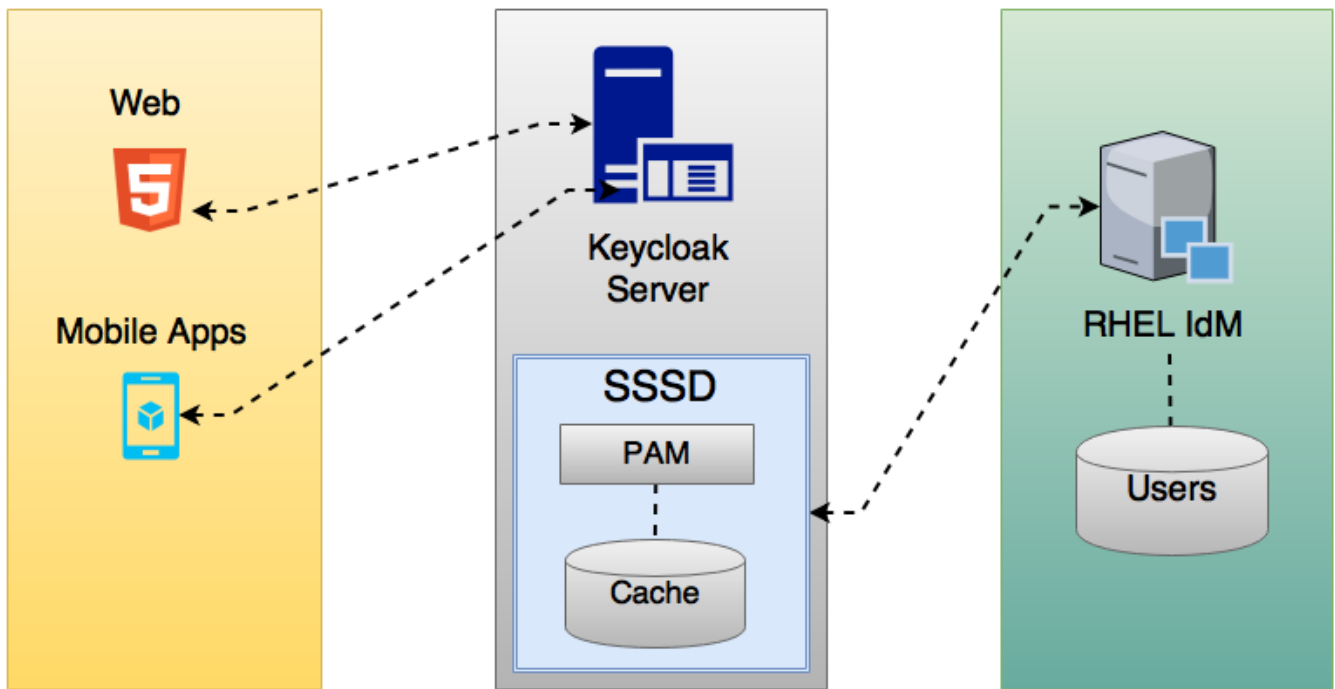
If no more messages appear for connection pooling even after server restart, it can indicate that connection pooling does not work with your LDAP server.

- For the case of reporting LDAP issue, you may consider to attach some part of your LDAP tree with the target data, which causes issues in your environment. For example if login of some user takes lot of time, you can consider attach his LDAP entry showing count of `member` attributes of various "group" entries. In this case, it might be useful to add if those group entries are mapped to some Group LDAP mapper (or Role LDAP Mapper) in Keycloak etc.

SSSD and FreeIPA Identity Management integration

Keycloak includes the [System Security Services Daemon \(SSSD\)](#) plugin. SSSD is part of the Fedora and Red Hat Enterprise Linux (RHEL), and it provides access to multiple identities and authentication providers. SSSD also provides benefits such as failover and offline support. For more information, see [the Red Hat Enterprise Linux Identity Management documentation](#).

SSSD integrates with the FreeIPA identity management (IdM) server, providing authentication and access control. With this integration, Keycloak can authenticate against privileged access management (PAM) services and retrieve user data from SSSD. For more information about using Red Hat Identity Management in Linux environments, see [the Red Hat Enterprise Linux Identity Management documentation](#).



Keycloak and SSSD communicate through read-only D-Bus interfaces. For this reason, the way to provision and update users is to use the FreeIPA/IdM administration interface. By default, the interface imports the username, email, first name, and last name.



Keycloak registers groups and roles automatically but does not synchronize them. Any changes made by the Keycloak administrator in Keycloak do not synchronize with SSSD.

FreeIPA/IdM server

The [FreeIPA Docker image](#) is available in Docker Hub. To set up the FreeIPA server, see the [FreeIPA documentation](#).

Procedure

1. Run your FreeIPA server using this command:

```
docker run --name freeipa-server-container -it \
-h server.freeipa.local -e PASSWORD=YOUR_PASSWORD \
-v /sys/fs/cgroup:/sys/fs/cgroup:ro \
-v /var/lib/ipa-data:/data:Z freeipa/freeipa-server
```

The parameter `-h` with `server.freeipa.local` represents the FreeIPA/IdM server hostname. Change `YOUR_PASSWORD` to a password of your own.

2. After the container starts, change the `/etc/hosts` file to include:

```
x.x.x.x    server.freeipa.local
```

If you do not make this change, you must set up a DNS server.

3. Use the following command to enroll your Linux server in the IPA domain so that the SSSD federation provider starts and runs on Keycloak:

```
ipa-client-install --mkhomedir -p admin -w password
```

4. Run the following command on the client to verify the installation is working:

```
kinit admin
```

5. Enter your password.
6. Add users to the IPA server using this command:

```
$ ipa user-add <username> --first=<first name> --last=<surname> --email=<email  
address> --phone=<telephoneNumber> --street=<street> \      --city=<city>  
--state=<state> --postalcode=<postal code> --password
```

7. Force set the user's password using kinit.

```
kinit <username>
```

8. Enter the following to restore normal IPA operation:

```
kdestroy -A  
kinit admin
```

SSSD and D-Bus

The federation provider obtains the data from SSSD using D-BUS. It authenticates the data using PAM.

Procedure

1. Install the sssd-dbus RPM.

```
$ sudo yum install sssd-dbus
```

2. Run the following provisioning script:

```
$ bin/federation-sssd-setup.sh
```

This script makes the following changes to `/etc/sss/sss.conf`:

```
[domain/your-hostname.local]
...
ldap_user_extra_attrs = mail:mail, sn:sn, givenname:givenname,
telephoneNumber:telephoneNumber
...
[sssd]
services = nss, sudo, pam, ssh, ifp
...
[ifp]
allowed_uids = root, yourOSUsername
user_attributes = +mail, +telephoneNumber, +givenname, +sn
```

3. Run `dbus-send` to ensure the setup is successful.

```
sudo dbus-send --print-reply --system --dest=org.freedesktop.sssd.infopipe
/org/freedesktop/sss/infopipe org.freedesktop.sssd.infopipe.GetUserGroups
string:john
```

If the setup is successful, you see the user's group. If this command returns a timeout or an error, the federation provider running on Keycloak cannot retrieve any data. This error usually happens because the server is not enrolled in the FreeIPA IdM server, or does not have permission to access the SSSD service.

If you do not have permission to access the SSSD service, ensure that the user running the Keycloak server is in the `/etc/sss/sss.conf` file in the following section:

```
[ifp]
allowed_uids = root, your_username
```

Enabling the SSSD federation provider

Keycloak uses DBus-Java to communicate at a low level with D-Bus. D-Bus depends on the [Unix Sockets Library](#).

You can find an RPM for this library in [the keycloak repository](#). Before installing this RPM, check the RPM signature using this command:

```
$ rpm -K libunix-dbus-java-0.8.0-1.fc24.x86_64.rpm
libunix-dbus-java-0.8.0-1.fc24.x86_64.rpm:
Header V4 RSA/SHA256 Signature, key ID 84dc9914: OK
Header SHA1 digest: OK (d17bb7ebaa7a5304c1856ee4357c8ba4ec9c0b89)
V4 RSA/SHA256 Signature, key ID 84dc9914: OK
MD5 digest: OK (770c2e68d052cb4a4473e1e9fd8818cf)
```

Install the RPM using this command:

```
$ sudo yum install libunix-dbus-java-0.8.0-1.fc24.x86_64.rpm
```

Keycloak uses JNA to authenticate with PAM. Ensure you have the JNA package installed.

```
$ sudo yum install jna
```

Use the `sssctl user-checks` command to validate your setup:

```
$ sudo sssctl user-checks admin -s keycloak
```

Configuring a federated SSSD store

After the installation, configure a federated SSSD store.

Procedure

1. Click **User Federation** in the menu.
2. From the **Add Provider** list select `sssd`. Keycloak brings you to the `sssd` configuration page.
3. Click **Save**.

You can now authenticate against Keycloak using FreeIPA/IdM credentials.

Custom providers

Keycloak does have a Service Provider Interface (SPI) for User Storage Federation to develop custom providers. You can find documentation on developing customer providers in the [Server Developer Guide](#).

Managing users

From the Admin Console, you have a wide range of actions you can perform to manage users.

Creating users

You create users in the realm where you intend to have applications needed by those users. Avoid creating users in the master realm, which is only intended for creating other realms.

Prerequisite

- You are in a realm other than the master realm.

Procedure

1. Click **Users** in the menu.
2. Click **Add User**.
3. Enter the details for the new user.



Username is the only required field.

4. Click **Save**. After saving the details, the **Management** page for the new user is displayed.

Defining user credentials

You can manage credentials of a user in the **Credentials** tab.

Credential management

A screenshot of the Admin Console interface. On the left is a dark sidebar menu with options: Master (dropdown), Manage, Clients, Client scopes, Realm roles, Users (highlighted), Groups, Sessions, and Events. The main content area shows 'Users > User details' for a user named 'johndoe'. There is an 'Action' dropdown menu. Below the user name are several tabs: Details, Attributes, Credentials (active), Role mapping, Groups, Consents, and Identity provider links. The 'Credentials' tab displays a large plus sign icon and the text 'No credentials'. Below this, a message states: 'This user does not have any credentials. You can set password for this user.' At the bottom of the tab is a blue button labeled 'Set password'.

You change the priority of credentials by dragging and dropping rows. The new order determines the priority of the credentials for that user. The topmost credential has the highest priority. The priority determines which credential is displayed first after a user logs in.

Type

This column displays the type of credential, for example **password** or **OTP**.

User Label

This is an assignable label to recognize the credential when presented as a selection option during login. It can be set to any value to describe the credential.

Data

This is the non-confidential technical information about the credential. It is hidden, by default. You can click **Show data...** to display the data for a credential.

Actions

Click **Reset password** to change the password for the user and **Delete** to remove the credential.

You cannot configure other types of credentials for a specific user in the Admin Console; that task is the user's responsibility.

You can delete the credentials of a user in the event a user loses an OTP device or if credentials have been compromised. You can only delete credentials of a user in the **Credentials** tab.

Setting a password for a user

If a user does not have a password, or if the password has been deleted, the **Set Password** section is displayed.

If a user already has a password, it can be reset in the **Reset Password** section.

Procedure

1. Click **Users** in the menu. The **Users** page is displayed.
2. Select a user.
3. Click the **Credentials** tab.
4. Type a new password in the **Set Password** section.
5. Click **Set Password**.



If **Temporary** is **ON**, the user must change the password at the first login. To allow users to keep the password supplied, set **Temporary** to **OFF**. The user must click **Set Password** to change the password.

6. Alternatively, you can send an email to the user that requests the user reset the password.
 - a. Click **Credential Reset**.
 - b. Select **Update Password** from the list.
 - c. Click **Send Email**. The sent email contains a link that directs the user to the **Update Password** window.
 - d. Optionally, you can set the validity of the email link. This is set to the default preset in the **Tokens** tab in **Realm Settings**.

Creating an OTP

If OTP is conditional in your realm, the user must navigate to Keycloak Account Console to reconfigure a new OTP generator. If OTP is required, then the user must reconfigure a new OTP generator when logging in.

Alternatively, you can send an email to the user that requests the user reset the OTP generator. The following procedure also applies if the user already has an OTP credential.

Prerequisite

- You are logged in to the appropriate realm.

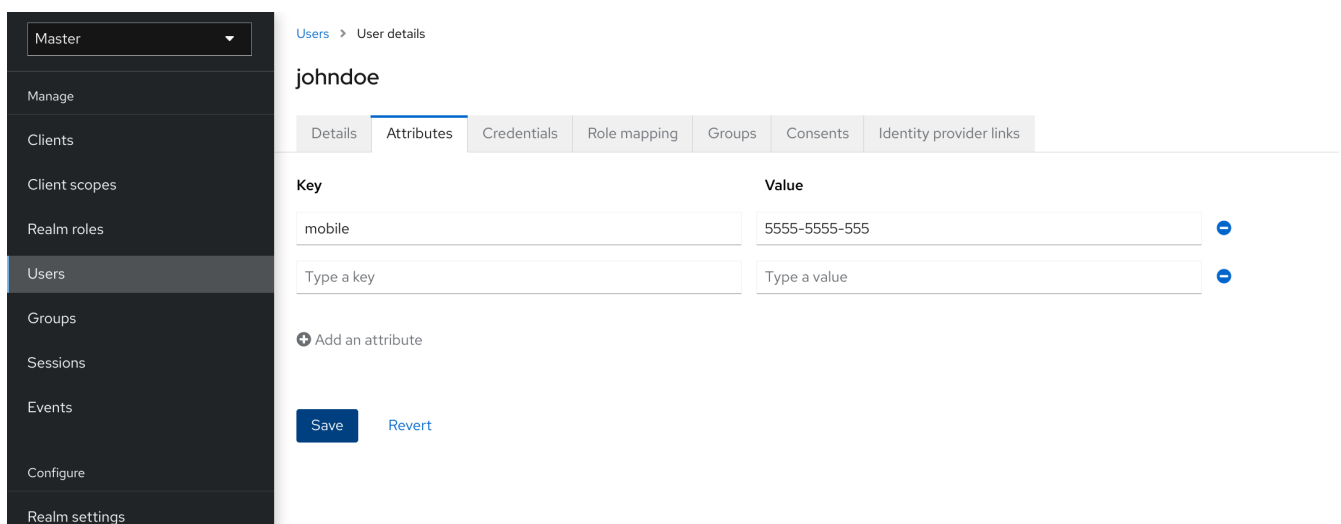
Procedure

1. Click **Users** in the main menu. The **Users** page is displayed.
2. Select a user.
3. Click the **Credentials** tab.
4. Click **Credential Reset**.
5. Select **Configure OTP**.
6. Click **Send Email**. The sent email contains a link that directs the user to the **OTP setup page**.

Configuring user attributes

User attributes provide a customized experience for each user. You can create a personalized identity for each user in the console by configuring user attributes.

Users



The screenshot shows the Keycloak user management interface. On the left is a dark sidebar menu with options: Master, Manage, Clients, Client scopes, Realm roles, Users (highlighted), Groups, Sessions, Events, Configure, and Realm settings. The main content area shows the 'Users > User details' page for user 'johndoe'. The 'Attributes' tab is active, displaying a table with columns 'Key' and 'Value'. The table contains one row with 'mobile' as the key and '5555-5555-555' as the value. Below the table is an 'Add an attribute' button and 'Save' and 'Revert' buttons.

Key	Value
mobile	5555-5555-555
Type a key	Type a value

Prerequisite

- You are in the realm where the user exists.

Procedure

1. Click **Users** in the menu.
2. Select a user to manage.

3. Click the **Attributes** tab.
4. Enter the attribute name in the **Key** field.
5. Enter the attribute value in the **Value** field.
6. Click **Save**.



Some read-only attributes are not supposed to be updated by the administrators. This includes attributes that are read-only by design like for example `LDAP_ID`, which is filled automatically by the LDAP provider. Some other attributes should be read-only for typical user administrators due to security reasons. See the details in the [Mitigating security threats](#) chapter.

Allowing users to self-register

You can use Keycloak as a third-party authorization server to manage application users, including users who self-register. If you enable self-registration, the login page displays a registration link so that user can create an account.

Registration link

Sign in to your account

Username or email

Password

Sign In

New user? [Register](#)

A user must add profile information to the registration form to complete registration. The registration form can be customized by removing or adding the fields that must be completed by a user.

Additional resources

- For more information on customizing user registration, see the [Server Developer Guide](#).

Enabling user registration

Enable users to self-register.

Procedure

1. Click **Realm Settings** in the main menu.
2. Click the **Login** tab.
3. Toggle **User Registration** to **ON**.
4. Click **Save**.

After you enable this setting, a **Register** link displays on the login page of the Admin Console.

Registering as a new user

As a new user, you must complete a registration form to log in for the first time. You add profile information and a password to register.

Registration form

Register

First name

Last name

Email

Username

Password

Confirm password

[« Back to Login](#)

Register

Prerequisite

- User registration is enabled.

Procedure

1. Click the **Register** link on the login page. The registration page is displayed.
2. Enter the user profile information.
3. Enter the new password.
4. Click **Save**.

Defining actions required at login

You can set the actions that a user must perform at the first login. These actions are required after the user provides credentials. After the first login, these actions are no longer required. You add required actions on the **Details** tab of that user.

The following are examples of required action types:

Update Password

The user must change their password.

Configure OTP

The user must configure a one-time password generator on their mobile device using either the Free OTP or Google Authenticator application.

Verify Email

The user must verify their email account. An email will be sent to the user with a validation link that they must click. Once this workflow is successfully completed, the user will be allowed to log in.

Update Profile

The user must update profile information, such as name, address, email, and phone number.

Setting required actions for one user

You can set the actions that are required for any user.

Procedure

1. Click **Users** in the menu.
2. Select a user from the list.
3. Navigate to the **Required User Actions** list.

The screenshot shows a user management interface. On the left is a dark sidebar menu with options: Master, Manage, Clients, Client scopes, Realm roles, Users (highlighted), Groups, Sessions, Events, Configure, Realm settings, Authentication, Identity providers, and User federation. The main content area is titled 'Users > User details' and shows the user 'johndoe'. There are tabs for 'Details', 'Attributes', 'Credentials', 'Role mapping', 'Groups', 'Consents', and 'Identity provider links'. The 'Details' tab is active, showing fields for ID, Created at, Username, Email, Email verified (toggle), First name, Last name, Enabled (toggle), and Required user actions. The 'Required user actions' section contains a list with 'Update Password' and 'Select action'. At the bottom are 'Save' and 'Revert' buttons.

4. Select all the actions you want to add to the account.
5. Click the **X** next to the action name to remove it.

6. Click **Save** after you select which actions to add.

Setting required actions for all users

You can specify what actions are required before the first login of all new users. The requirements apply to a user created by the **Add User** button on the **Users** page or the **Register** link on the login page.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Required Actions** tab.
3. Click the checkbox in the **Set as default action** column for one or more required actions. When a new user logs in for the first time, the selected actions must be executed.

Enabling terms and conditions as a required action

You can enable a required action that new users must accept the terms and conditions before logging in to Keycloak for the first time.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Required Actions** tab.
3. Enable the **Terms and Conditions** action.
4. Edit the `terms.ftl` file in the base login theme.

Additional resources

- For more information on extending and creating themes, see the [Server Developer Guide](#).

Searching for a user

Search for a user to view detailed information about the user, such as the user's groups and roles.

Prerequisite

- You are in the realm where the user exists.

Procedure

1. Click **Users** in the main menu. This **Users** page is displayed.
2. Type the full name, last name, first name, or email address of the user you want to search for in the search box. The search returns all users who match your criteria.
3. Alternatively, you can click **View all users** to list every user in the system.



This action searches only the local Keycloak database and not the federated database, such as LDAP. The backends for federated databases do not have a pagination mechanism that enables searching for users.

- a. To search users from a federated backend, the user list must be synced into the Keycloak database. Adjust the search criteria to sync the backend users to the Keycloak database.
- b. Alternatively, click the **User Federation** in the left menu.
 - i. To apply changes to a selected user, click **Sync changed users** on the page with your federation provider.
 - ii. To apply changes to all users in the database, click **Sync all users** on the page with your federation provider.

Additional resources

- For more information on user federation, see [User Federation](#).

Deleting a user

You can delete a user, who no longer needs access to applications. If a user is deleted, the user profile and data is also deleted.

Procedure

1. Click **Users** in the menu. The **Users** page is displayed.
2. Click **View all users** to find a user to delete.
3. Click **Users** in the menu. The **Users** page is displayed.



Alternatively, you can use the search bar to find a user.

4. Click **Delete** from the action menu next to the user you want to remove and confirm deletion.

Enabling account deletion by users

End users and applications can delete their accounts in the Account Console if you enable this capability in the Admin Console. Once you enable this capability, you can give that capability to specific users.

Enabling the Delete Account Capability

You enable this capability on the **Required Actions** tab.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Required Actions** tab.
3. Select **Enabled** on the **Delete Account** row.

Delete account on required actions tab

Authentication

Authentication is the area where you can configure and manage different credential types. [Learn more](#)

Flows

Required actions

Policies

Required actions	Enabled	Set as default action
☰ Configure OTP	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Terms and Conditions	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰ Update Password	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Update Profile	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Verify Email	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Delete Account	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Update User Locale	<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰ Webauthn Register Passwordless	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰ Webauthn Register	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰ Verify Profile	<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off

Giving a user the delete-account role

You can give specific users a role that allows account deletion.

Procedure

1. Click **Users** in the menu.
2. Select a user.
3. Click the **Role Mappings** tab.
4. Click the **Assign role** button.
5. Click **account delete-account**.
6. Click **Assign**.

Delete-account role

Assign roles to johndoe account



Filter by Origin Search by role name → 1-7

account 7

<input type="checkbox"/>	Name	Description
<input type="checkbox"/>	account view-profile	`\${role_view-profile}`
<input type="checkbox"/>	account view-applications	`\${role_view-applications}`
<input type="checkbox"/>	account view-consent	`\${role_view-consent}`
<input type="checkbox"/>	account manage-account-links	`\${role_manage-account-links}`
<input checked="" type="checkbox"/>	account delete-account	`\${role_delete-account}`
<input type="checkbox"/>	account manage-account	`\${role_manage-account}`
<input type="checkbox"/>	account manage-consent	`\${role_manage-consent}`

1-7

Deleting your account

Once you have the **delete-account** role, you can delete your own account.

1. Log into the Account Console.
2. At the bottom of the **Personal Info** page, click **Delete Account**.

Delete account page

Personal info

Account security >

Applications

Personal info

Manage your basic information.

All fields are required.

Username

Email

First name

Last name

[Save](#) [Cancel](#)

▼ [Delete Account](#)

This is irreversible. All your data will be permanently destroyed, and irretrievable.

[Delete](#)

3. Enter your credentials and confirm the deletion.

Delete confirmation

TEST

Delete account confirmation



This action is irreversible

Deleting your account implies:

- Logging you out immediately
- Erasing all your data

If you delete your account, it cannot be restored. To keep your account, click Cancel.

Confirm deletion

Cancel



This action is irreversible. All your data in Keycloak will be removed.

Impersonating a user

An administrator with the appropriate permissions can impersonate a user. For example, if a user experiences a bug in an application, an administrator can impersonate the user to investigate or duplicate the issue.

Any user with the `impersonation` role in the realm can impersonate a user.

Procedure

1. Click **Users** in the menu.
2. Click a user to impersonate.
3. From the **Actions** list, select **Impersonate**.

The screenshot displays the 'User details' page for a user named 'johndoe'. The left sidebar contains a navigation menu with options such as 'Master', 'Manage', 'Clients', 'Client scopes', 'Realm roles', 'Users', 'Groups', 'Sessions', 'Events', 'Configure', 'Realm settings', 'Authentication', 'Identity providers', and 'User federation'. The main content area shows the user's profile with the following details:

- ID ***: 8611aac7-f28e-412e-8f6c-7dde3705ca6e
- Created at ***: 05/16/22 10:05:36 AM
- Username ***: johndoe
- Email**: johndoe@example.com
- Email verified**: Off (toggle switch)
- First name**: (empty field)
- Last name**: (empty field)
- Enabled**: On (toggle switch)
- Required user actions**: Update Password (with close icon) and Select action (with plus and dropdown icons)

At the bottom of the page, there are two buttons: 'Save' and 'Revert'.

- If the administrator and the user are in the same realm, then the administrator will be logged out and automatically logged in as the user being impersonated.
- If the administrator and user are in different realms, the administrator will remain logged in, and additionally will be logged in as the user in that user's realm.

In both instances, the **User Account Management** page of the impersonated user is displayed.

Additional resources

- For more information on assigning administration permissions, see the [Admin Console Access Control](#) chapter.

Enabling reCAPTCHA

To safeguard registration against bots, Keycloak has integration with Google reCAPTCHA.

Once reCAPTCHA is enabled, you can edit `register.ftl` in your login theme to configure the placement and styling of the reCAPTCHA button on the registration page.

Procedure


1. Enter the following URL in a browser:

`https://developers.google.com/recaptcha/`

2. Create an API key to get your reCAPTCHA site key and secret. Note the reCAPTCHA site key and secret for future use in this procedure.



The localhost works by default. You do not have to specify a domain.

3. Navigate to the Keycloak admin console.
4. Click **Authentication** in the menu.
5. Click the **Flows** tab.
6. Select **Registration** from the list.
7. Set the **reCAPTCHA** requirement to **Required**. This enables reCAPTCHA.
8. Click the **gear icon**  on the **reCAPTCHA** row.
9. Click the **Config** link.

Recaptcha config page

Recaptcha config



Alias * 

recaptcha

Recaptcha Site Key 

AAA0aY-SRkc3sZyw4Aanqfa27Bn

Recaptcha Secret 

6LcFEAkTAAAAMOSer

use recaptcha.net 

Off

Save

Cancel

- a. Enter the **Recaptcha Site Key** generated from the Google reCAPTCHA website.
 - b. Enter the **Recaptcha Secret** generated from the Google reCAPTCHA website.
10. Authorize Google to use the registration page as an iframe.



In Keycloak, websites cannot include a login page dialog in an iframe. This restriction is to prevent clickjacking attacks. You need to change the default HTTP response headers that is set in Keycloak.

- a. Click **Realm Settings** in the menu.
- b. Click the **Security Defenses** tab.
- c. Enter <https://www.google.com> in the field for the **X-Frame-Options** header.
- d. Enter <https://www.google.com> in the field for the **Content-Security-Policy** header.

Additional resources

- For more information on extending and creating themes, see the [Server Developer Guide](#).

Defining a user profile

In Keycloak a user is associated with a set of attributes. These attributes are used to better describe and identify users within Keycloak as well as to pass over additional information about them to applications.

A user profile defines a well-defined schema for representing user attributes and how they are managed within a realm. By providing a consistent view over user information, it allows administrators to control the different aspects on how attributes are managed as well as to make a lot easier to extend Keycloak to support additional attributes.

Among other capabilities, user profile enables administrators to:

- Define a schema for user attributes
- Define whether an attribute is required based on contextual information (e.g.: if required only for users, or admins, or both, or depending on the scope being requested.)
- Define specific permissions for viewing and editing user attributes, making possible to adhere to strong privacy requirements where some attributes can not be seen or be changed by third-parties (including administrators)
- Dynamically enforce user profile compliance so that user information is always updated and in compliance with the metadata and rules associated with attributes
- Define validation rules on a per-attribute basis by leveraging the built-in validators or writing custom ones
- Dynamically render forms that users interact with like registration, update profile, brokering, and personal information in the account console, according to the attribute definitions and without any need to manually change themes.

The User Profile capabilities are backed by the User Profile SPI. By default, these capabilities are disabled and realms are configured to use a default configuration that keeps backward compatibility with the legacy behavior.



The legacy behavior is about keeping the default constraints used by Keycloak when managing users root attributes such as username, email, first and last name,

without any restriction on how custom attributes are managed. Regarding user flows such as registration, profile update, brokering, and managing accounts through the account console, users are restricted to use the attributes aforementioned with the possibility to change theme templates to support additional attributes.

If you are already using Keycloak, the legacy behavior is what you have been using so far.

Differently than the legacy behavior, the declarative provider gives you a lot more flexibility to define the user profile configuration to a realm through the administration console and a well-defined JSON schema.

In the next sections, we'll be looking at how to use the declarative provider to define your own user profile configuration.



In the future, the legacy behavior will no longer be supported in Keycloak. Ideally, you should start looking at the new capabilities provided by the User Profile and migrate your realms accordingly.

Enabling the User Profile



Declarative User Profile is **Technology Preview** and is not fully supported. This feature is disabled by default.

To enable start the server with `--features=preview` or `--features=declarative-user-profile`

In addition to enabling the `declarative_user_profile` feature, you should enable User Profile for a realm. To do that, click on the `Realm Settings` link on the left side menu and turn on the `User Profile Enabled` switch.

Myrealm Enabled Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

< General Login Email Themes Keys Events Localization Security defenses >

Realm ID *

Display name

HTML Display name

Frontend URL

Require SSL

User-managed access Off

User Profile Enabled On

Endpoints [OpenID Endpoint Configuration](#)
[SAML 2.0 Identity Provider Metadata](#)

Once you enable it and click on the **Save** button, you can access the **User Profile** tab from where you can manage the configuration for user attributes.

By enabling the user profile for a realm, Keycloak is going to impose additional constraints on how attributes are managed based on the user profile configuration. In summary, here is the list of what you should expect when the feature is enabled:

- From an administration point of view, the **Attributes** tab at the user details page will only show the attributes defined in the user profile configuration. The conditions defined on a per-attribute basis will also be taken into account when managing attributes.
- User facing forms like registration, update profile, brokering, and personal info in the account console, are going to be rendered dynamically based on the user profile configuration. For that, Keycloak is going to rely on different templates to render these forms dynamically.

In the next topics, we'll be exploring how to manage the user profile configuration and how it affects your realm.

Managing the User Profile

The user profile configuration is managed on a per-realm basis. For that, click on the **Realm Settings** link on the left side menu and then click on the **User Profile** tab.

User Profile Tab

Master

Enabled

Action ▾











Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

◀ Localization Security defenses Sessions Tokens Client policies **User profile** ▶

Attributes **Attributes group** JSON editor

⌵ All groups ▾

Create attribute

Name	Display name	Attribute group
 <code>username</code>	<code>\${username}</code>	
 <code>email</code>	<code>\${email}</code>	
 <code>firstName</code>	<code>\${firstName}</code>	
 <code>lastName</code>	<code>\${lastName}</code>	
 <code>test</code>	test attribute	

In the **Attributes** sub-tab you have a list of the attributes currently associated with the user profile. By default, the configuration is created based on the user root attributes and each attribute is configured with some defaults in terms of validation and permissioning.

In the **Attribute Groups** sub-tab you can manage attribute groups. An attribute group allows you to correlate attributes so that they are displayed together when rendering user facing forms.



For now, attribute groups are only used for rendering purposes but in the future they should also enable defining top-level configurations to the attributes they are linked to.

In the **JSON Editor** sub-tab you can view and edit the configuration using a well-defined JSON schema. Any change you make when at any other tab are reflected in the JSON configuration shown at this tab.

In the next section, you are going to learn how to manage the configuration from the **Attributes** sub-tab.

Managing Attributes

At the **Attributes** sub-tab you can create, edit, and delete the attributes associated with the user profile.

To define a new attribute and associate it with the user profile, click on the **Create attribute** button at the top the attribute listing.

Attribute Configuration

Create attribute

Create a new attribute

General settings

Name * ⓘ

Display name ⓘ

Attribute group ⓘ

Enabled when Always Scopes are requested

Required ⓘ On

Required for Both users and admins Only users Only admins

Required when Always Scopes are requested

[Show 7](#)

Permission

Who can edit? ⓘ User Admin

Who can view? ⓘ User Admin

Validations

[+ Add validator](#)

Validator name	Config
----------------	--------

[Create](#) [Cancel](#)

Jump to section

[General settings](#)

[Permission](#)

[Validations](#)

[Annotations](#)

When configuring the attribute you can define the following settings:

Name

The name of the attribute.

Display name

A user-friendly name for the attribute, mainly used when rendering user-facing forms. It supports internationalization so that values can be loaded from message bundles.

Attribute Group

The attribute group to which the attribute belongs to, if any.

Enabled when scope

Allows you to define a list of scopes to dynamically enable an attribute. If not set, the attribute is always enabled and its constraints are always enforced when managing user profiles as well as when rendering user-facing forms. Otherwise, the same constraints only apply when any of the scopes in the list is requested by clients.

Required

Set the attribute as required. If not enabled, the attribute is optional. Otherwise, the attribute must be provided by users and administrators with the possibility to also make the attribute required only for users or administrators as well as based on the scopes requested by clients.

Permission

In this section, you can define read and write permissions for users and administrators.

Validation

In this section, you can define the validations that will be performed when managing the attribute value. Keycloak provides a set of built-in validators you can choose from with the possibility to add your own.

Annotation



In this section, you can associate annotations to the attribute. Annotations are mainly useful to pass over additional metadata to frontends for rendering purposes.

Managing Permissions

In the **Permission** section, you can define the level of access users and administrators have to read and write to an attribute.

Attribute Permission

Permission

Who can edit? 	<input checked="" type="checkbox"/> User	<input checked="" type="checkbox"/> Admin
Who can view? 	<input checked="" type="checkbox"/> User	<input type="checkbox"/> Admin

For that, you can use the following settings:

Can user view?

If enabled, users can view the attribute. Otherwise, users don't have access to the attribute.

Can user edit?

If enabled, users can view and edit the attribute. Otherwise, users don't have access to write to the attribute.

Can admin view?

If enabled, administrators can view the attribute. Otherwise, administrators don't have access to the attribute.

Can admin edit?

If enabled, administrators can view and edit the attribute. Otherwise, administrators don't have access to write to the attribute.



When you create an attribute, no permission is set to the attribute. Effectively, the attribute won't be accessible by either users or administrators. Once you create the attribute, make sure to set the permissions accordingly to that the attribute is only visible by the target audience.

Permissioning has a direct impact on how and who can manage the attribute, as well as on how the attribute is rendered in user-facing forms.

For instance, by marking an attribute as only viewable by users, the administrators won't have access to the attribute when managing users through the administration console (neither from the User API). Also, users won't be able to change the attribute when updating their profiles. An interesting configuration if user attributes are fetched from an existing identity store (federation) and you just want to make attributes visible to users without any possibility to update the attribute other than through the source identity store.

Similarly, you can also mark an attribute as writable only for administrators with read-only access for users. In this case, only administrators are going to be allowed to manage the attribute.

Depending on your privacy requirements, you might also want attributes inaccessible to administrators but with read-write permissions for users.

Make sure to set the correct permissions whenever you add a new attribute to the user profile configuration.

Managing validations

In the **Validation** section, you can choose from different forms of validation to make sure the attribute value conforms to specific rules.

Attribute Validation

Validations

[+ Add validator](#)

Validator name	Config
local-date	Delete

Keycloak provides different validators out of the box:

Name	Description	Configuration
length	Check the length of a string value based on a minimum and maximum length.	min: an integer to define the minimum allowed length. max: an integer to define the maximum allowed length. trim-disabled: a boolean to define whether the value is trimmed prior to validation.
integer	Check if the value is an integer and within a lower and/or upper range. If no range is defined, the validator only checks whether the value is a valid number.	min: an integer to define the lower range. max: an integer to define the upper range.

Name	Description	Configuration
double	Check if the value is a double and within a lower and/or upper range. If no range is defined, the validator only checks whether the value is a valid number.	min : an integer to define the lower range. max : an integer to define the upper range.
uri	Check if the value is a valid URI.	None
pattern	Check if the value matches a specific RegEx pattern.	pattern : the RegEx pattern to use when validating values. error-message : the key of the error message in i18n bundle. If not set a generic message is used.
email	Check if the value has a valid e-mail format.	None
local-date	Check if the value has a valid format based on the realm and/or user locale.	None
person-name-prohibited-characters	Check if the value is a valid person name as an additional barrier for attacks such as script injection. The validation is based on a default RegEx pattern that blocks characters not common in person names.	error-message : the key of the error message in i18n bundle. If not set a generic message is used.
username-prohibited-characters	Check if the value is a valid username as an additional barrier for attacks such as script injection. The validation is based on a default RegEx pattern that blocks characters not common in usernames.	error-message : the key of the error message in i18n bundle. If not set a generic message is used.
options	Check if the value is from the defined set of allowed values. Useful to validate values entered through select and multiselect fields.	options : array of strings containing allowed values.

Managing annotations

In order to pass additional information to frontends, attributes can be decorated with annotations to dictate how attributes are rendered. This capability is mainly useful when extending Keycloak themes to render pages dynamically based on the annotations associated with attributes. This

mechanism is used for example to [configure Form input field for attribute](#).

Attribute Annotation

Validations

[+ Add validator](#)

Validator name	Config
local-date	Delete

Annotations

Annotations	Key	Value	
	<input type="text" value="type"/>	<input type="text" value="date"/>	-
	<input type="text" value="Type a key"/>	<input type="text" value="Type a value"/>	-

[+ Add an attribute](#)

Managing Attribute Groups

At the **Attribute Groups** sub-tab you can create, edit, and delete attribute groups. An attribute group allows you to define a container for correlated attributes so that they are rendered together when at the user-facing forms.

Attribute Group List

Attributes **Attributes group** JSON editor

[Create attributes group](#) 1-2 ▾ < >

Name	Display name	Display description	
personInfo	Personal Information		⋮
addressInfo	Address Information		⋮

1-2 ▾ < >



You can't delete attribute groups that are bound to attributes. For that, you should first update the attributes to remove the binding.

To create a new group, click on the **Create attributes group** button on the top of the attribute groups listing.

Attribute Group Configuration

Realm settings > User profile > Create attributes group

Create attributes group

Name *

Display name

Display description

Annotations

Annotations	Key	Value
	<input type="text" value="Type a key"/>	<input type="text" value="Type a value"/>

Add an attribute

When configuring the group you can define the following settings:

Name

The name of the group.

Display name

A user-friendly name for the group, mainly used when rendering user-facing forms. It supports internationalization so that values can be loaded from message bundles.

Display description

A user-friendly text that will be displayed as a tooltip when rendering user-facing forms.

Annotation

In this section, you can associate annotations to the attribute. Annotations are mainly useful to pass over additional metadata to frontends for rendering purposes.

Using the JSON configuration

The user profile configuration is stored using a well-defined JSON schema. You can choose from editing the user profile configuration directly by clicking on the **JSON Editor** sub-tab.

JSON Configuration

AttributesAttributes groupJSON editor

JSON

```
1 {
2   "attributes": [
3     {
4       "name": "username",
5       "displayName": "${username}",
6       "validations": {
7         "length": {
8           "min": 3,
9           "max": 255
10        },
11        "username-prohibited-characters": {}
12      }
13    },
14    {
15      "name": "email",
16      "displayName": "${email}",
17      "validations": {
18        "email": {},
19        "length": {
20          "max": 255
21        }
22      }
23    },
24    {
25      "name": "firstName",
26      ...
27    }
28  ]
29 }
```

SaveRevert

The JSON schema is defined as follows:

```
{
  "attributes": [
    {
      "name": "myattribute",
      "required": {
        "roles": [ "user", "admin" ],
        "scopes": [ "foo", "bar" ]
      },
      "permissions": {
        "view": [ "admin", "user" ],
        "edit": [ "admin", "user" ]
      },
      "validations": {
        "email": {},
        "length": {
          "max": 255
        }
      },
      "annotations": {
        "myannotation": "myannotation-value"
      }
    }
  ]
}
```

```

],
"groups": [
  {
    "name": "personalInfo",
    "displayHeader": "Personal Information"
  }
]
}

```

The schema supports as many attributes as you need.

For each attribute you should define a `name` and, optionally, the `required`, `permission`, and the `annotations` settings.

Required property

The `required` setting defines whether an attribute is required. Keycloak allows you to set an attribute as required based on different conditions.

When the `required` setting is defined as an empty object, the attribute is always required.

```

{
  "attributes": [
    {
      "name": "myattribute",
      "required": {}
    }
  ]
}

```

On the other hand, you can choose to make the attribute required only for users, or administrators, or both. As well as mark the attribute as required only in case a specific scope is requested when the user is authenticating in Keycloak.

To mark an attribute as required for a user and/or administrator, set the `roles` property as follows:

```

{
  "attributes": [
    {
      "name": "myattribute",
      "required": {
        "roles": ["user"]
      }
    }
  ]
}

```

The `roles` property expects an array whose values can be either `user` or `admin`, depending on whether the attribute is required by the user or the administrator, respectively.

Similarly, you can choose to make the attribute required when a set of one or more scopes is requested by a client when authenticating a user. For that, you can use the `scopes` property as follows:

```
{
  "attributes": [
    {
      "name": "myattribute",
      "required": {
        "scopes": ["foo"]
      }
    }
  ]
}
```

The `scopes` property is an array whose values can be any string representing a client scope.

Permissions property

The attribute-level `permissions` property can be used to define the read and write permissions to an attribute. The permissions are set based on whether these operations can be performed on the attribute by a user, or administrator, or both.

```
{
  "attributes": [
    {
      "name": "myattribute",
      "permissions": {
        "view": ["admin"],
        "edit": ["user"]
      }
    }
  ]
}
```

Both `view` and `edit` properties expect an array whose values can be either `user` or `admin`, depending on whether the attribute is viewable or editable by the user or the administrator, respectively.

When the `edit` permission is granted, the `view` permission is implicitly granted.

Annotations property

The attribute-level `annotation` property can be used to associate additional metadata to attributes. Annotations are mainly useful for passing over additional information about attributes to frontends rendering user attributes based on the user profile configuration. Each annotation is a key/value pair.

```
{
  "attributes": [
    {
```

```

    "name": "myattribute",
    "annotations": {
      "foo": ["foo-value"],
      "bar": ["bar-value"]
    }
  ]
}

```

Using dynamic forms

One of the main capabilities of User Profile is the possibility to dynamically render user-facing forms based on attributes metadata. When you have the feature enabled to your realm, forms like registration and update profile are rendered using specific theme templates to dynamically render pages based on the user profile configuration.

That said, you shouldn't need to customize templates at all if the default rendering mechanisms serves to your needs. In case you still need customizations to themes, here are the templates you should be looking at:

Template	Description
base/login/update-user-profile.ftl	The template that renders the update profile page.
base/login/register-user-profile.ftl	The template that renders the registration page.
base/login/idp-review-user-profile.ftl	The template that renders the page to review/update the user profile when federating users through brokering.
base/login/user-profile-commons.ftl	The template that renders input fields in forms based on attributes configuration. Used from all three page templates described above. New input types can be implemented here.

The default rendering mechanism provides the following capabilities:

- Dynamically display fields based on the permissions set to attributes.
- Dynamically render markers for required fields based on the constraints set to the attributes.
- Dynamically render field input type (text, date, number, select, multiselect) set to an attribute.
- Dynamically render read-only fields depending on the permissions set to an attribute.
- Dynamically order fields depending on the order set to the attributes.
- Dynamically group fields that belong to a same attribute group.

Ordering attributes

The attributes order is set by dragging and dropping the attribute rows on the attribute listing page.

Ordering Attributes

Attributes	Attributes group	JSON editor
All groups	Create attribute	
Name	Display name	Attribute group
username	\${username}	
email	\${email}	
firstName	\${firstName}	
lastName	\${lastName}	

The order you set in this page is respected when fields are rendered in dynamic forms.

Grouping attributes

When dynamic forms are rendered, they will try to group together attributes that belong to a same attribute group.

Dynamic Update Profile Form

* Required fields

Update Account Information

Email *

Personal Information


First name *

Last name *

Date of Birth


Address Information

Address *



Please specify this field.

Postal Code *



Please specify this field.



When attributes are linked to an attribute group, the attribute order is also important to make sure attributes within the same group are close together, within a same group header. Otherwise, if attributes within a group do not have a sequential order you might have the same group header rendered multiple times in the dynamic form.

Configuring Form input field for Attributes

Keycloak provides built-in annotations to configure which input type will be used for the attribute in dynamic forms and other aspects of its visualization.

Available annotations are:

Name	Description
inputType	Type of the form input field. Available types are described in a table below.
inputHelperTextBefore	Helper text rendered before (above) the input field. Direct text or internationalization pattern (like <code>#{i18n.key}</code>) can be used here. Text is NOT html escaped when rendered into the page, so you can use html tags here to format the text, but you also have to correctly escape html control characters.
inputHelperTextAfter	Helper text rendered after (under) the input field. Direct text or internationalization pattern (like <code>#{i18n.key}</code>) can be used here. Text is NOT html escaped when rendered into the page, so you can use html tags here to format the text, but you also have to correctly escape html control characters.
inputOptionsFromValidation	Annotation for select and multiselect types. Optional name of custom attribute validation to get input options from. See detailed description below.
inputOptionLabelsI18nPrefix	Annotation for select and multiselect types. Internationalization key prefix to render options in UI. See detailed description below.
inputOptionLabels	Annotation for select and multiselect types. Optional map to define UI labels for options (directly or using internationalization). See detailed description below.
inputTypePlaceholder	HTML input <code>placeholder</code> attribute applied to the field - specifies a short hint that describes the expected value of an input field (e.g. a sample value or a short description of the expected format). The short hint is displayed in the input field before the user enters a value.

Name	Description
inputTypeSize	HTML input size attribute applied to the field - specifies the width, in characters, of a single line input field. For fields based on HTML select type it specifies number of rows with options shown. May not work, depending on css in used theme!
inputTypeCols	HTML input cols attribute applied to the field - specifies the width, in characters, for textarea type. May not work, depending on css in used theme!
inputTypeRows	HTML input rows attribute applied to the field - specifies the height, in characters, for textarea type. For select fields it specifies number of rows with options shown. May not work, depending on css in used theme!
inputTypePattern	HTML input pattern attribute applied to the field providing client side validation - specifies a regular expression that an input field's value is checked against. Useful for single line inputs.
inputTypeMaxLength	HTML input maxlength attribute applied to the field providing client side validation - maximal length of the text which can be entered into the input field. Useful for text fields.
inputTypeMinLength	HTML input minlength attribute applied to the field providing client side validation - minimal length of the text which can be entered into the input field. Useful for text fields.
inputTypeMax	HTML input max attribute applied to the field providing client side validation - maximal value which can be entered into the input field. Useful for numeric fields.
inputTypeMin	HTML input min attribute applied to the field providing client side validation - minimal value which can be entered into the input field. Useful for numeric fields.
inputTypeStep	HTML input step attribute applied to the field - Specifies the interval between legal numbers in an input field. Useful for numeric fields.



Field types use HTML form field tags and attributes applied to them - they behave based on the HTML specifications and browser support for them.

Visual rendering also depends on css styles applied in the used theme.

Available `inputType` annotation values:

Name	Description	HTML tag used
text	Single line text input.	input
textarea	Multiple line text input.	textarea
select	Common single select input. See description how to configure options below.	select
select-radiobuttons	Single select input through group of radio buttons. See description how to configure options below.	group of input
multiselect	Common multiselect input. See description how to configure options below.	select
multiselect-checkboxes	Multiselect input through group of checkboxes. See description how to configure options below.	group of input
html5-email	Single line text input for email address based on HTML 5 spec.	input
html5-tel	Single line text input for phone number based on HTML 5 spec.	input
html5-url	Single line text input for URL based on HTML 5 spec.	input
html5-number	Single line input for number (integer or float depending on <code>step</code>) based on HTML 5 spec.	input
html5-range	Slider for number entering based on HTML 5 spec.	input
html5-datetime-local	Date Time input based on HTML 5 spec.	input
html5-date	Date input based on HTML 5 spec.	input
html5-month	Month input based on HTML 5 spec.	input
html5-week	Week input based on HTML 5 spec.	input
html5-time	Time input based on HTML 5 spec.	input

Defining options for select and multiselect fields

Options for select and multiselect fields are taken from validation applied to the attribute to be sure validation and field options presented in UI are always consistent. By default, options are taken from built-in `options` validation.

You can use various ways to provide nice human readable labels for select and multiselect options. The simplest case is when attribute values are same as UI labels. No any extra configuration is necessary in this case.

Option values same as UI labels

Validations

[+ Add validator](#)

Validator na...	Config	
options	<code>{"options":["SW Engineer","SW architect"]}</code>	Delete

Annotations

Annotations	Key	Value	
	<input type="text" value="inputType"/>	<input type="text" value="select"/>	-

[+ Add an attribute](#)

When attribute value is kind of ID not suitable for UI, you can use simple internationalization support provided by `inputOptionLabelsI18nPrefix` annotation. It defines prefix for internationalization keys, option value is dot appended to this prefix.

Simple internationalization for UI labels using i18n key prefix

Validations

Validator name

[+ Add validator](#)

Validator n...

Config

options

`{"options":["SW Engineer","SW architect"]}`

[Delete](#)

Annotations

Annotations

Key

Value

inputType

select



inputOptionLabels18nPrefix

userprofile.jobtitle



[+ Add an attribute](#)

Localized UI label texts for option value have to be provided by `userprofile.jobtitle.sweng` and `userprofile.jobtitle.swarch` keys then, using common localization mechanism.

You can also use `inputOptionLabels` annotation to provide labels for individual options. It contains map of labels for option - key in the map is option value (defined in validation), and value in the map is UI label text itself or its internationalization pattern (like `${i18n.key}`) for that option.



You have to use User Profile `JSON Editor` to enter map as `inputOptionLabels` annotation value.

Example of directly entered labels for individual options without internationalization:

```
"attributes": [  
<...  
{  
  "name": "jobTitle",  
  "validations": {  
    "options": {  
      "options": [  

```

```

        "sweng",
        "swarch"
    ]
}
},
"annotations": {
    "inputType": "select",
    "inputOptionLabels": {
        "sweng": "Software Engineer",
        "swarch": "Software Architect"
    }
}
}
...
]

```

Example of the internationalized labels for individual options:

```

"attributes": [
...
{
    "name": "jobTitle",
    "validations": {
        "options": {
            "options": [
                "sweng",
                "swarch"
            ]
        }
    },
    "annotations": {
        "inputType": "select-radiobuttons",
        "inputOptionLabels": {
            "sweng": "${jobtitle.swengineer}",
            "swarch": "${jobtitle.swarchitect}"
        }
    }
}
...
]


```


Localized texts have to be provided by `jobtitle.swengineer` and `jobtitle.swarchitect` keys then, using common localization mechanism.


Custom validator can be used to provide options thanks to `inputOptionsFromValidation` attribute annotation. This validation have to have `options` config providing array of options. Internationalization works the same way as for options provided by built-in `options` validation.


Options provided by custom validator


Attribute **jobTitle** configuration

Name 

Display name 


Attribute Group 

Enabled when scope 

Required  OFF

> Permission

∨ Validation

Add Validator 

Name	Config	Actions
customOptionsValidator	{"options":["SW Engineer","SW architect"]}	Delete

∨ Annotation

Key	Value	Actions
inputOptionsFromValidation	<input type="text" value="customOptionsValidator"/>	Delete
inputType	<input type="text" value="select"/>	Delete
<input type="text"/>	<input type="text"/>	Add

Forcing User Profile compliance

In order to make sure user profiles are in compliance with the configuration, administrators may use the **VerifyProfile** required action to eventually force users to update their profiles when authenticating to Keycloak.



The **VerifyProfile** action is similar to the **UpdateProfile** action. However, it leverages all the capabilities provided by the user profile to automatically enforce

compliance with the user profile configuration.

When enabled, the **VerifyProfile** action is going to perform the following steps when the user is authenticating:

- Check whether the user profile is fully compliant with the user profile configuration set to the realm.
- If not, perform an additional step during the authentication so that the user can update any missing or invalid attribute.
- If the user profile is compliant with the configuration, no additional step is performed, and the user continues with the authentication process.

By default, the **VerifyProfile** action is disabled. To enable it, click on the **Authentication** link on the left side menu and then click on the **Required Actions** tab. At this tab, select the **Enabled** switch of the **VerifyProfile** action.

Registering the VerifyProfile Required Action

Flows	Required actions	Policies		Enabled	Set as default action
	Required actions				
☰	Configure OTP			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Terms and Conditions			<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰	Update Password			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Update Profile			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Verify Email			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Delete Account			<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰	Update User Locale			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Verify Profile			<input checked="" type="checkbox"/> On	<input type="checkbox"/> Off
☰	Webauthn Register Passwordless			<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off
☰	Webauthn Register			<input type="checkbox"/> Off	<input type="checkbox"/> Disabled off

Migrating to User Profile

Before enabling the User Profile capabilities to a realm, there are some important considerations you should be aware of. By providing a single place to manage attribute metadata, the feature is very strict about the attributes that can be set to users and how they are managed.

In terms of user management, administrators are able to manage only the attributes defined in the

user profile configuration. Any other attribute set to the user and not yet defined in the user profile configuration won't be accessible. It is recommended to update your user profile configuration with all the user attributes you want to expose either to users or administrators.

The same recommendation applies for those accessing the User REST API to query user information.

In regards to Keycloak internal user attributes such as `LDAP_ID`, `LDAP_ENTRY_DN`, or `KERBEROS_PRINCIPAL`, if you want to be able to access those attributes you should have them as attributes in your user profile configuration. The recommendation is to mark these attributes as viewable only to administrators so that you can look at them when managing the user attributes through the administration console or querying users via User API.

In regards to theming, if you already have customizations to the legacy templates (those hardcoded with user root attributes) your custom templates won't be used when rendering user-facing forms but the new templates that render these forms dynamically. Ideally, you should avoid having any customizations to templates and try to stick with the behavior provided by these new templates to dynamically render forms for you. If they are still not enough to address your requirements, you can either customize them or provide us with any feedback so that we discuss whether it makes sense to enhance the new templates.

Personal data collected by Keycloak

By default, Keycloak collects the following data:

- Basic user profile data, such as the user email, first name, and last name.
- Basic user profile data used for social accounts and references to the social account when using a social login.
- Device information collected for audit and security purposes, such as the IP address, operating system name, and the browser name.

The information collected in Keycloak is highly customizable. The following guidelines apply when making customizations:

- Registration and account forms can contain custom fields, such as birthday, gender, and nationality. An administrator can configure Keycloak to retrieve data from a social provider or a user storage provider such as LDAP.
- Keycloak collects user credentials, such as password, OTP codes, and WebAuthn public keys. This information is encrypted and saved in a database, so it is not visible to Keycloak administrators. Each type of credential can include non-confidential metadata that is visible to administrators such as the algorithm that is used to hash the password and the number of hash iterations used to hash the password.
- With authorization services and UMA support enabled, Keycloak can hold information about some objects for which a particular user is the owner.

Managing user sessions

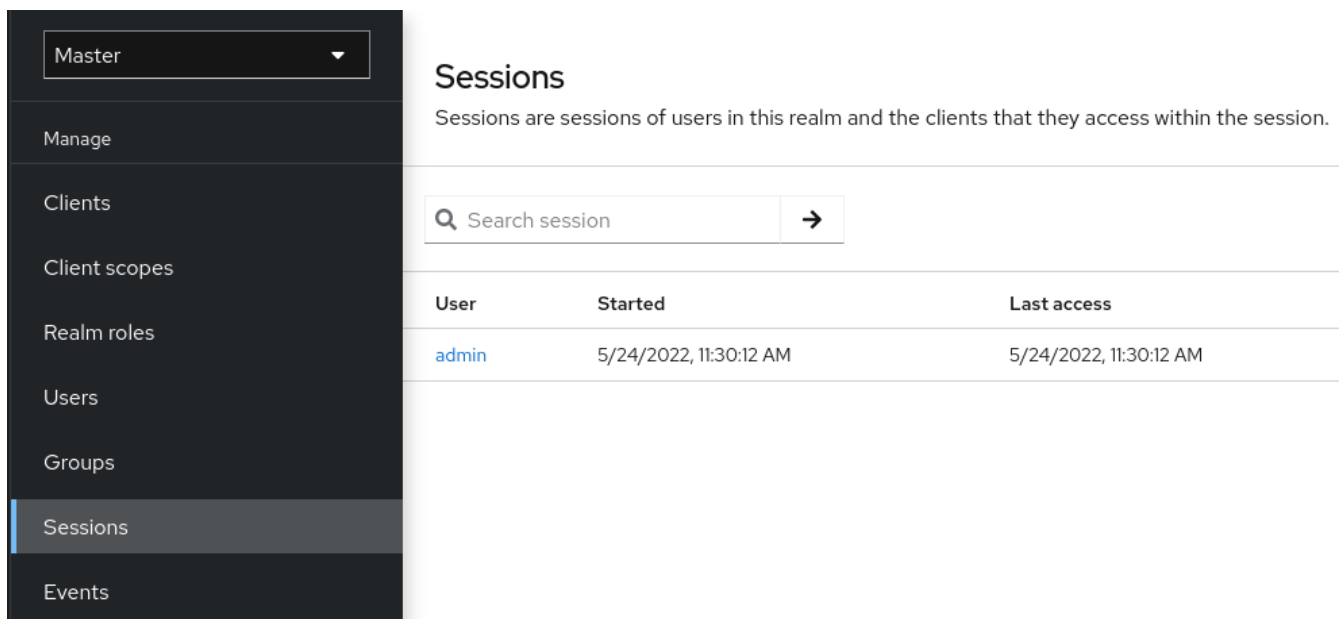
When users log into realms, Keycloak maintains a user session for each user and remembers each client visited by the user within the session. Realm administrators can perform multiple actions on each user session:

- View login statistics for the realm.
- View active users and where they logged in.
- Log a user out of their session.
- Revoke tokens.
- Set up token timeouts.
- Set up session timeouts.

Administering sessions

To see a top-level view of the active clients and sessions in Keycloak, click **Sessions** from the menu.

Sessions



Sessions
Sessions are sessions of users in this realm and the clients that they access within the session.

Search session →

User	Started	Last access
admin	5/24/2022, 11:30:12 AM	5/24/2022, 11:30:12 AM

Signing out all active sessions

You can sign out all users in the realm. From the **Action** list, select **Sign out all active sessions**. All SSO cookies become invalid. Keycloak notifies clients by using the Keycloak OIDC client adapter of the logout event. Clients requesting authentication within active browser sessions must log in again. Client types such as SAML do not receive a back-channel logout request.



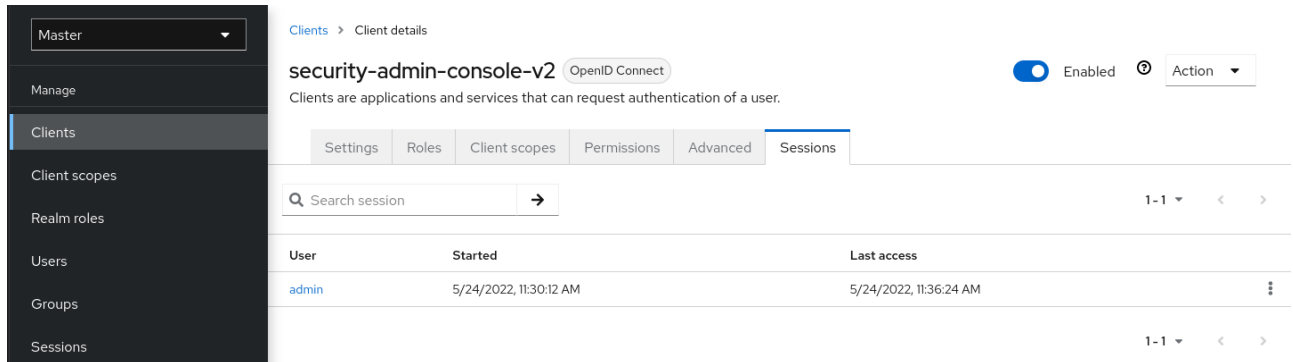
Clicking **Sign out all active sessions** does not revoke outstanding access tokens. Outstanding tokens must expire naturally. For clients using the Keycloak OIDC client adapter, you can push a [revocation policy](#) to revoke the token, but this does not work for other adapters.

Viewing client sessions

Procedure

1. Click **Clients** in the menu.
2. Click the **Sessions** tab.
3. Click a client to see that client's sessions.

Client sessions



Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Clients > Client details

security-admin-console-v2 OpenID Connect

Enabled Action

Settings Roles Client scopes Permissions Advanced Sessions

Search session

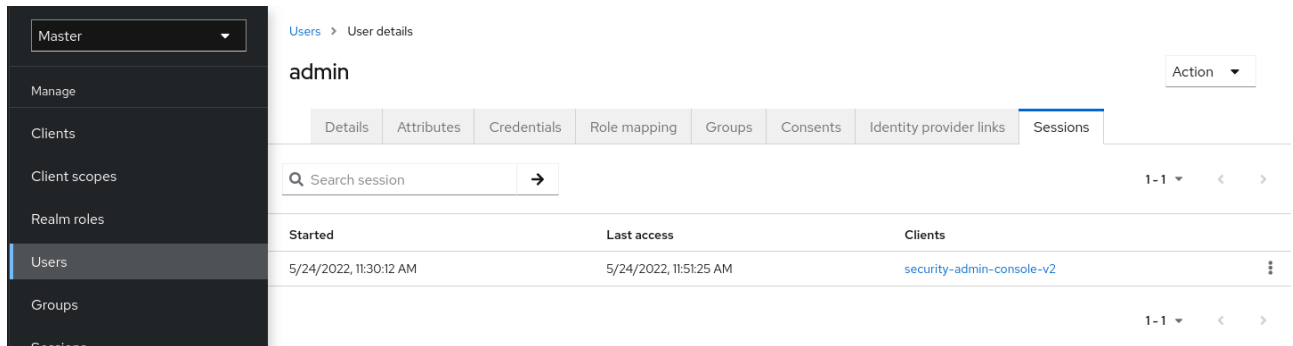
User	Started	Last access
admin	5/24/2022, 11:30:12 AM	5/24/2022, 11:36:24 AM

Viewing user sessions

Procedure

1. Click **Users** in the menu.
2. Click the **Sessions** tab.
3. Click a user to see that user's sessions.

User sessions



Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Users > User details

admin Action

Details Attributes Credentials Role mapping Groups Consents Identity provider links Sessions

Search session

Started	Last access	Clients
5/24/2022, 11:30:12 AM	5/24/2022, 11:51:25 AM	security-admin-console-v2

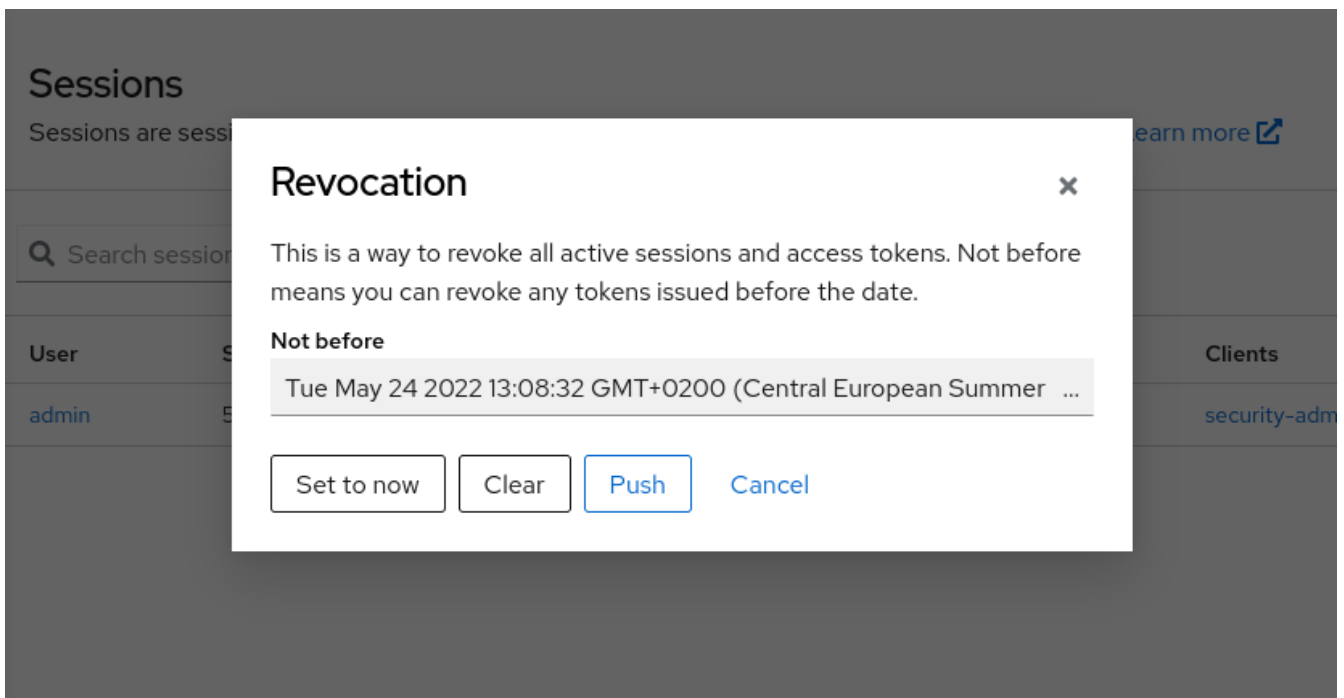
Revoking active sessions

If your system is compromised, you can revoke all active sessions and access tokens.

Procedure

1. Click **Sessions** in the menu.
2. From the **Actions** list, select **Sign out all active sessions**.

Revocation



1. Specify a time and date where sessions or tokens issued before that time and date are invalid using this console.
 - Click **Set to now** to set the policy to the current time and date.
 - Click **Push** to push this revocation policy to any registered OIDC client with the Keycloak OIDC client adapter.

Session and token timeouts

Keycloak includes control of the session, cookie, and token timeouts through the **Sessions** and **Tokens** tabs in the **Realm settings** menu.

Sessions tab

Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

← [gin](#) [Email](#) [Themes](#) [Keys](#) [Events](#) [Localization](#) [Security defenses](#) **Sessions** →

SSO Session Settings

SSO Session Idle ⓘ	<input type="text" value="30"/>	Minutes ▾
SSO Session Max ⓘ	<input type="text" value="10"/>	Hours ▾
SSO Session Idle Remember Me ⓘ	<input type="text" value="0"/>	Minutes ▾
SSO Session Max Remember Me ⓘ	<input type="text" value="0"/>	Minutes ▾

Client session settings

Client Session Idle ⓘ	<input type="text" value="0"/>	Minutes ▾
Client Session Max ⓘ	<input type="text" value="0"/>	Minutes ▾

Offline session settings

Offline Session Idle ⓘ	<input type="text" value="30"/>	Days ▾
Offline Session Max Limited ⓘ	<input type="checkbox"/> Disabled	

Login settings

Login timeout ⓘ	<input type="text" value="30"/>	Minutes ▾
Login action timeout ⓘ	<input type="text" value="5"/>	Minutes ▾

[Revert](#)

Configuration	Description
SSO Session Idle	This setting is for OIDC clients only. If a user is inactive for longer than this timeout, the user session is invalidated. This timeout value resets when clients request authentication or send a refresh token request. Keycloak adds a window of time to the idle timeout before the session invalidation takes effect. See the note later in this section.
SSO Session Max	The maximum time before a user session expires.
SSO Session Idle Remember Me	This setting is similar to the standard SSO Session Idle configuration but specific to logins with Remember Me enabled. Users can specify longer session idle timeouts when they click Remember Me when logging in. This setting is an optional configuration and, if its value is not greater than zero, it uses the same idle timeout as the SSO Session Idle configuration.
SSO Session Max Remember Me	This setting is similar to the standard SSO Session Max but specific to Remember Me logins. Users can specify longer sessions when they click Remember Me when logging in. This setting is an optional configuration and, if its value is not greater than zero, it uses the same session lifespan as the SSO Session Max configuration.
Client Session Idle	If the user is inactive for longer than this timeout, refresh token requests bump the idle timeout. This setting specifies a shorter idle timeout of refresh tokens than the session idle timeout, but users can override it for individual clients. This setting is an optional configuration and, when set to zero, uses the same idle timeout in the SSO Session Idle configuration.
Client Session Max	The maximum time before a refresh token expires and invalidates. This setting specifies a shorter timeout of refresh tokens than the session timeout, but users can override it for individual clients. This setting is an optional configuration and, when set to zero, uses the same idle timeout in the SSO Session Max configuration.

Configuration	Description
Offline Session Idle	This setting is for offline access . The amount of time the session remains idle before Keycloak revokes its offline token. Keycloak adds a window of time to the idle timeout before the session invalidation takes effect. See the note later in this section.
Offline Session Max Limited	This setting is for offline access . If this flag is ON , Offline Session Max can control the maximum time the offline token remains active, regardless of user activity. Client Offline Session Idle and Client Offline Session Max are enabled.
Offline Session Max	This setting is for offline access , and it is the maximum time before Keycloak revokes the corresponding offline token. This option controls the maximum amount of time the offline token remains active, regardless of user activity.
Login timeout	The total time a logging in must take. If authentication takes longer than this time, the user must start the authentication process again.
Login action timeout	The Maximum time users can spend on any one page during the authentication process.

Tokens tab

Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

- Localization
- Security defenses
- Sessions
- Tokens**
- Client policies
- User profile

General

Default Signature Algorithm

Refresh tokens

Revoke Refresh Token Disabled

Access tokens

Access Token Lifespan Minutes ▾
It is recommended for this value to be shorter than the SSO session idle timeout: 30 minutes

Access Token Lifespan For Implicit Flow Minutes ▾

Client Login Timeout Minutes ▾

Action tokens

User-Initiated Action Lifespan Minutes ▾

Default Admin-Initiated Action Lifespan Hours ▾

Override Action Tokens

Email Verification Minutes ▾

IdP account email verification Minutes ▾

Forgot password Minutes ▾

Execute actions Minutes ▾

[Revert](#)

Configuration	Description
Default Signature Algorithm	The default algorithm used to assign tokens for the realm.
Revoke Refresh Token	When Enabled , Keycloak revokes refresh tokens and issues another token that the client must use. This action applies to OIDC clients performing the refresh token flow.
Access Token Lifespan	When Keycloak creates an OIDC access token, this value controls the lifetime of the token.
Access Token Lifespan For Implicit Flow	With the Implicit Flow, Keycloak does not provide a refresh token. A separate timeout exists for access tokens created by the Implicit Flow.
Client login timeout	The maximum time before clients must finish the Authorization Code Flow in OIDC.
User-Initiated Action Lifespan	The maximum time before a user's action permission expires. Keep this value short because users generally react to self-created actions quickly.
Default Admin-Initiated Action Lifespan	The maximum time before an action permission sent to a user by an administrator expires. Keep this value long to allow administrators to send e-mails to offline users. An administrator can override the default timeout before issuing the token.
Email Verification	Specifies independent timeout for email verification.
IdP account email verification	Specifies independent timeout for IdP account email verification.
Forgot password	Specifies independent timeout for forgot password.
Execute actions	Specifies independent timeout for execute actions.

For idle timeouts, a two-minute window of time exists that the session is active. For example, when you have the timeout set to 30 minutes, it will be 32 minutes before the session expires.



This action is necessary for some scenarios in cluster and cross-data center environments where the token refreshes on one cluster node a short time before the expiration and the other cluster nodes incorrectly consider the session as

expired because they have not yet received the message about a successful refresh from the refreshing node.

Offline access

During [offline access](#) logins, the client application requests an offline token instead of a refresh token. The client application saves this offline token and can use it for future logins if the user logs out. This action is useful if your application needs to perform offline actions on behalf of the user even when the user is not online. For example, a regular data backup.

The client application is responsible for persisting the offline token in storage and then using it to retrieve new access tokens from the Keycloak server.

The difference between a refresh token and an offline token is that an offline token never expires and is not subject to the [SSO Session Idle](#) timeout and [SSO Session Max](#) lifespan. The offline token is valid after a user logout or server restart. You must use the offline token for a refresh token action at least once per thirty days or for the value of the [Offline Session Idle](#).

If you enable [Offline Session Max Limited](#), offline tokens expire after 60 days even if you use the offline token for a refresh token action. You can change this value, [Offline Session Max](#), in the Admin Console.

If you enable the [Revoke Refresh Token](#) option, you can use each offline token once only. After refresh, you must store the new offline token from the refresh response instead of the previous one.

Users can view and revoke offline tokens that Keycloak grants them in the [User Account Console](#). Administrators can revoke offline tokens for individual users in the Admin Console in the [Consents](#) tab. Administrators can view all offline tokens issued in the [Offline Access](#) tab of each client. Administrators can revoke offline tokens by setting a [revocation policy](#).

To issue an offline token, users must have the role mapping for the realm-level [offline_access](#) role. Clients must also have that role in their scope. Clients must add an [offline_access](#) client scope as an [Optional client scope](#) to the role, which is done by default.

Clients can request an offline token by adding the parameter [scope=offline_access](#) when sending their authorization request to Keycloak. The Keycloak OIDC client adapter automatically adds this parameter when you use it to access your application's secured URL (such as, http://localhost:8080/customer-portal/secured?scope=offline_access). The Direct Access Grant and Service Accounts support offline tokens if you include [scope=offline_access](#) in the authentication request body.

Offline sessions preloading

In addition to Infinispan caches, offline sessions are stored in a database which means they will be available even after server restart. By default, the offline sessions are not preloaded from the database into the Infinispan caches during the server startup, because this approach has a drawback if there are many offline sessions to be preloaded. It can significantly slow down the

server startup time. Therefore, the offline sessions are lazily fetched from the database by default.

However, Keycloak can be configured to preload the offline sessions from the database into the Infinispan caches during the server startup. It can be achieved by setting `preloadOfflineSessionsFromDatabase` property in the `userSessions` SPI to `true`.

The following example shows how to configure offline sessions preloading.

```
bin/kc.[sh|bat] start --spi-user-sessions-infinispan-preload-offline-sessions-from  
-database=true
```

Transient sessions

You can conduct transient sessions in Keycloak. When using transient sessions, Keycloak does not create a user session after successful authentication. Keycloak creates a temporary, transient session for the scope of the current request that successfully authenticates the user. Keycloak can run [protocol mappers](#) using transient sessions after authentication.

During transient sessions, the client application cannot refresh tokens, introspect tokens, or validate a specific session. Sometimes these actions are unnecessary, so you can avoid the additional resource use of persisting user sessions. This session saves performance, memory, and network communication (in cluster and cross-data center environments) resources.

Assigning permissions using roles and groups

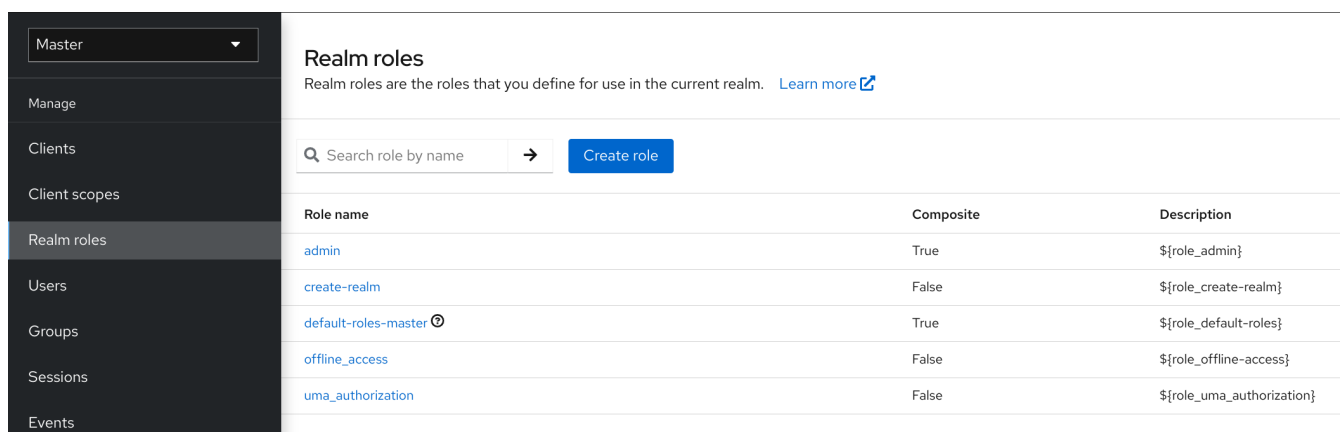
Roles and groups have a similar purpose, which is to give users access and permissions to use applications. Groups are a collection of users to which you apply roles and attributes. Roles define specific applications permissions and access control.

A role typically applies to one type of user. For example, an organization may include **admin**, **user**, **manager**, and **employee** roles. An application can assign access and permissions to a role and then assign multiple users to that role so the users have the same access and permissions. For example, the Admin Console has roles that give permission to users to access different parts of the Admin Console.


There is a global namespace for roles and each client also has its own dedicated namespace where roles can be defined.

Creating a realm role

Realm-level roles are a namespace for defining your roles. To see the list of roles, click **Realm Roles** in the menu.



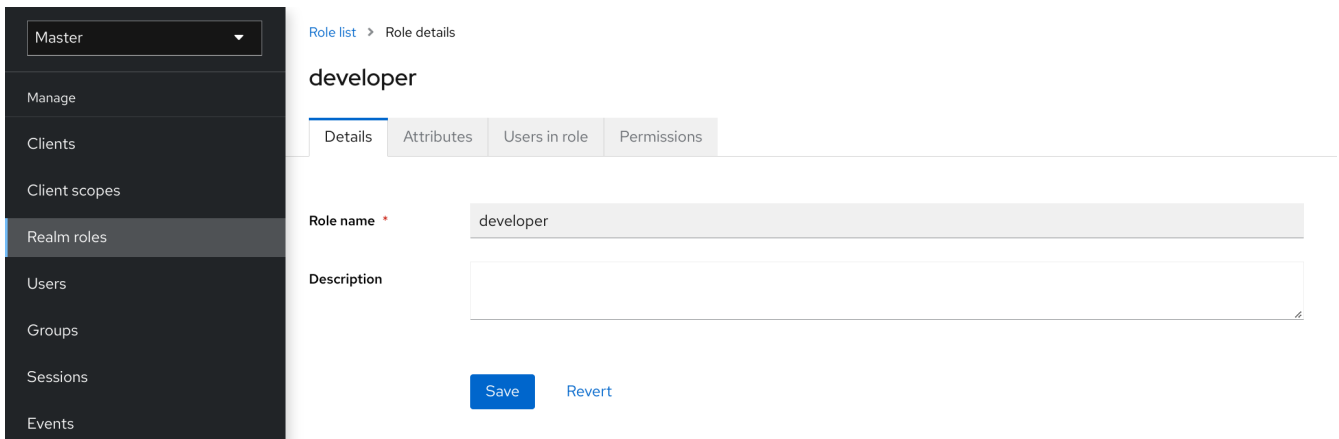
The screenshot shows the 'Realm roles' page in the Admin Console. The left sidebar is dark with a dropdown menu showing 'Master' and a list of navigation items: 'Manage', 'Clients', 'Client scopes', 'Realm roles' (highlighted), 'Users', 'Groups', 'Sessions', and 'Events'. The main content area has a white background. At the top, it says 'Realm roles' with a subtitle 'Realm roles are the roles that you define for use in the current realm.' and a 'Learn more' link. Below this is a search bar with the text 'Search role by name' and a 'Create role' button. A table lists the following roles:

Role name	Composite	Description
admin	True	<code>#{role_admin}</code>
create-realm	False	<code>#{role_create-realm}</code>
default-roles-master 	True	<code>#{role_default-roles}</code>
offline_access	False	<code>#{role_offline-access}</code>
uma_authorization	False	<code>#{role_uma_authorization}</code>

Procedure

1. Click **Create Role**.
2. Enter a **Role Name**.
3. Enter a **Description**.
4. Click **Save**.

Add role



The **description** field can be localizable by specifying a substitution variable with `${var-name}` strings. The localized value is configured to your theme within the themes property files. See the [Server Developer Guide](#) for more details.

Client roles

Client roles are namespaces dedicated to clients. Each client gets its own namespace. Client roles are managed under the **Roles** tab for each client. You interact with this UI the same way you do for realm-level roles.

Converting a role to a composite role

Any realm or client level role can become a *composite role*. A *composite role* is a role that has one or more additional roles associated with it. When a composite role is mapped to a user, the user gains the roles associated with the composite role. This inheritance is recursive so users also inherit any composite of composites. However, we recommend that composite roles are not overused.

Procedure

1. Click **Realm Roles** in the menu.
2. Click the role that you want to convert.
3. From the **Action** list, select **Add associated roles**.

Composite role

Add roles to developer



Filter by roles ▾ Search role by name → 1-6 ▾ < >

<input type="checkbox"/> Role name	Description
<input type="checkbox"/> admin	`\${role_admin}`
<input type="checkbox"/> create-realm	`\${role_create-realm}`
<input type="checkbox"/> default-roles-master	`\${role_default-roles}`
<input checked="" type="checkbox"/> employee	
<input type="checkbox"/> offline_access	`\${role_offline-access}`
<input type="checkbox"/> uma_authorization	`\${role_uma_authorization}`

1-6 ▾ < >

Add Cancel

The role selection UI is displayed on the page and you can associate realm level and client level roles to the composite role you are creating.

In this example, the **employee** realm-level role is associated with the **developer** composite role. Any user with the **developer** role also inherits the **employee** role.



When creating tokens and SAML assertions, any composite also has its associated roles added to the claims and assertions of the authentication response sent back to the client.

Assigning role mappings

You can assign role mappings to a user through the **Role Mappings** tab for that user.

Procedure

1. Click **Users** in the menu.
2. Click the user that you want to perform a role mapping on.
3. Click the **Role mappings** tab.
4. Click **Assign role**.
5. Select the role you want to assign to the user from the dialog.
6. Click **Assign**.

Role mappings

Users > User details

johndoe

Details | Attributes | Credentials | **Role mapping** | Groups | Consents | Identity provider links

Search by name → Hide inherited roles **Assign role** Unassign

<input type="checkbox"/>	Name	Inherited	Description
<input type="checkbox"/>	default-roles-master	False	`\${role_default-roles}`
<input type="checkbox"/>	uma_authorization	True	`\${role_uma_authorization}`
<input type="checkbox"/>	offline_access	True	`\${role_offline-access}`
<input type="checkbox"/>	account view-profile	True	`\${role_view-profile}`
<input type="checkbox"/>	account manage-account-links	True	`\${role_manage-account-links}`
<input type="checkbox"/>	account manage-account	True	`\${role_manage-account}`

In the preceding example, we are assigning the composite role **developer** to a user. That role was created in the [Composite Roles](#) topic.

Effective role mappings

Users > User details

johndoe

Details | Attributes | Credentials | **Role mapping** | Groups | Consents | Identity provider links

Search by name → Hide inherited roles **Assign role** Unassign

<input type="checkbox"/>	Name	Inherited	Description
<input type="checkbox"/>	employee	True	-
<input type="checkbox"/>	developer	False	-
<input type="checkbox"/>	default-roles-master	False	`\${role_default-roles}`
<input type="checkbox"/>	uma_authorization	True	`\${role_uma_authorization}`
<input type="checkbox"/>	offline_access	True	`\${role_offline-access}`
<input type="checkbox"/>	account view-profile	True	`\${role_view-profile}`
<input type="checkbox"/>	account manage-account-links	True	`\${role_manage-account-links}`
<input type="checkbox"/>	account manage-account	True	`\${role_manage-account}`

When the **developer** role is assigned, the **employee** role associated with the **developer** composite is displayed with **Inherited** "True". **Inherited** roles are the roles explicitly assigned to users and roles that are inherited from composites.

Using default roles

Use default roles to automatically assign user role mappings when a user is created or imported through [Identity Brokering](#).

Procedure

1. Click **Realm settings** in the menu.
2. Click the **User registration** tab.

Default roles

The screenshot shows the Keycloak Admin Console interface for the 'Master' realm. The left sidebar contains navigation options: Master, Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, and Realm settings. The main content area is titled 'Master' and includes a sub-header 'Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)'. Below this are tabs for 'General', 'Login', 'Email', 'Themes', 'Keys', 'Events', 'Localization', 'Security defenses', 'Sessions', 'Tokens', 'Client policies', and 'User registration'. The 'Default roles' tab is active, showing a search bar, a 'Hide inherited roles' checkbox, and an 'Add role' button. A table lists existing default roles with columns for 'Role name', 'Inherited from', and 'Description'.

<input type="checkbox"/>	Role name	Inherited from	Description
<input type="checkbox"/>	account manage-account	-	\${role_manage-account}
<input type="checkbox"/>	offline_access	-	\${role_offline-access}
<input type="checkbox"/>	uma_authorization	-	\${role_uma_authorization}
<input type="checkbox"/>	account view-profile	-	\${role_view-profile}
<input type="checkbox"/>	account manage-account-links	manage-account	\${role_manage-account-links}

This screenshot shows that some *default roles* already exist.

Role scope mappings

On creation of an OIDC access token or SAML assertion, the user role mappings become claims within the token or assertion. Applications use these claims to make access decisions on the resources controlled by the application. Keycloak digitally signs access tokens and applications re-use them to invoke remotely secured REST services. However, these tokens have an associated risk. An attacker can obtain these tokens and use their permissions to compromise your networks. To prevent this situation, use *Role Scope Mappings*.

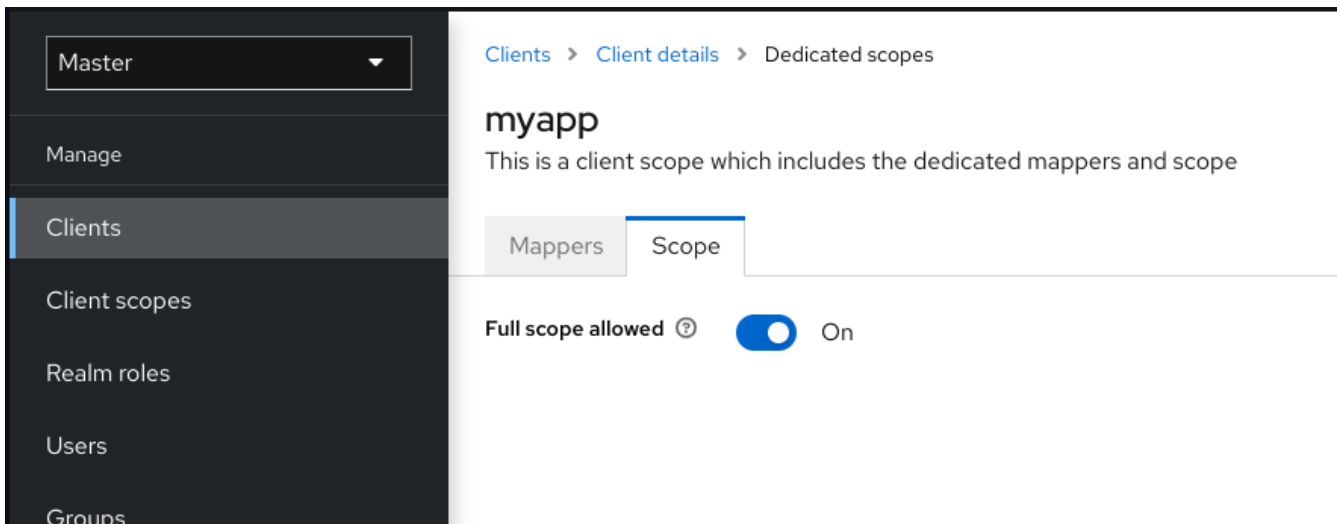
Role Scope Mappings limit the roles declared inside an access token. When a client requests a user authentication, the access token they receive contains only the role mappings that are explicitly specified for the client's scope. The result is that you limit the permissions of each individual access token instead of giving the client access to all the users permissions.

By default, each client gets all the role mappings of the user. You can view the role mappings for a client.

Procedure

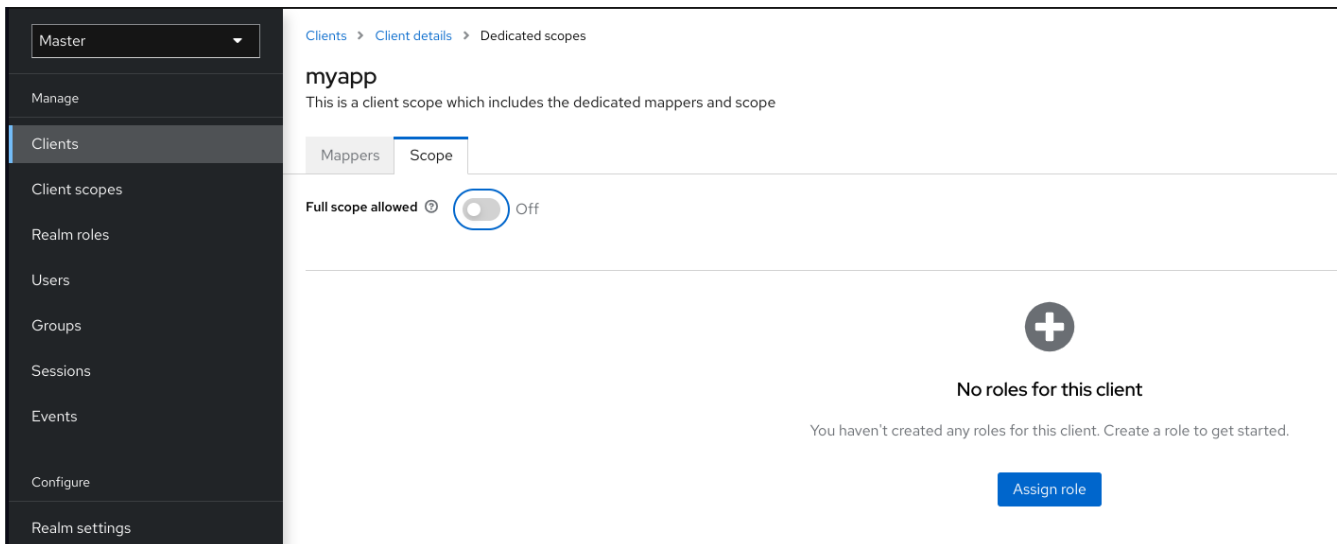
1. Click **Clients** in the menu.
2. Click the client to go to the details.
3. Click the **Client scopes** tab.
4. Click the link in the row with *Dedicated scope and mappers for this client*
5. Click the **Scope** tab.

Full scope



By default, the effective roles of scopes are every declared role in the realm. To change this default behavior, toggle **Full Scope Allowed** to **ON** and declare the specific roles you want in each client. You can also use [client scopes](#) to define the same role scope mappings for a set of clients.

Partial scope

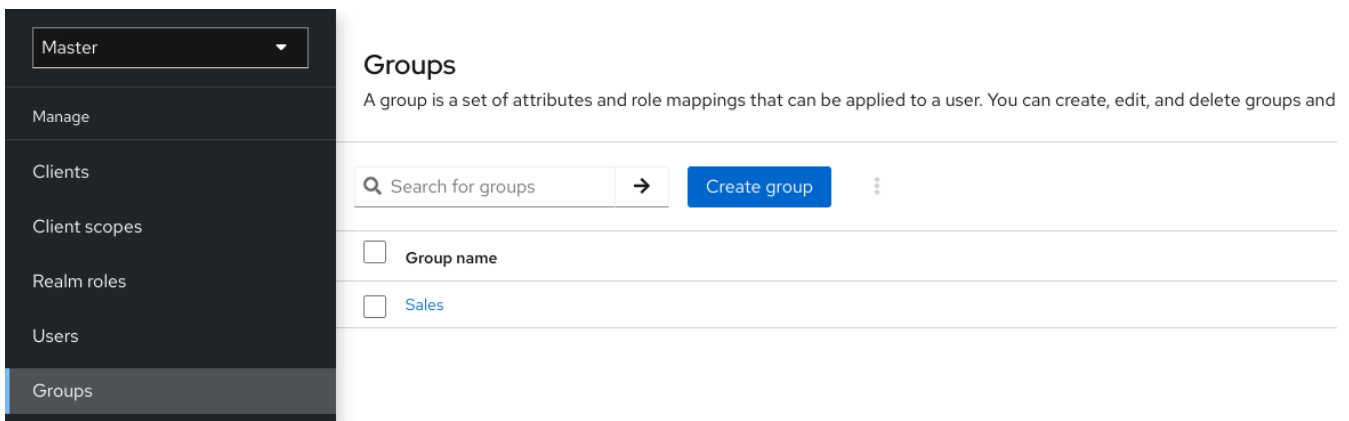


Groups

Groups in Keycloak manage a common set of attributes and role mappings for each user. Users can be members of any number of groups and inherit the attributes and role mappings assigned to each group.

To manage groups, click **Groups** in the menu.

Groups



Groups are hierarchical. A group can have multiple subgroups but a group can have only one parent. Subgroups inherit the attributes and role mappings from their parent. Users inherit the attributes and role mappings from their parent as well.

If you have a parent group and a child group, and a user that belongs only to the child group, the user in the child group inherits the attributes and role mappings of both the parent group and the child group.

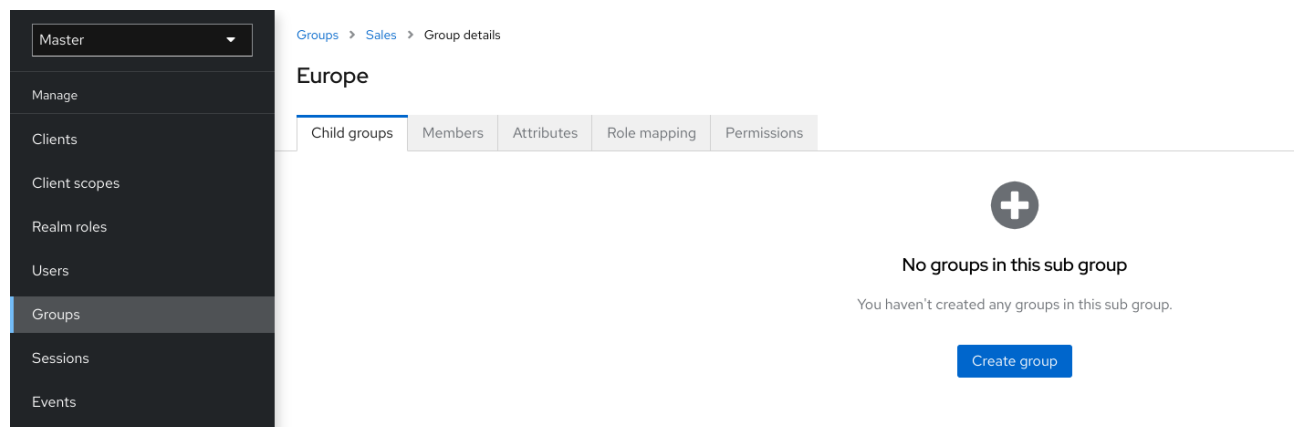
The following example includes a top-level **Sales** group and a child **North America** subgroup.

To add a group:

1. Click the group.
2. Click **Create group**.
3. Enter a group name.
4. Click **Create**.
5. Click the group name.

The group management page is displayed.

Group

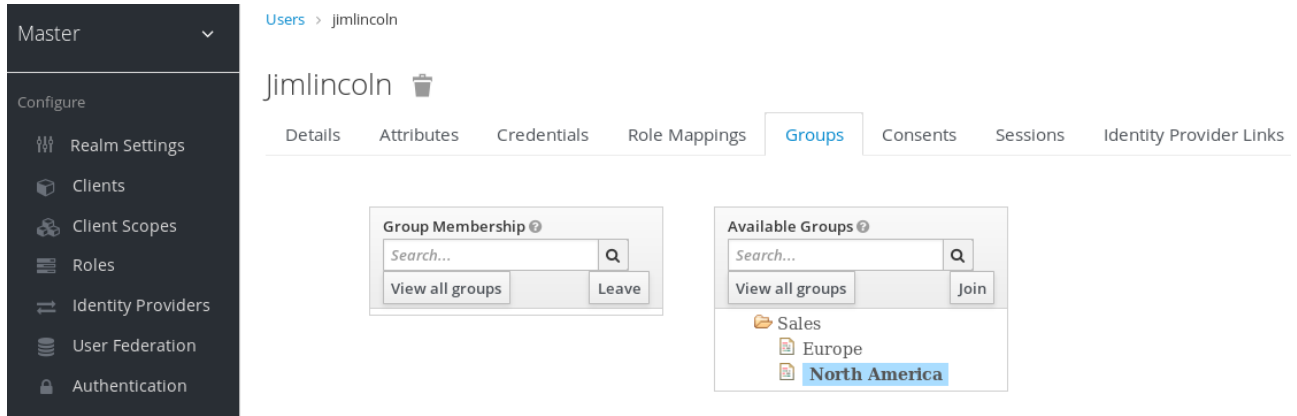


Attributes and role mappings you define are inherited by the groups and users that are members of the group.

To add a user to a group:

1. Click **Users** in the menu.
2. Click the user that you want to perform a role mapping on. If the user is not displayed, click **View all users**.
3. Click **Groups**.

User groups



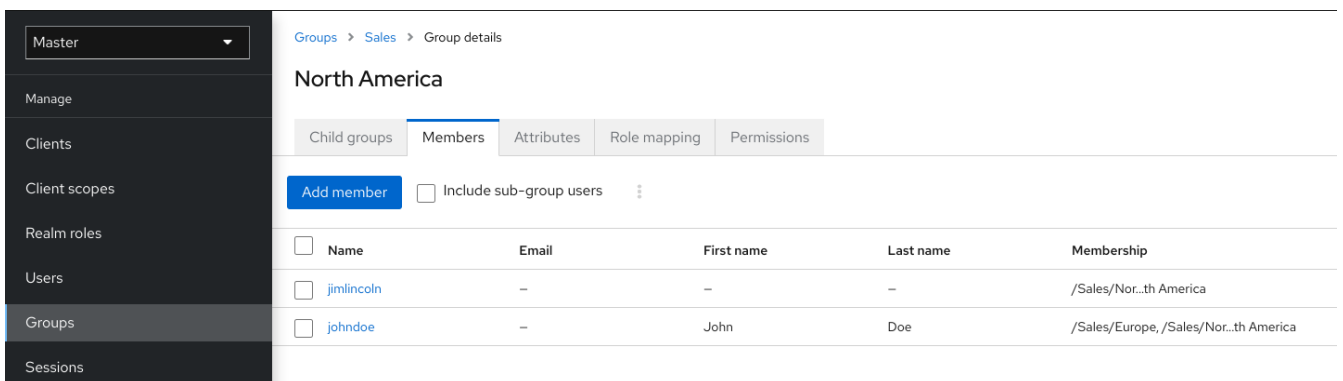
4. Click **Join Group**.
5. Select a group from the dialog.

To remove a group from a user:

1. Click **Users** in the menu.
2. Click the user to be removed from the group.
3. Click **Leave** on the group table row.

In this example, the user *jimlincoln* is in the *North America* group. You can see *jimlincoln* displayed under the **Members** tab for the group.

Group membership



Groups compared to roles

Groups and roles have some similarities and differences. In Keycloak, groups are a collection of users to which you apply roles and attributes. Roles define types of users and applications assign permissions and access control to roles.

Composite Roles are similar to Groups as they provide the same functionality. The difference

between them is conceptual. Composite roles apply the permission model to a set of services and applications. Use composite roles to manage applications and services.

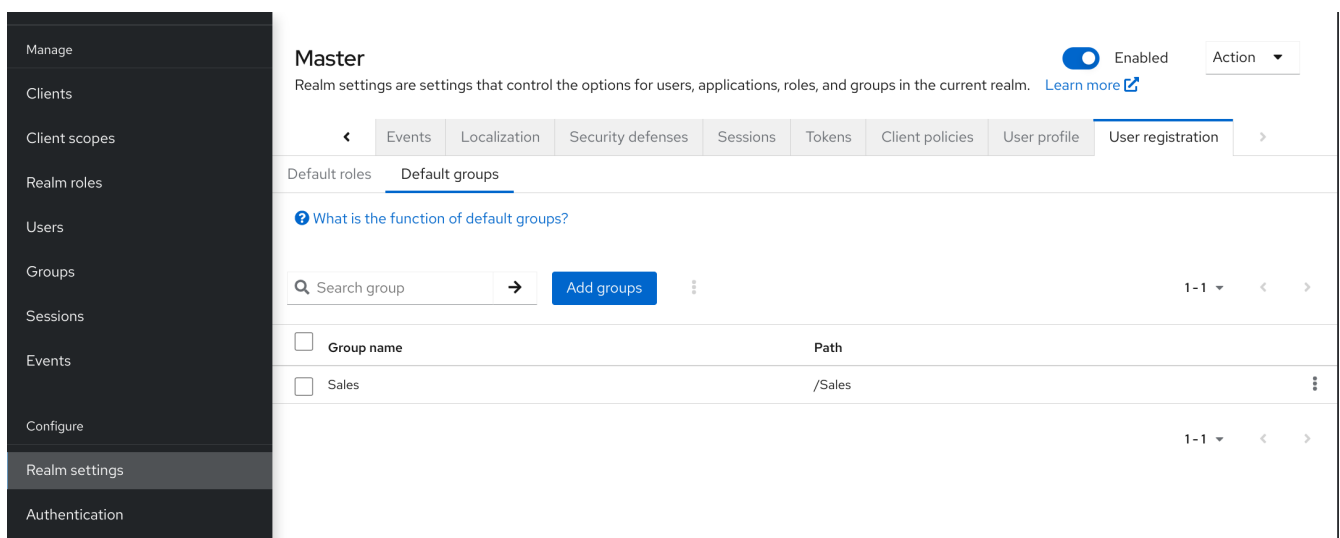
Groups focus on collections of users and their roles in an organization. Use groups to manage users.

Using default groups

To automatically assign group membership to any users who is created or who is imported through [Identity Brokering](#), you use default groups.

1. Click **Realm settings** in the menu.
2. Click the **User registration** tab.
3. Click the **Default Groups** tab.

Default groups



The screenshot displays the 'Master' realm settings interface. On the left is a dark sidebar menu with options like 'Manage', 'Clients', 'Client scopes', 'Realm roles', 'Users', 'Groups', 'Sessions', 'Events', 'Configure', 'Realm settings', and 'Authentication'. The main content area is titled 'Master' and has a toggle switch for 'Enabled' (which is turned on) and an 'Action' dropdown menu. Below this is a navigation bar with tabs for 'Events', 'Localization', 'Security defenses', 'Sessions', 'Tokens', 'Client policies', 'User profile', and 'User registration'. The 'Default groups' tab is active, showing a sub-tab for 'Default groups'. A help link 'What is the function of default groups?' is visible. Below that is a search bar labeled 'Search group' and a blue 'Add groups' button. A table lists existing default groups:

<input type="checkbox"/>	Group name	Path
<input type="checkbox"/>	Sales	/Sales

This screenshot shows that some *default groups* already exist.

Configuring authentication

This chapter covers several authentication topics. These topics include:

- Enforcing strict password and One Time Password (OTP) policies.
- Managing different credential types.
- Logging in with Kerberos.
- Disabling and enabling built-in credential types.

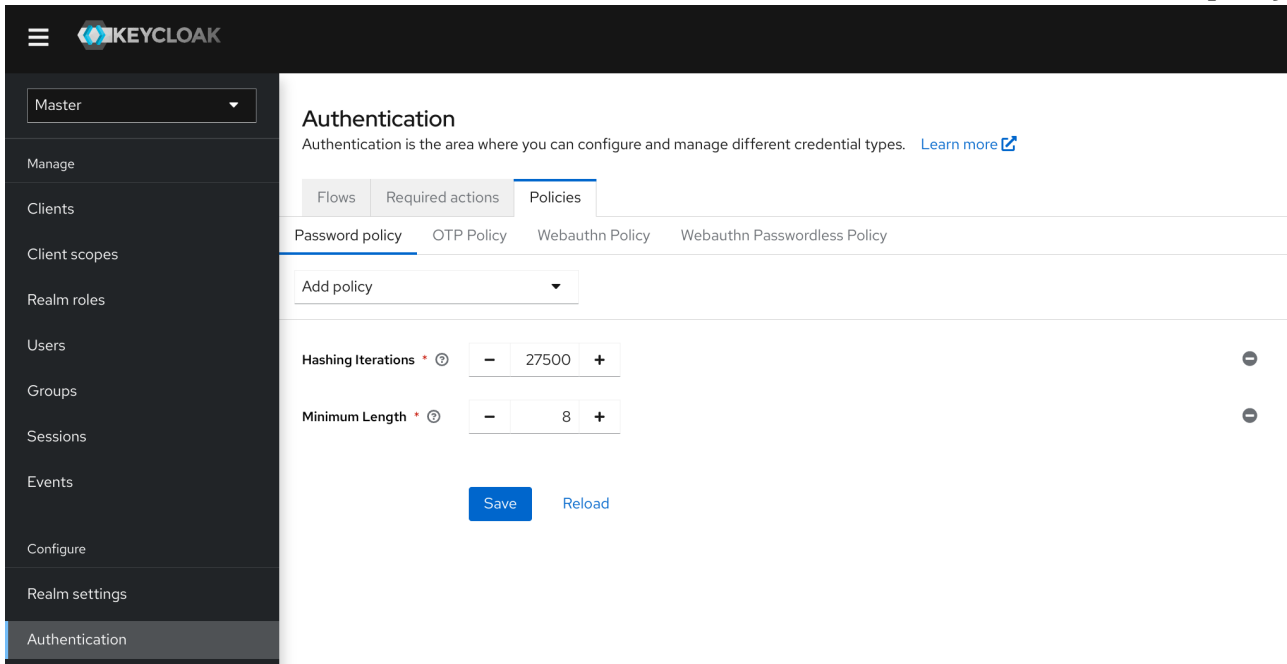
Password policies

When Keycloak creates a realm, it does not associate password policies with the realm. You can set a simple password with no restrictions on its length, security, or complexity. Simple passwords are unacceptable in production environments. Keycloak has a set of password policies available through the Admin Console.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Policies** tab.
3. Select the policy to add in the **Add policy** drop-down box.
4. Enter a value that applies to the policy chosen.
5. Click **Save**.

password policy



The screenshot shows the Keycloak Admin Console interface. On the left is a dark sidebar menu with the 'Authentication' option selected. The main content area is titled 'Authentication' and contains a 'Policies' tab. Under the 'Policies' tab, there are four policy options: 'Password policy', 'OTP Policy', 'Webauthn Policy', and 'Webauthn Passwordless Policy'. The 'Password policy' is selected. Below this, there is an 'Add policy' dropdown menu. Two configuration fields are visible: 'Hashing Iterations' with a value of 27500 and 'Minimum Length' with a value of 8. At the bottom of the configuration area are 'Save' and 'Reload' buttons.

After saving the policy, Keycloak enforces the policy for new users and sets an Update Password action for existing users to ensure they change their password the next time they log in. For example:

Update password

! Invalid password: minimum length 6.

New Password

Confirm password

Password policy types

HashAlgorithm

Passwords are not stored in cleartext. Before storage or validation, Keycloak hashes passwords using standard hashing algorithms. PBKDF2 is the only built-in and default algorithm available. See the [Server Developer Guide](#) on how to add your own hashing algorithm.



If you change the hashing algorithm, password hashes in storage will not change until the user logs in.

Hashing iterations

Specifies the number of times Keycloak hashes passwords before storage or verification. The default value is 27,500.

Keycloak hashes passwords to ensure that hostile actors with access to the password database cannot read passwords through reverse engineering.



A high hashing iteration value can impact performance as it requires higher CPU power.

Digits

The number of numerical digits required in the password string.

Lowercase characters

The number of lower case letters required in the password string.

Uppercase characters

The number of upper case letters required in the password string.

Special characters

The number of special characters required in the password string.

Not username

The password cannot be the same as the username.

Not email

The password cannot be the same as the email address of the user.

Regular expression

Password must match one or more defined regular expression patterns.

Expire password

The number of days the password is valid. When the number of days has expired, the user must change their password.

Not recently used

Password cannot be already used by the user. Keycloak stores a history of used passwords. The number of old passwords stored is configurable in Keycloak.

Password blacklist

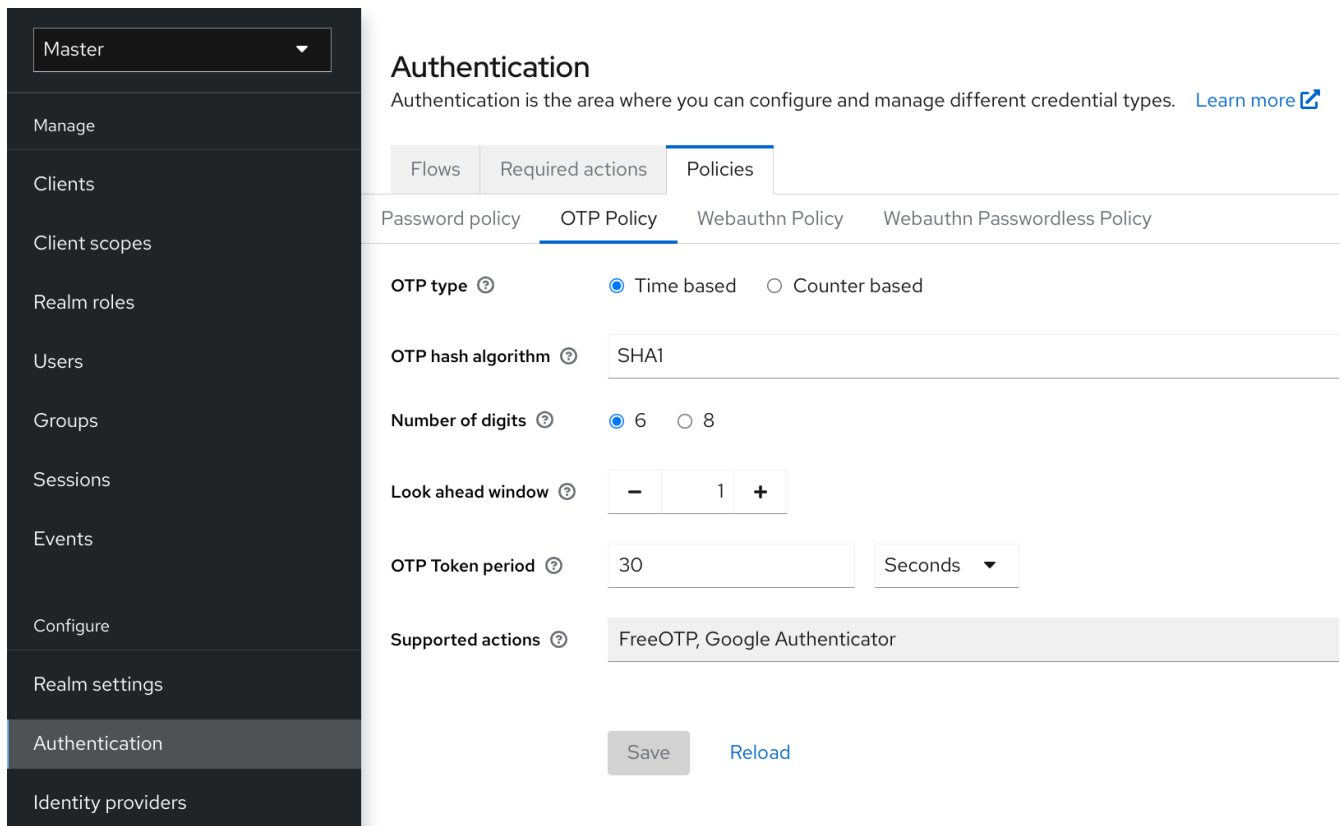
Password must not be in a blacklist file.

- Blacklist files are UTF-8 plain-text files with Unix line endings. Every line represents a blacklisted password.
- Keycloak compares passwords in a case-insensitive manner. All passwords in the blacklist must be lowercase.
- The value of the blacklist file must be the name of the blacklist file.
- Blacklist files resolve against `${jboss.server.data.dir}/password-blacklists/` by default. Customize this path using:
 - The `keycloak.password.blacklists.path` property.
 - The `blacklistsPath` property of the `passwordBlacklist` policy SPI configuration.

One Time Password (OTP) policies

Keycloak has several policies for setting up a FreeOTP or Google Authenticator One-Time Password generator. Click the **Authentication** menu and click the **OTP Policy** tab.

Otp policy



The screenshot shows the Keycloak administration console interface. On the left is a dark sidebar menu with options: Master, Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, Realm settings, Authentication (highlighted), and Identity providers. The main content area is titled 'Authentication' and includes a sub-header: 'Authentication is the area where you can configure and manage different credential types. [Learn more](#)'. Below this are tabs for 'Flows', 'Required actions', and 'Policies'. Under the 'Policies' tab, there are four sub-tabs: 'Password policy', 'OTP Policy' (selected), 'Webauthn Policy', and 'Webauthn Passwordless Policy'. The 'OTP Policy' configuration includes: 'OTP type' with radio buttons for 'Time based' (selected) and 'Counter based'; 'OTP hash algorithm' set to 'SHA1'; 'Number of digits' with radio buttons for '6' (selected) and '8'; 'Look ahead window' set to '1' with minus and plus buttons; 'OTP Token period' set to '30' with a 'Seconds' dropdown; and 'Supported actions' set to 'FreeOTP, Google Authenticator'. At the bottom are 'Save' and 'Reload' buttons.

Keycloak generates a QR code on the OTP set-up page, based on information configured in the **OTP Policy** tab. FreeOTP and Google Authenticator scan the QR code when configuring OTP.

Time-based or counter-based one time passwords

The algorithms available in Keycloak for your OTP generators are time-based and counter-based.

With Time-Based One Time Passwords (TOTP), the token generator will hash the current time and a shared secret. The server validates the OTP by comparing the hashes within a window of time to the submitted value. TOTPs are valid for a short window of time.

With Counter-Based One Time Passwords (HOTP), Keycloak uses a shared counter rather than the current time. The Keycloak server increments the counter with each successful OTP login. Valid OTPs change after a successful login.

TOTP is more secure than HOTP because the matchable OTP is valid for a short window of time, while the OTP for HOTP is valid for an indeterminate amount of time. HOTP is more user-friendly than TOTP because no time limit exists to enter the OTP.

HOTP requires a database update every time the server increments the counter. This update is a performance drain on the authentication server during heavy load. To increase efficiency, TOTP does not remember passwords used, so there is no need to perform database updates. The

drawback is that it is possible to re-use TOTP's in the valid time interval.

TOTP configuration options

OTP hash algorithm

The default algorithm is SHA1. The other, more secure options are SHA256 and SHA512.

Number of digits

The length of the OTP. Short OTP's are user-friendly, easier to type, and easier to remember. Longer OTP's are more secure than shorter OTP's.

Look around window

The number of intervals the server attempts to match the hash. This option is present in Keycloak if the clock of the TOTP generator or authentication server becomes out-of-sync. The default value of 1 is adequate. For example, if the time interval for a token is 30 seconds, the default value of 1 means it will accept valid tokens in the 90-second window (time interval 30 seconds + look ahead 30 seconds + look behind 30 seconds). Every increment of this value increases the valid window by 60 seconds (look ahead 30 seconds + look behind 30 seconds).

OTP token period

The time interval in seconds the server matches a hash. Each time the interval passes, the token generator generates a TOTP.

HOTP configuration options

OTP hash algorithm

The default algorithm is SHA1. The other, more secure options are SHA256 and SHA512.

Number of digits

The length of the OTP. Short OTPs are user-friendly, easier to type, and easier to remember. Longer OTPs are more secure than shorter OTPs.

Look ahead window

The number of intervals the server attempts to match the hash. This option is present in Keycloak if the clock of the TOTP generator or authentication server become out-of-sync. The default value of 1 is adequate. This option is present in Keycloak to cover when the user's counter gets ahead of the server.

Initial counter

The value of the initial counter.

Authentication flows

An *authentication flow* is a container of authentications, screens, and actions, during log in, registration, and other Keycloak workflows. To view all the flows, actions, and checks, each flow requires:

Built-in flows

Keycloak has several built-in flows. You cannot modify these flows, but you can alter the flow's requirements to suit your needs.

Procedure

1. Click **Authentication** in the menu.
2. Click on the *Browser* item in the list to see the details.

Browser flow

The screenshot shows the Keycloak Administration Console interface. On the left is a dark sidebar menu with 'Authentication' selected. The main content area is titled 'Authentication > Flow details' and shows the 'Browser' flow, which is marked as 'Default' and 'Built-in'. Below the title are two icons: a grid and a list. The main area contains a table with two columns: 'Steps' and 'Requirement'. The table lists several steps, including 'Cookie', 'Kerberos', 'Identity Provider Redirector', 'forms' (with a sub-note 'Username, password, otp and other auth forms.'), 'Username Password Form', 'Browser - Conditional OTP' (with a sub-note 'Flow to determine if the OTP is required for the authentication'), 'Condition - user configured', and 'OTP Form'. Each step has a requirement level (Alternative, Disabled, Required, or Conditional) and a dropdown arrow. At the bottom of the table are two buttons: '+ Add step' and '+ Add sub-flow'.

Steps	Requirement
Cookie	Alternative
Kerberos	Disabled
Identity Provider Redirector	Alternative
forms Username, password, otp and other auth forms.	Alternative
Username Password Form	Required
Browser - Conditional OTP Flow to determine if the OTP is required for the authentication	Conditional
Condition - user configured	Required
OTP Form	Required

Two sections exist.

Auth type

The name of the authentication or the action to execute. If an authentication is indented, it is in a sub-flow. It may or may not be executed, depending on the behavior of its parent.

1. Cookie

The first time a user logs in successfully, Keycloak sets a session cookie. If the cookie is already set, this authentication type is successful. Since the cookie provider returned success and each execution at this level of the flow is *alternative*, Keycloak does not perform any other execution. This results in a successful login.

2. Kerberos

This authenticator is disabled by default and is skipped during the Browser Flow.

3. Identity Provider Redirector

This action is configured through the **Actions** > **Config** link. It redirects to another IdP for [identity brokering](#).

4. Forms

Since this sub-flow is marked as *alternative*, it will not be executed if the **Cookie** authentication type passed. This sub-flow contains an additional authentication type that needs to be executed. Keycloak loads the executions for this sub-flow and processes them.

The first execution is the **Username Password Form**, an authentication type that renders the username and password page. It is marked as *required*, so the user must enter a valid username and password.

The second execution is the **Browser - Conditional OTP** sub-flow. This sub-flow is *conditional* and executes depending on the result of the **Condition - User Configured** execution. If the result is true, Keycloak loads the executions for this sub-flow and processes them.

The next execution is the **Condition - User Configured** authentication. This authentication checks if Keycloak has configured other executions in the flow for the user. The **Browser - Conditional OTP** sub-flow executes only when the user has a configured OTP credential.

The final execution is the **OTP Form**. Keycloak marks this execution as *required* but it runs only when the user has an OTP credential set up because of the setup in the *conditional* sub-flow. If not, the user does not see an OTP form.

Requirement

A set of radio buttons that control the execution of an action executes.

Required

All *Required* elements in the flow must be successfully sequentially executed. The flow terminates if a required element fails.

Alternative

Only a single element must successfully execute for the flow to evaluate as successful. Because the *Required* flow elements are sufficient to mark a flow as successful, any *Alternative* flow element within a flow containing *Required* flow elements will not execute.

Disabled

The element does not count to mark a flow as successful.

Conditional

This requirement type is only set on sub-flows.

- A *Conditional* sub-flow contains executions. These executions must evaluate to logical statements.
- If all executions evaluate as *true*, the *Conditional* sub-flow acts as *Required*.
- If all executions evaluate as *false*, the *Conditional* sub-flow acts as *Disabled*.
- If you do not set an execution, the *Conditional* sub-flow acts as *Disabled*.
- If a flow contains executions and the flow is not set to *Conditional*, Keycloak does not evaluate the executions, and the executions are considered functionally *Disabled*.

Creating flows

Important functionality and security considerations apply when you design a flow.

To create a flow, perform the following:

Procedure

1. Click **Authentication** in the menu.
2. Click **Create flow**.



You can copy and then modify an existing flow. Click the "Action list" (the three dots at the end of the row), click **Duplicate**, and enter a name for the new flow.

When creating a new flow, you must create a top-level flow first with the following options:

Alias

The name of the flow.

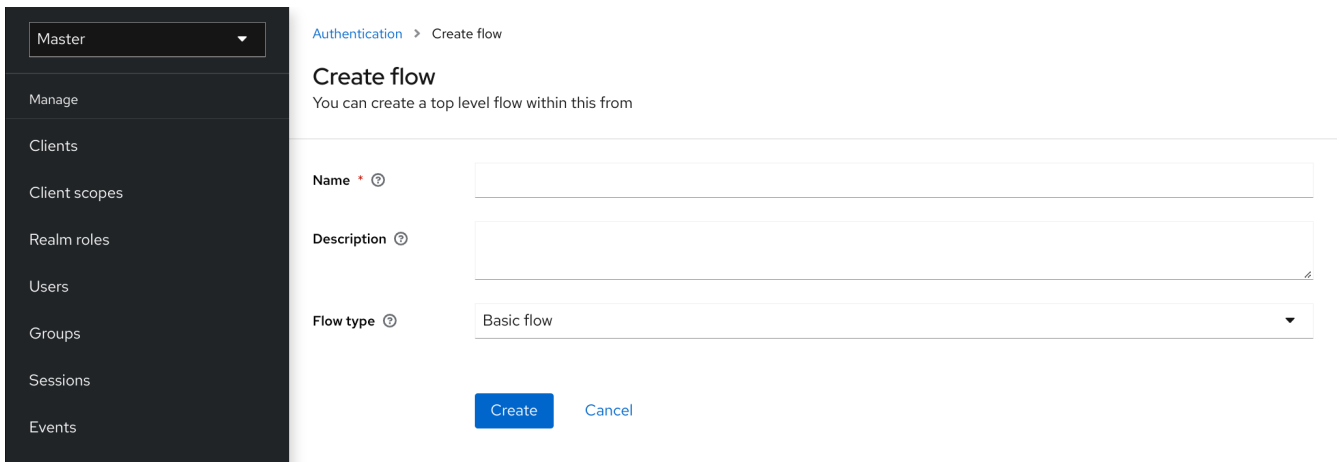
Description

The description you can set to the flow.

Top-Level Flow Type

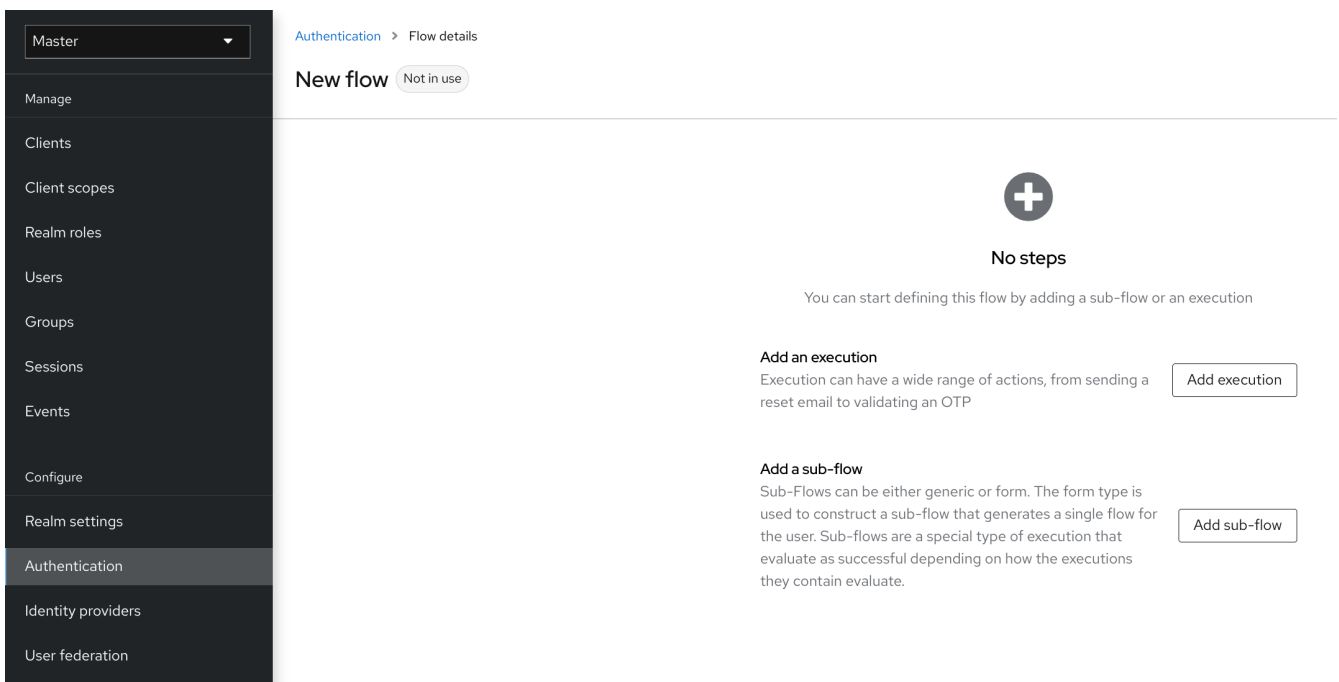
The type of flow. The type **client** is used only for the authentication of clients (applications). For all other cases, choose **generic**.

Create a top-level flow



When Keycloak has created the flow, Keycloak displays the **Add step**, and **Add flow** buttons.

An empty new flow



Three factors determine the behavior of flows and sub-flows.

- The structure of the flow and sub-flows.
- The executions within the flows
- The requirements set within the sub-flows and the executions.

Executions have a wide variety of actions, from sending a reset email to validating an OTP. Add executions with the **Add step** button. Hover over the question mark next to **Provider**, to see a description of the execution.

Adding an authentication execution

Add step to New flow



1 - 10 ▾ < >

- Browser Redirect for Cookie free authentication**
Perform a 302 redirect to get user agent's current URI on authenticate path with an auth_session_id query parameter. This is for client's that do not support cookies.
- Cookie**
Validates the SSO cookie set by the auth server.
- Username Password Challenge**
Proprietary challenge protocol for CLI clients that queries for username password
- Choose User**
Choose a user to reset credentials for
- Password**
Validates the password supplied as a 'password' form parameter in direct grant request
- WebAuthn Authenticator**
Authenticator for WebAuthn. Usually used for WebAuthn two-factor authentication
- Kerberos**
Initiates the SPNEGO protocol. Most often used with Kerberos.
- Reset Password**
Sets the Update Password required action if execution is REQUIRED. Will also set it if execution is OPTIONAL and the password is currently configured for it.
- X509/Validate Username**
Validates username and password from X509 client certificate received as a part of mutual SSL handshake.
- Password Form**
Validates a password from login form.
- Docker Authenticator**
Uses HTTP Basic authentication to validate docker users, returning a docker error token on auth failure

1 - 10 ▾ < >

Add


Cancel

Two types of executions exist, *automatic executions* and *interactive executions*. *Automatic executions* are similar to the **Cookie** execution and will automatically perform their action in the flow. *Interactive executions* halt the flow to get input. Executions executing successfully set their status to *success*. For a flow to complete, it needs at least one execution with a status of *success*.

You can add sub-flows to top-level flows with the **Add flow** button. The **Add flow** button displays the **Create Execution Flow** page. This page is similar to the **Create Top Level Form** page. The difference is that the **Flow Type** can be **generic** (default) or **form**. The **form** type constructs a sub-flow that generates a form for the user, similar to the built-in **Registration** flow. Sub-flows success depends on how their executions evaluate, including their contained sub-flows. See the [execution requirements section](#) for an in-depth explanation of how sub-flows work.



After adding an execution, check the requirement has the correct value.

All elements in a flow have a **Delete** option in the **Actions** menu. This action removes the element from the flow. Executions have a  menu item (the gear icon) to configure the execution. It is also possible to add executions and sub-flows to sub-flows with the **Add step** and **Add flow** links.

Since the order of execution is important, you can move executions and sub-flows up and down by dragging their names.

Make sure to properly test your configuration when you configure the authentication flow to confirm that no security holes exist in your setup. We recommend that you test various corner cases. For example, consider testing the authentication behavior for a user when you remove various credentials from the user's account before authentication.



As an example, when 2nd-factor authenticators, such as OTP Form or WebAuthn Authenticator, are configured in the flow as REQUIRED and the user does not have credential of particular type, the user will be able to setup the particular credential during authentication itself. This situation means that the user does not authenticate with this credential as he setup it right during the authentication. So for browser authentication, make sure to configure your authentication flow with some 1st-factor credentials such as Password or WebAuthn Passwordless Authenticator.

Creating a password-less browser login flow

To illustrate the creation of flows, this section describes creating an advanced browser login flow. The purpose of this flow is to allow a user a choice between logging in using a password-less manner with [WebAuthn](#), or two-factor authentication with a password and OTP.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Flows** tab.
3. Click **Create flow**.
4. Enter **Browser Password-less** as a name.
5. Click **Create**.
6. Click **Add execution**.
7. Select **Cookie** from the list.

8. Click **Add**.
9. Select **Alternative** for the **Cookie** authentication type to set its requirement to alternative.
10. Click **Add step**.
11. Select **Kerberos** from the list.
12. Click **Add**.
13. Click **Add step**.
14. Select **Identity Provider Redirector** from the list.
15. Click **Add**.
16. Select **Alternative** for the **Identity Provider Redirector** authentication type to set its requirement to alternative.
17. Click **Add sub-flow**.
18. Enter **Forms** as a name.
19. Click **Add**.
20. Select **Alternative** for the **Forms** authentication type to set its requirement to alternative.

The common part with the browser flow

Authentication > Flow details

Browser Password-less Not in use

Steps	Requirement
Cookie	Alternative
Kerberos	Disabled
Identity Provider Redirector	Alternative
Forms	Alternative

+ Add step + Add sub-flow

21. Click + menu of the **Forms** execution.
22. Select **Add step**.
23. Select **Username Form** from the list.
24. Click **Add**.

At this stage, the form requires a username but no password. We must enable password authentication to avoid security risks.

1. Click + menu of the **Forms** sub-flow.
2. Click **Add sub-flow**.
3. Enter **Authentication** as name.
4. Click **Add**.
5. Select **Required** for the **Authentication** authentication type to set its requirement to required.
6. Click + menu of the **Authentication** sub-flow.
7. Click **Add step**.
8. Select **Webauthn Passwordless Authenticator** from the list.
9. Click **Add**.
10. Select **Alternative** for the **Webauthn Passwordless Authenticator** authentication type to set its requirement to alternative.
11. Click + menu of the **Authentication** sub-flow.
12. Click **Add sub-flow**.
13. Enter **Password with OTP** as name.
14. Click **Add**.
15. Select **Alternative** for the **Password with OTP** authentication type to set its requirement to alternative.
16. Click + menu of the **Password with OTP** sub-flow.
17. Click **Add step**.
18. Select **Password Form** from the list.
19. Click **Add**.
20. Select **Required** for the **Password Form** authentication type to set its requirement to required.
21. Click + menu of the **Password with OTP** sub-flow.
22. Click **Add step**.
23. Select **OTP Form** from the list.
24. Click **Add**.
25. Click **Required** for the **OTP Form** authentication type to set its requirement to required.

Finally, change the bindings.

1. Click the **Action** menu on the top of the screen.
2. Select **Bind flow** from the menu.
3. Click the **Browser Flow** drop-down list.
4. Click **Save**.

A password-less browser login

Steps	Requirement	
Cookie	Alternative	🗑️
Kerberos	Disabled	🗑️
Identity Provider Redirector	Alternative	⚙️ 🗑️
Forms	Alternative	+ ▾ 🗑️
Username Form	Required	🗑️
Authentication	Required	+ ▾ 🗑️
WebAuthn Passwordless Authenticator	Alternative	🗑️
Password Form	Disabled	🗑️
OTP Form	Required	🗑️
Password with OTP	Disabled	+ ▾ 🗑️
Password Form	Disabled	🗑️
OTP Form	Required	🗑️

+ Add step + Add sub-flow

After entering the username, the flow works as follows:

If users have WebAuthn passwordless credentials recorded, they can use these credentials to log in directly. This is the password-less login. The user can also select **Password with OTP** because the **WebAuthn Passwordless** execution and the **Password with OTP** flow are set to **Alternative**. If they are set to **Required**, the user has to enter WebAuthn, password, and OTP.

If the user selects the **Try another way** link with **WebAuthn passwordless** authentication, the user can choose between **Password** and **Security Key** (WebAuthn passwordless). When selecting the password, the user will need to continue and log in with the assigned OTP. If the user has no WebAuthn credentials, the user must enter the password and then the OTP. If the user has no OTP credential, they will be asked to record one.



Since the WebAuthn Passwordless execution is set to **Alternative** rather than **Required**, this flow will never ask the user to register a WebAuthn credential. For a user to have a Webauthn credential, an administrator must add a required action to the user. Do this by:

1. Enabling the **Webauthn Register Passwordless** required action in the realm (see the [WebAuthn](#) documentation).
2. Setting the required action using the **Credential Reset** part of a user's [Credentials](#) management menu.

Creating an advanced flow such as this can have side effects. For example, if you enable the ability to reset the password for users, this would be accessible from the password form. In the default **Reset Credentials** flow, users must enter their username. Since the user has already entered a username earlier in the **Browser Password-less** flow, this action is unnecessary for Keycloak and sub-optimal for user experience. To correct this problem, you can:

- Duplicate the **Reset Credentials** flow. Set its name to **Reset Credentials for password-less**, for example.
- Click **Delete** (trash icon) of the **Choose user** step.
- In the **Action** menu, select **Bind flow** and select **Reset credentials flow** from the dropdown and click **Save**

Creating a browser login flow with step-up mechanism


This section describes how to create advanced browser login flow using the step-up mechanism. The purpose of step-up authentication is to allow access to clients or resources based on a specific authentication level of a user.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Flows** tab.
3. Click **Create flow**.
4. Enter **Browser Incl Step up Mechanism** as a name.
5. Click **Save**.
6. Click **Add execution**.
7. Select **Cookie** from the list.
8. Click **Add**.
9. Select **Alternative** for the **Cookie** authentication type to set its requirement to alternative.
10. Click **Add sub-flow**.
11. Enter **Auth Flow** as a name.
12. Click **Add**.
13. Click **Alternative** for the **Auth Flow** authentication type to set its requirement to alternative.

Now you configure the flow for the first authentication level.

1. Click + menu of the **Auth Flow**.

2. Click **Add sub-flow**.
3. Enter **1st Condition Flow** as a name.
4. Click **Add**.
5. Click **Conditional** for the **1st Condition Flow** authentication type to set its requirement to conditional.
6. Click + menu of the **1st Condition Flow**.
7. Click **Add condition**.
8. Select **Conditional - Level Of Authentication** from the list.
9. Click **Add**.
10. Click **Required** for the **Conditional - Level Of Authentication** authentication type to set its requirement to required.
11. Click + menu of the **Conditional - Level Of Authentication**.
12. Click  (gear icon).
13. Enter **Level 1** as an alias.
14. Enter **1** for the Level of Authentication (LoA).
15. Set Max Age to **36000**. This value is in seconds and it is equivalent to 10 hours, which is the default **SSO Session Max** timeout set in the realm. As a result, when a user authenticates with this level, subsequent SSO logins can re-use this level and the user does not need to authenticate with this level until the end of the user session, which is 10 hours by default.
16. Click **Save**

Configure the condition for the first authentication level

Condition - Level of Authentication config ×

Alias * ?

Level 1

Level of Authentication (LoA) ?

1

Max Age ?

36000


Save

Cancel

17. Click + menu of the **1st Condition Flow**.
18. Click **Add step**.
19. Select **Username Password Form** from the list.
20. Click **Add**.

Now you configure the flow for the second authentication level.

1. Click + menu of the **Auth Flow**.
2. Click **Add sub-flow**.
3. Enter **2nd Condition Flow** as an alias.
4. Click **Add**.
5. Click **Conditional** for the **2nd Condition Flow** authentication type to set its requirement to conditional.
6. Click + menu of the **2nd Condition Flow**.
7. Click **Add condition**.
8. Select **Conditional - Level Of Authentication** from the item list.
9. Click **Add**.
10. Click **Required** for the **Conditional - Level Of Authentication** authentication type to set its requirement to required.

11. Click  (gear icon).
12. Enter **Level 2** as an alias.
13. Enter **2** for the Level of Authentication (LoA).
14. Set Max Age to **0**. As a result, when a user authenticates, this level is valid just for the current authentication, but not any subsequent SSO authentications. So the user will always need to authenticate again with this level when this level is requested.
15. Click **Save**

Configure the condition for the second authentication level

Condition – Level of Authentication config ✕

Alias * 

Level of Authentication (LoA) 

Max Age 

Save

Cancel

16. Click + menu of the **2nd Condition Flow**.
17. Click **Add step**.
18. Select **OTP Form** from the list.
19. Click **Add**.
20. Click **Required** for the **OTP Form** authentication type to set its requirement to required.

Finally, change the bindings.

1. Click the **Action** menu on the top of the screen.
2. Select **Bind flow** from the list.

3. Select **Browser Flow** in the dropdown.

4. Click **Save**.

Browser login with step-up mechanism

Authentication > Flow details

Browser Incl Step up Mechanism Not in use

Steps	Requirement
<input type="text" value="Cookie"/>	Alternative
Auth Flow	Alternative
1st Condition Flow	Conditional
<input type="text" value="Condition - Level of Authentication"/>	Required
<input type="text" value="Username Password Form"/>	Required
2nd Condition Flow	Conditional
<input type="text" value="Condition - Level of Authentication"/>	Required
<input type="text" value="OTP Form"/>	Disabled

Request a certain authentication level

To use the step-up mechanism, you specify a requested level of authentication (LoA) in your authentication request. The **claims** parameter is used for this purpose:

```
https://{DOMAIN}/realms/{REALMNAME}/protocol/openid-connect/auth?client_id={CLIENT-ID}&redirect_uri={REDIRECT-URI}&scope=openid&response_type=code&response_mode=query&nonce=exg16fxdjcu&claims=%7B%22id_token%22%3A%7B%22acr%22%3A%7B%22essential%22%3Atrue%2C%22values%22%3A%5B%22gold%22%5D%7D%7D
```

The **claims** parameter is specified in a JSON representation:

```
claims= {
  "id_token": {
    "acr": {
      "essential": true,
      "values": ["gold"]
    }
  }
}
```



```
}  
}
```

The Keycloak javascript adapter has support for easy construct of this JSON and sending it in the login request. See [Javascript adapter documentation](#) for more details.

You can also use simpler parameter `acr_values` instead of `claims` parameter to request particular levels as non-essential. This is mentioned in the OIDC specification.

You can also configure the default level for the particular client, which is used when the parameter `acr_values` or the parameter `claims` with the `acr` claim is not present. For further details, see [Client ACR configuration](#).



To request the `acr_values` as text (such as `gold`) instead of a numeric value, you configure the mapping between the ACR and the LoA. It is possible to configure it at the realm level (recommended) or at the client level. For configuration see [ACR to LoA Mapping](#).

For more details see the [official OIDC specification](#).

Flow logic

The logic for the previous configured authentication flow is as follows:

If a client request a high authentication level, meaning Level of Authentication 2 (LoA 2), a user has to perform full 2-factor authentication: Username/Password + OTP. However, if a user already has a session in Keycloak, that was logged in with username and password (LoA 1), the user is only asked for the second authentication factor (OTP).

The option **Max Age** in the condition determines how long (how much seconds) the subsequent authentication level is valid. This settings helps to decide whether the user will be asked to present the authentication factor again during a subsequent authentication. If the particular level X is requested by the `claims` or `acr_values` parameter and user already authenticated with level X, but it is expired (for example max age is configured to 300 and user authenticated before 310 seconds) then the user will be asked to re-authenticate again with the particular level. However if the level is not yet expired, the user will be automatically considered as authenticated with that level.

Using **Max Age** with the value 0 means, that particular level is valid just for this single authentication. Hence every re-authentication requesting that level will need to authenticate again with that level. This is useful for operations that require higher security in the application (e.g. send payment) and always require authentication with the specific level.



Note that parameters such as `claims` or `acr_values` might be changed by the user in the URL when the login request is sent from the client to the Keycloak via the user's browser. This situation can be mitigated if client uses PAR (Pushed authorization request), a request object, or other mechanisms that prevents the user from rewrite the parameters in the URL. Hence after the authentication, clients are encouraged to check the ID Token to doublecheck that `acr` in the token corresponds to the expected level.

If no explicit level is requested by parameters, the Keycloak will require the authentication with the first LoA condition found in the authentication flow, such as the Username/Password in the preceding example. When a user was already authenticated with that level and that level expired, the user is not required to re-authenticate, but `acr` in the token will have the value 0. This result is considered as authentication based solely on `long-lived browser cookie` as mentioned in the section 2 of OIDC Core 1.0 specification.



A conflict situation may arise when an admin specifies several flows, sets different LoA levels to each, and assigns the flows to different clients. However, the rule is always the same: if a user has a certain level, it needs only have that level to connect to a client. It's up to the admin to make sure that the LoA is coherent.

Example scenario

1. Max Age is configured as 300 seconds for level 1 condition.
2. Login request is sent without requesting any `acr`. Level 1 will be used and the user needs to authenticate with username and password. The token will have `acr=1`.
3. Another login request is sent after 100 seconds. The user is automatically authenticated due to the SSO and the token will return `acr=1`.
4. Another login request is sent after another 201 seconds (301 seconds since authentication in point 2). The user is automatically authenticated due to the SSO, but the token will return `acr=0` due the level 1 is considered expired.
5. Another login request is sent, but now it will explicitly request ACR of level 1 in the `claims` parameter. User will be asked to re-authenticate with username/password and then `acr=1` will be returned in the token.

ACR claim in the token

ACR claim is added to the token by the `acr loa level` protocol mapper defined in the `acr` client scope. This client scope is the realm default client scope and hence will be added to all newly created clients in the realm.

In case you do not want `acr` claim inside tokens or you need some custom logic for adding it, you can remove the client scope from your client.


Note when the login request initiates a request with the `claims` parameter requesting `acr` as `essential` claim, then Keycloak will always return one of the specified levels. If it is not able to return one of the specified levels (For example if the requested level is unknown or bigger than configured conditions in the authentication flow), then Keycloak will throw an error.

User session limits

Limits on the number of session that a user can have can be configured. Sessions can be limited per realm or per client.

To add session limits to a flow, perform the following steps.

1. Click **Add step** for the flow.

2. Select **User session count limiter** from the item list.
3. Click **Add**.
4. Click **Required** for the **User Session Count Limiter** authentication type to set its requirement to required.
5. Click  (gear icon) for the **User Session Count Limiter**.
6. Enter an alias for this config.
7. Enter the required maximum number of sessions that a user can have in this realm. For example, if 2 is the value, 2 SSO sessions is the maximum that each user can have in this realm. If 0 is the value, this check is disabled.
8. Enter the required maximum number of sessions a user can have for the client. For example, if 2 is the value, then 2 SSO sessions is the maximum in this realm for each client. So when a user is trying to authenticate to client **foo**, but that user has already authenticated in 2 SSO sessions to client **foo**, either the authentication will be denied or an existing sessions will be killed based on the behavior configured. If a value of 0 is used, this check is disabled. If both session limits and client session limits are enabled, it makes sense to have client session limits to be always lower than session limits. The limit per client can never exceed the limit of all SSO sessions of this user.
9. Select the behavior that is required when the user tries to create a session after the limit is reached. Available behaviors are:
 - **Deny new session** - when a new session is requested and the session limit is reached, no new sessions can be created.
 - **Terminate oldest session** - when a new session is requested and the session limit has been reached, the oldest session will be removed and the new session created.
10. Optionally, add a custom error message to be displayed when the limit is reached.

Note that the user session limits should be added to your bound **Browser flow**, **Direct grant flow**, **Reset credentials** and also to any **Post broker login flow**. The authenticator should be added at the point when the user is already known during authentication (usually at the end of the authentication flow) and should be typically **REQUIRED**. Note that it is not possible to have **ALTERNATIVE** and **REQUIRED** executions at the same level. For example for the default browser flow, it may be necessary to wrap the existing flow as a **REQUIRED** level-1 subflow and add **User Session Count Limiter** to the same level as this new subflow. Example of such flow is below.

Authentication > Flow details

Copy of browser (Default) Action ▾

☰ + Add step + Add sub-flow

Steps	Requirement	
☰ ▾ browser-authentication-subflow	Required ▾	+ ▾ ✎ 🗑️
☰ Cookie	Alternative ▾	🗑️
☰ ▾ copy of browser forms	Alternative ▾	+ ▾ ✎ 🗑️
☰ Username Password Form	Required	🗑️
☰ User session count limiter	Required ▾	⚙️ 🗑️

Currently, the administrator is responsible for maintaining consistency between the different configurations.

Note also that the user session limit feature is not available for CIBA.

Script Authenticator

Ability to upload scripts through the Admin Console and REST endpoints is deprecated.

For more details see [JavaScript Providers](#).

Kerberos

Keycloak supports login with a Kerberos ticket through the Simple and Protected GSSAPI Negotiation Mechanism (SPNEGO) protocol. SPNEGO authenticates transparently through the web browser after the user authenticates the session. For non-web cases, or when a ticket is not available during login, Keycloak supports login with Kerberos username and password.

A typical use case for web authentication is the following:

1. The user logs into the desktop.
2. The user accesses a web application secured by Keycloak using a browser.
3. The application redirects to Keycloak login.
4. Keycloak renders the HTML login screen with status 401 and HTTP header **WWW-Authenticate: Negotiate**
5. If the browser has a Kerberos ticket from desktop login, the browser transfers the desktop sign-on information to Keycloak in header **Authorization: Negotiate 'spnego-token'**. Otherwise, it displays the standard login screen, and the user enters the login credentials.
6. Keycloak validates the token from the browser and authenticates the user.
7. If using LDAPFederationProvider with Kerberos authentication support, Keycloak provisions

user data from LDAP. If using KerberosFederationProvider, Keycloak lets the user update the profile and pre-fill login data.

8. Keycloak returns to the application. Keycloak and the application communicate through OpenID Connect or SAML messages. Keycloak acts as a broker to Kerberos/SPNEGO login. Therefore Keycloak authenticating through Kerberos is hidden from the application.

Perform the following steps to set up Kerberos authentication:

1. The setup and configuration of the Kerberos server (KDC).
2. The setup and configuration of the Keycloak server.
3. The setup and configuration of the client machines.

Setup of Kerberos server

The steps to set up a Kerberos server depends on the operating system (OS) and the Kerberos vendor. Consult Windows Active Directory, MIT Kerberos, and your OS documentation for instructions on setting up and configuring a Kerberos server.

During setup, perform these steps:

1. Add some user principals to your Kerberos database. You can also integrate your Kerberos with LDAP, so user accounts provision from the LDAP server.
2. Add service principal for "HTTP" service. For example, if the Keycloak server runs on www.mydomain.org, add the service principal `HTTP/www.mydomain.org@<kerberos realm>`.

On MIT Kerberos, you run a "kadmin" session. On a machine with MIT Kerberos, you can use the command:

```
sudo kadmin.local
```

Then, add HTTP principal and export its key to a keytab file with commands such as:

```
addprinc -randkey HTTP/www.mydomain.org@MYDOMAIN.ORG  
ktadd -k /tmp/http.keytab HTTP/www.mydomain.org@MYDOMAIN.ORG
```

Ensure the keytab file `/tmp/http.keytab` is accessible on the host where Keycloak is running.

Setup and configuration of Keycloak server

Install a Kerberos client on your machine.

Procedure

1. Install a Kerberos client. If your machine runs Fedora, Ubuntu, or RHEL, install the [freeipa-client](#) package, containing a Kerberos client and other utilities.
2. Configure the Kerberos client (on Linux, the configuration settings are in the `/etc/krb5.conf` file).

Add your Kerberos realm to the configuration and configure the HTTP domains your server runs on.

For example, for the MYDOMAIN.ORG realm, you can configure the `domain_realm` section like this:

```
[domain_realm]
.mydomain.org = MYDOMAIN.ORG
mydomain.org = MYDOMAIN.ORG
```

3. Export the keytab file with the HTTP principal and ensure the file is accessible to the process running the Keycloak server. For production, ensure that the file is readable by this process only.

For the MIT Kerberos example above, we exported keytab to the `/tmp/http.keytab` file. If your *Key Distribution Centre (KDC)* and Keycloak run on the same host, the file is already available.

Enabling SPNEGO processing

By default, Keycloak disables SPNEGO protocol support. To enable it, go to the [browser flow](#) and enable **Kerberos**.

Browser flow

The screenshot shows the 'Authentication > Flow details' page for the 'Browser' flow. The flow is marked as 'Default' and 'Built-in'. The configuration table below shows the requirements for various steps:

Steps	Requirement
Cookie	Alternative
Kerberos	Disabled
Identity Provider Redirector	Alternative
forms (Username, password, otp and other auth forms)	Alternative
Username Password Form	Required
Browser - Conditional OTP (Flow to determine if the OTP is required for the authentication)	Conditional
Condition - user configured	Required
OTP Form	Required

At the bottom of the configuration area, there are links to '+ Add step' and '+ Add sub-flow'.

Set the **Kerberos** requirement from *disabled* to *alternative* (Kerberos is optional) or *required*

(browser must have Kerberos enabled). If you have not configured the browser to work with SPNEGO or Kerberos, Keycloak falls back to the regular login screen.

Configure Kerberos user storage federation providers

You must now use [User Storage Federation](#) to configure how Keycloak interprets Kerberos tickets. Two different federation providers exist with Kerberos authentication support.

To authenticate with Kerberos backed by an LDAP server, configure the [LDAP Federation Provider](#).

Procedure

1. Go to the configuration page for your LDAP provider.

Ldap kerberos integration

Synchronization settings

Import users On

Batch size

Periodic full sync Off

Periodic changed users sync Off

Kerberos integration

Allow Kerberos authentication Off

Use Kerberos for password authentication Off

Jump to section

- General options
- Connection and authentication settings
- LDAP searching and updating
- Synchronization settings**
- Kerberos integration
- Cache settings
- Advanced settings

2. Toggle **Allow Kerberos authentication** to **ON**

Allow Kerberos authentication makes Keycloak use the Kerberos principal access user information so information can import into the Keycloak environment.

If an LDAP server is not backing up your Kerberos solution, use the **Kerberos** User Storage Federation Provider.

Procedure

1. Click **User Federation** in the menu.
2. Select **Kerberos** from the **Add provider** select box.

Kerberos user storage provider

User federation > Settings

Add Kerberos provider

Required Settings

Console display name * ⓘ

Kerberos realm * ⓘ

Server principal * ⓘ

Key tab * ⓘ

Debug ⓘ Off

Allow password authentication ⓘ Off

Update first login ⓘ Off

Cache settings

Cache policy ⓘ DEFAULT

Save Cancel

The **Kerberos** provider parses the Kerberos ticket for simple principal information and imports the information into the local Keycloak database. User profile information, such as first name, last name, and email, are not provisioned.

Setup and configuration of client machines

Client machines must have a Kerberos client and set up the `krb5.conf` as described [above](#). The client machines must also enable SPNEGO login support in their browser. See [configuring Firefox for Kerberos](#) if you are using the Firefox browser.

The `.mydomain.org` URI must be in the `network.negotiate-auth.trusted-uris` configuration option.

In Windows domains, clients do not need to adjust their configuration. Internet Explorer and Edge can already participate in SPNEGO authentication.

Example setups

Keycloak and FreeIPA docker image

When you install [docker](#), run a docker image with the FreeIPA server installed. FreeIPA provides an integrated security solution with MIT Kerberos and 389 LDAP server. The image also contains a Keycloak server configured with an LDAP Federation provider and enabled SPNEGO/Kerberos authentication against the FreeIPA server. See details [here](#).

ApacheDS testing Kerberos server

For quick testing and unit tests, use a simple [ApacheDS](#) Kerberos server. You must build Keycloak

from the source and then run the Kerberos server with the maven-exec-plugin from our test suite. See details [here](#).

Credential delegation

Kerberos supports the credential delegation. Applications may need access to the Kerberos ticket so they can re-use it to interact with other services secured by Kerberos. Because the Keycloak server processed the SPNEGO protocol, you must propagate the GSS credential to your application within the OpenID Connect token claim or a SAML assertion attribute. Keycloak transmits this to your application from the Keycloak server. To insert this claim into the token or assertion, each application must enable the built-in protocol mapper `gss delegation credential`. This mapper is available in the **Mappers** tab of the application's client page. See [Protocol Mappers](#) chapter for more details.

Applications must deserialize the claim it receives from Keycloak before using it to make GSS calls against other services. When you deserialize the credential from the access token to the `GSSCredential` object, create the `GSSContext` with this credential passed to the `GSSManager.createContext` method. For example:

```
// Obtain accessToken in your application.
KeycloakPrincipal keycloakPrincipal = (KeycloakPrincipal)
servletReq.getUserPrincipal();
AccessToken accessToken = keycloakPrincipal.getKeycloakSecurityContext().getToken();

// Retrieve Kerberos credential from accessToken and deserialize it
String serializedGssCredential = (String) accessToken.getOtherClaims().
    get(org.keycloak.common.constants.KerberosConstants.GSS_DELEGATION_CREDENTIAL);

GSSCredential deserializedGssCredential =
org.keycloak.common.util.KerberosSerializationUtils.
    deserializeCredential(serializedGssCredential);

// Create GSSContext to call other Kerberos-secured services
GSSContext context = gssManager.createContext(serviceName, krb5id,
    deserializedGssCredential, GSSContext.DEFAULT_LIFETIME);
```

Examples of this code exist in `examples/kerberos` in the Keycloak example distribution or demo distribution download. You can also check the example sources directly [here](#).



Configure `forwardable` Kerberos tickets in `krb5.conf` file and add support for delegated credentials to your browser.



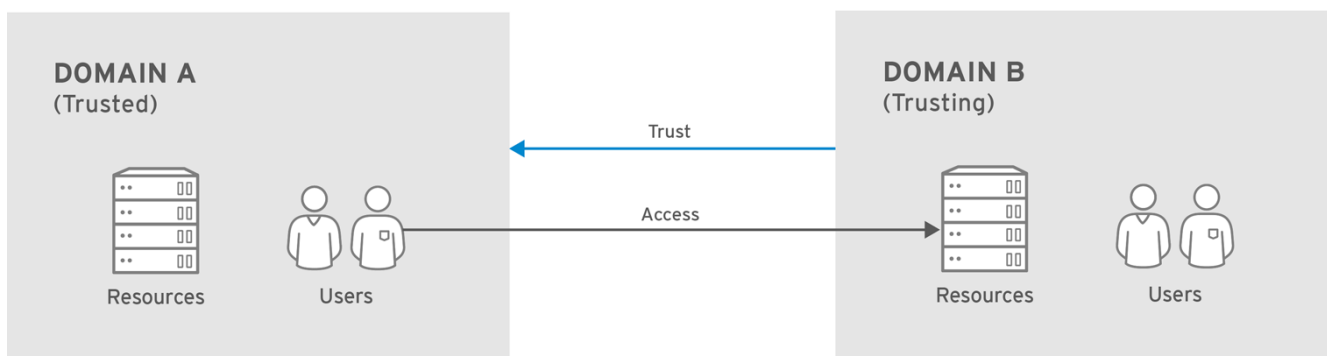
Credential delegation has security implications, so use it only if necessary and only with HTTPS. See [this article](#) for more details and an example.

Cross-realm trust

In the Kerberos protocol, the **realm** is a set of Kerberos principals. The definition of these principals exists in the Kerberos database, which is typically an LDAP server.

The Kerberos protocol allows cross-realm trust. For example, if 2 Kerberos realms, A and B, exist, then cross-realm trust will allow the users from realm A to access realm B's resources. Realm B trusts realm A.

Kerberos cross-realm trust



RHEL_404973_0516

The Keycloak server supports cross-realm trust. To implement this, perform the following:

- Configure the Kerberos servers for the cross-realm trust. Implementing this step depends on the Kerberos server implementations. This step is necessary to add the Kerberos principal **krbtgt/B@A** to the Kerberos databases of realm A and B. This principal must have the same keys on both Kerberos realms. The principals must have the same password, key version numbers, and ciphers in both realms. Consult the Kerberos server documentation for more details.



The cross-realm trust is unidirectional by default. You must add the principal **krbtgt/A@B** to both Kerberos databases for bidirectional trust between realm A and realm B. However, trust is transitive by default. If realm B trusts realm A and realm C trusts realm B, then realm C trusts realm A without the principal, **krbtgt/C@A**, available. Additional configuration (for example, **capaths**) may be necessary on the Kerberos client-side so clients can find the trust path. Consult the Kerberos documentation for more details.

- Configure Keycloak server
 - When using an LDAP storage provider with Kerberos support, configure the server principal for realm B, as in this example: **HTTP/mydomain.com@B**. The LDAP server must find the users from realm A if users from realm A are to successfully authenticate to Keycloak, because Keycloak must perform the SPNEGO flow and then find the users.

For example, Kerberos principal user **john@A** must be available in the LDAP under an LDAP DN such as **uid=john,ou=People,dc=example,dc=com**. If you want users from realm A and B to authenticate, ensure that LDAP can find users from both realms A and B.

- When using a Kerberos user storage provider (typically, Kerberos without LDAP integration),

configure the server principal as `HTTP/mydomain.com@B`, and users from Kerberos realms A and B must be able to authenticate.



When using the Kerberos user storage provider, there cannot be conflicting users among Kerberos realms. If conflicting users exist, Keycloak maps them to the same user.

Troubleshooting

If you have issues, enable additional logging to debug the problem:

- Enable `Debug` flag in the Admin Console for Kerberos or LDAP federation providers
- Enable TRACE logging for category `org.keycloak` to receive more information in server logs
- Add system properties `-Dsun.security.krb5.debug=true` and `-Dsun.security.spnego.debug=true`

X.509 client certificate user authentication

Keycloak supports logging in with an X.509 client certificate if you have configured the server to use mutual SSL authentication.

A typical workflow:

- A client sends an authentication request over SSL/TLS channel.
- During the SSL/TLS handshake, the server and the client exchange their x.509/v3 certificates.
- The container (WildFly) validates the certificate PKIX path and the certificate expiration date.
- The x.509 client certificate authenticator validates the client certificate by using the following methods:
 - Checks the certificate revocation status by using CRL or CRL Distribution Points.
 - Checks the Certificate revocation status by using OCSP (Online Certificate Status Protocol).
 - Validates whether the key in the certificate matches the expected key.
 - Validates whether the extended key in the certificate matches the expected extended key.
- If any of the these checks fail, the x.509 authentication fails. Otherwise, the authenticator extracts the certificate identity and maps it to an existing user.

When the certificate maps to an existing user, the behavior diverges depending on the authentication flow:

- In the Browser Flow, the server prompts users to confirm their identity or sign in with a username and password.
- In the Direct Grant Flow, the server signs in the user.



Note that it is the responsibility of the web container to validate certificate PKIX path. X.509 authenticator on the Keycloak side provides just the additional support for check the certificate expiration, certificate revocation status and key usage. If

you are using Keycloak deployed behind reverse proxy, make sure that your reverse proxy is configured to validate PKIX path. If you do not use reverse proxy and users directly access the WildFly, you should be fine as WildFly makes sure that PKIX path is validated as long as it is configured as described below.

Features

Supported Certificate Identity Sources:

- Match SubjectDN by using regular expressions
- X500 Subject's email attribute
- X500 Subject's email from Subject Alternative Name Extension (RFC822Name General Name)
- X500 Subject's other name from Subject Alternative Name Extension. This other name is the User Principal Name (UPN), typically.
- X500 Subject's Common Name attribute
- Match IssuerDN by using regular expressions
- Certificate Serial Number
- Certificate Serial Number and IssuerDN
- SHA-256 Certificate thumbprint
- Full certificate in PEM format

Regular expressions

Keycloak extracts the certificate identity from Subject DN or Issuer DN by using a regular expression as a filter. For example, this regular expression matches the email attribute:

```
emailAddress=(.*?)(?:,|$)
```

The regular expression filtering applies if the **Identity Source** is set to either **Match SubjectDN using regular expression** or **Match IssuerDN using regular expression**.

Mapping certificate identity to an existing user

The certificate identity mapping can map the extracted user identity to an existing user's username, email, or a custom attribute whose value matches the certificate identity. For example, setting **Identity source** to *Subject's email* or **User mapping method** to *Username or email* makes the X.509 client certificate authenticator use the email attribute in the certificate's Subject DN as the search criteria when searching for an existing user by username or by email.



- If you disable **Login with email** at realm settings, the same rules apply to certificate authentication. Users are unable to log in by using the email attribute.
- Using **Certificate Serial Number and IssuerDN** as an identity source requires two custom attributes for the serial number and the IssuerDN.

- **SHA-256 Certificate thumbprint** is the lowercase hexadecimal representation of SHA-256 certificate thumbprint.
- Using **Full certificate in PEM format** as an identity source is limited to the custom attributes mapped to external federation sources, such as LDAP. Keycloak cannot store certificates in its database due to length limitations, so in the case of LDAP, you must enable **Always Read Value From LDAP**.

Extended certificate validation

- Revocation status checking using CRL.
- Revocation status checking using CRL/Distribution Point.
- Revocation status checking using OCSP/Responder URI.
- Certificate KeyUsage validation.
- Certificate ExtendedKeyUsage validation.

Adding X.509 client certificate authentication to browser flows

1. Click **Authentication** in the menu.
2. Click the **Browser** flow.
3. From the **Action** list, select **Duplicate**.
4. Enter a name for the copy.
5. Click **Duplicate**.
6. Click **Add step**.
7. Click "X509/Validate Username Form".
8. Click **Add**.

X509 execution

Add step to Copy of browser



1 - 10 ▾



- Browser Redirect for Cookie free authentication**
Perform a 302 redirect to get user agent's current URI on authenticate path with an auth_session_id query parameter. This is for client's that do not support cookies.
- Cookie**
Validates the SSO cookie set by the auth server.
- Username Password Challenge**
Proprietary challenge protocol for CLI clients that queries for username password
- Choose User**
Choose a user to reset credentials for
- Password**
Validates the password supplied as a 'password' form parameter in direct grant request
- WebAuthn Authenticator**
Authenticator for WebAuthn. Usually used for WebAuthn two-factor authentication
- Kerberos**
Initiates the SPNEGO protocol. Most often used with Kerberos.
- Reset Password**
Sets the Update Password required action if execution is REQUIRED. Will also set it if execution is OPTIONAL and the password is currently configured for it.
- X509/Validate Username**
Validates username and password from X509 client certificate received as a part of mutual SSL handshake.
- Password Form**
Validates a password from login form.
- Docker Authenticator**
Uses HTTP Basic authentication to validate docker users, returning a docker error token on auth failure

1 - 10 ▾



Add

Cancel

9. Click and drag the "X509/Validate Username Form" over the "Browser Forms" execution.
10. Set the requirement to "ALTERNATIVE".

X509 browser flow

Master

Authentication > Flow details

X.509 Browser Not in use

Steps	Requirement
Cookie	Alternative
Kerberos	Alternative
Identity Provider Redirector	Alternative
X509/Validate Username Form	Alternative
X.509 Browser forms Username, password, otp and other auth forms.	Alternative

11. Click the **Action** menu.
12. Click the **Bind flow**.
13. Click the **Browser flow** from the drop-down list.
14. Click **Save**.

X509 browser flow bindings

Docker auth Built-in	✓ Docker auth	Used by Docker clients to authenticate against the IDP
X.509 Browser	✓ Browser flow	browser based authentication
Client-flow	✓ Specific clients	

Configuring X.509 client certificate authentication

X509 configuration

X509/Validate Username Form config ×

Alias * ?

User Identity Source ?

Canonical DN representation enabled ?

Off

Enable Serial Number hexadecimal representation ?

Off

A regular expression to extract user identity ?

User mapping method ?

A name of user attribute ?

+ Add a name of user attribute

Check certificate validity ?

On

CRL Checking Enabled ?

Off

Enable CRL Distribution Point to check certificate revocation status ?

Off

CRL Path ?

+ Add crl path

OCSP Checking Enabled ?

Off

OCSP Fail-Open Behavior ?

Off

OCSP Responder Uri ?

User Identity Source

Defines the method for extracting the user identity from a client certificate.

Canonical DN representation enabled

Defines whether to use canonical format to determine a distinguished name. The official [Java API documentation](#) describes the format. This option affects the two User Identity Sources *Match SubjectDN using regular expression* and *Match IssuerDN using regular expression* only. Enable this option when you set up a new Keycloak instance. Disable this option to retain backward compatibility with existing Keycloak instances.

Enable Serial Number hexadecimal representation

Represent the [serial number](#) as hexadecimal. The serial number with the sign bit set to 1 must be left padded with 00 octet. For example, a serial number with decimal value *161*, or *a1* in hexadecimal representation is encoded as *00a1*, according to RFC5280. See [RFC5280, appendix-B](#) for more details.

A regular expression

A regular expression to use as a filter for extracting the certificate identity. The expression must contain a single group.

User Mapping Method

Defines the method to match the certificate identity with an existing user. *Username or email* searches for existing users by username or email. *Custom Attribute Mapper* searches for existing users with a custom attribute that matches the certificate identity. The name of the custom attribute is configurable.

A name of user attribute

A custom attribute whose value matches against the certificate identity. Use multiple custom attributes when attribute mapping is related to multiple values, For example, 'Certificate Serial Number and IssuerDN'.

CRL Checking Enabled

Check the revocation status of the certificate by using the Certificate Revocation List. The location of the list is defined in the **CRL file path** attribute.

Enable CRL Distribution Point to check certificate revocation status

Use CDP to check the certificate revocation status. Most PKI authorities include CDP in their certificates.

CRL file path

The path to a file containing a CRL list. The value must be a path to a valid file if the **CRL Checking Enabled** option is enabled.

OCSP Checking Enabled

Checks the certificate revocation status by using Online Certificate Status Protocol.

OCSP Fail-Open Behavior

By default the OCSP check must return a positive response in order to continue with a successful

authentication. Sometimes however this check can be inconclusive: for example, the OCSP server could be unreachable, overloaded, or the client certificate may not contain an OCSP responder URI. When this setting is turned ON, authentication will be denied only if an explicit negative response is received by the OCSP responder and the certificate is definitely revoked. If a valid OCSP response is not available the authentication attempt will be accepted.

OCSP Responder URI

Override the value of the OCSP responder URI in the certificate.

Validate Key Usage

Verifies the certificate's KeyUsage extension bits are set. For example, "digitalSignature,KeyEncipherment" verifies if bits 0 and 2 in the KeyUsage extension are set. Leave this parameter empty to disable the Key Usage validation. See [RFC5280, Section-4.2.1.3](#) for more information. Keycloak raises an error when a key usage mismatch occurs.

Validate Extended Key Usage

Verifies one or more purposes defined in the Extended Key Usage extension. See [RFC5280, Section-4.2.1.12](#) for more information. Leave this parameter empty to disable the Extended Key Usage validation. Keycloak raises an error when flagged as critical by the issuing CA and a key usage extension mismatch occurs.

Validate Certificate Policy

Verifies one or more policy OIDs as defined in the Certificate Policy extension. See [RFC5280, Section-4.2.1.4](#). Leave the parameter empty to disable the Certificate Policy validation. Multiple policies should be separated using a comma.

Certificate Policy Validation Mode

When more than one policy is specified in the **Validate Certificate Policy** setting, it decides whether the matching should check for all requested policies to be present, or one match is enough for a successful authentication. Default value is **All**, meaning that all requested policies should be present in the client certificate.

Bypass identity confirmation



If enabled, X.509 client certificate authentication does not prompt the user to confirm the certificate identity. Keycloak signs in the user upon successful authentication.

Revalidate client certificate

If set, the client certificate trust chain will be always verified at the application level using the certificates present in the configured trust store. This can be useful if the underlying web server does not enforce client certificate chain validation, for example because it is behind a non-validating load balancer or reverse proxy, or when the number of allowed CAs is too large for the mutual SSL negotiation (most browsers cap the maximum SSL negotiation packet size at 32767 bytes, which corresponds to about 200 advertised CAs). By default this option is off.

Adding X.509 Client Certificate Authentication to a Direct Grant Flow

1. Click **Authentication** in the menu.
2. Select **Duplicate** from the "Action list" to make a copy of the built-in "Direct grant" flow.

3. Enter a name for the copy.
4. Click **Duplicate**.
5. Click the created flow.
6. Click the trash can icon  of the "Username Validation" and click **Delete**.
7. Click the trash can icon  of the "Password" and click **Delete**.
8. Click **Add step**.
9. Click "X509/Validate Username".
10. Click **Add**.

X509 direct grant execution

Add step to Copy of direct grant



11 - 20 ▾ < >

- Docker Authenticator
Uses HTTP Basic authentication to validate docker users, returning a docker error token on auth failure
- Username Password Form for identity provider reauthentication
Validates a password from login form. Username may be already known from identity provider authentication
- Allow access
Authenticator will always successfully authenticate. Useful for example in the conditional flows to be used after satisfying the previous conditions
- Verify existing account by Email
Email verification of existing Keycloak user, that wants to link his user account with identity provider
- Automatically set existing user
Automatically set existing user to authentication context without any verification
- X509/Validate Username Form
Validates username and password from X509 client certificate received as a part of mutual SSL handshake.
- Basic Auth Challenge
Challenge-response authentication using HTTP BASIC scheme.
- Deny access
Access will be always denied. Useful for example in the conditional flows to be used after satisfying the previous conditions
- Identity Provider Redirector
Redirects to default Identity Provider or Identity Provider specified with kc_idp_hint query parameter
- Username Validation
Validates the username supplied as a 'username' form parameter in direct grant request
- Reset OTP
Sets the Configure OTP required action.

11 - 20 ▾ < >

Add

Cancel

11. Set up the x509 authentication configuration by following the steps described in the [x509 Browser Flow](#) section.
12. Click the **Bindings** tab.
13. Click the **Direct Grant Flow** drop-down list.
14. Click the newly created "x509 Direct Grant" flow.

15. Click **Save**.

X509 direct grant flow bindings

X509 Direct grant

✔ Direct grant flow

OpenID Connect Resource Owner Grant

W3C Web Authentication (WebAuthn)

Keycloak provides support for [W3C Web Authentication \(WebAuthn\)](#). Keycloak works as a WebAuthn's [Relying Party \(RP\)](#).



WebAuthn's operations success depends on the user's WebAuthn supporting authenticator, browser, and platform. Make sure your authenticator, browser, and platform support the WebAuthn specification.

Setup


The setup procedure of WebAuthn support for 2FA is the following:

Enable WebAuthn authenticator registration

1. Click **Authentication** in the menu.
2. Click the **Required Actions** tab.
3. Toggle the **Webauthn Register** switch to **ON**.

Toggle the **Default Action** switch to **ON** if you want all new users to be required to register their WebAuthn credentials.

Adding WebAuthn authentication to a browser flow

1. Click **Authentication** in the menu.
2. Click the **Browser** flow.
3. Select **Duplicate** from the "Action list" to make a copy of the built-in **Browser** flow.
4. Enter "WebAuthn Browser" as the name of the copy.
5. Click **Duplicate**.
6. Click the name to go to the details
7. Click the trash can icon  of the "WebAuthn Browser Browser - Conditional OTP" and click **Delete**.

If you require WebAuthn for all users:

1. Click + menu of the **WebAuthn Browser Forms**.
2. Click **Add step**.
3. Click **WebAuthn Authenticator**.
4. Click **Add**.

5. Select **Required** for the **WebAuthn Authenticator** authentication type to set its requirement to required.

Webauthn browser Not in use

Steps	Requirement
Cookie	Alternative
Kerberos	Alternative
Identity Provider Redirector	Alternative
Webauthn browser forms Username, password, otp and other auth forms.	Alternative
Username Password Form	Required
WebAuthn Authenticator	Required

[+ Add step](#) [+ Add sub-flow](#)

6. Click the **Action** menu on the top of the screen.
7. Select **Bind flow** from the drop-down list.
8. Select **Browser** from the drop-down list.
9. Click **Save**.



If a user does not have WebAuthn credentials, the user must register WebAuthn credentials.

Users can log in with WebAuthn if they have a WebAuthn credential registered only. So instead of adding the **WebAuthn Authenticator** execution, you can:

Procedure

1. Click + menu of the **WebAuthn Browser Forms** row.
2. Click **Add sub-flow**.
3. Enter "Conditional 2FA" for the *name* field.
4. On the **WebAuthn Browser Forms** row, click the plus sign + and select **Add step**.
5. Select **Conditional** for the **Conditional 2FA** to set its requirement to conditional.
6. On the **Conditional 2FA** row, click the plus sign + and select **Add condition**.
7. Click **Add condition**.
8. Select **Condition - User Configured**.

9. Click **Add**.
10. Select **Required** for the **Condition - User Configured** to set its requirement to required.
11. Drag and drop **WebAuthn Authenticator** into the **Conditional 2FA** flow
12. Select **Alternative** for the **WebAuthn Authenticator** to set its requirement to alernative.

Steps	Requirement
Cookie	Alternative
Kerberos	Alternative
Identity Provider Redirector	Alternative
Webauthn browser forms Username, password, otp and other auth forms.	Alternative
Username Password Form	Required
Conditional 2FA	Conditional
Condition - user configured	Required
WebAuthn Authenticator	Alternative

+ Add step + Add sub-flow

The user can choose between using WebAuthn and OTP for the second factor:

Procedure

1. On the **Conditional 2FA** row, click the plus sign + and select **Add step**.
2. Click **Add step**.
3. Select **OTP Form** from the list.
4. Click **Add**.
5. Select **Alternative** for the **OTP Form** to set its requirement to alernative.

Steps	Requirement
☰ Cookie	Alternative 🗑️
☰ Kerberos	Alternative 🗑️
☰ Identity Provider Redirector	Alternative ⚙️ 🗑️
☰ ▼ Webauthn browser forms Username, password, otp and other auth forms.	Alternative + ▼ 🗑️
☰ Username Password Form	Required 🗑️
☰ ▼ Conditional 2FA	Conditional + ▼ 🗑️
☰ Condition - user configured	Required 🗑️
☰ WebAuthn Authenticator	Alternative 🗑️
☰ OTP Form	Alternative 🗑️

[+ Add step](#) [+ Add sub-flow](#)

Authenticate with WebAuthn authenticator

After registering a WebAuthn authenticator, the user carries out the following operations:

- Open the login form. The user must authenticate with a username and password.
- The user's browser asks the user to authenticate by using their WebAuthn authenticator.

Managing WebAuthn as an administrator

Managing credentials

Keycloak manages WebAuthn credentials similarly to other credentials from [User credential management](#):

- Keycloak assigns users a required action to create a WebAuthn credential from the **Reset Actions** list and select **Webauthn Register**.
- Administrators can delete a WebAuthn credential by clicking **Delete**.
- Administrators can view the credential's data, such as the AAGUID, by selecting **Show data....**
- Administrators can set a label for the credential by setting a value in the **User Label** field and saving the data.

Managing policy

Administrators can configure WebAuthn related operations as **WebAuthn Policy** per realm.

Procedure

1. Click **Authentication** in the menu.
2. Click the **Policy** tab.
3. Click the **WebAuthn Policy** tab.
4. Configure the items within the policy (see description below).
5. Click **Save**.

The configurable items and their description are as follows:

Configuration	Description
Relying Party Entity Name	The readable server name as a WebAuthn Relying Party. This item is mandatory and applies to the registration of the WebAuthn authenticator. The default setting is "keycloak". For more details, see WebAuthn Specification .
Signature Algorithms	The algorithms telling the WebAuthn authenticator which signature algorithms to use for the Public Key Credential . Keycloak uses the Public Key Credential to sign and verify Authentication Assertions . If no algorithms exist, the default ES256 is adapted. ES256 is an optional configuration item applying to the registration of WebAuthn authenticators. For more details, see WebAuthn Specification .
Relying Party ID	The ID of a WebAuthn Relying Party that determines the scope of Public Key Credentials . The ID must be the origin's effective domain. This ID is an optional configuration item applied to the registration of WebAuthn authenticators. If this entry is blank, Keycloak adapts the host part of Keycloak's base URL. For more details, see WebAuthn Specification .
Attestation Conveyance Preference	The WebAuthn API implementation on the browser (WebAuthn Client) is the preferential method to generate Attestation statements. This preference is an optional configuration item applying to the registration of the WebAuthn authenticator. If no option exists, its behavior is the same as selecting "none". For more details, see WebAuthn Specification .

Configuration	Description
Authenticator Attachment	The acceptable attachment pattern of a WebAuthn authenticator for the WebAuthn Client. This pattern is an optional configuration item applying to the registration of the WebAuthn authenticator. For more details, see WebAuthn Specification .
Require Resident Key	The option requiring that the WebAuthn authenticator generates the Public Key Credential as Client-side-resident Public Key Credential Source . This option applies to the registration of the WebAuthn authenticator. If left blank, its behavior is the same as selecting "No". For more details, see WebAuthn Specification .
User Verification Requirement	The option requiring that the WebAuthn authenticator confirms the verification of a user. This is an optional configuration item applying to the registration of a WebAuthn authenticator and the authentication of a user by a WebAuthn authenticator. If no option exists, its behavior is the same as selecting "preferred". For more details, see WebAuthn Specification for registering a WebAuthn authenticator and WebAuthn Specification for authenticating the user by a WebAuthn authenticator .
Timeout	The timeout value, in seconds, for registering a WebAuthn authenticator and authenticating the user by using a WebAuthn authenticator. If set to zero, its behavior depends on the WebAuthn authenticator's implementation. The default value is 0. For more details, see WebAuthn Specification for registering a WebAuthn authenticator and WebAuthn Specification for authenticating the user by a WebAuthn authenticator .
Avoid Same Authenticator Registration	If enabled, Keycloak cannot re-register an already registered WebAuthn authenticator.
Acceptable AAGUIDs	The white list of AAGUIDs which a WebAuthn authenticator must register against.

Attestation statement verification

When registering a WebAuthn authenticator, Keycloak verifies the trustworthiness of the attestation statement generated by the WebAuthn authenticator. Keycloak requires the trust

anchor's certificates imported into the [truststore](<https://www.keycloak.org/server/keycloak-truststore>).

To omit this validation, disable this truststore or set the WebAuthn policy's configuration item "Attestation Conveyance Preference" to "none".

Managing WebAuthn credentials as a user

Register WebAuthn authenticator

The appropriate method to register a WebAuthn authenticator depends on whether the user has already registered an account on Keycloak.

New user

If the **WebAuthn Register** required action is **Default Action** in a realm, new users must set up the WebAuthn security key after their first login.

Procedure

1. Open the login form.
2. Click **Register**.
3. Fill in the items on the form.
4. Click **Register**.

After successfully registering, the browser asks the user to enter the text of their WebAuthn authenticator's label.

Existing user

If **WebAuthn Authenticator** is set up as required as shown in the first example, then when existing users try to log in, they are required to register their WebAuthn authenticator automatically:

Procedure

1. Open the login form.
2. Enter the items on the form.
3. Click **Save**.
4. Click **Login**.

After successful registration, the user's browser asks the user to enter the text of their WebAuthn authenticator's label.

Passwordless WebAuthn together with Two-Factor

Keycloak uses WebAuthn for two-factor authentication, but you can use WebAuthn as the first-factor authentication. In this case, users with **passwordless** WebAuthn credentials can authenticate to Keycloak without a password. Keycloak can use WebAuthn as both the passwordless and two-factor authentication mechanism in the context of a realm and a single authentication flow.

An administrator typically requires that Security Keys registered by users for the WebAuthn passwordless authentication meet different requirements. For example, the security keys may require users to authenticate to the security key using a PIN, or the security key attests with a stronger certificate authority.

Because of this, Keycloak permits administrators to configure a separate **WebAuthn Passwordless Policy**. There is a required **Webauthn Register Passwordless** action of type and separate authenticator of type **WebAuthn Passwordless Authenticator**.

Setup

Set up WebAuthn passwordless support as follows:

1. (if not already present) Register a new required action for WebAuthn passwordless support. Use the steps described in [Enable WebAuthn Authenticator Registration](#). Register the **Webauthn Register Passwordless** action.
2. Configure the policy. You can use the steps and configuration options described in [Managing Policy](#). Perform the configuration in the Admin Console in the tab **WebAuthn Passwordless Policy**. Typically the requirements for the security key will be stronger than for the two-factor policy. For example, you can set the **User Verification Requirement** to **Required** when you configure the passwordless policy.
3. Configure the authentication flow. Use the **WebAuthn Browser** flow described in [Adding WebAuthn Authentication to a Browser Flow](#). Configure the flow as follows:
 - The **WebAuthn Browser Forms** subflow contains **Username Form** as the first authenticator. Delete the default **Username Password Form** authenticator and add the **Username Form** authenticator. This action requires the user to provide a username as the first step.
 - There will be a required subflow, which can be named **Passwordless Or Two-factor**, for example. This subflow indicates the user can authenticate with Passwordless WebAuthn credential or with Two-factor authentication.
 - The flow contains **WebAuthn Passwordless Authenticator** as the first alternative.
 - The second alternative will be a subflow named **Password And Two-factor Webauthn**, for example. This subflow contains a **Password Form** and a **WebAuthn Authenticator**.

The final configuration of the flow looks similar to this:

PasswordLess flow

Webauthn browser Not in use

Steps	Requirement	
Cookie	Alternative	
Kerberos	Alternative	
Identity Provider Redirector	Alternative	
Webauthn browser forms <small>Username, password, otp and other auth forms.</small>	Alternative	+
Username Password Form	Required	
Passwordless Or Two-factor	Required	+
WebAuthn Passwordless Authenticator	Alternative	
Password And Two-factor Webauthn	Alternative	+
Password Form	Required	
WebAuthn Authenticator	Required	

[+ Add step](#) [+ Add sub-flow](#)

You can now add **WebAuthn Register Passwordless** as the required action to a user, already known to Keycloak, to test this. During the first authentication, the user must use the password and second-factor WebAuthn credential. The user does not need to provide the password and second-factor WebAuthn credential if they use the WebAuthn Passwordless credential.

LoginLess WebAuthn

Keycloak uses WebAuthn for two-factor authentication, but you can use WebAuthn as the first-factor authentication. In this case, users with **passwordless** WebAuthn credentials can authenticate to Keycloak without submitting a login or a password. Keycloak can use WebAuthn as both the loginless/passwordless and two-factor authentication mechanism in the context of a realm.

An administrator typically requires that Security Keys registered by users for the WebAuthn loginless authentication meet different requirements. Loginless authentication requires users to authenticate to the security key (for example by using a PIN code or a fingerprint) and that the cryptographic keys associated with the loginless credential are stored physically on the security key. Not all security keys meet that kind of requirements. Check with your security key vendor if your

device supports 'user verification' and 'resident key'. See [Supported Security Keys](#).

Keycloak permits administrators to configure the **WebAuthn Passwordless Policy** in a way that allows loginless authentication. Note that loginless authentication can only be configured with **WebAuthn Passwordless Policy** and with **WebAuthn Passwordless** credentials. WebAuthn loginless authentication and WebAuthn passwordless authentication can be configured on the same realm but will share the same policy **WebAuthn Passwordless Policy**.

Setup

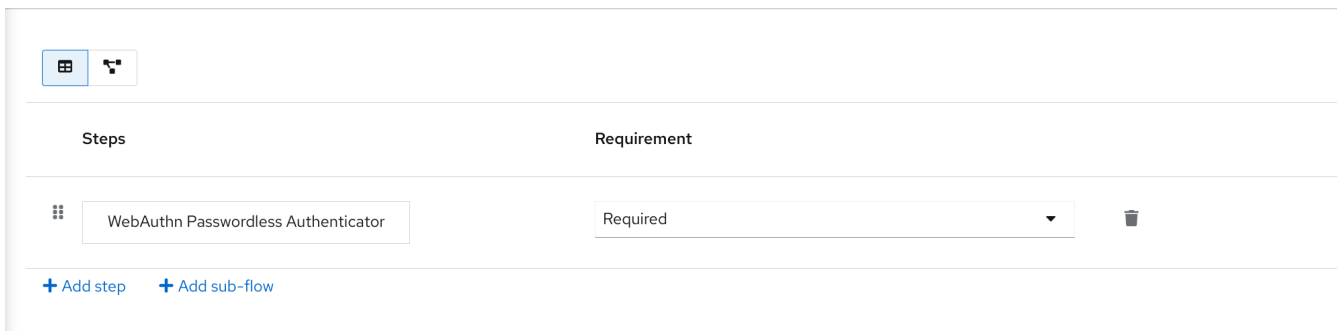
Procedure

Set up WebAuthn Loginless support as follows:

1. (if not already present) Register a new required action for WebAuthn passwordless support. Use the steps described in [Enable WebAuthn Authenticator Registration](#). Register the **Webauthn Register Passwordless** action.
2. Configure the **WebAuthn Passwordless Policy**. Perform the configuration in the Admin Console, **Authentication** section, in the tab **Policies** → **WebAuthn Passwordless Policy**. You have to set **User Verification Requirement** to **required** and **Require Resident Key** to **Yes** when you configure the policy for loginless scenario. Note that since there isn't a dedicated Loginless policy it won't be possible to mix authentication scenarios with user verification=no/resident key=no and loginless scenarios (user verification=yes/resident key=yes). Storage capacity is usually very limited on security keys meaning that you won't be able to store many resident keys on your security key.
3. Configure the authentication flow. Create a new authentication flow, add the "WebAuthn Passwordless" execution and set the Requirement setting of the execution to **Required**

The final configuration of the flow looks similar to this:

LoginLess flow



You can now add the required action **WebAuthn Register Passwordless** to a user, already known to Keycloak, to test this. The user with the required action configured will have to authenticate (with a username/password for example) and will then be prompted to register a security key to be used for loginless authentication.

Vendor specific remarks

Compatibility check list

Loginless authentication with Keycloak requires the security key to meet the following features

- FIDO2 compliance: not to be confused with FIDO/U2F
- User verification: the ability for the security key to authenticate the user (prevents someone finding your security key to be able to authenticate loginless and passwordless)
- Resident key: the ability for the security key to store the login and the cryptographic keys associated with the client application

Windows Hello

To use Windows Hello based credentials to authenticate against Keycloak, configure the **Signature Algorithms** setting of the **WebAuthn Passwordless Policy** to include the **RS256** value. Note that some browsers don't allow access to platform security key (like Windows Hello) inside private windows.

Supported security keys

The following security keys have been successfully tested for loginless authentication with Keycloak:

- Windows Hello (Windows 10 21H1/21H2)
- Yubico Yubikey 5 NFC
- Feitian ePass FIDO-NFC

Recovery Codes (RecoveryCodes)

You can configure Recovery codes for two-factor authentication by adding 'Recovery Authentication Code Form' as a two-factor authenticator to your authentication flow. For an example of configuring this authenticator, see [WebAuthn](#).



Please note that Recovery Codes support is in development. Use this feature experimentally.

Conditions in conditional flows

As was mentioned in [Execution requirements](#), *Condition* executions can be only contained in *Conditional* subflow. If all *Condition* executions evaluate as true, then the *Conditional* sub-flow acts as *Required*. You can process the next execution in the *Conditional* sub-flow. If some executions included in the *Conditional* sub-flow evaluate as false, then the whole sub-flow is considered as *Disabled*.

Available conditions

Condition - User Role

This execution has the ability to determine if the user has a role defined by *User role* field. If the user has the required role, the execution is considered as true and other executions are evaluated. The administrator has to define the following fields:

Alias

Describes a name of the execution, which will be shown in the authentication flow.

User role

Role the user should have to execute this flow. To specify an application role the syntax is `appname.approle` (for example `myapp.myrole`).

Condition - User Configured

This checks if the other executions in the flow are configured for the user. The Execution requirements section includes an example of the OTP form.

Condition - User Attribute

This checks if the user has set up the required attribute. There is a possibility to negate output, which means the user should not have the attribute. The [User Attributes](#) section shows how to add a custom attribute. You can provide these fields:

Alias

Describes a name of the execution, which will be shown in the authentication flow.

Attribute name

Name of the attribute to check.

Expected attribute value

Expected value in the attribute.

Negate output

You can negate the output. In other words, the attribute should not be present.

Explicitly deny/allow access in conditional flows

You can allow or deny access to resources in a conditional flow. The two authenticators [Deny Access](#) and [Allow Access](#) control access to the resources by conditions.

Allow Access

Authenticator will always successfully authenticate. This authenticator is not configurable.

Deny Access

Access will always be denied. You can define an error message, which will be shown to the user. You can provide these fields:

Alias

Describes a name of the execution, which will be shown in the authentication flow.

Error message

Error message which will be shown to the user. The error message could be provided as a particular message or as a property in order to use it with localization. (i.e *"You do not have the role 'admin'."*, *my-property-deny* in messages properties) Leave blank for the default message defined as property `access-denied`.

Here is an example how to deny access to all users who do not have the role `role1` and show an error message defined by a property `deny-role1`. This example includes **Condition - User Role** and **Deny Access** executions.

Browser flow

The screenshot shows a browser flow configuration interface with the following steps:

- Conditions Form**: Type: Alternative
- Username Form**: Type: Required
- Access by Role**: Type: Conditional
- Condition - user role**: Type: Required
- Deny access**: Type: Required
- Password Form**: Type: Required

Condition - user role configuration

Condition - user role config



Alias *

Must not have role1

User role

master

role1

Negate output

On

Save

Cancel

Configuration of the **Deny Access** is really easy. You can specify an arbitrary Alias and required message like this:

Deny access config



Alias *

Error message

Save

Cancel

The last thing is defining the property with an error message in the login theme `messages_en.properties` (for English):

```
deny-role1 = You do not have required role!
```

Integrating identity providers

An Identity Broker is an intermediary service connecting service providers with identity providers. The identity broker creates a relationship with an external identity provider to use the provider's identities to access the internal services the service provider exposes.

From a user perspective, identity brokers provide a user-centric, centralized way to manage identities for security domains and realms. You can link an account with one or more identities from identity providers or create an account based on the identity information from them.

An identity provider derives from a specific protocol used to authenticate and send authentication and authorization information to users. It can be:

- A social provider such as Facebook, Google, or Twitter.
- A business partner whose users need to access your services.
- A cloud-based identity service you want to integrate.

Typically, Keycloak bases identity providers on the following protocols:

- SAML v2.0
- OpenID Connect v1.0
- OAuth v2.0

Brokering overview

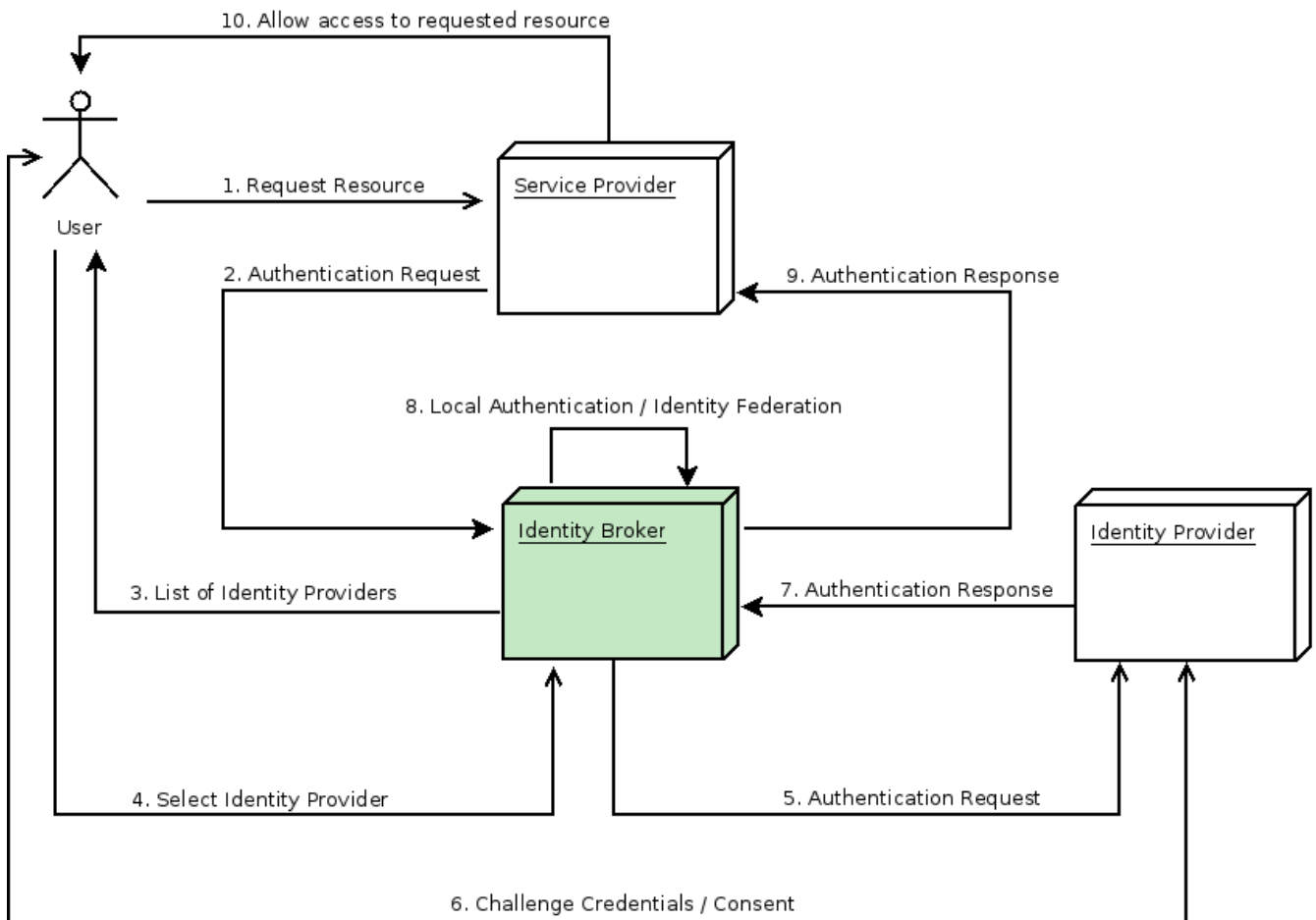
When using Keycloak as an identity broker, Keycloak does not force users to provide their credentials to authenticate in a specific realm. Keycloak displays a list of identity providers from which they can authenticate.

If you configure a default identity provider, Keycloak redirects users to the default provider.



Different protocols may require different authentication flows. All the identity providers supported by Keycloak use the following flow.

Identity broker flow



1. The unauthenticated user requests a protected resource in a client application.
2. The client application redirects the user to Keycloak to authenticate.
3. Keycloak displays the login page with a list of identity providers configured in a realm.
4. The user selects one of the identity providers by clicking its button or link.
5. Keycloak issues an authentication request to the target identity provider requesting authentication and redirects the user to the identity provider's login page. The administrator has already set the connection properties and other configuration options for the Admin Console's identity provider.
6. The user provides credentials or consents to authenticate with the identity provider.
7. Upon successful authentication by the identity provider, the user redirects back to Keycloak with an authentication response. Usually, the response contains a security token used by Keycloak to trust the identity provider's authentication and retrieve user information.
8. Keycloak checks if the response from the identity provider is valid. If valid, Keycloak imports and creates a user if the user does not already exist. Keycloak may ask the identity provider for further user information if the token does not contain that information. This behavior is *identity federation*. If the user already exists, Keycloak may ask the user to link the identity returned from the identity provider with the existing account. This behavior is *account linking*. With Keycloak, you can configure *Account linking* and specify it in the [First Login Flow](#). At this step, Keycloak authenticates the user and issues its token to access the requested resource in the service provider.
9. When the user authenticates, Keycloak redirects the user to the service provider by sending the

token previously issued during the local authentication.

10. The service provider receives the token from Keycloak and permits access to the protected resource.


Variations of this flow are possible. For example, the client application can request a specific identity provider rather than displaying a list of them, or you can set Keycloak to force users to provide additional information before federating their identity.

At the end of the authentication process, Keycloak issues its token to client applications. Client applications are separate from the external identity providers, so they cannot see the client application's protocol or how they validate the user's identity. The provider only needs to know about Keycloak.

Default Identity Provider

Keycloak can redirect to an identity provider rather than displaying the login form. To enable this redirection:

Procedure

1. Click **Authentication** in the menu.
2. Click the **Browser** flow.
3. Click the gear icon  on the **Identity Provider Redirector** row.
4. Set **Default Identity Provider** to the identity provider you want to redirect users to.

If Keycloak does not find the configured default identity provider, the login form is displayed.

This authenticator is responsible for processing the `kc_idp_hint` query parameter. See the [client suggested identity provider](#) section for more information.

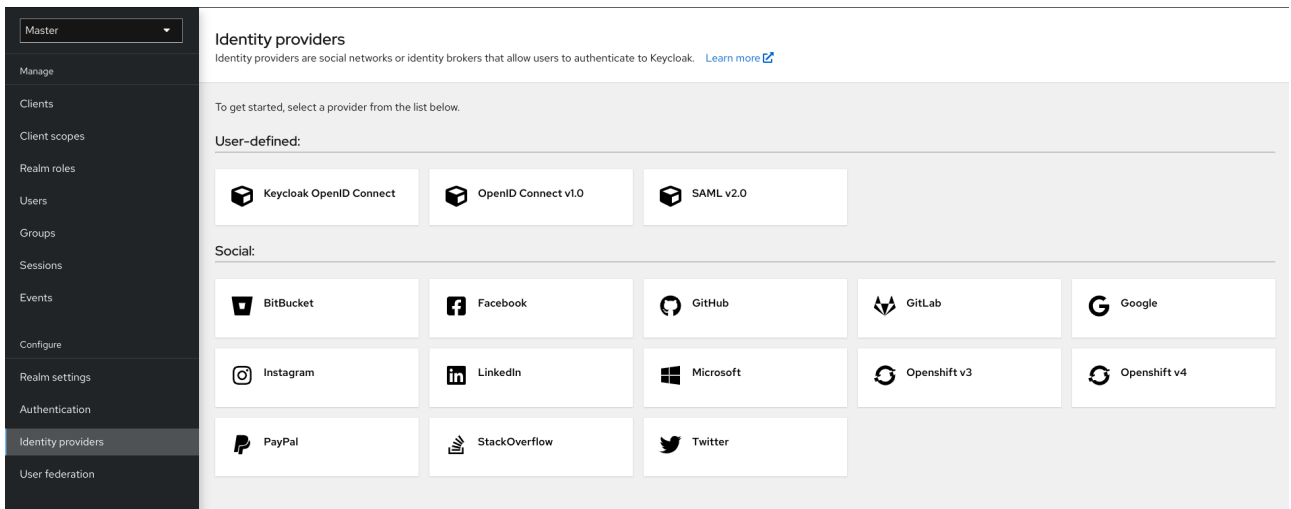
General configuration

The foundations of the identity broker configuration are identity providers (IDPs). Keycloak creates identity providers for each realm and enables them for every application by default. Users from a realm can use any of the registered identity providers when signing in to an application.

Procedure

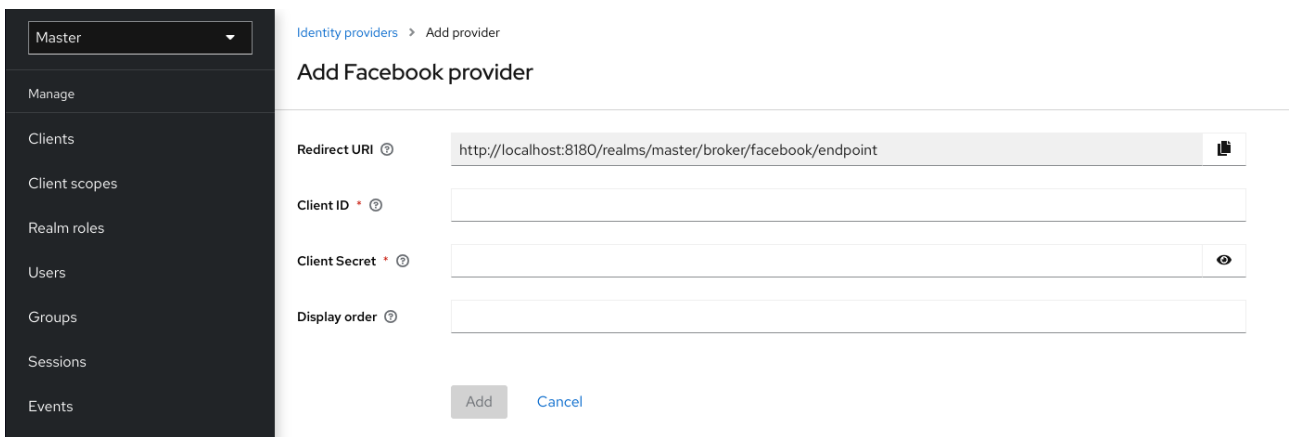
1. Click **Identity Providers** in the menu.

Identity Providers



2. Select an identity provider. Keycloak displays the configuration page for the identity provider you selected.

Add facebook identity Provider



When you configure an identity provider, the identity provider appears on the Keycloak login page as an option. You can place custom icons on the login screen for each identity provider. See [custom icons](#) for more information.

IDP login page

Sign in to your account

Username or email

Password

Remember me

Sign In

Or sign in with



Facebook

New user? [Register](#)

Social

Social providers enable social authentication in your realm. With Keycloak, users can log in to your application using a social network account. Supported providers include Twitter, Facebook, Google, LinkedIn, Instagram, Microsoft, PayPal, Openshift v3, GitHub, GitLab, Bitbucket, and Stack Overflow.

Protocol-based

Protocol-based providers rely on specific protocols to authenticate and authorize users. Using these providers, you can connect to any identity provider compliant with a specific protocol. Keycloak provides support for SAML v2.0 and OpenID Connect v1.0 protocols. You can configure and broker any identity provider based on these open standards.

Although each type of identity provider has its configuration options, all share a common configuration. The following configuration options are available:

Table 1. Common Configuration

Configuration	Description
Alias	The alias is a unique identifier for an identity provider and references an internal identity provider. Keycloak uses the alias to build redirect URIs for OpenID Connect protocols that require a redirect URI or callback URL to communicate with an identity provider. All identity providers must have an alias. Alias examples include <code>facebook</code> , <code>google</code> , and <code>idp.acme.com</code> .
Enabled	Toggles the provider ON or OFF.
Hide on Login Page	When ON , Keycloak does not display this provider as a login option on the login page. Clients can request this provider by using the 'kc_idp_hint' parameter in the URL to request a login.
Account Linking Only	When ON , Keycloak links existing accounts with this provider. This provider cannot log users in, and Keycloak does not display this provider as an option on the login page.
Store Tokens	When ON , Keycloak stores tokens from the identity provider.
Stored Tokens Readable	When ON , users can retrieve the stored identity provider token. This action also applies to the <i>broker</i> client-level role <i>read token</i> .
Trust Email	When ON , Keycloak trusts email addresses from the identity provider. If the realm requires email validation, users that log in from this identity provider do not need to perform the email verification process.
GUI Order	The sort order of the available identity providers on the login page.
First Login Flow	The authentication flow Keycloak triggers when users use this identity provider to log into Keycloak for the first time.
Post Login Flow	The authentication flow Keycloak triggers when a user finishes logging in with the external identity provider.

Configuration	Description
Sync Mode	Strategy to update user information from the identity provider through mappers. When choosing legacy , Keycloak used the current behavior. Import does not update user data and force updates user data when possible. See Identity Provider Mappers for more information.

Social Identity Providers

A social identity provider can delegate authentication to a trusted, respected social media account. Keycloak includes support for social networks such as Google, Facebook, Twitter, GitHub, LinkedIn, Microsoft, and Stack Overflow.

Bitbucket

To log in with Bitbucket, perform the following procedure.

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Bitbucket**.

Add identity provider

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, perform the [OAuth on Bitbucket Cloud](#) process. When you click **Add Consumer**:
 - a. Paste the value of **Redirect URI** into the **Callback URL** field.
 - b. Ensure you select **Email** and **Read** in the **Account** section to permit your application to read email.
5. Note the **Key** and **Secret** values Bitbucket displays when you create your consumer.
6. In Keycloak, paste the value of the **Key** into the **Client ID** field.
7. In Keycloak, paste the value of the **Secret** into the **Client Secret** field.

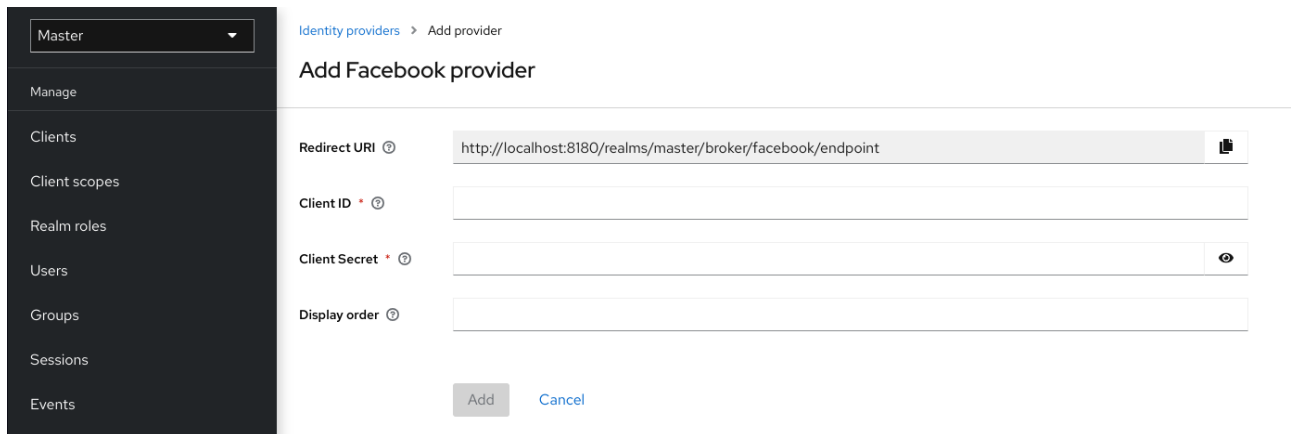
8. Click **Add**.

Facebook

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Facebook**. Keycloak displays the configuration page for the Facebook identity provider.

Add identity provider



The screenshot shows the Keycloak administration interface. On the left is a dark sidebar menu with 'Master' at the top and various management options below. The main area is titled 'Add Facebook provider' and contains the following fields:

- Redirect URI**: `http://localhost:8180/realms/master/broker/facebook/endpoint`
- Client ID**: (empty)
- Client Secret**: (empty, with a toggle for visibility)
- Display order**: (empty)

At the bottom of the form are two buttons: 'Add' and 'Cancel'.

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, follow the [Facebook Developer Guide's](#) instructions to create a project and client in Facebook.
 - a. Ensure your app is a website-type app.
 - b. Enter the **Redirect URI's** value into the **Site URL** of the Facebook **Website** settings block.
 - c. Ensure the app is public.
5. Enter the **Client ID** and **Client Secret** values from your Facebook app into the **Client ID** and **Client Secret** fields in Keycloak.
6. Click **Add**
7. Enter the required scopes into the **Default Scopes** field. By default, Keycloak uses the **email** scope. See [Graph API](#) for more information about Facebook scopes.

Keycloak sends profile requests to `graph.facebook.com/me?fields=id,name,email,first_name,last_name` by default. The response contains the `id`, `name`, `email`, `first_name`, and `last_name` fields only. To fetch additional fields from the Facebook profile, add a corresponding scope and add the field name in the **Additional user's profile fields** configuration option field.

GitHub

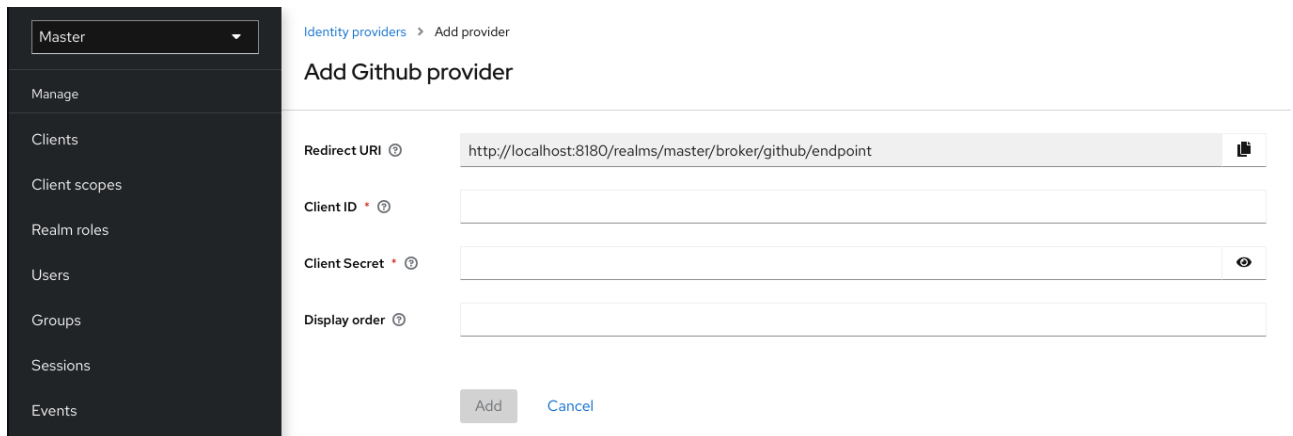
To log in with Github, perform the following procedure.

Procedure

1. Click **Identity Providers** in the menu.

2. From the **Add provider** list, select **Github**.

Add identity provider



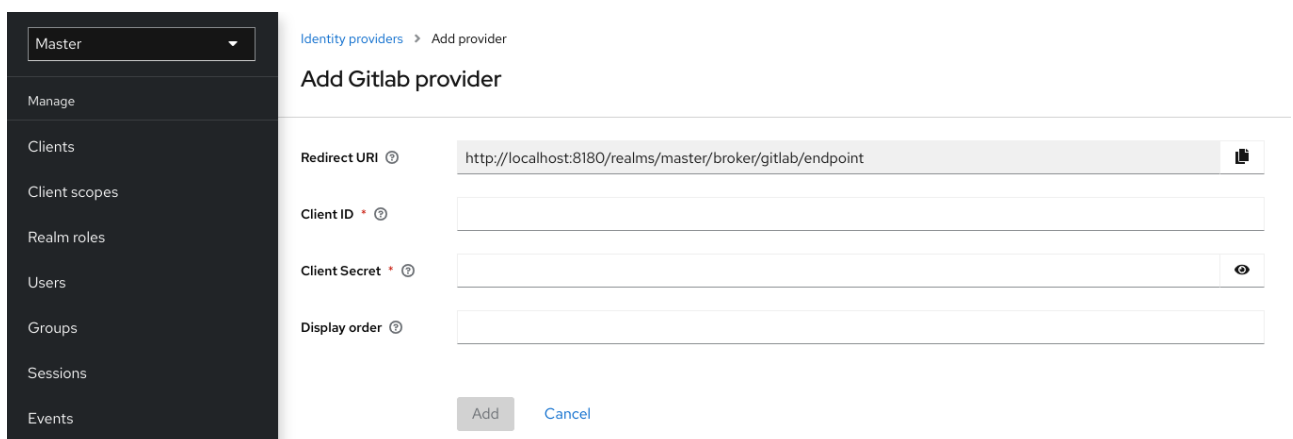
3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, [create an OAUTH app](#).
 - a. Enter the value of **Redirect URI** into the **Authorization callback URL** field when creating the app.
 - b. Note the Client ID and Client secret on the management page of your OAUTH app.
5. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
6. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
7. Click **Add**.

GitLab

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **GitLab**.

Add identity provider



3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, [add a new GitLab application](#).
 - a. Use the **Redirect URI** in your clipboard as the **Redirect URI**.

- b. Note the **Client ID** and **Client Secret** when you save the application.
5. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
6. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
7. Click **Add**.

Google

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Google**.

Add identity provider

3. In a separate browser tab open [the Google Cloud Platform console](#).
4. In the Google dashboard for your Google app, click the **OAuth consent screen** menu. Create a consent screen, ensuring that the user type of the consent screen is external.
5. In the Google dashboard:
 - a. Click the **Credentials** menu.
 - b. Click **CREATE CREDENTIALS - OAuth Client ID**.
 - c. From the **Application type** list, select **Web application**.
 - d. Click **Create**.
 - e. Note **Your Client ID** and **Your Client Secret**.
6. In Keycloak, paste the value of the **Your Client ID** into the **Client ID** field.
7. In Keycloak, paste the value of the **Your Client Secret** into the **Client Secret** field.
8. Click **Add**
9. Enter the required scopes into the **Default Scopes** field. By default, Keycloak uses the following scopes: **openid profile email**. See the [OAuth Playground](#) for a list of Google scopes.
10. To restrict access to your GSuite organization's members only, enter the G Suite domain into the **Hosted Domain** field.
11. Click **Save**.

LinkedIn

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **LinkedIn**.

Add identity provider

Identity providers > Add provider

Add LinkedIn provider

Redirect URI ⓘ

Client ID * ⓘ

Client Secret * ⓘ

Display order ⓘ

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, [create an app](#).
 - a. After you create the app, click the **Auth** tab.
 - b. Enter the value of **Redirect URI** into the **Authorized redirect URLs for your app** field.
 - c. Note **Your Client ID** and **Your Client Secret**.
5. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
6. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
7. Click **Add**.

Microsoft

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Microsoft**.

Add identity provider

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, [create a Microsoft app](#).
 - a. Click **Add URL** to add the redirect URL to the Microsoft app.
 - b. Note the **Application ID** and **Application Secret**.
5. In Keycloak, paste the value of the **Application ID** into the **Client ID** field.
6. In Keycloak, paste the value of the **Application Secret** into the **Client Secret** field.
7. Click **Add**.

OpenShift 3

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **OpenShift**.

Add identity provider

3. Copy the value of **Redirect URI** to your clipboard.
4. Register your client using the **oc** command-line tool.

```
$ oc create -f <(echo '

```

```
kind: OAuthClient
apiVersion: v1
metadata:
  name: kc-client ①
secret: "... " ②
redirectURIs:
  - "http://www.example.com/" ③
grantMethod: prompt ④
')
```

- ① The **name** of your OAuth client. Passed as **client_id** request parameter when making requests to `<openshift_master>/oauth/authorize` and `<openshift_master>/oauth/token`.
- ② The **secret** Keycloak uses for the **client_secret** request parameter.
- ③ The **redirect_uri** parameter specified in requests to `<openshift_master>/oauth/authorize` and `<openshift_master>/oauth/token` must be equal to (or prefixed by) one of the URIs in **redirectURIs**. You can obtain this from the **Redirect URI** field in the Identity Provider screen
- ④ The **grantMethod** Keycloak uses to determine the action when this client requests tokens but has not been granted access by the user.
 1. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
 2. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
 3. Click **Add**.

OpenShift 4

Prerequisites

1. Installation of `jq`.
2. `X509_CA_BUNDLE` configured in the container and set to `/var/run/secrets/kubernetes.io/serviceaccount/ca.crt`.

Procedure

1. Run the following command on the command line and note the OpenShift 4 API URL output.

```
curl -s -k -H "Authorization: Bearer $(oc whoami -t)" \https://<openshift-user-facing-api-url>/apis/config.openshift.io/v1/infrastructures/cluster | jq ".status.apiServerURL"
```

2. Click **Identity Providers** in the Keycloak menu.
3. From the **Add provider** list, select **Openshift**.

Add identity provider

Add OpenShift-v4 provider

Redirect URI [?]	<input type="text" value="http://localhost:8180/realms/master/broker/openshift-v4/endpoint"/>	
Client ID * [?]	<input type="text"/>	
Client Secret * [?]	<input type="text"/>	
Display order [?]	<input type="text"/>	

4. Copy the value of **Redirect URI** to your clipboard.
5. Register your client using the **oc** command-line tool.

```
$ oc create -f <(echo '
kind: OAuthClient
apiVersion: oauth.openshift.io/v1
metadata:
  name: keycloak-broker ①
secret: "... " ②
redirectURIs:
  - "<copy pasted Redirect URI from OpenShift 4 Identity Providers page>" ③
grantMethod: prompt ④
')
```

- ① The **name** of your OAuth client. Passed as **client_id** request parameter when making requests to **<openshift_master>/oauth/authorize** and **<openshift_master>/oauth/token**. The **name** parameter must be the same in the **OAuthClient** object and the Keycloak configuration.
- ② The **secret** Keycloak uses as the **client_secret** request parameter.
- ③ The **redirect_uri** parameter specified in requests to **<openshift_master>/oauth/authorize** and **<openshift_master>/oauth/token** must be equal to (or prefixed by) one of the URIs in **redirectURIs**. The easiest way to configure it correctly is to copy-paste it from Keycloak OpenShift 4 Identity Provider configuration page (**Redirect URI** field).
- ④ The **grantMethod** Keycloak uses to determine the action when this client requests tokens but has not been granted access by the user.
 1. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
 2. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
 3. Click **Add**.

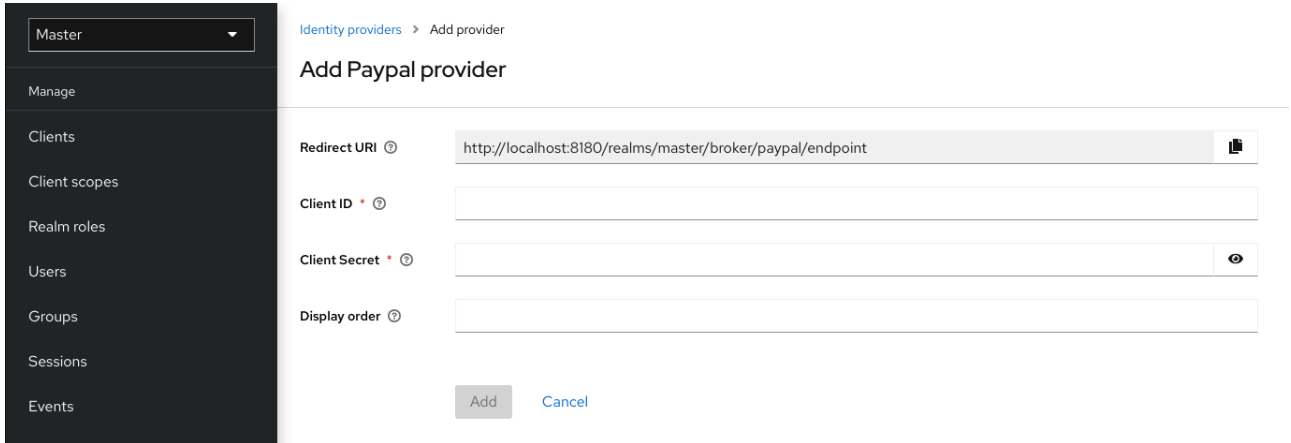
See [official OpenShift documentation](#) for more information.

PayPal

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **PayPal**.

Add identity provider



Master

Identity providers > Add provider

Add Paypal provider

Redirect URI ⓘ

Client ID * ⓘ

Client Secret * ⓘ [Show](#)

Display order ⓘ

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, open the [PayPal Developer applications area](#).
 - a. Click **Create App** to create a PayPal app.
 - b. Note the Client ID and Client Secret. Click the **Show** link to view the secret.
 - c. Ensure **Connect with PayPal** is checked.
 - d. Set the value of the **Return URL** field to the value of **Redirect URI** from Keycloak.
5. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.
6. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.
7. Click **Add**.

Stack overflow

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Stack Overflow**.

Add identity provider

Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Identity providers > Add provider

Add Stackoverflow provider

Redirect URI ⓘ

Client ID * ⓘ

Client Secret * ⓘ

Display order ⓘ

3. In a separate browser tab, log into [registering your application on Stack Apps](#).

Register application

StackExchange 1 help Search Q&A

Questions Tags Users Badges Unanswered Ask Question

Register Your V2.0 Application

Application Name

Description

OAuth Domain

Application Website

Application Icon (optional)
 Enable Client Side OAuth Flow

Why Register?

Because it's the neighborly thing to do. We like to know who is using our API, and how, so we can have the metrics we need to support your application and improve the API together.

Once it's ready for public consumption, we'll [help you promote your registered application](#) here on Stack Apps.

Upon registering, you'll be provided an API key which grants your app a **much** larger per-day [request quota](#) than using the API anonymously.

You'll also receive parameters for [authenticating users via OAuth 2.0](#).

- Enter your application name into the **Application Name** field.
- Enter the OAuth domain into the **OAuth Domain** field.
- Click **Register Your Application**.

Settings

Keycloak

Client Id

7209

This Id identifies your application to the Stack Exchange API. Your application client id is **not** secret, and may be safely embedded in distributed binaries.

Pass this as `client_id` in [our OAuth 2.0 flow](#).

Client Secret ([reset](#))

A8M5pezJvqp9G)Nfx6aw9A((

Pass this as `client_secret` in [our OAuth 2.0 flow](#) if your app uses the explicit path.

This **must be** kept secret. Do not embed it in client side code or binaries you intend to distribute. If you need client side authentication, use the implicit OAuth 2.0 flow.

Key

sZA2lCUcqAr6ZkBikpss4w((

Pass this as `key` when making requests against the Stack Exchange API to receive a [higher request quota](#).

This is not considered a secret, and may be safely embed in client side code or distributed binaries.

Description

Keycloak

This **text-only** blurb will be shown to users during authentication.

OAuth Domain

More Info

- [Authentication Statistics](#)
- [API Documentation](#)

4. Note the **Client ID** and **Client Secret**.

5. In Keycloak, paste the value of the **Client ID** into the **Client ID** field.

6. In Keycloak, paste the value of the **Client Secret** into the **Client Secret** field.

7. Click **Add**.

Twitter

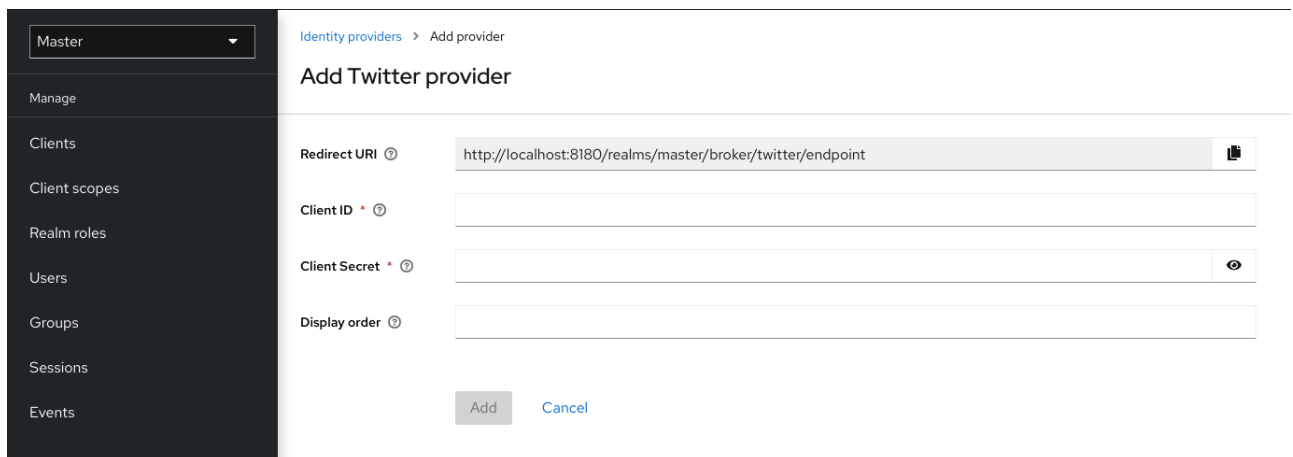
Prerequisites

1. A Twitter developer account.

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Twitter**.

Add identity provider



Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Identity providers > Add provider

Add Twitter provider

Redirect URI ⓘ

Client ID * ⓘ

Client Secret * ⓘ

Display order ⓘ

Add Cancel

3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, create an app in [Twitter Application Management](#).
 - a. Enter any value for name and description.
 - b. The value for **Website** can be any valid URL except **localhost**.
 - c. Paste the value of the **Redirect URL** into the **Callback URL** field.
 - d. When you create your Twitter app, note the value of **Consumer Key** and **Consumer Secret** in the **Keys and Access Tokens** section.
5. In Keycloak, paste the value of the **Consumer Key** into the **Client ID** field.
6. In Keycloak, paste the value of the **Consumer Secret** into the **Client Secret** field.
7. Click **Add**.

Instagram

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **Instagram**. Keycloak displays the configuration page for the Instagram identity provider.

Add identity provider

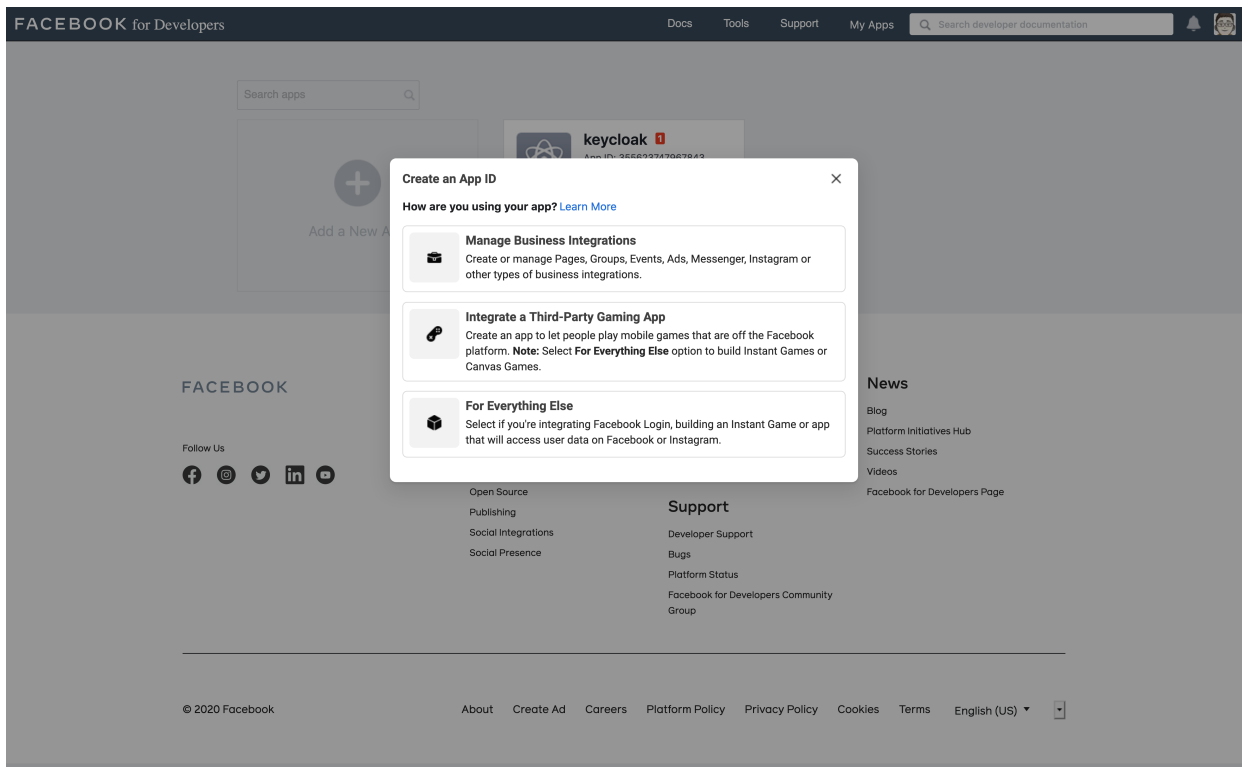
The screenshot shows the Keycloak administration interface for adding an Instagram identity provider. On the left is a dark sidebar menu with 'Master' selected. The main content area is titled 'Add Instagram provider' and contains the following fields:

- Redirect URI**:
- Client ID**:
- Client Secret**:
- Display order**:

At the bottom of the form are two buttons: 'Add' and 'Cancel'.

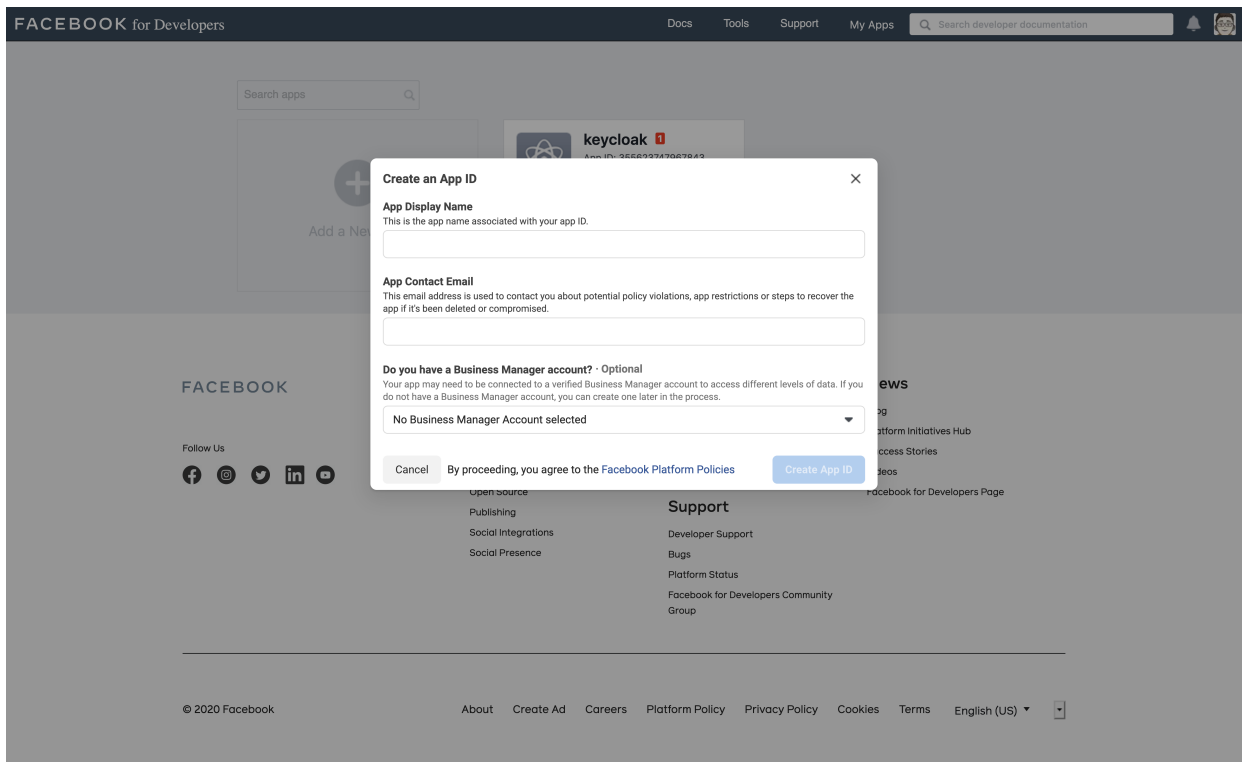
3. Copy the value of **Redirect URI** to your clipboard.
4. In a separate browser tab, open the [Facebook Developer Console](#).
 - a. Click **My Apps**.
 - b. Select **Add a New App**.

Add a new app



c. Select **For Everything Else**.

Create a new app ID



d. Fill in all required fields.

e. Click **Create App**. Facebook then brings you to the dashboard.

f. In the navigation panel, select **Settings - Basic**.

Add platform

FACEBOOK for Developers Docs Tools Support My Apps Search developer documentation

Test App ID: 274628007307826 In development View Analytics Help

Dashboard Settings Basic Advanced Roles Alerts App Review PRODUCTS Instagram Activity Log

Data Protection Officer Contact Information

The General Data Protection Regulation (GDPR) requires certain companies doing business in the European Union to designate a Data Protection Officer who people can contact for information about how their data is being processed. This contact information will be available to people on Facebook along with other information about your app or website. [Learn More.](#)

Name (optional)

Email

Address

Street Address

Apt/Suite/Other (Optional)

City/District

State/Province/Region ZIP/Postal Code

Country

+ Add Platform

Discard Save Changes

- g. Select **+ Add Platform**.
- h. Click **[Website]**.
- i. Enter a URL for your site.










Add a product

FACEBOOK for Developers Docs Tools Support My Apps Search developer documentation

Test App ID: 274628007307826 In development View Analytics Help

Dashboard Settings Roles Alerts App Review PRODUCTS

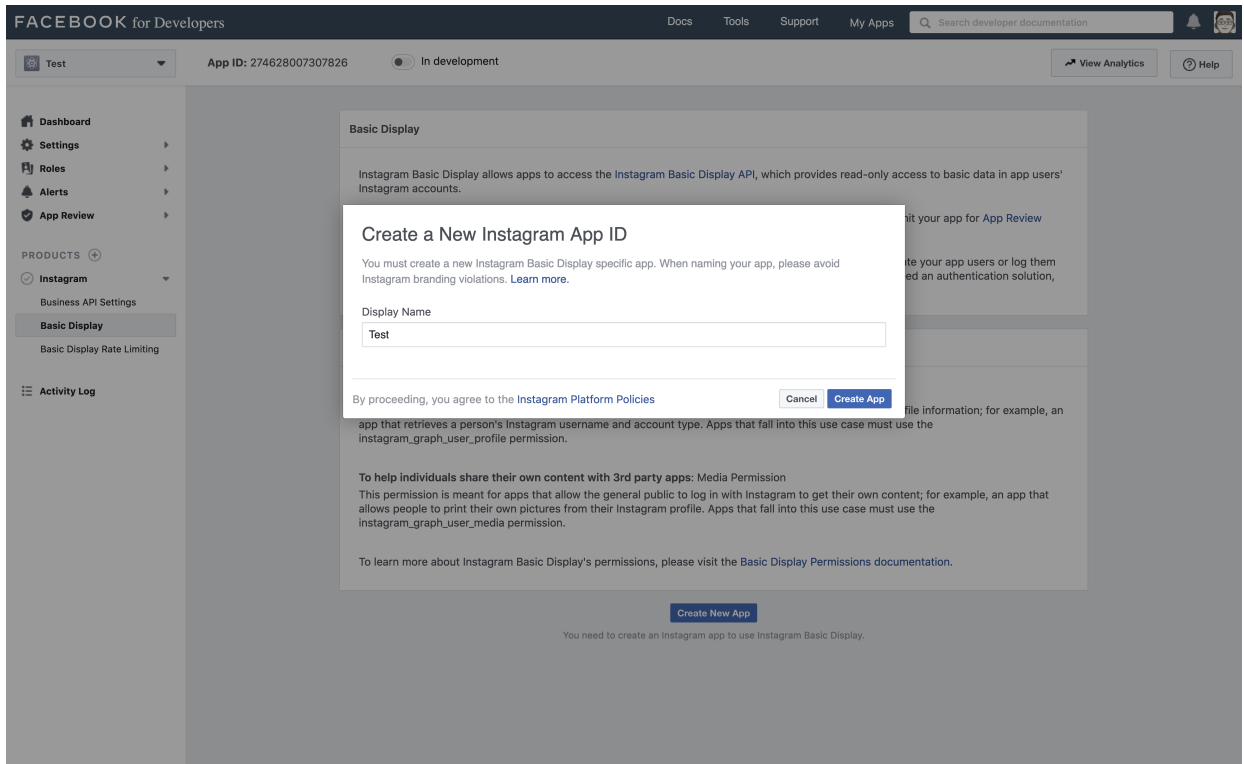
Add a Product

 <p>Instagram</p> <p>Integrate your app with the Instagram API to let businesses use your app with their Instagram accounts.</p> <p>Read Docs Set Up</p>	 <p>Facebook Login</p> <p>The world's number one social login product.</p> <p>Read Docs Set Up</p>	 <p>Audience Network</p> <p>Monetize your mobile app or website with native ads from 3 million Facebook advertisers.</p> <p>Read Docs Set Up</p>
 <p>Analytics</p> <p>Understand how people engage with your business across apps, devices, platforms and websites.</p> <p>Read Docs Set Up</p>	 <p>Messenger</p> <p>Customize the way you interact with people on Messenger.</p> <p>Read Docs Set Up</p>	 <p>Webhooks</p> <p>Subscribe to changes and receive updates in real time without calling the API.</p> <p>Read Docs Set Up</p>
 <p>Instant Games</p> <p>Create a cross platform HTML5 game hosted on Facebook</p> <p>Read Docs Set Up</p>	 <p>Marketing API</p> <p>Integrate Facebook Marketing API with your app.</p> <p>Read Docs Set Up</p>	 <p>App Center</p> <p>Get your game discovered by being listed as a featured game on Facebook.</p> <p>Read Docs Set Up</p>

- j. Select **Dashboard** from the menu.
- k. Click **Set Up** in the Instagram box.
- l. Select **Instagram - Basic Display** from the menu.

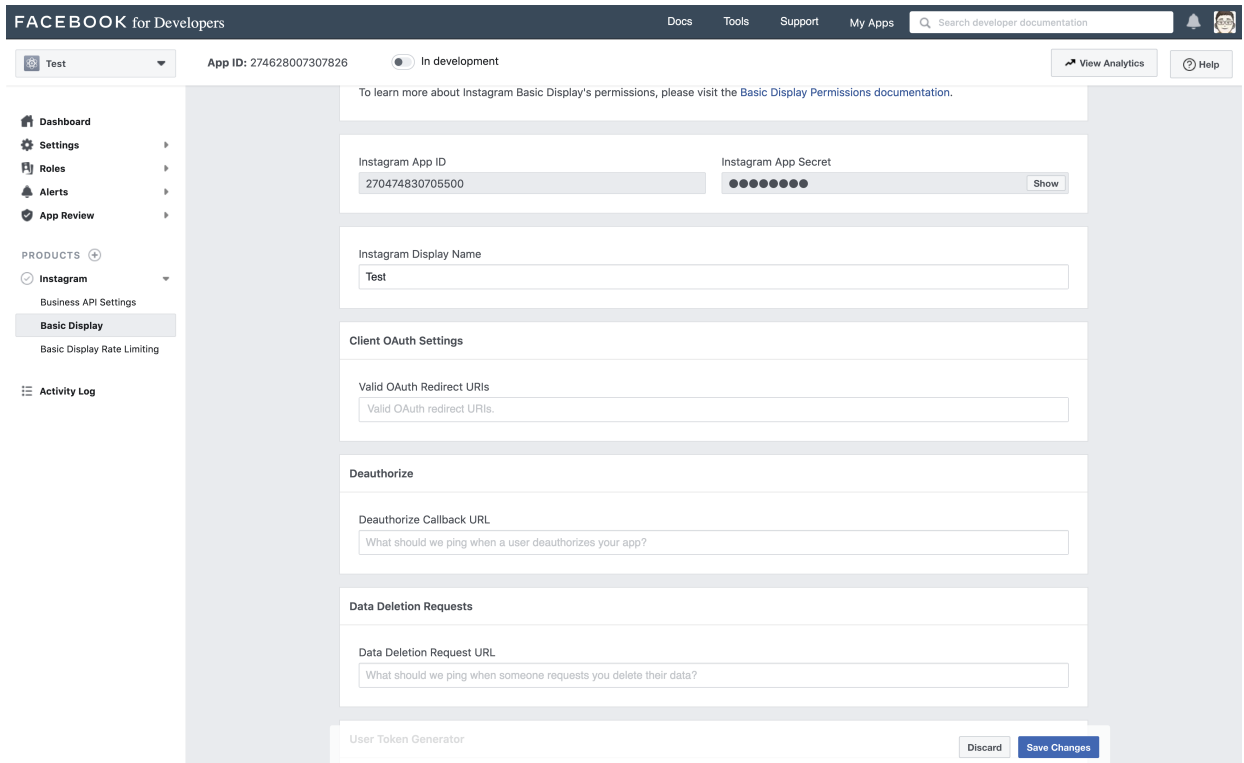
m. Click **Create New App**.

Create a new Instagram app ID



n. Enter a value into **Display Name**.

Setup the app



o. Paste the **Redirect URL** from Keycloak into the **Valid OAuth Redirect URIs** field.

p. Paste the **Redirect URL** from Keycloak into the **Deauthorize Callback URL** field.

q. Paste the **Redirect URL** from Keycloak into the **Data Deletion Request URL** field.

- r. Click **Show** in the **Instagram App Secret** field.
 - s. Note the **Instagram App ID** and the **Instagram App Secret**.
 - t. Click **App Review - Requests**.
 - u. Follow the instructions on the screen.
5. In Keycloak, paste the value of the **Instagram App ID** into the **Client ID** field.
 6. In Keycloak, paste the value of the **Instagram App Secret** into the **Client Secret** field.
 7. Click **Add**.

OpenID Connect v1.0 identity providers

Keycloak brokers identity providers based on the OpenID Connect protocol. These identity providers (IDPs) must support the [Authorization Code Flow](#) defined in the specification to authenticate users and authorize access.

Procedure

1. Click **Identity Providers** in the menu.
2. From the **Add provider** list, select **OpenID Connect v1.0**.

Add identity provider

The screenshot displays the 'Add OpenID Connect provider' configuration page in Keycloak. The left sidebar shows the navigation menu with 'Identity providers' highlighted. The main content area is titled 'Add OpenID Connect provider' and includes the following fields and settings:

- Redirect URI**:
- Alias**:
- Display name**:
- Display order**:
- OpenID Connect settings**:
 - Use discovery endpoint**: On
 - Discovery endpoint**:
 - Show metadata**: [Show metadata](#) (expanded)
- Client authentication**:
- Client ID**:
- Client Secret**:

3. Enter your initial configuration options. See [General IDP Configuration](#) for more information about configuration options.

Table 2. OpenID connect config

Configuration	Description
Authorization URL	The authorization URL endpoint the OIDC protocol requires.
Token URL	The token URL endpoint the OIDC protocol requires.
Logout URL	The logout URL endpoint in the OIDC protocol. This value is optional.
Backchannel Logout	A background, out-of-band, REST request to the IDP to log out the user. Some IDPs perform logout through browser redirects only, as they may identify sessions using a browser cookie.
User Info URL	An endpoint the OIDC protocol defines. This endpoint points to user profile information.
Client Authentication	Defines the Client Authentication method Keycloak uses with the Authorization Code Flow. In the case of JWT signed with a private key, Keycloak uses the realm private key. In the other cases, define a client secret. See the Client Authentication specifications for more information.
Client ID	A realm acting as an OIDC client to the external IDP. The realm must have an OIDC client ID if you use the Authorization Code Flow to interact with the external IDP.
Client Secret	Client secret from an external vault . This secret is necessary if you are using the Authorization Code Flow.
Client Assertion Signature Algorithm	Signature algorithm to create JWT assertion as client authentication. In the case of JWT signed with private key or Client secret as jwt, it is required. If no algorithm is specified, the following algorithm is adapted. RS256 is adapted in the case of JWT signed with private key. HS256 is adapted in the case of Client secret as jwt.
Issuer	Keycloak validates issuer claims, in responses from the IDP, against this value.
Default Scopes	A list of OIDC scopes Keycloak sends with the authentication request. The default value is openid . A space separates each scope.

Configuration	Description
Prompt	<p>The prompt parameter in the OIDC specification. Through this parameter, you can force re-authentication and other options. See the specification for more details.</p>
Accepts prompt=none forward from client	<p>Specifies if the IDP accepts forwarded authentication requests containing the <code>prompt=none</code> query parameter. If a realm receives an auth request with <code>prompt=none</code>, the realm checks if the user is currently authenticated and returns a <code>login_required</code> error if the user has not logged in. When Keycloak determines a default IDP for the auth request (using the <code>kc_idp_hint</code> query parameter or having a default IDP for the realm), you can forward the auth request with <code>prompt=none</code> to the default IDP. The default IDP checks the authentication of the user there. Because not all IDPs support requests with <code>prompt=none</code>, Keycloak uses this switch to indicate that the default IDP supports the parameter before redirecting the authentication request.</p> <p>If the user is unauthenticated in the IDP, the client still receives a <code>login_required</code> error. If the user is authentic in the IDP, the client can still receive an <code>interaction_required</code> error if Keycloak must display authentication pages that require user interaction. This authentication includes required actions (for example, password change), consent screens, and screens set to display by the <code>first broker login</code> flow or <code>post broker login</code> flow.</p>
Validate Signatures	<p>Specifies if Keycloak verifies signatures on the external ID Token signed by this IDP. If ON, Keycloak must know the public key of the external OIDC IDP. For performance purposes, Keycloak caches the public key of the external OIDC identity provider.</p>

Configuration	Description
Use JWKS URL	This switch is applicable if Validate Signatures is ON . If Use JWKS URL is ON , Keycloak downloads the IDP's public keys from the JWKS URL. New keys download when the identity provider generates a new keypair. If OFF , Keycloak uses the public key (or certificate) from its database, so when the IDP keypair changes, import the new key to the Keycloak database as well.
JWKS URL	The URL pointing to the location of the IDP JWK keys. For more information, see the JWK specification . If you use an external Keycloak as an IDP, you can use a URL such as http://broker-keycloak:8180/realms/test/protocol/openid-connect/certs if your brokered Keycloak is running on http://broker-keycloak:8180 and its realm is test .
Validating Public Key	The public key in PEM format that Keycloak uses to verify external IDP signatures. This key applies if Use JWKS URL is OFF .
Validating Public Key Id	This setting applies if Use JWKS URL is OFF . This setting specifies the ID of the public key in PEM format. Because there is no standard way for computing key ID from the key, external identity providers can use different algorithms from what Keycloak uses. If this field's value is not specified, Keycloak uses the validating public key for all requests, regardless of the key ID sent by the external IDP. When ON , this field's value is the key ID used by Keycloak for validating signatures from providers and must match the key ID specified by the IDP.

You can import all this configuration data by providing a URL or file that points to OpenID Provider Metadata. If you connect to a Keycloak external IDP, you can import the IDP settings from `<root>/realms/{realm-name}/.well-known/openid-configuration`. This link is a JSON document describing metadata about the IDP.

SAML v2.0 Identity Providers

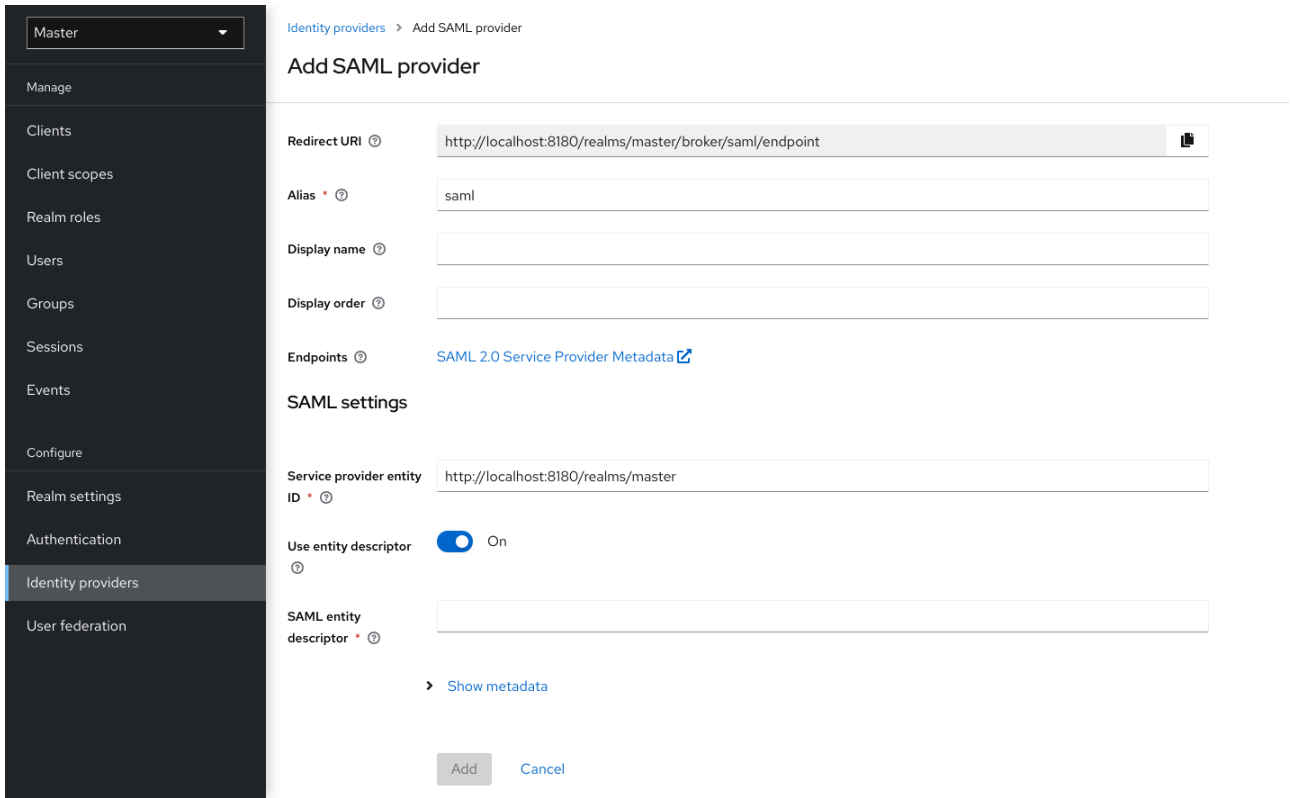
Keycloak can broker identity providers based on the SAML v2.0 protocol.

Procedure

1. Click **Identity Providers** in the menu.

2. From the **Add provider** list, select **SAML v2.0**.

Add identity provider



3. Enter your initial configuration options. See [General IDP Configuration](#) for more information about configuration options. .SAML Config

Configuration	Description
Service Provider Entity ID	The SAML Entity ID that the remote Identity Provider uses to identify requests from this Service Provider. By default, this setting is set to the realms base URL <code><root>/realms/{realm-name}</code> .
Single Sign-On Service URL	The SAML endpoint that starts the authentication process. If your SAML IDP publishes an IDP entity descriptor, the value of this field is specified there.
Single Logout Service URL	The SAML logout endpoint. If your SAML IDP publishes an IDP entity descriptor, the value of this field is specified there.
Backchannel Logout	Toggle this switch to ON if your SAML IDP supports back channel logout.
NameID Policy Format	The URI reference corresponding to a name identifier format. By default, Keycloak sets it to <code>urn:oasis:names:tc:SAML:2.0:nameid-format:persistent</code> .

Configuration	Description
Principal Type	Specifies which part of the SAML assertion will be used to identify and track external user identities. Can be either Subject NameID or SAML attribute (either by name or by friendly name). Subject NameID value can not be set together with 'urn:oasis:names:tc:SAML:2.0:nameid-format:transient' NameID Policy Format value.
Principal Attribute	If a Principal type is non-blank, this field specifies the name ("Attribute [Name]") or the friendly name ("Attribute [Friendly Name]") of the identifying attribute.
Allow create	Allow the external identity provider to create a new identifier to represent the principal.
HTTP-POST Binding Response	Controls the SAML binding in response to any SAML requests sent by an external IDP. When OFF , Keycloak uses Redirect Binding.
HTTP-POST Binding for AuthnRequest	Controls the SAML binding when requesting authentication from an external IDP. When OFF , Keycloak uses Redirect Binding.
Want AuthnRequests Signed	When ON , Keycloak uses the realm's keypair to sign requests sent to the external SAML IDP.
Signature Algorithm	If Want AuthnRequests Signed is ON , the signature algorithm to use.
SAML Signature Key Name	Signed SAML documents sent using POST binding contain the identification of signing key in KeyName element, which, by default, contains the Keycloak key ID. External SAML IDPs can expect a different key name. This switch controls whether KeyName contains: * KEY_ID - Key ID. * CERT_SUBJECT - the subject from the certificate corresponding to the realm key. Microsoft Active Directory Federation Services expect CERT_SUBJECT . * NONE - Keycloak omits the key name hint from the SAML message.
Force Authentication	The user must enter their credentials at the external IDP even when the user is already logged in.
Validate Signature	When ON , the realm expects SAML requests and responses from the external IDP to be digitally signed.

Configuration	Description
Validating X509 Certificate	The public certificate Keycloak uses to validate the signatures of SAML requests and responses from the external IDP.
Sign Service Provider Metadata	When ON , Keycloak uses the realm's key pair to sign the SAML Service Provider Metadata descriptor .
Pass subject	Controls if Keycloak forwards a login_hint query parameter to the IDP. Keycloak adds this field's value to the login_hint parameter in the AuthnRequest's Subject so destination providers can pre-fill their login form.
Attribute Consuming Service Index	Identifies the attribute set to request to the remote IDP. Keycloak automatically adds the attributes mapped in the identity provider configuration to the autogenerated SP metadata document.
Attribute Consuming Service Name	A descriptive name for the set of attributes that are advertised in the autogenerated SP metadata document.

You can import all configuration data by providing a URL or a file pointing to the SAML IDP entity descriptor of the external IDP. If you are connecting to a Keycloak external IDP, you can import the IDP settings from the URL `<root>/realms/{realm-name}/protocol/saml/descriptor`. This link is an XML document describing metadata about the IDP. You can also import all this configuration data by providing a URL or XML file pointing to the external SAML IDP's entity descriptor to connect to.

Requesting specific AuthnContexts

Identity Providers facilitate clients specifying constraints on the authentication method verifying the user identity. For example, asking for MFA, Kerberos authentication, or security requirements. These constraints use particular AuthnContext criteria. A client can ask for one or more criteria and specify how the Identity Provider must match the requested AuthnContext, exactly, or by satisfying other equivalents.

You can list the criteria your Service Provider requires by adding ClassRefs or DeclRefs in the Requested AuthnContext Constraints section. Usually, you need to provide either ClassRefs or DeclRefs, so check with your Identity Provider documentation which values are supported. If no ClassRefs or DeclRefs are present, the Identity Provider does not enforce additional constraints.

Table 3. Requested AuthnContext Constraints

Configuration	Description
Comparison	The method the Identity Provider uses to evaluate the context requirements. The available values are <code>Exact</code> , <code>Minimum</code> , <code>Maximum</code> , or <code>Better</code> . The default value is <code>Exact</code> .
AuthnContext ClassRefs	The AuthnContext ClassRefs describing the required criteria.
AuthnContext DeclRefs	The AuthnContext DeclRefs describing the required criteria.

SP Descriptor

When you access the provider's SAML SP metadata, look for the `Endpoints` item in the identity provider configuration settings. It contains a `SAML 2.0 Service Provider Metadata` link which generates the SAML entity descriptor for the Service Provider. You can download the descriptor or copy its URL and then import it into the remote Identity Provider.

This metadata is also available publicly by going to the following URL:

```
http[s]://{host:port}/realms/{realm-name}/broker/{broker-alias}/endpoint/descriptor
```

Ensure you save any configuration changes before accessing the descriptor.

Send subject in SAML requests

By default, a social button pointing to a SAML Identity Provider redirects the user to the following login URL:

```
http[s]://{host:port}/realms/${realm-name}/broker/{broker-alias}/login
```

Adding a query parameter named `login_hint` to this URL adds the parameter's value to SAML request as a Subject attribute. If this query parameter is empty, Keycloak does not add a subject to the request.

Enable the "Pass subject" option to send the subject in SAML requests.

Client-suggested Identity Provider

OIDC applications can bypass the Keycloak login page by hinting at the identity provider they want to use. You can enable this by setting the `kc_idp_hint` query parameter in the Authorization Code Flow authorization endpoint.

With Keycloak OIDC client adapters, you can specify this query parameter when you access a secured resource in the application.

For example:

```
GET /myapplication.com?kc_idp_hint=facebook HTTP/1.1
Host: localhost:8080
```

In this case, your realm must have an identity provider with a **facebook** alias. If this provider does not exist, the login form is displayed.

If you are using the **keycloak.js** adapter, you can also achieve the same behavior as follows:

```
const keycloak = new Keycloak('keycloak.json');

keycloak.createLoginUrl({
  idpHint: 'facebook'
});
```

With the **kc_idp_hint** query parameter, the client can override the default identity provider if you configure one for the **Identity Provider Redirector** authenticator. The client can disable the automatic redirecting by setting the **kc_idp_hint** query parameter to an empty value.

Mapping claims and assertions

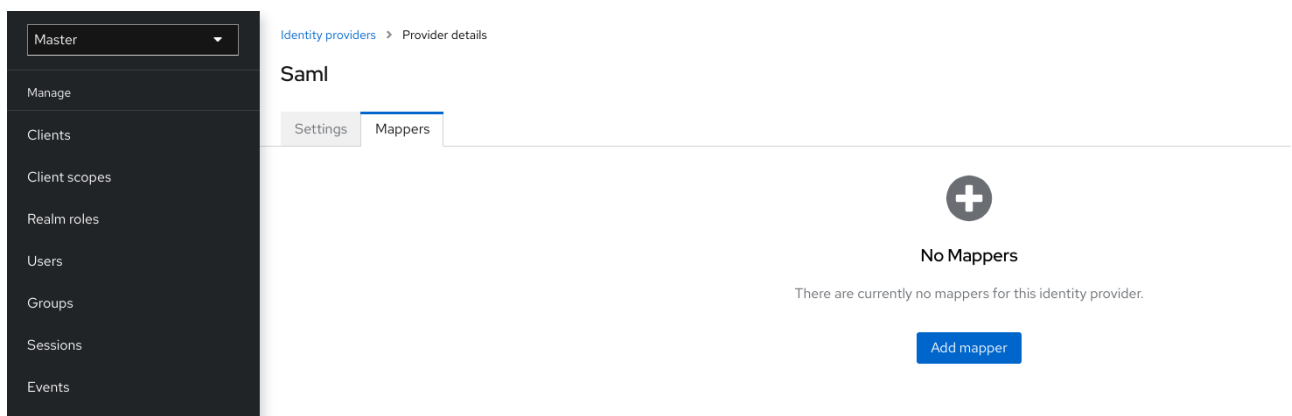
You can import the SAML and OpenID Connect metadata, provided by the external IDP you are authenticating with, into the realm. After importing, you can extract user profile metadata and other information, so you can make it available to your applications.

Each user logging into your realm using an external identity provider has an entry in the local Keycloak database, based on the metadata from the SAML or OIDC assertions and claims.

Procedure

1. Click **Identity Providers** in the menu.
2. Select one of the identity providers in the list.
3. Click the **Mappers** tab.

Identity provider mappers



The screenshot shows the Keycloak admin console interface. On the left is a dark sidebar menu with options: Master, Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, and Events. The main content area is titled 'Identity providers > Provider details' and 'Saml'. Below this, there are two tabs: 'Settings' and 'Mappers', with 'Mappers' being the active tab. The main content area displays a large plus sign icon and the text 'No Mappers'. Below this, it says 'There are currently no mappers for this identity provider.' and there is a blue button labeled 'Add mapper'.

4. Click **Add mapper**.

Identity provider mapper

The screenshot shows the 'Add Identity Provider Mapper' configuration page in Keycloak. The left sidebar is dark with a light blue highlight on 'Identity providers'. The main content area is white and contains the following fields:

- Name**: A text input field.
- Sync mode override**: A dropdown menu set to 'Inherit'.
- Mapper type**: A dropdown menu set to 'Advanced Attribute to Role'.
- Attributes**: A table with two columns: 'Key' and 'Value'. Each column has a text input field. Below the table is a '+ Add an attribute' button.
- Regexp Attribute Values**: A toggle switch set to 'Off'.
- Role**: A dropdown menu set to 'master' and a 'Select a role' dropdown menu.

At the bottom of the form are 'Save' and 'Cancel' buttons.

5. Select a value for **Sync Mode Override**. The mapper updates user information when users log in repeatedly according to this setting.
 - a. Select **legacy** to use the behavior of the previous Keycloak version.
 - b. Select **import** to import data from when the user was first created in Keycloak during the first login to Keycloak with a particular identity provider.
 - c. Select **force** to update user data at each user login.
 - d. Select **inherit** to use the sync mode configured in the identity provider. All other options will override this sync mode.
6. Select a mapper from the **Mapper Type** list. Hover over the **Mapper Type** for a description of the mapper and configuration to enter for the mapper.
7. Click **Save**.

For JSON-based claims, you can use dot notation for nesting and square brackets to access array fields by index. For example, `contact.address[0].country`.

To investigate the structure of user profile JSON data provided by social providers, you can enable the **DEBUG** level logger `org.keycloak.social.user_profile_dump` when starting the server.

Available user session data

After a user login from an external IDP, Keycloak stores user session note data that you can access. This data can be propagated to the client requesting log in using the token or SAML assertion passed back to the client using an appropriate client mapper.

identity_provider

The IDP alias of the broker used to perform the login.

identity_provider_identity

The IDP username of the currently authenticated user. Often, but not always, the same as the Keycloak username. For example, Keycloak can link a user john to a Facebook user john123@gmail.com. In that case, the value of the user session note is john123@gmail.com.

You can use a [Protocol Mapper](#) of type [User Session Note](#) to propagate this information to your clients.

First login flow

When users log in through identity brokering, Keycloak imports and links aspects of the user within the realm's local database. When Keycloak successfully authenticates users through an external identity provider, two situations can exist:

- Keycloak has already imported and linked a user account with the authenticated identity provider account. In this case, Keycloak authenticates as the existing user and redirects back to the application.
- No account exists for this user in Keycloak. Usually, you register and import a new account into the Keycloak database, but there may be an existing Keycloak account with the same email address. Automatically linking the existing local account to the external identity provider is a potential security hole. You cannot always trust the information you get from the external identity provider.

Different organizations have different requirements when dealing with some of these situations. With Keycloak, you can use the [First Login Flow](#) option in the IDP settings to choose a [workflow](#) for a user logging in from an external IDP for the first time. By default, the [First Login Flow](#) option points to the [first broker login](#) flow, but you can use your flow or different flows for different identity providers.

The flow is in the Admin Console under the **Authentication** tab. When you choose the [First Broker Login](#) flow, you see the authenticators used by default. You can re-configure the existing flow. For example, you can disable some authenticators, mark some of them as [required](#), or configure some authenticators.

You can also create a new authentication flow, write your own Authenticator implementations, and use it in your flow. See [Server Developer Guide](#) for more information.

Default first login flow authenticators

Review Profile

- This authenticator displays the profile information page, so the users can review their profile that Keycloak retrieves from an identity provider.
- You can set the [Update Profile On First Login](#) option in the **Actions** menu.
- When **ON**, users are presented with the profile page requesting additional information to federate the user's identities.
- When **missing**, users are presented with the profile page if the identity provider does not provide mandatory information, such as email, first name, or last name.

- When **OFF**, the profile page does not display unless the user clicks in a later phase on the **Review profile info** link in the page displayed by the **Confirm Link Existing Account** authenticator.

Create User If Unique

This authenticator checks if there is already an existing Keycloak account with the same email or username like the account from the identity provider. If it's not, then the authenticator just creates a new local Keycloak account and links it with the identity provider and the whole flow is finished. Otherwise it goes to the next **Handle Existing Account** subflow. If you always want to ensure that there is no duplicated account, you can mark this authenticator as **REQUIRED**. In this case, the user will see the error page if there is an existing Keycloak account and the user will need to link the identity provider account through Account management.

- This authenticator verifies that there is already a Keycloak account with the same email or username as the identity provider's account.
- If an account does not exist, the authenticator creates a local Keycloak account, links this account with the identity provider, and terminates the flow.
- If an account exists, the authenticator implements the next **Handle Existing Account** sub-flow.
- To ensure there is no duplicated account, you can mark this authenticator as **REQUIRED**. The user sees the error page if a Keycloak account exists, and users must link their identity provider account through Account management.

Confirm Link Existing Account

- On the information page, users see a Keycloak account with the same email. Users can review their profile again and use a different email or username. The flow restarts and goes back to the **Review Profile** authenticator.
- Alternatively, users can confirm that they want to link their identity provider account with their existing Keycloak account.
- Disable this authenticator if you do not want users to see this confirmation page and go straight to linking identity provider account by email verification or re-authentication.

Verify Existing Account By Email

- This authenticator is **ALTERNATIVE** by default. Keycloak uses this authenticator if the realm has an SMTP setup configured.
- The authenticator sends an email to users to confirm that they want to link the identity provider with their Keycloak account.
- Disable this authenticator if you do not want to confirm linking by email, but want users to reauthenticate with their password.

Verify Existing Account By Re-authentication

- Use this authenticator if the email authenticator is not available. For example, you have not configured SMTP for your realm. This authenticator displays a login screen for users to authenticate to link their Keycloak account with the Identity Provider.
- Users can also re-authenticate with another identity provider already linked to their Keycloak account.
- You can force users to use OTP. Otherwise, it is optional and used if you have set OTP for the

user account.

Automatically link existing first login flow



The AutoLink authenticator is dangerous in a generic environment where users can register themselves using arbitrary usernames or email addresses. Do not use this authenticator unless you are carefully curating user registration and assigning usernames and email addresses.

To configure a first login flow that links users automatically without prompting, create a new flow with the following two authenticators:

Create User If Unique

This authenticator ensures Keycloak handles unique users. Set the authenticator requirement to **Alternative**.

Automatically Set Existing User

This authenticator sets an existing user to the authentication context without verification. Set the authenticator requirement to "Alternative".



This setup is the simplest setup available, but it is possible to use other authenticators. For example: * You can add the Review Profile authenticator to the beginning of the flow if you want end users to confirm their profile information. * You can add authentication mechanisms to this flow, forcing a user to verify their credentials. Adding authentication mechanisms requires a complex flow. For example, you can set the "Automatically Set Existing User" and "Password Form" as "Required" in an "Alternative" sub-flow.

Disabling automatic user creation

The Default first login flow looks up the Keycloak account matching the external identity and offers to link them. If no matching Keycloak account exists, the flow automatically creates one.

This default behavior may be unsuitable for some setups. One example is when you use a read-only LDAP user store, where all users are pre-created. In this case, you must switch off automatic user creation.

To disable user creation:

Procedure

1. Click **Authentication** in the menu.
2. Select **First Broker Login** from the list.
3. Set **Create User If Unique** to **DISABLED**.
4. Set **Confirm Link Existing Account** to **DISABLED**.

This configuration also implies that Keycloak itself won't be able to determine which internal account would correspond to the external identity. Therefore, the [Verify Existing Account By Re-](#)

authentication authenticator will ask the user to provide both username and password.

Detect existing user first login flow

In order to configure a first login flow in which:

- only users already registered in this realm can log in,
- users are automatically linked without being prompted,

create a new flow with the following two authenticators:

Detect Existing Broker User

This authenticator ensures that unique users are handled. Set the authenticator requirement to **Mandatory**.

Automatically Set Existing User

Automatically sets an existing user to the authentication context without any verification. Set the authenticator requirement to **Mandatory**.

You have to set the **First Login Flow** of the identity provider configuration to that flow. You could also set **Sync Mode** to **force** if you want to update the user profile (Last Name, First Name...) with the identity provider attributes.



This flow can be used if you want to delegate the identity to other identity providers (such as github, facebook ...) but you want to manage which users that can log in.

With this configuration, Keycloak is unable to determine which internal account corresponds to the external identity. The **Verify Existing Account By Re-authentication** authenticator asks the provider for the username and password.

Retrieving external IDP tokens

With Keycloak, you can store tokens and responses from the authentication process with the external IDP using the **Store Token** configuration option on the IDP's settings page.

Application code can retrieve these tokens and responses to import extra user information or to request the external IDP securely. For example, an application can use the Google token to use other Google services and REST APIs. To retrieve a token for a particular identity provider, send a request as follows:

```
GET /realms/{realm}/broker/{provider_alias}/token HTTP/1.1
Host: localhost:8080
Authorization: Bearer <KEYCLOAK ACCESS TOKEN>
```

An application must authenticate with Keycloak and receive an access token. This access token must have the **broker** client-level role **read-token** set, so the user must have a role mapping for this

role, and the client application must have that role within its scope. In this case, since you are accessing a protected service in Keycloak, send the access token issued by Keycloak during the user authentication. You can assign this role to newly imported users in the broker configuration page by setting the **Stored Tokens Readable** switch to **ON**.

These external tokens can be re-established by logging in again through the provider or using the client-initiated account linking API.

Identity broker logout

When logging out, Keycloak sends a request to the external identity provider that is used to log in initially and logs the user out of this identity provider. You can skip this behavior and avoid logging out of the external identity provider. See [adapter logout documentation](#) for more information.

SSO protocols

This section discusses authentication protocols, the Keycloak authentication server and how applications, secured by the Keycloak authentication server, interact with these protocols.

OpenID Connect

[OpenID Connect](#) (OIDC) is an authentication protocol that is an extension of [OAuth 2.0](#).

OAuth 2.0 is a framework for building authorization protocols and is incomplete. OIDC, however, is a full authentication and authorization protocol that uses the [Json Web Token](#) (JWT) standards. The JWT standards define an identity token JSON format and methods to digitally sign and encrypt data in a compact and web-friendly way.

In general, OIDC implements two use cases. The first case is an application requesting that a Keycloak server authenticates a user. Upon successful login, the application receives an *identity token* and an *access token*. The *identity token* contains user information including user name, email, and profile information. The realm digitally signs the *access token* which contains access information (such as user role mappings) that applications use to determine the resources users can access in the application.

The second use case is a client accessing remote services.

- The client requests an *access token* from Keycloak to invoke on remote services on behalf of the user.
- Keycloak authenticates the user and asks the user for consent to grant access to the requesting client.
- The client receives the *access token* which is digitally signed by the realm.
- The client makes REST requests on remote services using the *access token*.
- The remote REST service extracts the *access token*.
- The remote REST service verifies the tokens signature.
- The remote REST service decides, based on access information within the token, to process or reject the request.

OIDC auth flows

OIDC has several methods, or flows, that clients or applications can use to authenticate users and receive *identity* and *access* tokens. The method depends on the type of application or client requesting access.

Authorization Code Flow

The Authorization Code Flow is a browser-based protocol and suits authenticating and authorizing browser-based applications. It uses browser redirects to obtain *identity* and *access* tokens.

1. A user connects to an application using a browser. The application detects the user is not logged

into the application.

2. The application redirects the browser to Keycloak for authentication.
3. The application passes a callback URL as a query parameter in the browser redirect. Keycloak uses the parameter upon successful authentication.
4. Keycloak authenticates the user and creates a one-time, short lived, temporary code.
5. Keycloak redirects to the application using the callback URL and adds the temporary code as a query parameter in the callback URL.
6. The application extracts the temporary code and makes a background REST invocation to Keycloak to exchange the code for an *identity* and *access* and *refresh* token. To prevent replay attacks, the temporary code cannot be used more than once.



A system is vulnerable to a stolen token for the lifetime of that token. For security and scalability reasons, access tokens are generally set to expire quickly so subsequent token requests fail. If a token expires, an application can obtain a new access token using the additional *refresh* token sent by the login protocol.

Confidential clients provide client secrets when they exchange the temporary codes for tokens. *Public* clients are not required to provide client secrets. *Public* clients are secure when HTTPS is strictly enforced and redirect URIs registered for the client are strictly controlled. HTML5/JavaScript clients have to be *public* clients because there is no way to securely transmit the client secret to HTML5/JavaScript clients. For more details, see the [Managing Clients](#) chapter.

Keycloak also supports the [Proof Key for Code Exchange](#) specification.

Implicit Flow

The Implicit Flow is a browser-based protocol. It is similar to the Authorization Code Flow but with fewer requests and no refresh tokens.



The possibility exists of *access* tokens leaking in the browser history when tokens are transmitted via redirect URIs (see below).

Also, this flow does not provide clients with refresh tokens. Therefore, access tokens have to be long-lived or users have to re-authenticate when they expire.

We do not advise using this flow. This flow is supported because it is in the OIDC and OAuth 2.0 specification.

The protocol works as follows:

1. A user connects to an application using a browser. The application detects the user is not logged into the application.
2. The application redirects the browser to Keycloak for authentication.
3. The application passes a callback URL as a query parameter in the browser redirect. Keycloak uses the query parameter upon successful authentication.
4. Keycloak authenticates the user and creates an *identity* and *access* token. Keycloak redirects to

the application using the callback URL and additionally adds the *identity* and *access* tokens as a query parameter in the callback URL.

5. The application extracts the *identity* and *access* tokens from the callback URL.

Resource owner password credentials grant (Direct Access Grants)

Direct Access Grants are used by REST clients to obtain tokens on behalf of users. It is a HTTP POST request that contains:

- The credentials of the user. The credentials are sent within form parameters.
- The id of the client.
- The clients secret (if it is a confidential client).

The HTTP response contains the *identity*, *access*, and *refresh* tokens.

Client credentials grant

The *Client Credentials Grant* creates a token based on the metadata and permissions of a service account associated with the client instead of obtaining a token that works on behalf of an external user. *Client Credentials Grants* are used by REST clients.

See the [Service Accounts](#) chapter for more information.

Device authorization grant

This is used by clients running on internet-connected devices that have limited input capabilities or lack a suitable browser. Here's a brief summary of the protocol:

1. The application requests Keycloak a device code and a user code. Keycloak creates a device code and a user code. Keycloak returns a response including the device code and the user code to the application.
2. The application provides the user with the user code and the verification URI. The user accesses a verification URI to be authenticated by using another browser.
3. The application repeatedly polls Keycloak to find out if the user completed the user authorization. If user authentication is complete, the application exchanges the device code for an *identity*, *access* and *refresh* token.

Client initiated backchannel authentication grant

This feature is used by clients who want to initiate the authentication flow by communicating with the OpenID Provider directly without redirect through the user's browser like OAuth 2.0's authorization code grant. Here's a brief summary of the protocol:

1. The client requests Keycloak an `auth_req_id` that identifies the authentication request made by the client. Keycloak creates the `auth_req_id`.
2. After receiving this `auth_req_id`, this client repeatedly needs to poll Keycloak to obtain an Access Token, Refresh Token and ID Token from Keycloak in return for the `auth_req_id` until the user is authenticated.

An administrator can configure Client Initiated Backchannel Authentication (CIBA) related operations as [CIBA Policy](#) per realm.

Also please refer to other places of Keycloak documentation like [Backchannel Authentication Endpoint section](#) of Securing Applications and Services Guide and [Client Initiated Backchannel Authentication Grant section](#) of Securing Applications and Services Guide.

CIBA Policy

An administrator carries out the following operations on the [Admin Console](#) :

- Open the [Authentication](#) → [CIBA Policy](#) tab.
- Configure items and click [Save](#).

The configurable items and their description follow.

Configuration	Description
Backchannel Token Delivery Mode	Specifying how the CD (Consumption Device) gets the authentication result and related tokens. There are three modes, "poll", "ping" and "push". Keycloak only supports "poll". The default setting is "poll". This configuration is required. For more details, see CIBA Specification .
Expires In	The expiration time of the "auth_req_id" in seconds since the authentication request was received. The default setting is 120. This configuration is required. For more details, see CIBA Specification .
Interval	The interval in seconds the CD (Consumption Device) needs to wait for between polling requests to the token endpoint. The default setting is 5. This configuration is optional. For more details, see CIBA Specification .
Authentication Requested User Hint	The way of identifying the end-user for whom authentication is being requested. The default setting is "login_hint". There are three modes, "login_hint", "login_hint_token" and "id_token_hint". Keycloak only supports "login_hint". This configuration is required. For more details, see CIBA Specification .

Provider Setting

The CIBA grant uses the following two providers.

1. Authentication Channel Provider : provides the communication between Keycloak and the entity that actually authenticates the user via AD (Authentication Device).

2. User Resolver Provider : get `UserModel` of Keycloak from the information provided by the client to identify the user.

Keycloak has both default providers. However, the administrator needs to set up Authentication Channel Provider like this:

```
kc.[sh|bat] start --spi-ciba-auth-channel-ciba-http-auth-channel-http-authentication-channel-uri=https://backend.internal.example.com
```

The configurable items and their description follow.

Configuration	Description
http-authentication-channel-uri	Specifying URI of the entity that actually authenticates the user via AD (Authentication Device).

Authentication Channel Provider

CIBA standard document does not specify how to authenticate the user by AD. Therefore, it might be implemented at the discretion of products. Keycloak delegates this authentication to an external authentication entity. To communicate with the authentication entity, Keycloak provides Authentication Channel Provider.

Its implementation of Keycloak assumes that the authentication entity is under the control of the administrator of Keycloak so that Keycloak trusts the authentication entity. It is not recommended to use the authentication entity that the administrator of Keycloak cannot control.

Authentication Channel Provider is provided as SPI provider so that users of Keycloak can implement their own provider in order to meet their environment. Keycloak provides its default provider called HTTP Authentication Channel Provider that uses HTTP to communicate with the authentication entity.

If a user of Keycloak user want to use the HTTP Authentication Channel Provider, they need to know its contract between Keycloak and the authentication entity consisting of the following two parts.

Authentication Delegation Request/Response

Keycloak sends an authentication request to the authentication entity.

Authentication Result Notification/ACK

The authentication entity notifies the result of the authentication to Keycloak.

Authentication Delegation Request/Response consists of the following messaging.

Authentication Delegation Request

The request is sent from Keycloak to the authentication entity to ask it for user authentication by AD.

POST [delegation_reception]

- Headers

Name	Value	Description
Content-Type	application/json	The message body is json formatted.
Authorization	Bearer [token]	The [token] is used when the authentication entity notifies the result of the authentication to Keycloak.

- Parameters

Type	Name	Description
Path	delegation_reception	The endpoint provided by the authentication entity to receive the delegation request

- Body

Name	Description
login_hint	It tells the authentication entity who is authenticated by AD. By default, it is the user's "username". This field is required and was defined by CIBA standard document.
scope	It tells which scopes the authentication entity gets consent from the authenticated user. This field is required and was defined by CIBA standard document.
is_consent_required	It shows whether the authentication entity needs to get consent from the authenticated user about the scope. This field is required.
binding_message	Its value is intended to be shown in both CD and AD's UI to make the user recognize that the authentication by AD is triggered by CD. This field is optional and was defined by CIBA standard document.

Name	Description
acr_values	It tells the requesting Authentication Context Class Reference from CD. This field is optional and was defined by CIBA standard document.

Authentication Delegation Response

The response is returned from the authentication entity to Keycloak to notify that the authentication entity received the authentication request from Keycloak.

- Responses

HTTP Status Code	Description
201	It notifies Keycloak of receiving the authentication delegation request.

Authentication Result Notification/ACK consists of the following messaging.

Authentication Result Notification

The authentication entity sends the result of the authentication request to Keycloak.

```
POST /realms/[realm]/protocol/openid-connect/ext/ciba/auth/callback
```

- Headers

Name	Value	Description
Content-Type	application/json	The message body is json formatted.
Authorization	Bearer [token]	The [token] must be the one the authentication entity has received from Keycloak in Authentication Delegation Request.

- Parameters

Type	Name	Description
Path	realm	The realm name

- Body

Name	Description
status	<p>It tells the result of user authentication by AD. It must be one of the following status.</p> <p>SUCCEED : The authentication by AD has been successfully completed.</p> <p>UNAUTHORIZED : The authentication by AD has not been completed.</p> <p>CANCELLED : The authentication by AD has been cancelled by the user.</p>

Authentication Result ACK

The response is returned from Keycloak to the authentication entity to notify Keycloak received the result of user authentication by AD from the authentication entity.

- Responses

HTTP Status Code	Description
200	It notifies the authentication entity of receiving the notification of the authentication result.

User Resolver Provider

Even if the same user, its representation may differ in each CD, Keycloak and the authentication entity.

For CD, Keycloak and the authentication entity to recognize the same user, this User Resolver Provider converts their own user representations among them.

User Resolver Provider is provided as SPI provider so that users of Keycloak can implement their own provider in order to meet their environment. Keycloak provides its default provider called Default User Resolver Provider that has the following characteristics.

- Only support `login_hint` parameter and is used as default.
- `username` of UserModel in Keycloak is used to represent the user on CD, Keycloak and the authentication entity.

OIDC Logout

OIDC has four specifications relevant to logout mechanisms. These specifications are in draft status:

1. [Session Management](#)
2. [RP-Initiated Logout](#)
3. [Front-Channel Logout](#)
4. [Back-Channel Logout](#)

Again since all of this is described in the OIDC specification we will only give a brief overview here.

Session Management

This is a browser-based logout. The application obtains session status information from Keycloak at a regular basis. When the session is terminated at Keycloak the application will notice and trigger it's own logout.

RP-Initiated Logout

This is also a browser-based logout where the logout starts by redirecting the user to a specific endpoint at Keycloak. This redirect usually happens when the user clicks the **Log Out** link on the page of some application, which previously used Keycloak to authenticate the user.

Once the user is redirected to the logout endpoint, Keycloak is going to send logout requests to clients to let them to invalidate their local user sessions, and potentially redirect the user to some URL once the logout process is finished. The user might be optionally requested to confirm the logout in case the `id_token_hint` parameter was not used. After logout, the user is automatically redirected to the specified `post_logout_redirect_uri` as long as it is provided as a parameter. Note that you need to include either the `client_id` or `id_token_hint` parameter in case the `post_logout_redirect_uri` is included. Also the `post_logout_redirect_uri` parameter needs to match one of the **Valid Post Logout Redirect URIs** specified in the client configuration.

Depending on the client configuration, logout requests can be sent to clients through the front-channel or through the back-channel. For the frontend browser clients, which rely on the Session Management described in the previous section, Keycloak does not need to send any logout requests to them; these clients automatically detect that SSO session in the browser is logged out.

Frontchannel Logout

To configure clients to receive logout requests through the front-channel, look at the **Front-Channel Logout** client setting. When using this method, consider the following:

- Logout requests sent by Keycloak to clients rely on the browser and on embedded **iframes** that are rendered for the logout page.
- By being based on **iframes**, front-channel logout might be impacted by Content Security Policies (CSP) and logout requests might be blocked.
- If the user closes the browser prior to rendering the logout page or before logout requests are actually sent to clients, their sessions at the client might not be invalidated.



Consider using Back-Channel Logout as it provides a more reliable and secure approach to log out users and terminate their sessions on the clients.

If the client is not enabled with front-channel logout, then Keycloak is going to try first to send logout requests through the back-channel using the **Back-Channel Logout URL**. If not defined, the server is going to fall back to using the **Admin URL**.

Backchannel Logout

This is a non browser-based logout that uses direct backchannel communication between Keycloak and clients. Keycloak sends a HTTP POST request containing a logout token to all clients logged into

Keycloak. These requests are sent to a registered backchannel logout URLs at Keycloak and are supposed to trigger a logout at client side.

Keycloak server OIDC URI endpoints

The following is a list of OIDC endpoints that Keycloak publishes. These endpoints can be used when a non-Keycloak client adapter uses OIDC to communicate with the authentication server. They are all relative URLs. The root of the URL consists of the HTTP(S) protocol, hostname, and optionally the path: For example

```
https://localhost:8080
```

/realms/{realm-name}/protocol/openid-connect/auth

Used for obtaining a temporary code in the Authorization Code Flow or obtaining tokens using the Implicit Flow, Direct Grants, or Client Grants.

/realms/{realm-name}/protocol/openid-connect/token

Used by the Authorization Code Flow to convert a temporary code into a token.

/realms/{realm-name}/protocol/openid-connect/logout

Used for performing logouts.

/realms/{realm-name}/protocol/openid-connect/userinfo

Used for the User Info service described in the OIDC specification.

/realms/{realm-name}/protocol/openid-connect/revoke

Used for OAuth 2.0 Token Revocation described in [RFC7009](#).

/realms/{realm-name}/protocol/openid-connect/certs

Used for the JSON Web Key Set (JWKS) containing the public keys used to verify any JSON Web Token (jwks_uri)

/realms/{realm-name}/protocol/openid-connect/auth/device

Used for Device Authorization Grant to obtain a device code and a user code.

/realms/{realm-name}/protocol/openid-connect/ext/ciba/auth

This is the URL endpoint for Client Initiated Backchannel Authentication Grant to obtain an auth_req_id that identifies the authentication request made by the client.

/realms/{realm-name}/protocol/openid-connect/logout/backchannel-logout

This is the URL endpoint for performing backchannel logouts described in the OIDC specification.

In all of these, replace {realm-name} with the name of the realm.

SAML

[SAML 2.0](#) is a similar specification to OIDC but more mature. It is descended from SOAP and web service messaging specifications so is generally more verbose than OIDC. SAML 2.0 is an authentication protocol that exchanges XML documents between authentication servers and applications. XML signatures and encryption are used to verify requests and responses.

In general, SAML implements two use cases.

The first use case is an application that requests the Keycloak server authenticates a user. Upon successful login, the application will receive an XML document. This document contains an SAML assertion that specifies user attributes. The realm digitally signs the the document which contains access information (such as user role mappings) that applications use to determine the resources users are allowed to access in the application.

The second use case is a client accessing remote services. The client requests a SAML assertion from Keycloak to invoke on remote services on behalf of the user.

SAML bindings

Keycloak supports three binding types.

Redirect binding

Redirect binding uses a series of browser redirect URIs to exchange information.

1. A user connects to an application using a browser. The application detects the user is not authenticated.
2. The application generates an XML authentication request document and encodes it as a query parameter in a URI. The URI is used to redirect to the Keycloak server. Depending on your settings, the application can also digitally sign the XML document and include the signature as a query parameter in the redirect URI to Keycloak. This signature is used to validate the client that sends the request.
3. The browser redirects to Keycloak.
4. The server extracts the XML auth request document and verifies the digital signature, if required.
5. The user enters their authentication credentials.
6. After authentication, the server generates an XML authentication response document. The document contains a SAML assertion that holds metadata about the user, including name, address, email, and any role mappings the user has. The document is usually digitally signed using XML signatures, and may also be encrypted.
7. The XML authentication response document is encoded as a query parameter in a redirect URI. The URI brings the browser back to the application. The digital signature is also included as a query parameter.
8. The application receives the redirect URI and extracts the XML document.
9. The application verifies the realm's signature to ensure it is receiving a valid authentication

response. The information inside the SAML assertion is used to make access decisions or display user data.

POST binding

POST binding is similar to *Redirect* binding but *POST* binding exchanges XML documents using POST requests instead of using GET requests. *POST* Binding uses JavaScript to make the browser send a POST request to the Keycloak server or application when exchanging documents. HTTP responds with an HTML document which contains an HTML form containing embedded JavaScript. When the page loads, the JavaScript automatically invokes the form.

POST binding is recommended due to two restrictions:

- **Security** — With *Redirect* binding, the SAML response is part of the URL. It is less secure as it is possible to capture the response in logs.
- **Size** — Sending the document in the HTTP payload provides more scope for large amounts of data than in a limited URL.

ECP

Enhanced Client or Proxy (ECP) is a SAML v.2.0 profile which allows the exchange of SAML attributes outside the context of a web browser. It is often used by REST or SOAP-based clients.

Keycloak Server SAML URI Endpoints

Keycloak has one endpoint for all SAML requests.

```
http(s)://authserver.host/realms/{realm-name}/protocol/saml
```

All bindings use this endpoint.

OpenID Connect compared to SAML

The following lists a number of factors to consider when choosing a protocol.

For most purposes, Keycloak recommends using OIDC.

OIDC

- OIDC is specifically designed to work with the web.
- OIDC is suited for HTML5/JavaScript applications because it is easier to implement on the client side than SAML.
- OIDC tokens are in the JSON format which makes them easier for Javascript to consume.
- OIDC has features to make security implementation easier. For example, see the [iframe trick](#) that the specification uses to determine a users login status.

SAML

- SAML is designed as a layer to work on top of the web.

- SAML can be more verbose than OIDC.
- Users pick SAML over OIDC because there is a perception that it is mature.
- Users pick SAML over OIDC existing applications that are secured with it.

Docker registry v2 authentication



Docker authentication is disabled by default. To enable docker authentication, see the [Enabling and disabling features](#) guide.

[Docker Registry V2 Authentication](#) is a protocol, similar to OIDC, that authenticates users against Docker registries. Keycloak's implementation of this protocol lets Docker clients use a Keycloak authentication server to authenticate against a registry. This protocol uses standard token and signature mechanisms but it does deviate from a true OIDC implementation. It deviates by using a very specific JSON format for requests and responses as well as mapping repository names and permissions to the OAuth scope mechanism.

Docker authentication flow

The authentication flow is described in the [Docker API documentation](#). The following is a summary from the perspective of the Keycloak authentication server:

- Perform a `docker login`.
- The Docker client requests a resource from the Docker registry. If the resource is protected and no authentication token is in the request, the Docker registry server responds with a 401 HTTP message with some information on the permissions that are required and the location of the authorization server.
- The Docker client constructs an authentication request based on the 401 HTTP message from the Docker registry. The client uses the locally cached credentials (from the `docker login` command) as part of the [HTTP Basic Authentication](#) request to the Keycloak authentication server.
- The Keycloak authentication server attempts to authenticate the user and return a JSON body containing an OAuth-style Bearer token.
- The Docker client receives a bearer token from the JSON response and uses it in the authorization header to request the protected resource.
- The Docker registry receives the new request for the protected resource with the token from the Keycloak server. The registry validates the token and grants access to the requested resource (if appropriate).



Keycloak does not create a browser SSO session after successful authentication with the Docker protocol. The browser SSO session does not use the Docker protocol as it cannot refresh tokens or obtain the status of a token or session from the Keycloak server; therefore a browser SSO session is not necessary. For more details, see the [transient session](#) section.

Keycloak Docker Registry v2 Authentication Server URI Endpoints

Keycloak has one endpoint for all Docker auth v2 requests.

`http(s)://authserver.host/realms/{realm-name}/protocol/docker-v2`

Controlling access to the Admin Console

Each realm created on the Keycloak has a dedicated Admin Console from which that realm can be managed. The `master` realm is a special realm that allows admins to manage more than one realm on the system. You can also define fine-grained access to users in different realms to manage the server. This chapter goes over all the scenarios for this.

Master realm access control

The `master` realm in Keycloak is a special realm and treated differently than other realms. Users in the Keycloak `master` realm can be granted permission to manage zero or more realms that are deployed on the Keycloak server. When a realm is created, Keycloak automatically creates various roles that grant fine-grain permissions to access that new realm. Access to The Admin Console and Admin REST endpoints can be controlled by mapping these roles to users in the `master` realm. It's possible to create multiple super users, as well as users that can only manage specific realms.

Global roles

There are two realm-level roles in the `master` realm. These are:

- `admin`
- `create-realm`

Users with the `admin` role are super users and have full access to manage any realm on the server. Users with the `create-realm` role are allowed to create new realms. They will be granted full access to any new realm they create.

Realm specific roles

Admin users within the `master` realm can be granted management privileges to one or more other realms in the system. Each realm in Keycloak is represented by a client in the `master` realm. The name of the client is `<realm name>-realm`. These clients each have client-level roles defined which define varying level of access to manage an individual realm.

The roles available are:

- `view-realm`
- `view-users`
- `view-clients`
- `view-events`
- `manage-realm`
- `manage-users`
- `create-client`
- `manage-clients`

- manage-events
- view-identity-providers
- manage-identity-providers
- impersonation

Assign the roles you want to your users and they will only be able to use that specific part of the administration console.



Admins with the `manage-users` role will only be able to assign admin roles to users that they themselves have. So, if an admin has the `manage-users` role but doesn't have the `manage-realm` role, they will not be able to assign this role.

Dedicated realm admin consoles

Each realm has a dedicated Admin Console that can be accessed by going to the url `/admin/{realm-name}/console`. Users within that realm can be granted realm management permissions by assigning specific user role mappings.

Each realm has a built-in client called `realm-management`. You can view this client by going to the **Clients** left menu item of your realm. This client defines client-level roles that specify permissions that can be granted to manage the realm.

- view-realm
- view-users
- view-clients
- view-events
- manage-realm
- manage-users
- create-client
- manage-clients
- manage-events
- view-identity-providers
- manage-identity-providers
- impersonation

Assign the roles you want to your users and they will only be able to use that specific part of the administration console.

Fine grain admin permissions



Fine Grain Admin Permissions is **Technology Preview** and is not fully supported. This feature is disabled by default.

To enable start the server with `--features=preview` or `--features=admin-fine-grained-authz`

Sometimes roles like `manage-realm` or `manage-users` are too coarse grain and you want to create restricted admin accounts that have more fine grain permissions. Keycloak allows you to define and assign restricted access policies for managing a realm. Things like:

- Managing one specific client
- Managing users that belong to a specific group
- Managing membership of a group
- Limited user management.
- Fine grain impersonation control
- Being able to assign a specific restricted set of roles to users.
- Being able to assign a specific restricted set of roles to a composite role.
- Being able to assign a specific restricted set of roles to a client's scope.
- New general policies for viewing and managing users, groups, roles, and clients.

There are some important things to note about fine grain admin permissions:

- Fine grain admin permissions were implemented on top of [Authorization Services](#). It is highly recommended that you read up on those features before diving into fine grain permissions.
- Fine grain permissions are only available within [dedicated admin consoles](#) and admins defined within those realms. You cannot define cross-realm fine grain permissions.
- Fine grain permissions are used to grant additional permissions. You cannot override the default behavior of the built in admin roles.

Managing one specific client

Let's look first at allowing an admin to manage one client and one client only. In our example, we have a realm called `test` and a client called `sales-application`. In the realm `test` we will give a user in that realm permission to only manage that application.



You cannot do cross realm fine grain permissions. Admins in the `master` realm are limited to the predefined admin roles defined in previous chapters.

Permission setup

The first thing we must do is login to the Admin Console so we can set up permissions for that client. We navigate to the management section of the client, we want to define fine-grain permissions for.

Client management

The screenshot shows the 'General Settings' tab for a client named 'sales-application'. The left sidebar contains a navigation menu with options like 'Manage', 'Clients', 'Client scopes', 'Realm roles', 'Users', 'Groups', 'Sessions', 'Events', 'Configure', 'Realm settings', 'Authentication', 'Identity providers', and 'User federation'. The main content area has a breadcrumb 'Clients > Client details' and a title 'sales-application' with an 'OpenID Connect' badge. A status indicator shows 'Enabled' with a blue toggle switch and an 'Action' dropdown. Below this is a description: 'Clients are applications and services that can request authentication of a user.' A tab menu includes 'Settings', 'Keys', 'Credentials', 'Roles', 'Client scopes', 'Permissions', 'Advanced', and 'Sessions'. The 'General Settings' section includes fields for 'Client ID' (filled with 'sales-application'), 'Name', and 'Description'. A 'Jump to section' sidebar on the right lists 'General Settings', 'Access settings', 'Capability config', 'Login settings', and 'Logout settings'. The 'Access settings' section contains three items: 'Client authentication' (On), 'Authorization' (Off), and 'Authentication flow' (with checkboxes for 'Standard flow', 'Direct access grants', 'Implicit flow', and 'Service accounts roles').

You should see a tab menu item called **Permissions**. Click on that tab.

Client permissions tab

The screenshot shows the 'Permissions' tab for the same client. The breadcrumb is 'Clients > Client details'. The title is 'sales-application' with an 'OpenID Connect' badge. The description is the same. The tab menu now has 'Permissions' selected. The 'Permissions' section contains the text 'Fine grained permissions for administrators that want to manage this client or apply roles defined by this client.' and a 'Permissions enabled' toggle switch which is currently turned off.

By default, each client is not enabled to do fine grain permissions. So turn the **Permissions Enabled** switch to on to initialize permissions.



If you turn the **Permissions Enabled** switch to off, it will delete any and all permissions you have defined for this client.

Client permissions tab

Clients > Client details

sales-application OpenID Connect Enabled Action

Clients are applications and services that can request authentication of a user.

Settings Keys Credentials Roles Client scopes **Permissions** Advanced Sessions

Permissions

Fine grained permissions for administrators that want to manage this client or apply roles defined by this client.

Permissions enabled On

Permission list

Edit the permission list by clicking the scope-name. It then redirects to the permission details page of the client named **realm-management**

Scope-name	Description	
configure	Reduced management permissions for administrator. Cannot set scope, template, or protocol mappers.	⋮
manage	Policies that decide if an administrator can manage this client	⋮
map-roles	Policies that decide if an administrator can map roles defined by this client	⋮
map-roles-client-scope	Policies that decide if an administrator can apply roles defined by this client to the client scope of another client	⋮
map-roles-composite	Policies that decide if an administrator can apply roles defined by this client as a composite to another role	⋮
token-exchange	Policies that decide which clients are allowed exchange tokens for a token that is targeted to this client.	⋮
view	Policies that decide if an administrator can view this client	⋮

When you switch **Permissions Enabled** to on, it initializes various permission objects behind the scenes using **Authorization Services**. For this example, we're interested in the **manage** permission for the client. Clicking on that will redirect you to the permission that handles the **manage** permission for the client. All authorization objects are contained in the **realm-management** client's **Authorization** tab.

Client manage permission

Clients > Client details > Permission details

manage.permission.client.0b0590a6-eea1-49f7-a73a-b1202b107be6

Name * ⓘ

Description ⓘ

Resources * ⓘ + ▼

Authorization scopes * ⓘ x + ▼

Policies ⓘ

Decision strategy ⓘ Unanimous Affirmative Consensus

Save Cancel

When first initialized the **manage** permission does not have any policies associated with it. You will

need to create one by going to the policy tab. To get there fast, click on the **Authorization** link shown in the above image. Then click on the policies tab.

There's a pull down menu on this page called **Create policy**. There's a multitude of policies you can define. You can define a policy that is associated with a role or a group or even define rules in JavaScript. For this simple example, we're going to create a **User Policy**.

User policy

Clients > Client details > Permission details

manage.permission.client.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Name * ⓘ manage.permission.client.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Description ⓘ

Resources * ⓘ client.resource.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Authorization scopes * ⓘ manage

Policies ⓘ sales-app-admin

Decision strategy ⓘ Unanimous Affirmative Consensus

Save Cancel

This policy will match a hard-coded user in the user database. In this case, it is the **sales-admin** user. We must then go back to the **sales-application** client's **manage** permission page and assign the policy to the permission object.

Assign user policy

Clients > Client details > Permission details

manage.permission.client.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Name * ⓘ manage.permission.client.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Description ⓘ

Resources * ⓘ client.resource.Ob0590a6-eea1-49f7-a73a-b1202b107be6

Authorization scopes * ⓘ manage

Policies ⓘ sales-app-admin

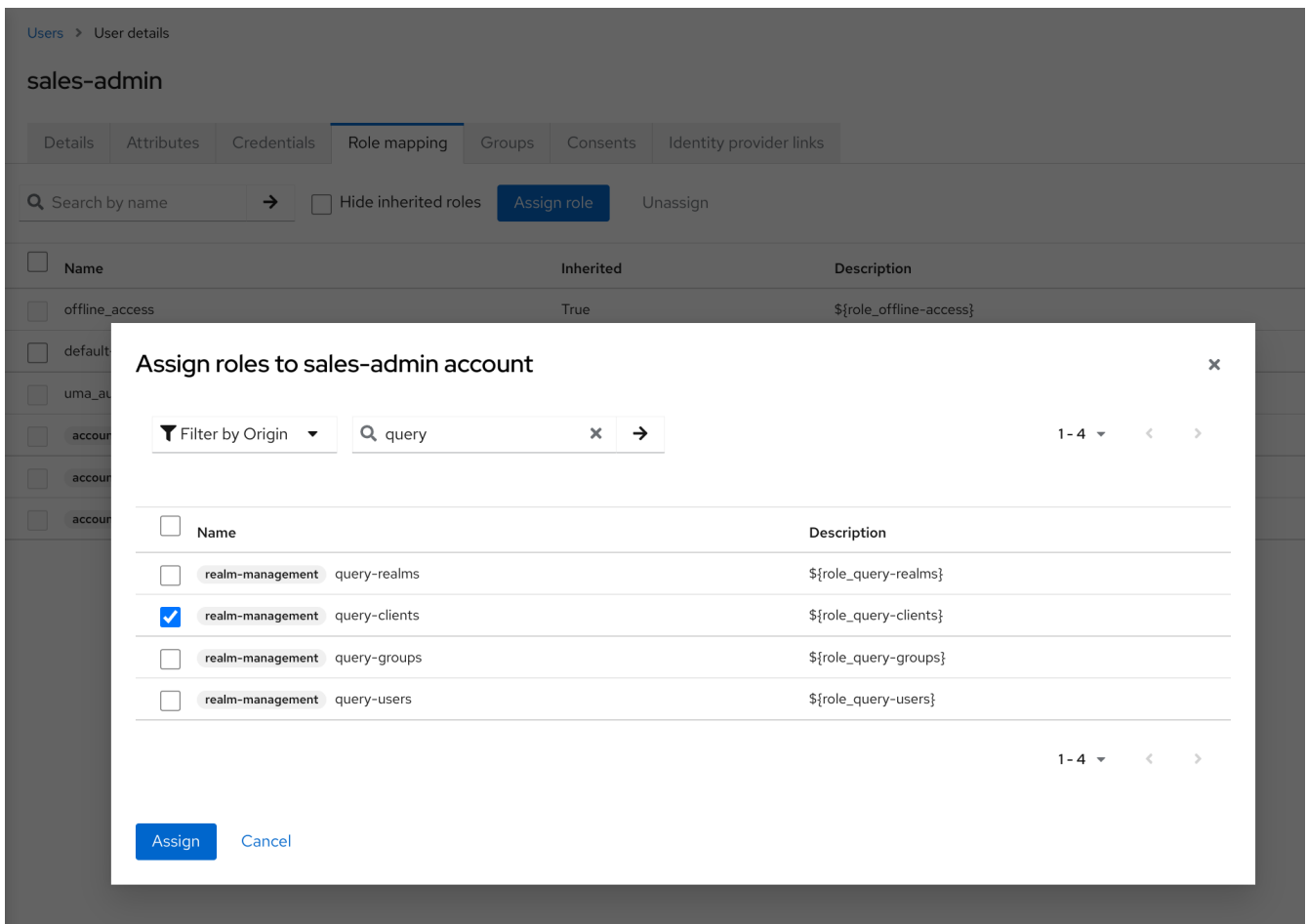
Decision strategy ⓘ Unanimous Affirmative Consensus

Save Cancel

The `sales-admin` user can now has permission to manage the `sales-application` client.

There's one more thing we have to do. Go to the **Role Mappings** tab and assign the `query-clients` role to the `sales-admin`.

Assign query-clients



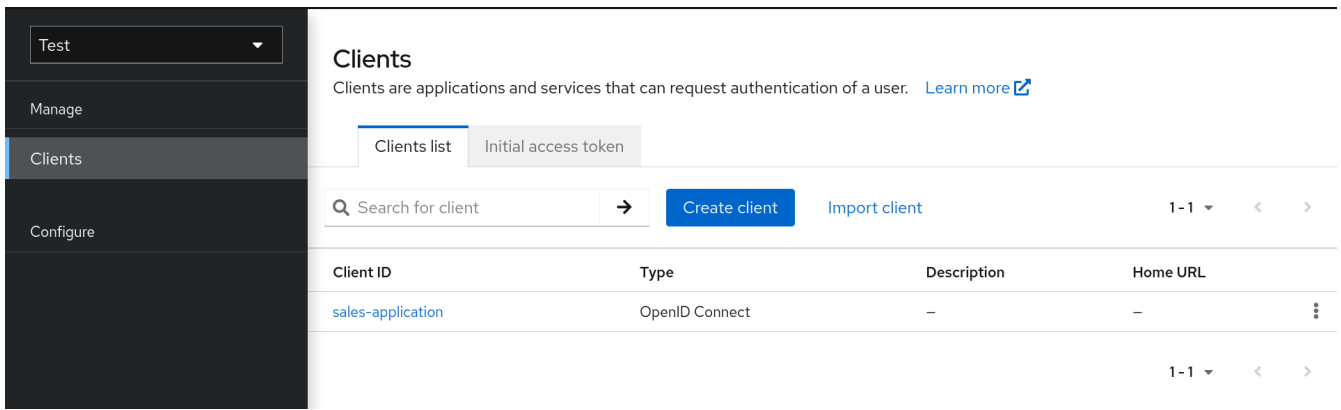
Why do you have to do this? This role tells the Admin Console what menu items to render when the `sales-admin` visits the Admin Console. The `query-clients` role tells the Admin Console that it should render client menus for the `sales-admin` user.

IMPORTANT If you do not set the `query-clients` role, restricted admins like `sales-admin` will not see any menu options when they log into the Admin Console

Testing it out

Next, we log out of the master realm and re-login to the **dedicated admin console** for the `test` realm using the `sales-admin` as a username. This is located under `/admin/test/console`.

Sales admin login



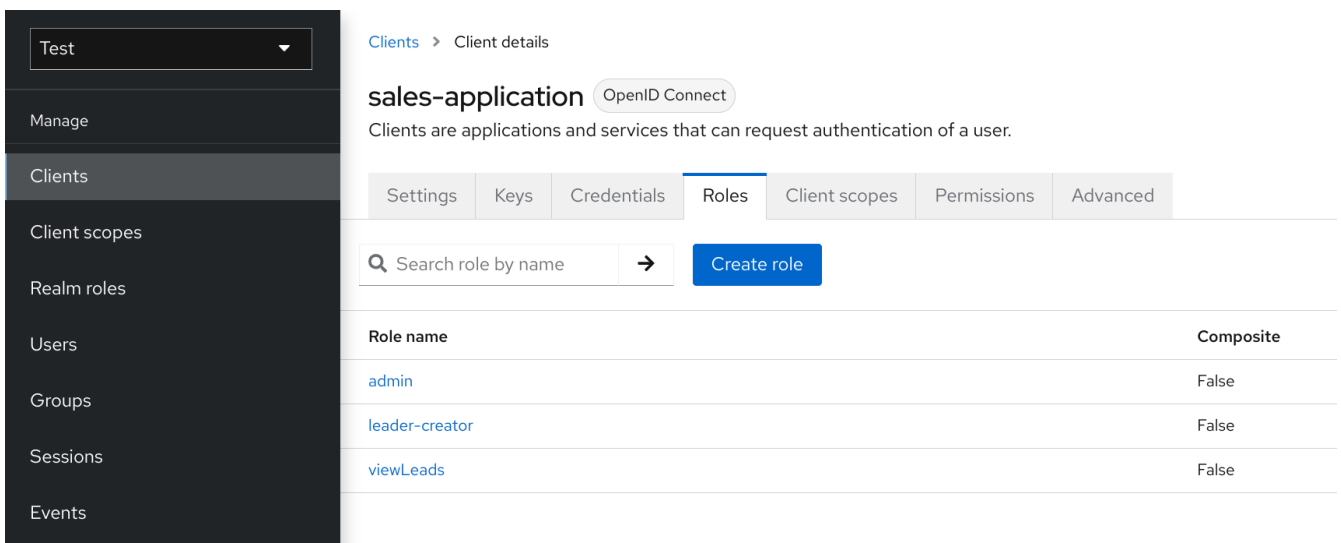
This admin is now able to manage this one client.

Restrict user role mapping

Another thing you might want to do is to restrict the set of roles an admin is allowed to assign to a user. Continuing our last example, let's expand the permission set of the 'sales-admin' user so that he can also control which users are allowed to access this application. Through fine grain permissions, we can enable it so that the **sales-admin** can only assign roles that grant specific access to the **sales-application**. We can also restrict it so that the admin can only map roles and not perform any other types of user administration.

The **sales-application** has defined three different client roles.

Sales application roles



We want the **sales-admin** user to be able to map these roles to any user in the system. The first step to do this is to allow the role to be mapped by the admin. If we click on the **viewLeads** role, you'll see that there is a **Permissions** tab for this role.

View leads role permission tab

Clients > Client details > Role details

viewLeads Action ▾

Details | Attributes | Users in role | Permissions

Role name * viewLeads

Description

Save Revert

If we click on that tab and turn the **Permissions Enabled** on, you'll see that there are a number of actions we can apply policies to.

View leads permissions

Clients > Client details > Role details

viewLeads Action ▾

Details | Attributes | Users in role | Permissions

Permissions

Determines if fine grained permissions are enabled for managing this role. Disabling will delete all current permissions that have been set up.

Permissions enabled On

Permission list

Edit the permission list by clicking the scope-name. It then redirects to the permission details page of the client named **realm-management**

Scope-name	Description	
map-role	Policies that decide if an administrator can map this role to a user or group	⋮
map-role-client-scope	Policies that decide if an administrator can apply this role to the client scope of a client	⋮
map-role-composite	Policies that decide if an administrator can apply this role as a composite to another role	⋮

The one we are interested in is **map-role**. Click on this permission and add the same User Policy that was created in the earlier example.

Map-roles permission

Test

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Identity providers

User federation

Clients > Client details > Permission details

map-roles.permission.client.3c7a3696-25d9-4a28-a863-5dcf5dcabd62

Action

Name * ⓘ map-roles.permission.client.3c7a3696-25d9-4a28-a863-5dcf5dcabd62

Description ⓘ

Apply to resource type Off

Resources ⓘ client.resource.3c7a3696-25d9-4a28-a863-5dcf5dcabd62

Authorization scopes * ⓘ map-rol... X

Policies ⓘ

Decision strategy ⓘ Unanimous Affirmative Consensus

Save Cancel

What we've done is say that the **sales-admin** can map the **viewLeads** role. What we have not done is specify which users the admin is allowed to map this role too. To do that we must go to the **Users** section of the admin console for this realm. Clicking on the **Users** left menu item brings us to the users interface of the realm. You should see a **Permissions** tab. Click on that and enable it.

Users permissions

Test

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Identity providers

User federation

Users

Users are the users in the current realm. [Learn more](#)

User list Permissions

Permissions

Fine grained permissions for managing all users in realm. You can define different policies for who is allowed to manage users in the realm.

Permissions enabled On

Permission list

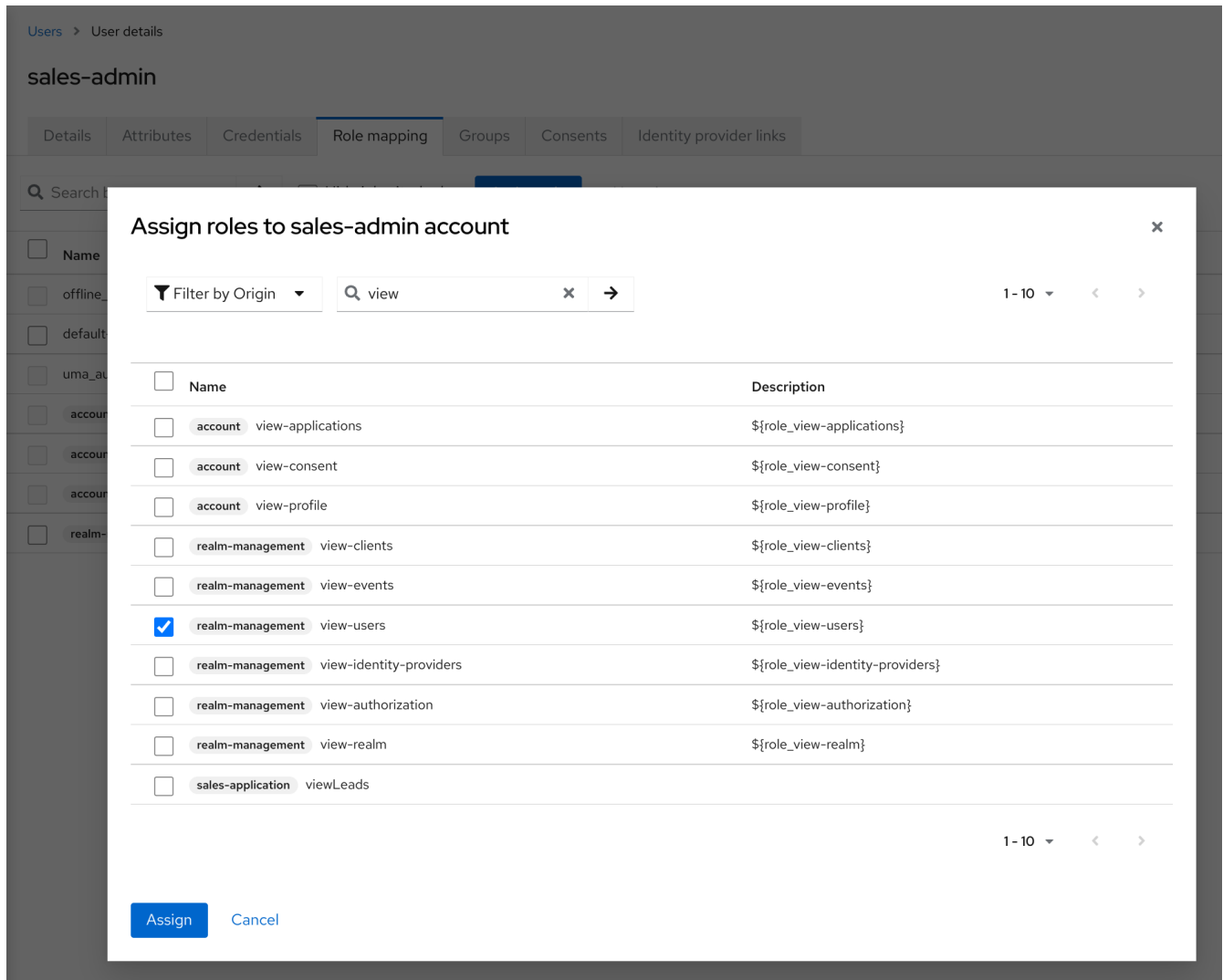
Edit the permission list by clicking the scope-name. It then redirects to the permission details page of the client named **realm-management**

Scope-name	Description	
impersonate	Policies that decide if administrator can impersonate other users	⋮
manage	Policies that decide if an administrator can manage all users in the realm	⋮
manage-group-membership	Policies that decide if an administrator can manage group membership for all users in the realm. This is used in conjunction with specific group policy	⋮
map-roles	Policies that decide if administrator can map roles for all users	⋮
user-impersonated	Policies that decide which users can be impersonated. These policies are applied to the user being impersonated.	⋮
view	Policies that decide if an administrator can view all users in realm	⋮

The permission we are interested in is `map-roles`. This is a restrictive policy in that it only allows admins the ability to map roles to a user. If we click on the `map-roles` permission and again add the User Policy we created for this, our `sales-admin` will be able to map roles to any user.

The last thing we have to do is add the `view-users` role to the `sales-admin`. This will allow the admin to view users in the realm he wants to add the `sales-application` roles to.

Add view-users

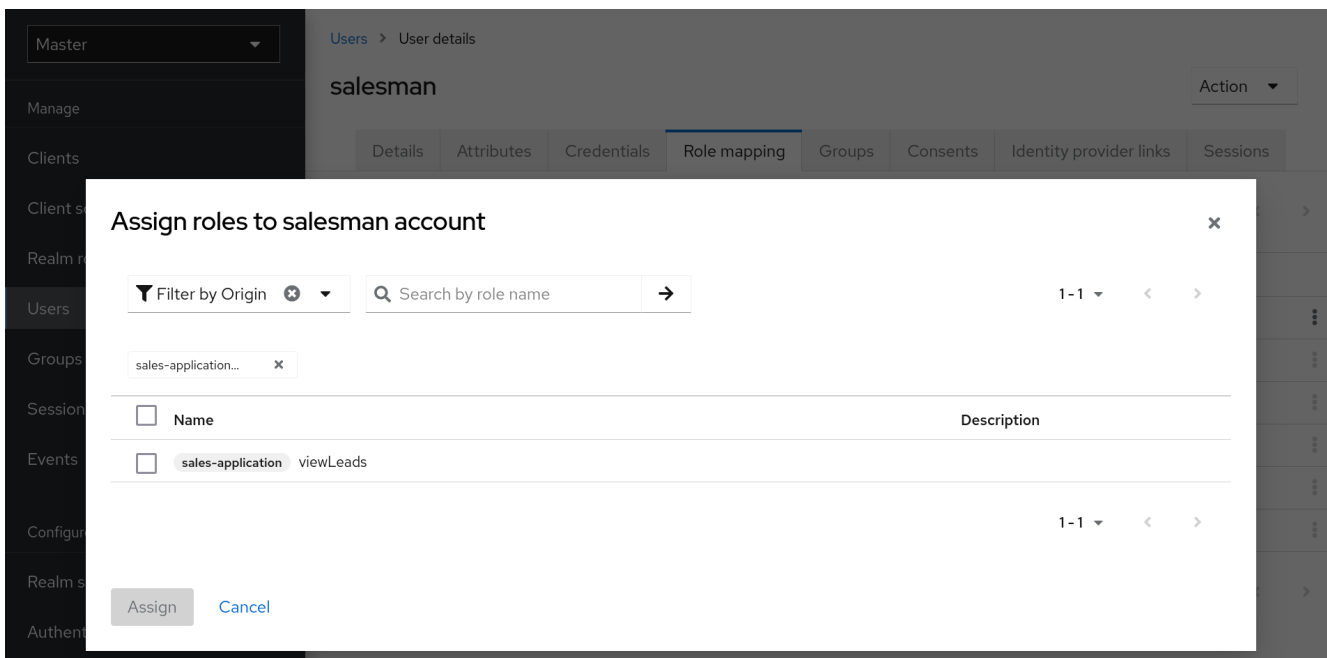


Testing it out

Next, we log out of the master realm and re-login to the `dedicated admin console` for the `test` realm using the `sales-admin` as a username. This is located under `/admin/test/console`.

You will see that now the `sales-admin` can view users in the system. If you select one of the users you'll see that each user detail page is read only, except for the `Role Mappings` tab. Going to this tab you'll find that there are no `Available` roles for the admin to map to the user except when we browse the `sales-application` roles.

Add viewleads

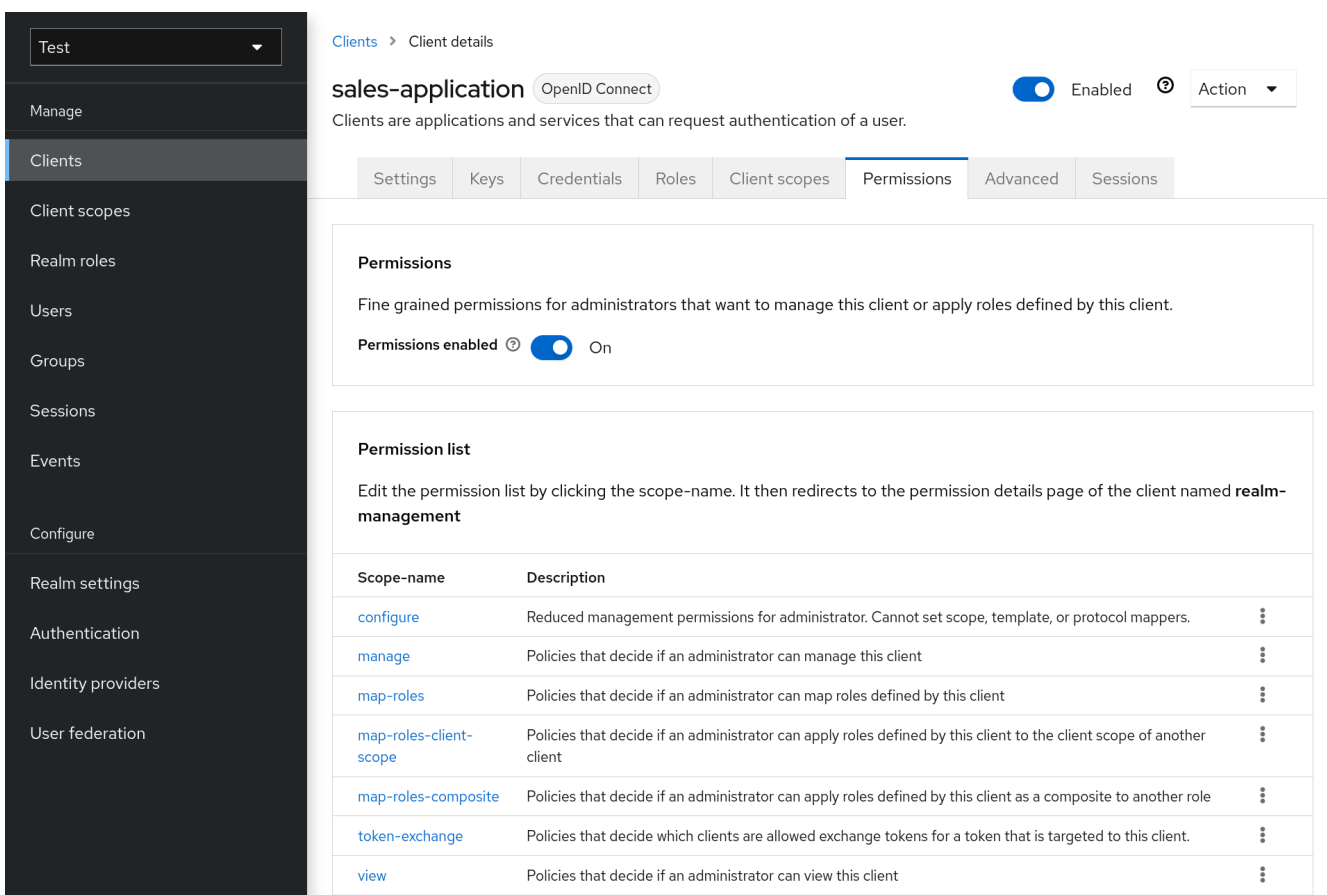


We've only specified that the `sales-admin` can map the `viewLeads` role.

Per client map-roles shortcut

It would be tedious if we had to do this for every client role that the `sales-application` published. To make things easier, there's a way to specify that an admin can map any role defined by a client. If we log back into the admin console to our master realm admin and go back to the `sales-application` permissions page, you'll see the `map-roles` permission.

Client map-roles permission



If you grant access to this particular permission to an admin, that admin will be able map any role defined by the client.

Full list of permissions

You can do a lot more with fine grain permissions beyond managing a specific client or the specific roles of a client. This chapter defines the whole list of permission types that can be described for a realm.

Role

When going to the **Permissions** tab for a specific role, you will see these permission types listed.

map-role

Policies that decide if an admin can map this role to a user. These policies only specify that the role can be mapped to a user, not that the admin is allowed to perform user role mapping tasks. The admin will also have to have manage or role mapping permissions. See [Users Permissions](#) for more information.

map-role-composite

Policies that decide if an admin can map this role as a composite to another role. An admin can define roles for a client if he has to manage permissions for that client but he will not be able to add composites to those roles unless he has the **map-role-composite** privileges for the role he wants to add as a composite.

map-role-client-scope

Policies that decide if an admin can apply this role to the scope of a client. Even if the admin can manage the client, he will not have permission to create tokens for that client that contain this role unless this privilege is granted.

Client

When going to the **Permissions** tab for a specific client, you will see these permission types listed.

view

Policies that decide if an admin can view the client's configuration.

manage

Policies that decide if an admin can view and manage the client's configuration. There are some issues with this in that privileges could be leaked unintentionally. For example, the admin could define a protocol mapper that hardcoded a role even if the admin does not have privileges to map the role to the client's scope. This is currently the limitation of protocol mappers as they don't have a way to assign individual permissions to them like roles do.

configure

Reduced set of privileges to manage the client. It is like the **manage** scope except the admin is not allowed to define protocol mappers, change the client template, or the client's scope.

map-roles

Policies that decide if an admin can map any role defined by the client to a user. This is a shortcut, easy-of-use feature to avoid having to define policies for each and every role defined by the client.

map-roles-composite

Policies that decide if an admin can map any role defined by the client as a composite to another role. This is a shortcut, easy-of-use feature to avoid having to define policies for each and every role defined by the client.

map-roles-client-scope

Policies that decide if an admin can map any role defined by the client to the scope of another client. This is a shortcut, easy-of-use feature to avoid having to define policies for each and every role defined by the client.

Users

When going to the **Permissions** tab for all users, you will see these permission types listed.

view

Policies that decide if an admin can view all users in the realm.

manage

Policies that decide if an admin can manage all users in the realm. This permission grants the admin the privilege to perform user role mappings, but it does not specify which roles the admin is allowed to map. You'll need to define the privilege for each role you want the admin to be able to map.

map-roles

This is a subset of the privileges granted by the **manage** scope. In this case the admin is only allowed to map roles. The admin is not allowed to perform any other user management operation. Also, like **manage**, the roles that the admin is allowed to apply must be specified per role or per set of roles if dealing with client roles.

manage-group-membership

Similar to **map-roles** except that it pertains to group membership: which groups a user can be added or removed from. These policies just grant the admin permission to manage group membership, not which groups the admin is allowed to manage membership for. You'll have to specify policies for each group's **manage-members** permission.

impersonate

Policies that decide if the admin is allowed to impersonate other users. These policies are applied to the admin's attributes and role mappings.

user-impersonated

Policies that decide which users can be impersonated. These policies will be applied to the user being impersonated. For example, you might want to define a policy that will forbid anybody from impersonating a user that has admin privileges.

Group

When going to the **Permissions** tab for a specific group, you will see these permission types listed.

view

Policies that decide if the admin can view information about the group.

manage

Policies that decide if the admin can manage the configuration of the group.

view-members

Policies that decide if the admin can view the user details of members of the group.

manage-members

Policies that decide if the admin can manage the users that belong to this group.

manage-membership

Policies that decide if an admin can change the membership of the group. Add or remove members from the group.

Managing OpenID Connect and SAML Clients

Clients are entities that can request authentication of a user. Clients come in two forms. The first type of client is an application that wants to participate in single-sign-on. These clients just want Keycloak to provide security for them. The other type of client is one that is requesting an access token so that it can invoke other services on behalf of the authenticated user. This section discusses various aspects around configuring clients and various ways to do it.

Managing OpenID Connect clients

[OpenID Connect](#) is the recommended protocol to secure applications. It was designed from the ground up to be web friendly and it works best with HTML5/JavaScript applications.

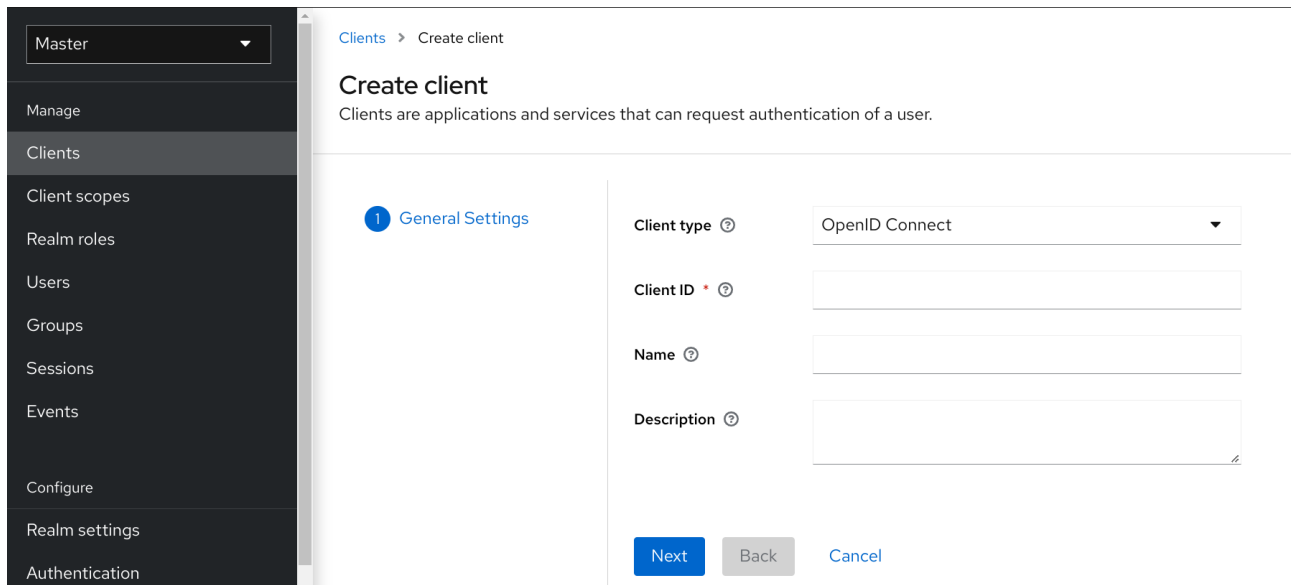
Creating an OpenID Connect client

To protect an application that uses the OpenID connect protocol, you create a client.

Procedure

1. Click **Clients** in the menu.
2. Click **Create client**.

Create client



3. Leave **Client type** set to **OpenID Connect**.
4. Enter a **Client ID**.

This ID is an alpha-numeric string that is used in OIDC requests and in the Keycloak database to identify the client.

5. Supply a **Name** for the client.

If you plan to localize this name, set up a replacement string value. For example, a string value such as `${myapp}`. See the [Server Developer Guide](#) for more information.

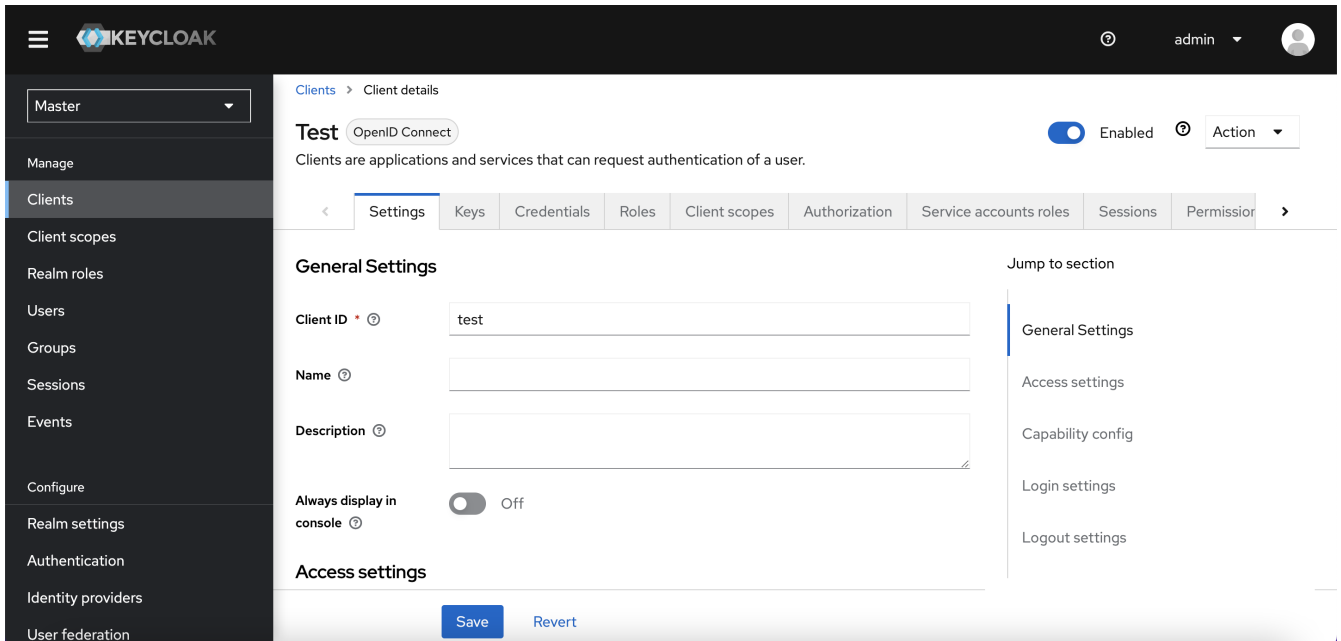
6. Click **Save**.

This action creates the client and bring you to the **Settings** tab, where you can perform [Basic configuration](#).

Basic configuration

The **Settings** tab includes many options to configure this client.

Settings tab



General Settings

Client ID

The alpha-numeric ID string that is used in OIDC requests and in the Keycloak database to identify the client.

Name

The name for the client in Keycloak UI screen. To localize the name, set up a replacement string value. For example, a string value such as `${myapp}`. See the [Server Developer Guide](#) for more information.

Description

The description of the client. This setting can also be localized.

Always Display in Console

Always list this client in the Account Console even if this user does not have an active session.

Access Settings

Root URL

If Keycloak uses any configured relative URLs, this value is prepended to them.

Home URL

Provides the default URL for when the auth server needs to redirect or link back to the client.

Valid Redirect URIs

Required field. Enter a URL pattern and click + to add and - to remove existing URLs and click **Save**. You can use wildcards at the end of the URL pattern. For example `http://host.com/*`

Exclusive redirect URL patterns are typically more secure. See [Unspecific Redirect URIs](#) for more information.

Web Origins

Enter a URL pattern and click + to add and - to remove existing URLs. Click Save.

This option handles [Cross-Origin Resource Sharing \(CORS\)](#). If browser JavaScript attempts an AJAX HTTP request to a server whose domain is different from the one that the JavaScript code came from, the request must use CORS. The server must handle CORS requests, otherwise the browser will not display or allow the request to be processed. This protocol protects against XSS, CSRF, and other JavaScript-based attacks.

Domain URLs listed here are embedded within the access token sent to the client application. The client application uses this information to decide whether to allow a CORS request to be invoked on it. Only Keycloak client adapters support this feature. See [Securing Applications and Services Guide](#) for more information.

Admin URL

Callback endpoint for a client. The server uses this URL to make callbacks like pushing revocation policies, performing backchannel logout, and other administrative operations. For Keycloak servlet adapters, this URL can be the root URL of the servlet application. For more information, see [Securing Applications and Services Guide](#).

Capability Config

Client authentication

The type of OIDC client.

- *ON*

For server-side clients that perform browser logins and require client secrets when making an Access Token Request. This setting should be used for server-side applications.

- *OFF*

For client-side clients that perform browser logins. As it is not possible to ensure that secrets can be kept safe with client-side clients, it is important to restrict access by configuring correct redirect URIs.

Authorization

Enables or disables fine-grained authorization support for this client.

Standard Flow

If enabled, this client can use the OIDC [Authorization Code Flow](#).

Direct Access Grants

If enabled, this client can use the OIDC [Direct Access Grants](#).

Implicit Flow

If enabled, this client can use the OIDC [Implicit Flow](#).

Service account roles

If enabled, this client can authenticate to Keycloak and retrieve access token dedicated to this client. In terms of OAuth2 specification, this enables support of [Client Credentials Grant](#) for this client.

Auth 2.0 Device Authorization Grant

If enabled, this client can use the OIDC [Device Authorization Grant](#).

OIDC CIBA Grant

If enabled, this client can use the OIDC [Client Initiated Backchannel Authentication Grant](#).

Login settings

Login theme

A theme to use for login, OTP, grant registration, and forgotten password pages.

Consent required

If enabled, users have to consent to client access.

For client-side clients that perform browser logins. As it is not possible to ensure that secrets can be kept safe with client-side clients, it is important to restrict access by configuring correct redirect URIs.

Display client on screen

This switch applies if **Consent Required** is **Off**.

- *Off*

The consent screen will contain only the consents corresponding to configured client scopes.

- *On*

There will be also one item on the consent screen about this client itself.

Client consent screen text

Applies if **Consent required** and **Display client on screen** are enabled. Contains the text that will be on the consent screen about permissions for this client.

Logout settings

Front channel logout

If **Front Channel Logout** is enabled, the application should be able to log out users through the front channel as per [OpenID Connect Front-Channel Logout](#) specification. If enabled, you should also provide the **Front-Channel Logout URL**.

Front-channel logout URL

URL that will be used by Keycloak to send logout requests to clients through the front-channel.

Backchannel logout URL

URL that will cause the client to log itself out when a logout request is sent to this realm (via `end_session_endpoint`). If omitted, no logout requests are sent to the client.

Backchannel logout session required

Specifies whether a session ID Claim is included in the Logout Token when the **Backchannel Logout URL** is used.

Backchannel logout revoke offline sessions

Specifies whether a `revoke_offline_access` event is included in the Logout Token when the Backchannel Logout URL is used. Keycloak will revoke offline sessions when receiving a Logout Token with this event.

Advanced configuration

After completing the fields on the **Settings** tab, you can use the other tabs to perform advanced configuration. For example, you can use the **Permissions** and **Roles** tabs to configure fine-grained authentication for administrators. See [Fine grain admin permissions](#). Also, see the remaining sections in this chapter for other capabilities.

Advanced tab

When you click the **Advanced** tab, additional fields are displayed. For details on a specific field, click the question mark icon for that field. However, certain fields are described in detail in this section.

Fine grain OpenID Connect configuration

Logo URL

URL that references a logo for the Client application.

Policy URL

URL that the Relying Party Client provides to the End-User to read about how the profile data will be used.

Terms of Service URL

URL that the Relying Party Client provides to the End-User to read about the Relying Party's terms

of service.

Signed and Encrypted ID Token Support

Keycloak can encrypt ID tokens according to the [Json Web Encryption \(JWE\)](#) specification. The administrator determines if ID tokens are encrypted for each client.

The key used for encrypting the ID token is the Content Encryption Key (CEK). Keycloak and a client must negotiate which CEK is used and how it is delivered. The method used to determine the CEK is the Key Management Mode. The Key Management Mode that Keycloak supports is Key Encryption.

In Key Encryption:

1. The client generates an asymmetric cryptographic key pair.
2. The public key is used to encrypt the CEK.
3. Keycloak generates a CEK per ID token
4. Keycloak encrypts the ID token using this generated CEK
5. Keycloak encrypts the CEK using the client's public key.
6. The client decrypts this encrypted CEK using their private key
7. The client decrypts the ID token using the decrypted CEK.

No party, other than the client, can decrypt the ID token.

The client must pass its public key for encrypting CEK to Keycloak. Keycloak supports downloading public keys from a URL provided by the client. The client must provide public keys according to the [Json Web Keys \(JWK\)](#) specification.

The procedure is:

1. Open the client's **Keys** tab.
2. Toggle **JWKS URL** to ON.
3. Input the client's public key URL in the **JWKS URL** textbox.

Key Encryption's algorithms are defined in the [Json Web Algorithm \(JWA\)](#) specification. Keycloak supports:

- RSAES-PKCS1-v1_5(RSA1_5)
- RSAES OAEP using default parameters (RSA-OAEP)
- RSAES OAEP 256 using SHA-256 and MFG1 (RSA-OAEP-256)

The procedure to select the algorithm is:

1. Open the client's **Advanced** tab.
2. Open **Fine Grain OpenID Connect Configuration**.
3. Select the algorithm from **ID Token Encryption Content Encryption Algorithm** pulldown menu.

Open ID Connect Compatibility Modes

This section exists for backward compatibility. Click the question mark icons for details on each field.

OAuth 2.0 Mutual TLS Certificate Bound Access Tokens Enabled

Mutual TLS binds an access token and a refresh token together with a client certificate, which is exchanged during a TLS handshake. This binding prevents an attacker from using stolen tokens.

This type of token is a holder-of-key token. Unlike bearer tokens, the recipient of a holder-of-key token can verify if the sender of the token is legitimate.

If this setting is on, the workflow is:

1. A token request is sent to the token endpoint in an authorization code flow or hybrid flow.
2. Keycloak requests a client certificate.
3. Keycloak receives the client certificate.
4. Keycloak successfully verifies the client certificate.

If verification fails, Keycloak rejects the token.

In the following cases, Keycloak will verify the client sending the access token or the refresh token:

- A token refresh request is sent to the token endpoint with a holder-of-key refresh token.
- A UserInfo request is sent to UserInfo endpoint with a holder-of-key access token.
- A logout request is sent to Logout endpoint with a holder-of-key refresh token.

See [Mutual TLS Client Certificate Bound Access Tokens](#) in the OAuth 2.0 Mutual TLS Client Authentication and Certificate Bound Access Tokens for more details.



Currently, Keycloak client adapters do not support holder-of-key token verification. Keycloak adapters treat access and refresh tokens as bearer tokens.

Proof Key for Code Exchange Code Challenge Method

If an attacker steals an authorization code of a legitimate client, Proof Key for Code Exchange (PKCE) prevents the attacker from receiving the tokens that apply to the code.

An administrator can select one of these options:

(blank)

Keycloak does not apply PKCE unless the client sends appropriate PKCE parameters to Keycloak's authorization endpoint.

S256

Keycloak applies to the client PKCE whose code challenge method is S256.

plain

Keycloak applies to the client PKCE whose code challenge method is plain.

See [RFC 7636 Proof Key for Code Exchange by OAuth Public Clients](#) for more details.

ACR to Level of Authentication (LoA) Mapping

In the advanced settings of a client, you can define which **Authentication Context Class Reference (ACR)** value is mapped to which **Level of Authentication (LoA)**. This mapping can be specified also at the realm as mentioned in the `xref:admin-console.adoc#_mapping-acr-to-loa-realm,ACR to LoA Mapping`. A best practice is to configure this mapping at the realm level, which allows to share the same settings across multiple clients.

The **Default ACR Values** can be used to specify the default values when the login request is sent from this client to Keycloak without `acr_values` parameter and without a `claims` parameter that has an `acr` claim attached. See [official OIDC dynamic client registration specification](#).



Note that default ACR values are used as the default level, however it cannot be reliably used to enforce login with the particular level. For example, assume that you configure the **Default ACR Values** to level 2. Then by default, users will be required to authenticate with level 2. However when the user explicitly attaches the parameter into login request such as `acr_values=1`, then the level 1 will be used. As a result, if the client really requires level 2, the client is encouraged to check the presence of the `acr` claim inside ID Token and doublecheck that it contains the requested level 2.

ACR to LoA Mapping	Key	Value	
<input type="checkbox"/>	<input type="text" value="Type a key"/>	<input type="text" value="Type a value"/>	<input type="checkbox"/>
	<input type="button" value="+ Add an attribute"/>		
Default ACR Values <input type="checkbox"/>	<input type="text"/>		<input type="checkbox"/>
	<input type="button" value="+ Add"/>		
	<input type="button" value="Save"/>	<input type="button" value="Revert"/>	

For further details see [Step-up Authentication](#) and [the official OIDC specification](#).

Confidential client credentials

If the **Client authentication** of the client is set to **ON**, the credentials of the client must be configured under the **Credentials** tab.

Credentials tab

The screenshot shows the 'Credentials' tab for a client named 'myapp'. The left sidebar contains navigation options: Master, Manage, Clients (selected), Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, Realm settings, Authentication, and Identity providers. The main content area has a breadcrumb 'Clients > Client details' and a status 'Enabled' with an 'Action' dropdown. Below this are tabs for Settings, Keys, Credentials (selected), Roles, Client scopes, Permissions, Advanced, and Sessions. The 'Credentials' section includes a 'Client Authenticator' dropdown set to 'Client Id and Secret', a 'Save' button, a 'Client secret' field with a 'Regenerate' button, and a 'Registration access token' field with a 'Regenerate' button.

The **Client Authenticator** drop-down list specifies the type of credential to use for your client.

Client ID and Secret

This choice is the default setting. The secret is automatically generated. Click **Regenerate** to recreate the secret if necessary.

Signed JWT

The screenshot shows the 'Credentials' tab for a client named 'myapp'. The left sidebar is the same as in the previous image. The main content area shows the 'Client Authenticator' dropdown set to 'Signed Jwt' and the 'Signature algorithm' dropdown set to 'Any algorithm'. A 'Save' button is visible below these dropdowns. The 'Client secret' and 'Registration access token' fields are also present, with 'Regenerate' buttons.

Signed JWT is "Signed Json Web Token".

When choosing this credential type you will have to also generate a private key and certificate for the client in the tab **Keys**. The private key will be used to sign the JWT, while the certificate is used by the server to verify the signature.

Keys tab

Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Clients > Client details

myapp OpenID Connect

Enabled Action

Clients are applications and services that can request authentication of a user.

Settings Keys Credentials Roles Client scopes Permissions Advanced Sessions

JWKS URL configs

If "Use JWKS URL switch" is on, you need to fill a valid JWKS URL. After saving, admin can download keys from the JWKS URL or keys will be downloaded automatically by Keycloak server when see the stuff signed by the unknown KID

Use JWKS URL Off

Save Generate new keys Import

Click on the **Generate new keys** button to start this process.

Generate keys

Generate keys?



If you generate new keys, you can download the keystore with the private key automatically and save it on your client's side. Keycloak server will save just the certificate and public key, but not the private key.

Archive format

JKS

Key alias *

myapp

Key password *

Store password *

Generate Cancel

1. Select the archive format you want to use.
2. Enter a **key password**.
3. Enter a **store password**.
4. Click **Generate**.

When you generate the keys, Keycloak will store the certificate and you download the private key

and certificate for your client.

You can also generate keys using an external tool and then import the client's certificate by clicking **Import Certificate**.

Import certificate

Generate keys? ✕

If you generate new keys, you can download the keystore with the private key automatically and save it on your client's side. Keycloak server will save just the certificate and public key, but not the private key.

Archive format ?

JKS ▼

Key alias * ?

Store password * ?

Import file

Drag a file here or browse to upload Browse... Clear

Import Cancel

1. Select the archive format of the certificate.
2. Enter the store password.
3. Select the certificate file by clicking **Import File**.
4. Click **Import**.

Importing a certificate is unnecessary if you click **Use JWKS URL**. In this case, you can provide the URL where the public key is published in **JWK** format. With this option, if the key is ever changed, Keycloak reimports the key.

If you are using a client secured by Keycloak adapter, you can configure the JWKS URL in this format, assuming that <https://myhost.com/myapp> is the root URL of your client application:

```
https://myhost.com/myapp/k_jwks
```

See [Server Developer Guide](#) for more details.

Signed JWT with Client Secret

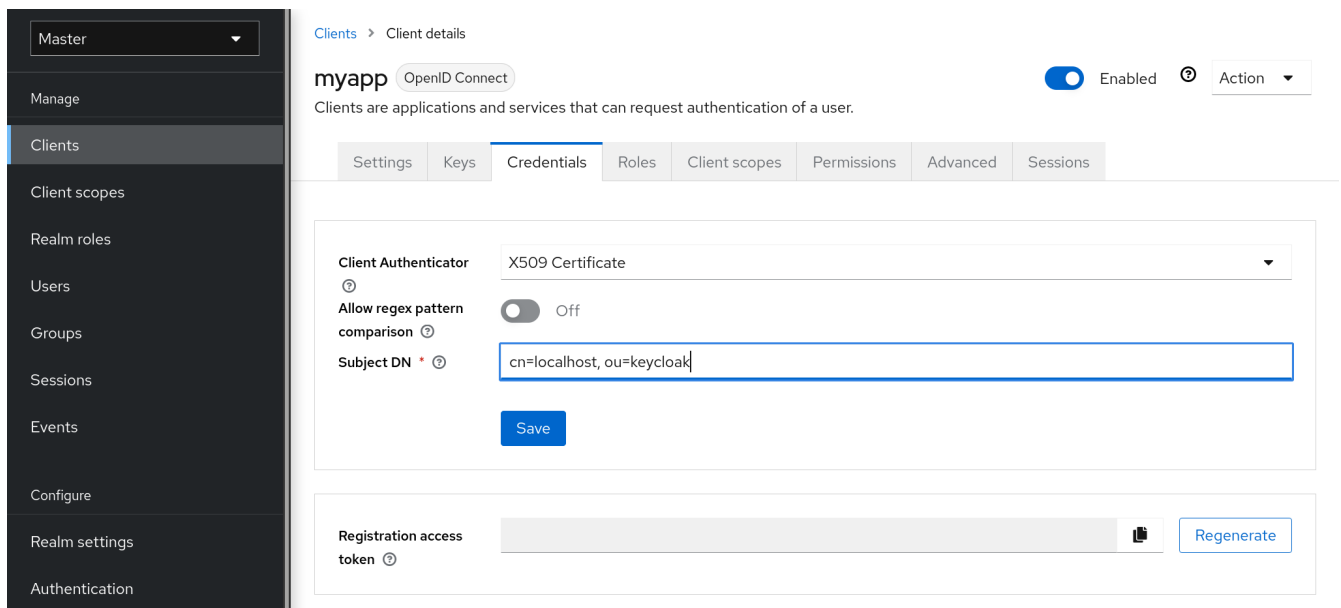
If you select this option, you can use a JWT signed by client secret instead of the private key.

The client secret will be used to sign the JWT by the client.

X509 Certificate

Keycloak will validate if the client uses proper X509 certificate during the TLS Handshake.

X509 certificate



The screenshot shows the Keycloak Admin Console interface for configuring a client. The left sidebar contains navigation options like 'Master', 'Manage', 'Clients', 'Client scopes', 'Realm roles', 'Users', 'Groups', 'Sessions', 'Events', 'Configure', 'Realm settings', and 'Authentication'. The main content area is titled 'Clients > Client details' and shows the configuration for a client named 'myapp' (OpenID Connect). The client is currently 'Enabled'. The 'Credentials' tab is selected, showing the 'Client Authenticator' set to 'X509 Certificate'. The 'Allow regex pattern comparison' toggle is turned off. The 'Subject DN' field contains the value 'cn=localhost,ou=keycloak'. A 'Save' button is visible below the form. At the bottom, there is a 'Registration access token' field with a 'Regenerate' button.

The validator also checks the Subject DN field of the certificate with a configured regexp validation expression. For some use cases, it is sufficient to accept all certificates. In that case, you can use `(. *?)(?:$)` expression.

Two ways exist for Keycloak to obtain the Client ID from the request:

- The `client_id` parameter in the query (described in Section 2.2 of the [OAuth 2.0 Specification](#)).
- Supply `client_id` as a form parameter.

Client Secret Rotation



Please note that Client Secret Rotation support is in development. Use this feature experimentally.

For a client with [Confidential Client authentication](#) Keycloak supports the functionality of rotating client secrets through [Client Policies](#).

The client secrets rotation policy provides greater security in order to alleviate problems such as secret leakage. Once enabled, Keycloak supports up to two concurrently active secrets for each client. The policy manages rotations according to the following settings:

- **Secret expiration:** [seconds] - When the secret is rotated, this is the expiration of time of the new secret. The amount, *in seconds*, added to the secret creation date. Calculated at policy execution time.
- **Rotated secret expiration:** [seconds] - When the secret is rotated, this value is the remaining expiration time for the old secret. This value should be always smaller than Secret expiration.

When the value is 0, the old secret will be immediately removed during client rotation. The amount, *in seconds*, added to the secret rotation date. Calculated at policy execution time.

- **Remaining expiration time for rotation during update:** [seconds] - Time period when an update to a dynamic client should perform client secret rotation. Calculated at policy execution time.

When a client secret rotation occurs, a new main secret is generated and the old client main secret becomes the secondary secret with a new expiration date.

Rules for client secret rotation

Rotations do not occur automatically or through a background process. In order to perform the rotation, an update action is required on the client, either through the Keycloak Admin Console through the function of **Regenerate Secret**, in the client's credentials tab or Admin REST API. When invoking a client update action, secret rotation occurs according to the rules:

- When the value of **Secret expiration** is less than the current date.
- During dynamic client registration client-update request, the client secret will be automatically rotated if the value of **Remaining expiration time for rotation during update** match the period between the current date and the **Secret expiration**.

Additionally it is possible through Admin REST API to force a client secret rotation at any time.



During the creation of new clients, if the client secret rotation policy is active, the behavior will be applied automatically.



To apply the secret rotation behavior to an existing client, update that client after you define the policy so that the behavior is applied.

Creating an OIDC Client Secret Rotation Policy

The following is an example of defining a secret rotation policy:

Procedure

1. Click **Realm Settings** in the menu.
2. Click **Client Policies** tab.
3. On the **Profiles** page, click **Create client profile**.

Create a profile

4. Enter any name for **Name**.
5. Enter a description that helps you identify the purpose of the profile for **Description**.
6. Click **Save**.

This action creates the profile and enables you to configure executors.

7. Click **Add executor** to configure an executor for this profile.

Create a profile executors

8. Select *secret-rotation* for **Executor Type**.
9. Enter the maximum duration time of each secret, in seconds, for **Secret Expiration**.
10. Enter the maximum duration time of each rotated secret, in seconds, for **Rotated Secret Expiration**.



Remember that the **Rotated Secret Expiration** value must always be less than **Secret Expiration**.

11. Enter the amount of time, in seconds, after which any update action will update the client for **Remain Expiration Time**.
12. Click **Add**.

In the example above:

- Each secret is valid for one week.
- The rotated secret expires after two days.
- The window for updating dynamic clients starts one day before the secret expires.

13. Return to the **Client Policies** tab.

14. Click **Policies**.

15. Click **Create client policy**.

Create the Client Secret Rotation Policy

16. Enter any name for **Name**.

17. Enter a description that helps you identify the purpose of the policy for **Description**.

18. Click **Save**.

This action creates the policy and enables you to associate policies with profiles. It also allows you to configure the conditions for policy execution.

19. Under Conditions, click **Add condition**.

Create the Client Secret Rotation Policy Condition

20. To apply the behavior to all confidential clients select *client-access-type* in the **Condition Type** field



To apply to a specific group of clients, another approach would be to select the *client-roles* type in the **Condition Type** field. In this way, you could create

specific roles and assign a custom rotation configuration to each role.

21. Add *confidential* to the field **Client Access Type**.

22. Click **Add**.

23. Back in the policy setting, under *Client Profiles*, click **Add client profile** and then select **Weekly Client Secret Rotation Profile** from the list and then click **Add**.

Client Secret Rotation Policy

The screenshot shows the configuration page for a 'Weekly client secret rotation policy'. The page is titled 'Weekly client secret rotation policy' and is currently 'Enabled'. The 'Name' field contains 'Weekly client secret rotation policy' and the 'Description' field contains 'Enables secret rotation behavior for confidential clients.' There are 'Save' and 'Revert' buttons. Below the description, there are sections for 'Conditions' and 'Client profiles'. The 'Conditions' section shows a single condition 'client-access-type' with a trash icon. The 'Client profiles' section shows a single profile 'Weekly client secret rotation profile' with a trash icon. A left sidebar contains navigation options: Master, Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, Realm settings (highlighted), and Authentication.

To apply the secret rotation behavior to an existing client, follow the following steps:

Using the Admin Console



1. Click **Clients** in the menu.
2. Click a client.
3. Click the **Credentials** tab.
4. Click **Re-generate** of the client secret.

Using client REST services it can be executed in two ways:

- Through an update operation on a client
- Through the regenerate client secret endpoint

Using a service account

Each OIDC client has a built-in *service account*. Use this *service account* to obtain an access token.

Procedure

1. Click **Clients** in the menu.
2. Select your client.

3. Click the **Settings** tab.
4. Toggle [Client authentication](#) to **On**.
5. Select **Service accounts roles**.
6. Click **Save**.
7. Configure your [client credentials](#).
8. Click the **Scope** tab.
9. Verify that you have roles or toggle **Full Scope Allowed** to **ON**.
10. Click the **Service Account Roles** tab
11. Configure the roles available to this service account for your client.

Roles from access tokens are the intersection of:

- Role scope mappings of a client combined with the role scope mappings inherited from linked client scopes.
- Service account roles.

The REST URL to invoke is `/realms/{realm-name}/protocol/openid-connect/token`. This URL must be invoked as a POST request and requires that you post the client credentials with the request.

By default, client credentials are represented by the `clientId` and `clientSecret` of the client in the **Authorization: Basic** header but you can also authenticate the client with a signed JWT assertion or any other custom mechanism for client authentication.

You also need to set the **grant_type** parameter to "client_credentials" as per the OAuth2 specification.

For example, the POST invocation to retrieve a service account can look like this:

```
POST /realms/demo/protocol/openid-connect/token
Authorization: Basic cHJvZHVjdC1zYS1jbG11bnQ6cGFzc3dvcmQ=
Content-Type: application/x-www-form-urlencoded

grant_type=client_credentials
```

The response would be similar to this [Access Token Response](#) from the OAuth 2.0 specification.

```
HTTP/1.1 200 OK
Content-Type: application/json;charset=UTF-8
Cache-Control: no-store
Pragma: no-cache

{
  "access_token":"2YotnFZFEjr1zCsicMWpAA",
  "token_type":"bearer",
  "expires_in":60
```

```
}
```

Only the access token is returned by default. No refresh token is returned and no user session is created on the Keycloak side upon successful authentication by default. Due to the lack of refresh token, re-authentication is required when the access token expires. However, this situation does not mean any additional overhead for the Keycloak server because sessions are not created by default.

In this situation, logout is unnecessary. However, issued access tokens can be revoked by sending requests to the OAuth2 Revocation Endpoint as described in the [OpenID Connect Endpoints](#) section.

Additional resources

For more details, see [Client Credentials Grant](#).

Audience support

Typically, the environment where Keycloak is deployed consists of a set of *confidential* or *public* client applications that use Keycloak for authentication.

Services (*Resource Servers* in the [OAuth 2 specification](#)) are also available that serve requests from client applications and provide resources to these applications. These services require an *Access token* (Bearer token) to be sent to them to authenticate a request. This token is obtained by the frontend application upon login to Keycloak.

In the environment where trust among services is low, you may encounter this scenario:

1. A frontend client application requires authentication against Keycloak.
2. Keycloak authenticates a user.
3. Keycloak issues a token to the application.
4. The application uses the token to invoke an untrusted service.
5. The untrusted service returns the response to the application. However, it keeps the applications token.
6. The untrusted service then invokes a trusted service using the applications token. This results in broken security as the untrusted service misuses the token to access other services on behalf of the client application.

This scenario is unlikely in environments with a high level of trust between services but not in environments where trust is low. In some environments, this workflow may be correct as the untrusted service may have to retrieve data from a trusted service to return data to the original client application.

An unlimited audience is useful when a high level of trust exists between services. Otherwise, the audience should be limited. You can limit the audience and, at the same time, allow untrusted services to retrieve data from trusted services. In this case, ensure that the untrusted service and the trusted service are added as audiences to the token.

To prevent any misuse of the access token, limit the audience on the token and configure your services to verify the audience on the token. The flow will change as follows:

1. A frontend application authenticates against Keycloak.
2. Keycloak authenticates a user.
3. Keycloak issues a token to the application. The application knows that it will need to invoke an untrusted service so it places **scope=<untrusted service>** in the authentication request sent to Keycloak (see [Client Scopes section](#) for more details about the *scope* parameter).

The token issued to the application contains a reference to the untrusted service in its audience (**"audience": ["<untrusted service>"]**) which declares that the client uses this access token to invoke the untrusted service.

4. The untrusted service invokes a trusted service with the token. Invocation is not successful because the trusted service checks the audience on the token and find that its audience is only for the untrusted service. This behavior is expected and security is not broken.

If the client wants to invoke the trusted service later, it must obtain another token by reissuing the SSO login with **scope=<trusted service>**. The returned token will then contain the trusted service as an audience:

```
"audience": [ "<trusted service>" ]
```

Use this value to invoke the **<trusted service>**.

Setup

When setting up audience checking:

- Ensure that services are configured to check audience on the access token sent to them by adding the flag **verify-token-audience** in the adapter configuration. See [Adapter configuration](#) for details.
- Ensure that access tokens issued by Keycloak contain all necessary audiences. Audiences can be added using the client roles as described in the [next section](#) or hardcoded. See [Hardcoded audience](#).

Automatically add audience

An *Audience Resolve* protocol mapper is defined in the default client scope *roles*. The mapper checks for clients that have at least one client role available for the current token. The client ID of each client is then added as an audience, which is useful if your service (usually bearer-only) clients rely on client roles.

For example, for a bearer-only client and a confidential client, you can use the access token issued for the confidential client to invoke the bearer-only client REST service. The bearer-only client will be automatically added as an audience to the access token issued for the confidential client if the following are true:

- The bearer-only client has any client roles defined on itself.
- Target user has at least one of those client roles assigned.

- Confidential client has the role scope mappings for the assigned role.



If you want to ensure that the audience is not added automatically, do not configure role scope mappings directly on the confidential client. Instead, you can create a dedicated client scope that contains the role scope mappings for the client roles of your dedicated client scope.

Assuming that the client scope is added as an optional client scope to the confidential client, the client roles and the audience will be added to the token if explicitly requested by the **scope=<trusted service>** parameter.



The frontend client itself is not automatically added to the access token audience, therefore allowing easy differentiation between the access token and the ID token, since the access token will not contain the client for which the token is issued as an audience.

If you need the client itself as an audience, see the [hardcoded audience](#) option. However, using the same client as both frontend and REST service is not recommended.

Hardcoded audience

When your service relies on realm roles or does not rely on the roles in the token at all, it can be useful to use a hardcoded audience. A hardcoded audience is a protocol mapper, that will add the client ID of the specified service client as an audience to the token. You can use any custom value, for example a URL, if you want to use a different audience than the client ID.

You can add the protocol mapper directly to the frontend client. If the protocol mapper is added directly, the audience will be always added as well.

For more control over the protocol mapper, you can create the protocol mapper on the dedicated client scope, which will be called for example **good-service**.

Audience protocol mapper

Client scopes > Client scope details > Mapper details

Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Audience Action ▾

24f047a2-0627-448e-94c7-609aeaa25955

Mapper type: Audience

Name * ⓘ: Audience for good-client

Included Client Audience ⓘ: good-client

Included Custom Audience ⓘ:

Add to ID token ⓘ: Off

Add to access token ⓘ: On

Save Cancel

- From the [Installation tab](#) of the **good-service** client, you can generate the adapter configuration and you can confirm that *verify-token-audience* option will be set to **true**. This forces the adapter to verify the audience if you use this configuration.
- You need to ensure that the confidential client is able to request **good-service** as an audience in its tokens.

On the confidential client:

1. Click the *Client Scopes* tab.
2. Assign **good-service** as an optional (or default) client scope.

See [Client Scopes Linking section](#) for more details.

- You can optionally [Evaluate Client Scopes](#) and generate an example access token. **good-service** will be added to the audience of the generated access token if **good-service** is included in the *scope* parameter, when you assigned it as an optional client scope.
- In your confidential client application, ensure that the *scope* parameter is used. The value **good-service** must be included when you want to issue the token for accessing **good-service**.

See:

- [parameters forwarding section](#) if your application uses the servlet adapter.
- [javascript adapter section](#) if your application uses the javascript adapter.



Both the *Audience* and *Audience Resolve* protocol mappers add the audiences to the access token only, by default. The ID Token typically contains only a single audience, the client ID for which the token was issued, a requirement of the OpenID Connect specification. However, the access token does not necessarily have the client ID, which was the token issued for, unless the audience mappers added it.

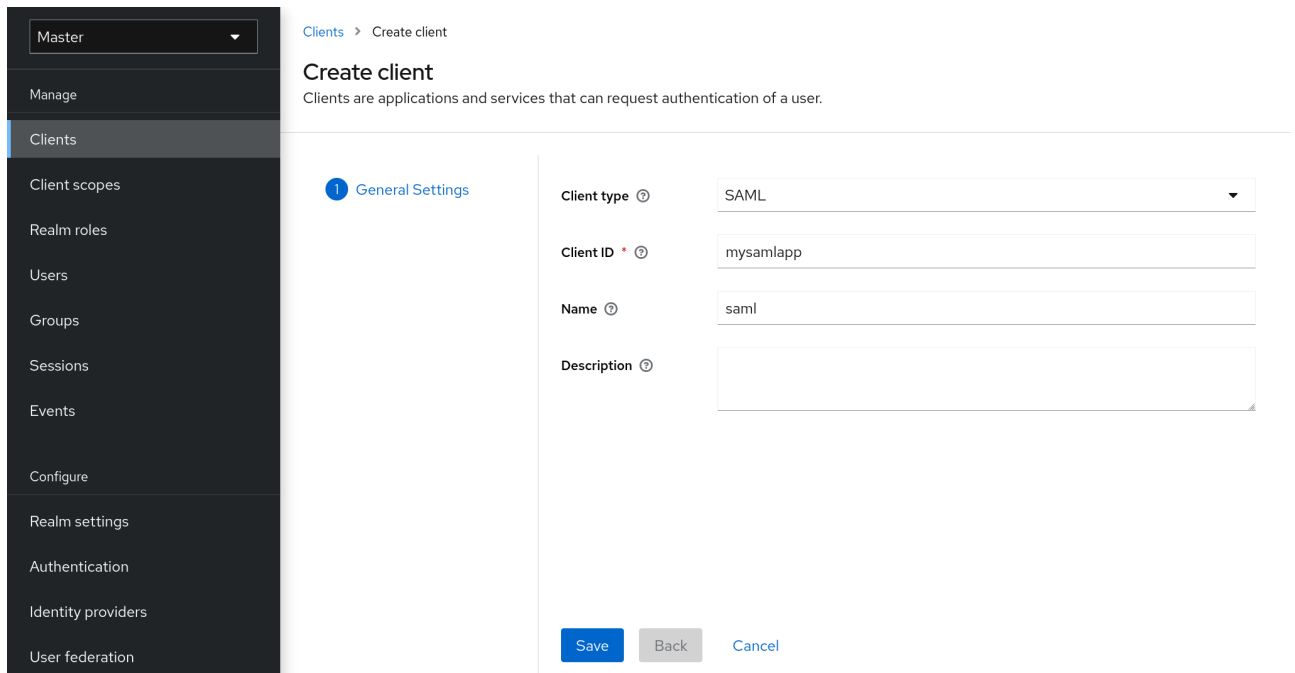
Creating a SAML client

Keycloak supports [SAML 2.0](#) for registered applications. POST and Redirect bindings are supported. You can choose to require client signature validation. You can have the server sign and/or encrypt responses as well.

Procedure

1. Click **Clients** in the menu.
2. Click **Create client** to go to the **Create client** page.
3. Set **Client type** to **SAML**.

Create client



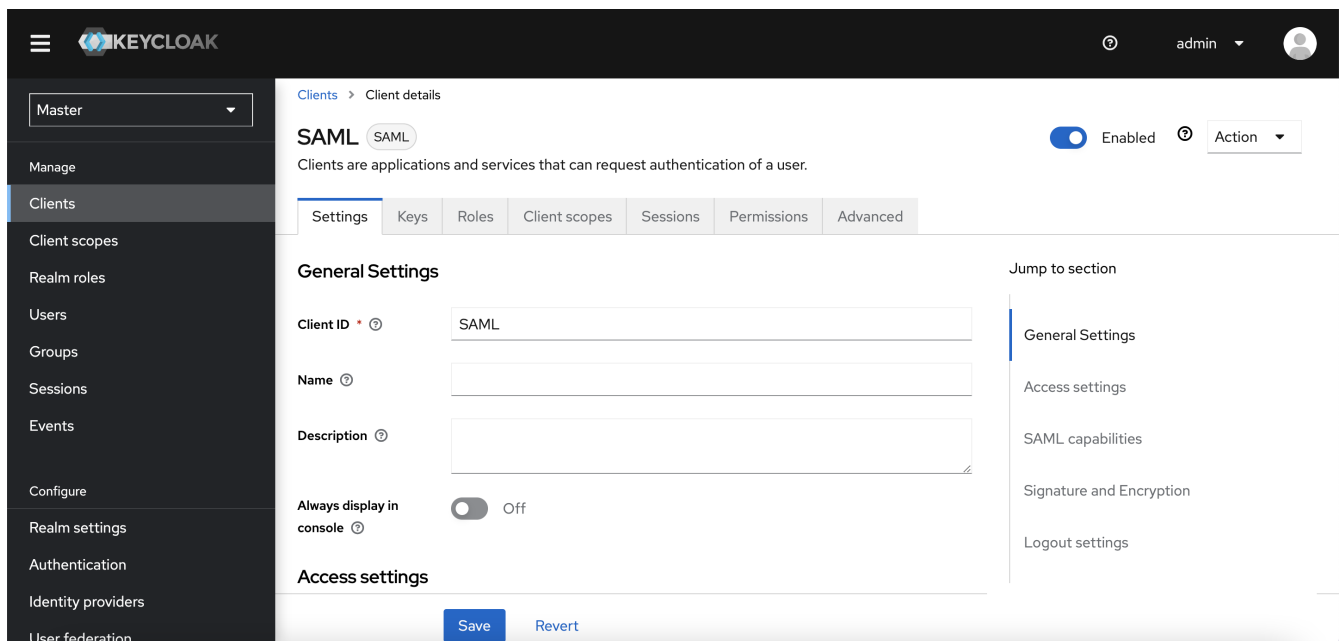
4. Enter the **Client ID** of the client. This is often a URL and is the expected **issuer** value in SAML requests sent by the application.
5. Click **Save**. This action creates the client and brings you to the **Settings** tab.

The following sections describe each setting on this tab.

Settings tab

The **Settings** tab includes many options to configure this client.

Client settings



General settings

Client ID

The alpha-numeric ID string that is used in OIDC requests and in the Keycloak database to

identify the client. This value must match the issuer value sent with AuthNRequests. Keycloak pulls the issuer from the Authn SAML request and match it to a client by this value.

Name

The name for the client in a Keycloak UI screen. To localize the name, set up a replacement string value. For example, a string value such as `${myapp}`. See the [Server Developer Guide](#) for more information.

Description

The description of the client. This setting can also be localized.

Always Display in Console

Always list this client in the Account Console even if this user does not have an active session.

Access Settings

Root URL

When Keycloak uses a configured relative URL, this value is prepended to the URL.

Home URL

If Keycloak needs to link to a client, this URL is used.

Valid Redirect URIs

Enter a URL pattern and click the + sign to add. Click the - sign to remove. Click **Save** to save these changes. Wildcards values are allowed only at the end of a URL. For example, [http://host.com/*\\$\\$](http://host.com/*$$). This field is used when the exact SAML endpoints are not registered and Keycloak pulls the Assertion Consumer URL from a request.

IDP-Initiated SSO URL name

URL fragment name to reference client when you want to do IDP Initiated SSO. Leaving this empty will disable IDP Initiated SSO. The URL you will reference from your browser will be: `server-root/realms/{realm}/protocol/saml/clients/{client-url-name}`

IDP Initiated SSO Relay State

Relay state you want to send with SAML request when you want to do IDP Initiated SSO.

Master SAML Processing URL

This URL is used for all SAML requests and the response is directed to the SP. It is used as the Assertion Consumer Service URL and the Single Logout Service URL.

If login requests contain the Assertion Consumer Service URL then those login requests will take precedence. This URL must be validated by a registered Valid Redirect URI pattern.

SAML capabilities

Name ID Format

The Name ID Format for the subject. This format is used if no name ID policy is specified in a request, or if the Force Name ID Format attribute is set to ON.

Force Name ID Format

If a request has a name ID policy, ignore it and use the value configured in the Admin Console under **Name ID Format**.

Force POST Binding

By default, Keycloak responds using the initial SAML binding of the original request. By enabling **Force POST Binding**, Keycloak responds using the SAML POST binding even if the original request used the redirect binding.

Force artifact binding

If enabled, response messages are returned to the client through the SAML ARTIFACT binding system.

Include AuthnStatement

SAML login responses may specify the authentication method used, such as password, as well as timestamps of the login and the session expiration. **Include AuthnStatement** is enabled by default, so that the **AuthnStatement** element will be included in login responses. Setting this to OFF prevents clients from determining the maximum session length, which can create client sessions that do not expire.

Include OneTimeUse Condition

If enable, a OneTimeUse Condition is included in login responses.

Optimize REDIRECT signing key lookup

When set to ON, the SAML protocol messages include the Keycloak native extension. This extension contains a hint with the signing key ID. The SP uses the extension for signature validation instead of attempting to validate the signature using keys.

This option applies to REDIRECT bindings where the signature is transferred in query parameters and this information is not found in the signature information. This is contrary to POST binding messages where key ID is always included in document signature.

This option is used when Keycloak server and adapter provide the IDP and SP. This option is only relevant when **Sign Documents** is set to ON.

Signature and Encryption

Sign Documents

When set to ON, Keycloak signs the document using the realms private key.

Sign Assertions

The assertion is signed and embedded in the SAML XML Auth response.

Signature Algorithm

The algorithm used in signing SAML documents.

SAML Signature Key Name

Signed SAML documents sent using POST binding contain the identification of the signing key in

the **KeyName** element. This action can be controlled by the **SAML Signature Key Name** option. This option controls the contents of the **Keyname**.

- **KEY_ID** The **KeyName** contains the key ID. This option is the default option.
- **CERT_SUBJECT** The **KeyName** contains the subject from the certificate corresponding to the realm key. This option is expected by Microsoft Active Directory Federation Services.
- **NONE** The **KeyName** hint is completely omitted from the SAML message.

Canonicalization Method

The canonicalization method for XML signatures.

Login settings

Login theme

A theme to use for login, OTP, grant registration, and forgotten password pages.

Consent required

If enabled, users have to consent to client access.

For client-side clients that perform browser logins. As it is not possible to ensure that secrets can be kept safe with client-side clients, it is important to restrict access by configuring correct redirect URIs.

Display client on screen

This switch applies if **Consent Required** is **Off**.

- *Off*

The consent screen will contain only the consents corresponding to configured client scopes.

- *On*

There will be also one item on the consent screen about this client itself.

Client consent screen text

Applies if **Consent required** and **Display client on screen** are enabled. Contains the text that will be on the consent screen about permissions for this client.

Logout settings

Front channel logout

If **Front Channel Logout** is enabled, the application requires a browser redirect to perform a logout. For example, the application may require a cookie to be reset which could only be done via a redirect. If **Front Channel Logout** is disabled, Keycloak invokes a background SAML request to log out of the application.

Keys tab

Encrypt Assertions

Encrypts the assertions in SAML documents with the realms private key. The AES algorithm uses a key size of 128 bits.

Client Signature Required

If **Client Signature Required** is enabled, documents coming from a client are expected to be signed. Keycloak will validate this signature using the client public key or cert set up in the **Keys** tab.

Allow ECP Flow

If true, this application is allowed to use SAML ECP profile for authentication.

Advanced tab

This tab has many fields for specific situations. Some fields are covered in other topics. For details on other fields, click the question mark icon.

Fine Grain SAML Endpoint Configuration

Logo URL

URL that references a logo for the Client application.

Policy URL

URL that the Relying Party Client provides to the End-User to read about how the profile data will be used.

Terms of Service URL

URL that the Relying Party Client provides to the End-User to read about the Relying Party's terms of service.

Assertion Consumer Service POST Binding URL

POST Binding URL for the Assertion Consumer Service.

Assertion Consumer Service Redirect Binding URL

Redirect Binding URL for the Assertion Consumer Service.

Logout Service POST Binding URL

POST Binding URL for the Logout Service.

Logout Service Redirect Binding URL

Redirect Binding URL for the Logout Service.

Logout Service Artifact Binding URL

Artifact Binding URL for the Logout Service. When set together with the **Force Artifact Binding** option, *Artifact* binding is forced for both login and logout flows. *Artifact* binding is not used for logout unless this property is set.

Artifact Binding URL

URL to send the HTTP artifact messages to.

Artifact Resolution Service

URL of the client SOAP endpoint where to send the `ArtifactResolve` messages to.

IDP Initiated login

IDP Initiated Login is a feature that allows you to set up an endpoint on the Keycloak server that will log you into a specific application/client. In the **Settings** tab for your client, you need to specify the **IDP Initiated SSO URL Name**. This is a simple string with no whitespace in it. After this you can reference your client at the following URL: `root/realms/{realm}/protocol/saml/clients/{url-name}`

The IDP initiated login implementation prefers *POST* over *REDIRECT* binding (check [saml bindings](#) for more information). Therefore the final binding and SP URL are selected in the following way:

1. If the specific **Assertion Consumer Service POST Binding URL** is defined (inside **Fine Grain SAML Endpoint Configuration** section of the client settings) *POST* binding is used through that URL.
2. If the general **Master SAML Processing URL** is specified then *POST* binding is used again through this general URL.
3. As the last resort, if the **Assertion Consumer Service Redirect Binding URL** is configured (inside **Fine Grain SAML Endpoint Configuration**) *REDIRECT* binding is used with this URL.

If your client requires a special relay state, you can also configure this on the **Settings** tab in the **IDP Initiated SSO Relay State** field. Alternatively, browsers can specify the relay state in a **RelayState** query parameter, i.e. `root/realms/{realm}/protocol/saml/clients/{url-name}?RelayState=thestate`.

When using [identity brokering](#), it is possible to set up an IDP Initiated Login for a client from an external IDP. The actual client is set up for IDP Initiated Login at broker IDP as described above. The external IDP has to set up the client for application IDP Initiated Login that will point to a special URL pointing to the broker and representing IDP Initiated Login endpoint for a selected client at the brokering IDP. This means that in client settings at the external IDP:

- **IDP Initiated SSO URL Name** is set to a name that will be published as IDP Initiated Login initial point,
- **Assertion Consumer Service POST Binding URL** in the **Fine Grain SAML Endpoint Configuration** section has to be set to the following URL: `broker-root/realms/{broker-realm}/broker/{idp-name}/endpoint/clients/{client-id}`, where:
 - *broker-root* is base broker URL
 - *broker-realm* is name of the realm at broker where external IDP is declared
 - *idp-name* is name of the external IDP at broker
 - *client-id* is the value of **IDP Initiated SSO URL Name** attribute of the SAML client defined at broker. It is this client, which will be made available for IDP Initiated Login from the external IDP.

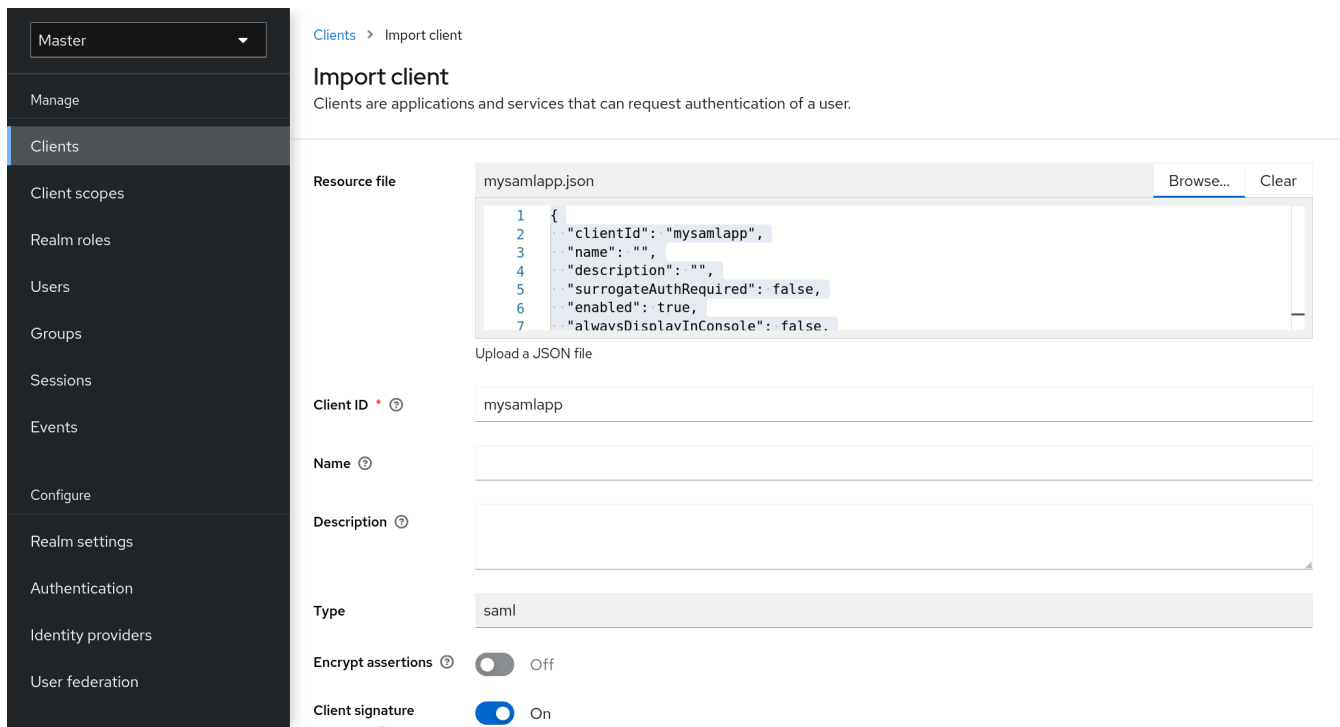
Please note that you can import basic client settings from the brokering IDP into client settings of the external IDP - just use [SP Descriptor](#) available from the settings of the identity provider in the brokering IDP, and add `clients/client-id` to the endpoint URL.

Using an entity descriptor to create a client

Instead of registering a SAML 2.0 client manually, you can import the client using a standard SAML Entity Descriptor XML file.

The Client page includes an **Import client** option.

Add client



Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Identity providers

User federation

Clients > Import client

Import client

Clients are applications and services that can request authentication of a user.

Resource file: mysamlapp.json Browse... Clear

```
1 {
2   "clientId": "mysamlapp",
3   "name": "",
4   "description": "",
5   "surrogateAuthRequired": false,
6   "enabled": true,
7   "alwaysDisalavInConsole": false.
```

Upload a JSON file

Client ID * ⓘ: mysamlapp

Name ⓘ:

Description ⓘ:

Type: saml

Encrypt assertions ⓘ: Off

Client signature ⓘ: On

Procedure

1. Click **Browse**.
2. Load the file that contains the XML entity descriptor information.
3. Review the information to ensure everything is set up correctly.

Some SAML client adapters, such as *mod-auth-mellon*, need the XML Entity Descriptor for the IDP. You can find this descriptor by going to this URL:

```
root/realms/{realm}/protocol/saml/descriptor
```

where *realm* is the realm of your client.

Client links

To link from one client to another, Keycloak provides a redirect endpoint: `/realms/realms_name/clients/{client-id}/redirect`.

If a client accesses this endpoint using a **HTTP GET** request, Keycloak returns the configured base URL for the provided Client and Realm in the form of an **HTTP 307** (Temporary Redirect) in the response's **Location** header. As a result of this, a client needs only to know the Realm name and the Client ID to link to them. This indirection avoids hard-coding client base URLs.

As an example, given the realm **master** and the client-id **account**:

```
http://host:port/realms/master/clients/account/redirect
```

This URL temporarily redirects to: <http://host:port/realms/master/account>

OIDC token and SAML assertion mappings

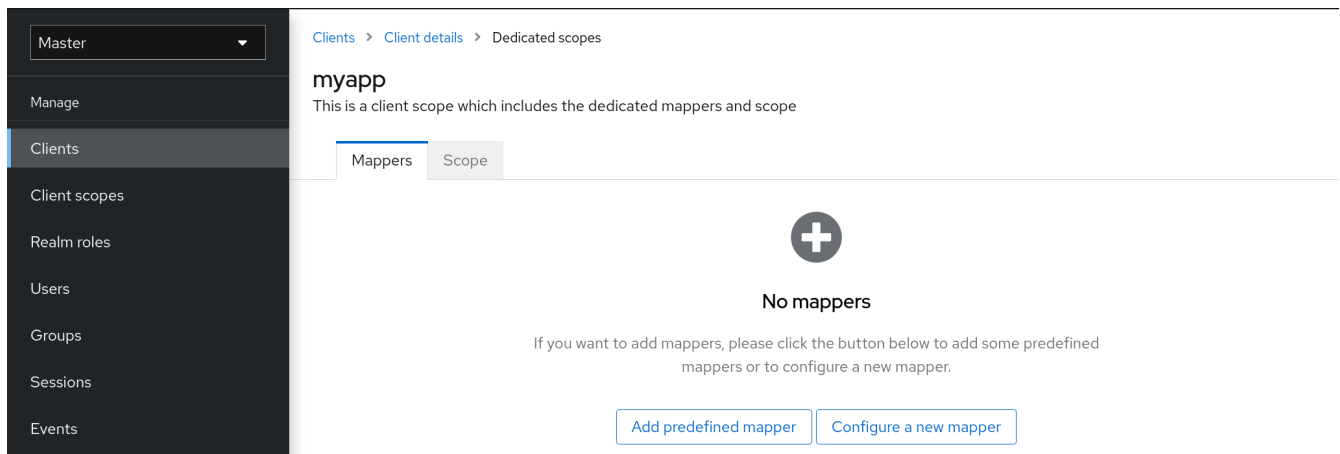
Applications receiving ID tokens, access tokens, or SAML assertions may require different roles and user metadata.

You can use Keycloak to:

- Hardcode roles, claims and custom attributes.
- Pull user metadata into a token or assertion.
- Rename roles.

You perform these actions in the **Mappers** tab in the Admin Console.

Mappers tab



The screenshot shows the Keycloak Admin Console interface. On the left is a dark sidebar with a navigation menu containing: Master (dropdown), Manage, Clients (selected), Client scopes, Realm roles, Users, Groups, Sessions, and Events. The main content area shows the breadcrumb 'Clients > Client details > Dedicated scopes' and the client scope name 'myapp' with the description 'This is a client scope which includes the dedicated mappers and scope'. Below this are two tabs: 'Mappers' (active) and 'Scope'. The 'Mappers' tab displays a large plus sign icon and the text 'No mappers'. Below this is a message: 'If you want to add mappers, please click the button below to add some predefined mappers or to configure a new mapper.' At the bottom of the main area are two buttons: 'Add predefined mapper' and 'Configure a new mapper'.

New clients do not have built-in mappers but they can inherit some mappers from client scopes. See the [client scopes section](#) for more details.

Protocol mappers map items (such as an email address, for example) to a specific claim in the identity and access token. The function of a mapper should be self explanatory from its name. You add pre-configured mappers by clicking **Add Builtin**.

Each mapper has a set of common settings. Additional settings are available, depending on the mapper type. Click **Edit** next to a mapper to access the configuration screen to adjust these settings.

Mapper config

Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Identity providers

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Clients > Client details > Dedicated scopes > Mapper details

Add mapper

If you want more fine-grain control, you can create protocol mapper on this client

Mapper type: User Realm Role

Name * ⓘ

Realm Role prefix ⓘ

Multivalued ⓘ On

Token Claim Name ⓘ

Claim JSON Type ⓘ String

Add to ID token ⓘ On

Add to access token ⓘ On

Add to userinfo ⓘ On

Save Cancel

Details on each option can be viewed by hovering over its tooltip.

You can use most OIDC mappers to control where the claim gets placed. You opt to include or exclude the claim from the *id* and *access* tokens by adjusting the **Add to ID token** and **Add to access token** switches.

You can add mapper types as follows:

Procedure

1. Go to the **Mappers** tab.
2. Click **Configure a new mapper**.

Add mapper

Master

Manage

Clients

Client scopes

Realm roles

Users

Groups

Sessions

Events

Configure

Realm settings

Authentication

Clients > Client details > Dedicated scopes > Mapper details

Add mapper

If you want more fine-grain control, you can create protocol mapper on this client

Mapper type: Group Membership

Name * ⓘ

Token Claim Name ⓘ

Full group path ⓘ Off

Add to ID token ⓘ Off

Add to access token ⓘ Off

Add to userinfo ⓘ Off

Save Cancel

3. Select a **Mapper Type** from the list box.

Priority order

Mapper implementations have *priority order*. *Priority order* is not the configuration property of the mapper. It is the property of the concrete implementation of the mapper.

Mappers are sorted by the order in the list of mappers. The changes in the token or assertion are applied in that order with the lowest applying first. Therefore, the implementations that are dependent on other implementations are processed in the necessary order.

For example, to compute the roles which will be included with a token:

1. Resolve audiences based on those roles.
2. Process a JavaScript script that uses the roles and audiences already available in the token.

OIDC user session note mappers

User session details are defined using mappers and are automatically included when you use or enable a feature on a client. Click **Add builtin** to include session details.

Impersonated user sessions provide the following details:

- **IMPERSONATOR_ID**: The ID of an impersonating user.
- **IMPERSONATOR_USERNAME**: The username of an impersonating user.

Service account sessions provide the following details:

- **clientId**: The client ID of the service account.
- **clientAddress**: The remote host IP of the service account's authenticated device.
- **clientHost**: The remote host name of the service account's authenticated device.

Script mapper

Use the **Script Mapper** to map claims to tokens by running user-defined JavaScript code. For more details about deploying scripts to the server, see [JavaScript Providers](#).

When scripts deploy, you should be able to select the deployed scripts from the list of available mappers.

Generating client adapter config

Keycloak can generate configuration files that you can use to install a client adapter in your application's deployment environment. A number of adapter types are supported for OIDC and SAML.

1. Click on the *Action* menu and select the **Download adapter config** option

Download adaptor configs



description

keycloak.json file used by the Keycloak OIDC client adapter to configure clients. This must be saved to a keycloak.json file and put in your WEB-INF directory of your WAR file. You may also want to tweak this file after you download it.

Format option

Keycloak OIDC JSON

Details

```
{
  "realm": "master",
  "auth-server-url": "http://localhost:8180/",
  "ssl-required": "external",
  "resource": "myapp",
  "credentials": {
    "secret": "36gLgP28Ak4Czp9o3JetORP0qCZQ3jwX"
  },
  "confidential-port": 0
}
```

Download

Cancel

2. Select the **Format Option** you want configuration generated for.

All Keycloak client adapters for OIDC and SAML are supported. The mod-auth-mellon Apache HTTPD adapter for SAML is supported as well as standard SAML entity descriptor files.

Client scopes

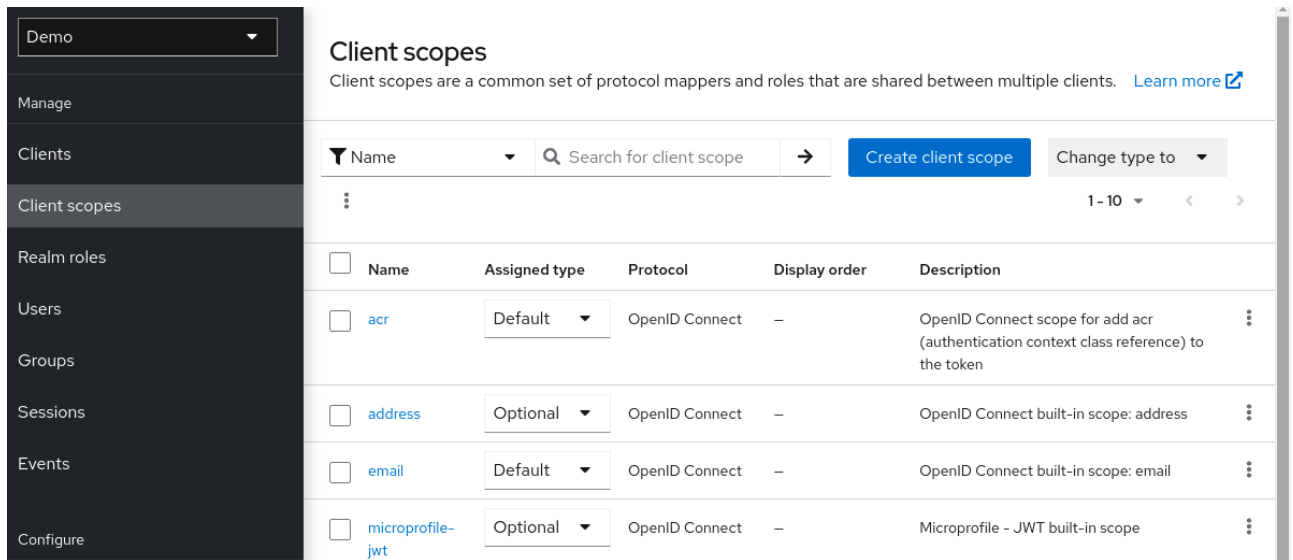
Use Keycloak to define a shared client configuration in an entity called a *client scope*. A *client scope* configures [protocol mappers](#) and [role scope mappings](#) for multiple clients.

Client scopes also support the OAuth 2 **scope** parameter. Client applications use this parameter to request claims or roles in the access token, depending on the requirement of the application.

To create a client scope, follow these steps:

1. Click **Client Scopes** in the menu.

Client scopes list



2. Click **Create**.
3. Name your client scope.
4. Click **Save**.

A *client scope* has similar tabs to regular clients. You can define [protocol mappers](#) and [role scope mappings](#). These mappings can be inherited by other clients and are configured to inherit from this client scope.

Protocol

When you create a client scope, choose the **Protocol**. Clients linked in the same scope must have the same protocol.

Each realm has a set of pre-defined built-in client scopes in the menu.

- SAML protocol: The **role_list**. This scope contains one protocol mapper for the roles list in the SAML assertion.
- OpenID Connect protocol: Several client scopes are available:

- **roles**

This scope is not defined in the OpenID Connect specification and is not added automatically to the **scope** claim in the access token. This scope has mappers, which are used to add the roles of the user to the access token and add audiences for clients that have at least one client role. These mappers are described in more detail in the [Audience section](#).

- **web-origins**

This scope is also not defined in the OpenID Connect specification and not added to the **scope** claiming the access token. This scope is used to add allowed web origins to the access token **allowed-origins** claim.

- **microprofile-jwt**

This scope handles claims defined in the [MicroProfile/JWT Auth Specification](#). This scope

defines a user property mapper for the **upn** claim and a realm role mapper for the **groups** claim. These mappers can be changed so different properties can be used to create the MicroProfile/JWT specific claims.

- **offline_access**

This scope is used in cases when clients need to obtain offline tokens. More details on offline tokens is available in the [Offline Access section](#) and in the [OpenID Connect specification](#).

- **profile**
- **email**
- **address**
- **phone**

The client scopes **profile**, **email**, **address** and **phone** are defined in the [OpenID Connect specification](#). These scopes do not have any role scope mappings defined but they do have protocol mappers defined. These mappers correspond to the claims defined in the OpenID Connect specification.

For example, when you open the **phone** client scope and open the **Mappers** tab, you will see the protocol mappers which correspond to the claims defined in the specification for the scope **phone**.

Client scope mappers

Name	Category	Type	Priority
phone number	Token mapper	User Attribute	0
phone number verified	Token mapper	User Attribute	0

When the **phone** client scope is linked to a client, the client automatically inherits all the protocol mappers defined in the **phone** client scope. Access tokens issued for this client contain the phone number information about the user, assuming that the user has a defined phone number.

Built-in client scopes contain the protocol mappers as defined in the specification. You are free to edit client scopes and create, update, or remove any protocol mappers or role scope mappings.

Consent related settings

Client scopes contain options related to the consent screen. Those options are useful if the linked client if **Consent Required** is enabled on the client.

Display On Consent Screen

If **Display On Consent Screen** is enabled, and the scope is added to a client that requires consent, the text specified in **Consent Screen Text** will be displayed on the consent screen. This

text is shown when the user is authenticated and before the user is redirected from Keycloak to the client. If **Display On Consent Screen** is disabled, this client scope will not be displayed on the consent screen.

Consent Screen Text

The text displayed on the consent screen when this client scope is added to a client when consent required defaults to the name of client scope. The value for this text can be customised by specifying a substitution variable with **#{var-name}** strings. The customised value is configured within the property files in your theme. See the [Server Developer Guide](#) for more information on customisation.

Link client scope with the client

Linking between a client scope and a client is configured in the **Client Scopes** tab of the client. Two ways of linking between client scope and client are available.

Default Client Scopes

This setting is applicable to the OpenID Connect and SAML clients. Default client scopes are applied when issuing OpenID Connect tokens or SAML assertions for a client. The client will inherit Protocol Mappers and Role Scope Mappings that are defined on the client scope. For the OpenID Connect Protocol, the Mappers and Role Scope Mappings are always applied, regardless of the value used for the scope parameter in the OpenID Connect authorization request.

Optional Client Scopes

This setting is applicable only for OpenID Connect clients. Optional client scopes are applied when issuing tokens for this client but only when requested by the **scope** parameter in the OpenID Connect authorization request.

Example

For this example, assume the client has **profile** and **email** linked as default client scopes, and **phone** and **address** linked as optional client scopes. The client uses the value of the scope parameter when sending a request to the OpenID Connect authorization endpoint.

```
scope=openid phone
```

The scope parameter contains the string, with the scope values divided by spaces. The value **openid** is the meta-value used for all OpenID Connect requests. The token will contain mappers and role scope mappings from the default client scopes **profile** and **email** as well as **phone**, an optional client scope requested by the scope parameter.

Evaluating Client Scopes

The **Mappers** tab contains the protocol mappers and the **Scope** tab contains the role scope mappings declared for this client. They do not contain the mappers and scope mappings inherited from client scopes. It is possible to see the effective protocol mappers (that is the protocol mappers defined on the client itself as well as inherited from the linked client scopes) and the effective role

scope mappings used when generating a token for a client.

Procedure

1. Click the **Client Scopes** tab for the client.
2. Open the sub-tab **Evaluate**.
3. Select the optional client scopes that you want to apply.

This will also show you the value of the **scope** parameter. This parameter needs to be sent from the application to the Keycloak OpenID Connect authorization endpoint.

Evaluating client scopes



To send a custom value for a **scope** parameter from your application, see the [parameters forwarding section](#), for servlet adapters or the [javascript adapter section](#), for javascript adapters.

All examples are generated for the particular user and issued for the particular client, with the specified value of the **scope** parameter. The examples include all of the claims and role mappings used.

Client scopes permissions

When issuing tokens to a user, the client scope applies only if the user is permitted to use it.

When a client scope does not have any role scope mappings defined, each user is permitted to use this client scope. However, when a client scope has role scope mappings defined, the user must be a member of at least one of the roles. There must be an intersection between the user roles and the roles of the client scope. Composite roles are factored into evaluating this intersection.

If a user is not permitted to use the client scope, no protocol mappers or role scope mappings will

be used when generating tokens. The client scope will not appear in the *scope* value in the token.

Realm default client scopes

Use **Realm Default Client Scopes** to define sets of client scopes that are automatically linked to newly created clients.

Procedure

1. Click the **Client Scopes** tab for the client.

From here, select the client scopes that you want to add as **Default Client Scopes** to newly created clients and **Optional Client Scopes**.

Default client scopes

The screenshot shows the Keycloak Admin Console interface for configuring a client named 'myclient'. The left sidebar contains a navigation menu with options like 'Manage', 'Clients', 'Client scopes', 'Realm roles', 'Users', 'Groups', 'Sessions', 'Events', 'Configure', 'Realm settings', 'Authentication', 'Identity providers', and 'User federation'. The main content area is titled 'Clients > Client details' and shows the 'myclient' client details. The 'Client scopes' tab is selected, and the 'Setup' sub-tab is active. A table lists the assigned client scopes for this client. The table has columns for 'Assigned client scope', 'Assigned type', and 'Description'. The 'myclient-dedicated' scope is currently set to 'none', while other built-in scopes like 'acr', 'email', 'profile', 'roles', and 'web-origins' are set to 'Default'. There is an 'Add client scope' button and a 'Change type to' dropdown in the table header.

Assigned client scope	Assigned type	Description
<input type="checkbox"/> myclient-dedicated	none	Dedicated scope and mappers for this client
<input type="checkbox"/> acr	Default	OpenID Connect scope for add acr (authentication context class reference) to the token
<input type="checkbox"/> email	Default	OpenID Connect built-in scope: email
<input type="checkbox"/> profile	Default	OpenID Connect built-in scope: profile
<input type="checkbox"/> roles	Default	OpenID Connect scope for add user roles to the access token
<input type="checkbox"/> web-origins	Default	OpenID Connect scope for add allowed web origins to the access token

When a client is created, you can unlink the default client scopes, if needed. This is similar to removing [Default Roles](#).

Scopes explained

Client scope

Client scopes are entities in Keycloak that are configured at the realm level and can be linked to clients. Client scopes are referenced by their name when a request is sent to the Keycloak authorization endpoint with a corresponding value of the **scope** parameter. See the [client scopes linking](#) section for more details.

Role scope mapping

This is available under the **Scope** tab of a client or client scope. Use **Role scope mapping** to limit the roles that can be used in the access tokens. See the [Role Scope Mappings section](#) for more details.

Authorization scopes

The **Authorization Scope** covers the actions that can be performed in the application. See the [Authorization Services Guide](#) for more details.

Client Policies

To make it easy to secure client applications, it is beneficial to realize the following points in a unified way.

- Setting policies on what configuration a client can have
- Validation of client configurations
- Conformance to a required security standards and profiles such as Financial-grade API (FAPI)

To realize these points in a unified way, *Client Policies* concept is introduced.

Use-cases

Client Policies realize the following points mentioned as follows.

Setting policies on what configuration a client can have

Configuration settings on the client can be enforced by client policies during client creation/update, but also during OpenID Connect requests to Keycloak server, which are related to particular client. Keycloak supports similar thing also through the Client Registration Policies described in the [Securing Applications and Services Guide](#). However, Client Registration Policies can only cover OIDC Dynamic Client Registration. Client Policies cover not only what Client Registration Policies can do, but other client registration and configuration ways. The current plans are for Client Registration to be replaced by Client Policies.

Validation of client configurations

Keycloak supports validation whether the client follows settings like Proof Key for Code Exchange, Request Object Signing Algorithm, Holder-of-Key Token, and so on on some endpoints like Authorization Endpoint, Token Endpoint, and so on. These can be specified by each setting item (on Admin Console, switch, pulldown menu and so on). To make the client application secure, the administrator needs to set many settings in the appropriate way, which makes it difficult for the administrator to secure the client application. Client Policies can do these validation of client configurations mentioned just above and they can also be used to auto-configure some client configuration switches to meet the advanced security requirements. In the future, individual client configuration settings may be replaced by Client Policies directly performing required validations.

Conformance to a required security standards and profiles such as FAPI

The *Global client profiles* are client profiles pre-configured in Keycloak by default. They are pre-configured to be compliant with standard security profiles like [FAPI](#), which makes it easy for the administrator to secure their client application to be compliant with the particular security profile. At this moment, Keycloak has global profiles for the support of FAPI 1 specification. The administrator will just need to configure the client policies to specify which clients should be compliant with the FAPI. The administrator can configure client profiles and client policies, so

that Keycloak clients can be easily made compliant with various other security profiles like SPA, Native App, Open Banking and so on.

Protocol

The client policy concept is independent of any specific protocol. However, Keycloak currently supports it only just for the [OpenID Connect \(OIDC\) protocol](#).

Architecture

Client Policies consists of the four building blocks: Condition, Executor, Profile and Policy.

Condition

A condition determines to which client a policy is adopted and when it is adopted. Some conditions are checked at the time of client create/update when some other conditions are checked during client requests (OIDC Authorization request, Token endpoint request and so on). The condition checks whether one specified criteria is satisfied. For example, some condition checks whether the access type of the client is confidential.

The condition can not be used solely by itself. It can be used in a [policy](#) that is described afterwards.

A condition can be configurable the same as other configurable providers. What can be configured depends on each condition's nature.

The following conditions are provided:

The way of creating/updating a client

- Dynamic Client Registration (Anonymous or Authenticated with Initial access token or Registration access token)
- Admin REST API (Admin Console and so on)

So for example when creating a client, a condition can be configured to evaluate to true when this client is created by OIDC Dynamic Client Registration without initial access token (Anonymous Dynamic Client Registration). So this condition can be used for example to ensure that all clients registered through OIDC Dynamic Client Registration are FAPI compliant.

Author of a client (Checked by presence to the particular role or group)

On OpenID Connect dynamic client registration, an author of a client is the end user who was authenticated to get an access token for generating a new client, not Service Account of the existing client that actually accesses the registration endpoint with the access token. On registration by Admin REST API, an author of a client is the end user like the administrator of the Keycloak.

Client Access Type (confidential, public, bearer-only)

For example when a client sends an authorization request, a policy is adopted if this client is confidential.

Client Scope

Evaluates to true if the client has a particular client scope (either as default or as an optional scope used in current request). This can be used for example to ensure that OIDC authorization requests with scope `fapi-example-scope` need to be FAPI compliant.

Client Role

Applies for clients with the client role of the specified name

Client Domain Name, Host or IP Address

Applied for specific domain names of client. Or for the cases when the administrator registers/updates client from particular Host or IP Address.

Any Client

This condition always evaluates to true. It can be used for example to ensure that all clients in the particular realm are FAPI compliant.

Executor

An executor specifies what action is executed on a client to which a policy is adopted. The executor executes one or several specified actions. For example, some executor checks whether the value of the parameter `redirect_uri` in the authorization request matches exactly with one of the pre-registered redirect URIs on Authorization Endpoint and rejects this request if not.

The executor can not be used solely by itself. It can be used in a [profile](#) that is described afterwards.

An executor can be configurable the same as other configurable providers. What can be configured depends on the nature of each executor.

An executor acts on various events. An executor implementation can ignore certain types of events (For example, executor for checking OIDC `request` object acts just on the OIDC authorization request). Events are:

- Creating a client (including creation through dynamic client registration)
- Updating a client
- Sending an authorization request
- Sending a token request
- Sending a token refresh request
- Sending a token revocation request
- Sending a token introspection request
- Sending a userinfo request
- Sending a logout request with a refresh token

On each event, an executor can work in multiple phases. For example, on creating/updating a client, the executor can modify the client configuration by auto-configure specific client settings. After that, the executor validates this configuration in validation phase.

One of several purposes for this executor is to realize the security requirements of client conformance profiles like FAPI. To do so, the following executors are needed:

- Enforce secure [Client Authentication method](#) is used for the client
- Enforce [Holder-of-key tokens](#) are used
- Enforce [Proof Key for Code Exchange \(PKCE\)](#) is used
- Enforce secure signature algorithm for [Signed JWT client authentication \(private-key-jwt\)](#) is used
- Enforce HTTPS redirect URI and make sure that configured redirect URI does not contain wildcards
- Enforce OIDC `request` object satisfying high security level
- Enforce Response Type of OIDC Hybrid Flow including ID Token used as *detached signature* as described in the FAPI 1 specification, which means that ID Token returned from Authorization response won't contain user profile data
- Enforce more secure `state` and `nonce` parameters treatment for preventing CSRF
- Enforce more secure signature algorithm when client registration
- Enforce `binding_message` parameter is used for CIBA requests
- Enforce [Client Secret Rotation](#)

Profile

A profile consists of several executors, which can realize a security profile like FAPI. Profile can be configured by the Admin REST API (Admin Console) together with its executors. Three *global profiles* exist and they are configured in Keycloak by default with pre-configured executors compliant with the FAPI Baseline, FAPI Advanced and FAPI CIBA specifications. More details exist in the FAPI section of the [Securing Applications and Services Guide](#).

Policy

A policy consists of several conditions and profiles. The policy can be adopted to clients satisfying all conditions of this policy. The policy refers several profiles and all executors of these profiles execute their task against the client that this policy is adopted to.

Configuration

Policies, profiles, conditions, executors can be configured by Admin REST API, which means also the Admin Console. To do so, there is a tab *Realm* → *Realm Settings* → *Client Policies*, which means the administrator can have client policies per realm.

The *Global Client Profiles* are automatically available in each realm. However there are no client policies configured by default. This means that the administrator is always required to create any client policy if they want for example the clients of his realm to be FAPI compliant. Global profiles cannot be updated, but the administrator can easily use them as a template and create their own profile if they want to do some slight changes in the global profile configurations. There is JSON Editor available in the Admin Console, which simplifies the creation of new profile based on some

global profile.

Backward Compatibility

Client Policies can replace Client Registration Policies described in the [Securing Applications and Services Guide](#). However, Client Registration Policies also still co-exist. This means that for example during a Dynamic Client Registration request to create/update a client, both client policies and client registration policies are applied.

The current plans are for the Client Registration Policies feature to be removed and the existing client registration policies will be migrated into new client policies automatically.

Client Secret Rotation Example

See an example configuration for [client secret rotation](#).

Using a vault to obtain secrets

To obtain a secret from a vault rather than entering it directly, enter the following specially crafted string into the appropriate field:

```
**${vault.**_key_**}
```

where the *key* is the name of the secret recognized by the vault.

To prevent secrets from leaking across realms, Keycloak combines the realm name with the *key* obtained from the vault expression. This method means that the *key* does not directly map to an entry in the vault but creates the final entry name according to the algorithm used to combine the *key* with the realm name.

You can obtain the secret from the vault in the following fields:

SMTP password

In the realm [SMTP settings](#)

LDAP bind credential

In the [LDAP settings](#) of LDAP-based user federation.

OIDC identity provider secret

In the *Client Secret* inside identity provider [OpenID Connect Config](#)

Key resolvers

All built-in providers support the configuration of key resolvers. A key resolver implements the algorithm or strategy for combining the realm name with the key, obtained from the `${vault.key}` expression, into the final entry name used to retrieve the secret from the vault. Keycloak uses the `keyResolvers` property to configure the resolvers that the provider uses. The value is a comma-separated list of resolver names. An example of the configuration for the `files-plaintext` provider follows:

```
kc.[sh.bat] start --spi-vault-file-key-resolvers=REALM_UNDERSCORE_KEY,KEY_ONLY
```

The resolvers run in the same order you declare them in the configuration. For each resolver, Keycloak uses the last entry name the resolver produces, which combines the realm with the vault key to search for the vault's secret. If Keycloak finds a secret, it returns the secret. If not, Keycloak uses the next resolver. This search continues until Keycloak finds a non-empty secret or runs out of resolvers. If Keycloak finds no secret, Keycloak returns an empty secret.

In the previous example, Keycloak uses the `REALM_UNDERSCORE_KEY` resolver first. If Keycloak finds an entry in the vault that using that resolver, Keycloak returns that entry. If not, Keycloak searches again using the `KEY_ONLY` resolver. If Keycloak finds an entry by using the `KEY_ONLY` resolver, Keycloak returns that entry. If Keycloak uses all resolvers, Keycloak returns an empty secret.

A list of the currently available resolvers follows:

Name	Description
KEY_ONLY	Keycloak ignores the realm name and uses the key from the vault expression.
REALM_UNDERSCORE_KEY	Keycloak combines the realm and key by using an underscore character. Keycloak escapes occurrences of underscores in the realm or key with another underscore character. For example, if the realm is called <code>master_realm</code> and the key is <code>smtp_key</code> , the combined key is <code>master__realm_smtp__key</code> .
REALM_FILESEPARATOR_KEY	Keycloak combines the realm and key by using the platform file separator character.
FACTORY_PROVIDED	Keycloak combines the realm and key by using the vault provider factory's <code>VaultKeyResolver</code> , allowing the creation of a custom key resolver by extending an existing factory and implementing the <code>getFactoryResolver</code> method.

If you have not configured a resolver for the built-in providers, Keycloak selects the `REALM_UNDERSCORE_KEY`.

Configuring auditing to track events

Keycloak includes a suite of auditing capabilities. You can record every login and administrator action and review those actions in the Admin Console. Keycloak also includes a Listener SPI that listens for events and can trigger actions. Examples of built-in listeners include log files and sending emails if an event occurs.

Auditing user events

You can record and view every event that affects users. Keycloak triggers login events for actions such as successful user login, a user entering an incorrect password, or a user account updating. By default, Keycloak does not store or display events in the Admin Console. Only the error events are logged to the Admin Console and the server's log file.

Procedure

Use this procedure to start auditing user events.

1. Click **Realm settings** in the menu.
2. Click the **Events** tab.
3. Click the **User events settings** tab.
4. Toggle **Save events** to **ON**.

User events settings

User events configuration

Save events ?Expiration ?Minutes ▼[Save](#)[Revert](#)Clear user events ?[Clear user events](#)[Add saved types](#)

Event saved type	Description
Login	Login

5. Specify the length of time to store events in the **Expiration** field.
6. Click **Add saved types** to see other events you can save.

Add types

Add types



Search refresh

1 - 2 ▾ < >

<input checked="" type="checkbox"/> Event saved type	Description
<input checked="" type="checkbox"/> Refresh token	Refresh token
<input checked="" type="checkbox"/> Refresh token error	Refresh token error

1 - 2 ▾ < >

7. Click **Add**.

Click **Clear user events** when you want to delete all saved events.

Procedure

You can now view events.

1. Click the **Events** tab in the menu.

User events

User events Admin events

Search user event

1 - 4 ▾ < >

	Time	User	Event type	IP address	Client
>	May 2, 2022 4:00 PM	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44	✔ CODE_TO_TOKEN	127.0.0.1	security-admin-console
>	May 2, 2022 4:00 PM	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44	✔ LOGIN	127.0.0.1	security-admin-console
>	May 2, 2022 2:55 PM	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44	✔ CODE_TO_TOKEN	127.0.0.1	security-admin-console
>	May 2, 2022 2:55 PM	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44	✔ LOGIN	127.0.0.1	security-admin-console

2. To filter events, click **Search user event**.

Search user event

User events
Admin events

Refresh

User ID

Event type

Client

Date(from)

Date(to)

LOGIN x
x ▼

LOGIN
✓

LOGIN_ERROR

REGISTER

REGISTER_ERROR

LOGOUT

Search events

Event types

Login events:

Event	Description
Login	A user logs in.
Register	A user registers.
Logout	A user logs out.
Code to Token	An application, or client, exchanges a code for a token.
Refresh Token	An application, or client, refreshes a token.

Account events:

Event	Description
Social Link	A user account links to a social media provider.
Remove Social Link	The link from a social media account to a user account severs.
Update Email	An email address for an account changes.

Event	Description
Update Profile	A profile for an account changes.
Send Password Reset	Keycloak sends a password reset email.
Update Password	The password for an account changes.
Update TOTP	The Time-based One-time Password (TOTP) settings for an account changes.
Remove TOTP	Keycloak removes TOTP from an account.
Send Verify Email	Keycloak sends an email verification email.
Verify Email	Keycloak verifies the email address for an account.

Each event has a corresponding error event.

Event listener

Event listeners listen for events and perform actions based on that event. Keycloak includes two built-in listeners, the Logging Event Listener and Email Event Listener.

The logging event listener

When the Logging Event Listener is enabled, this listener writes to a log file when an error event occurs.

An example log message from a Logging Event Listener:

```
11:36:09,965 WARN [org.keycloak.events] (default task-51) type=LOGIN_ERROR,
realmId=master,
clientId=myapp,
userId=19aeb848-96fc-44f6-b0a3-59a17570d374, ipAddress=127.0.0.1,
error=invalid_user_credentials, auth_method=openid-connect,
auth_type=code,
redirect_uri=http://localhost:8180/myapp,
code_id=b669da14-cdbb-41d0-b055-0810a0334607, username=admin
```

You can use the Logging Event Listener to protect against hacker bot attacks:

1. Parse the log file for the `LOGIN_ERROR` event.
2. Extract the IP Address of the failed login event.
3. Send the IP address to an intrusion prevention software framework tool.

The Logging Event Listener logs events to the `org.keycloak.events` log category. Keycloak does not include debug log events in server logs, by default.

To include debug log events in server logs:

1. Change the log level for the `org.keycloak.events` category
2. Change the log level used by the Logging Event listener.

To change the log level used by the Logging Event listener, add the following:

```
bin/kc.[sh|bat] start --spi-events-listener-jboss-logging-success-level=info --spi-events-listener-jboss-logging-error-level=error
```

The valid values for log levels are `debug`, `info`, `warn`, `error`, and `fatal`.

The Email Event Listener

The Email Event Listener sends an email to the user's account when an event occurs and supports the following events:

- Login Error.
- Update Password.
- Update Time-based One-time Password (TOTP).
- Remove Time-based One-time Password (TOTP).

Procedure

To enable the Email Listener:

1. Click **Realm settings** in the menu.
2. Click the **Events** tab.
3. Click the **Event listeners** field.
4. Select `email`.

Event listeners

Event listeners

User events settings

Admin events settings

Event listeners ?

email ×



Save

Revert

You can exclude events by using the `--spi-events-listener-email-exclude-events` argument. For example:

```
kc.[sh|bat] --spi-events-listener-email-exclude-events=UPDATE_TOTP,REMOVE_TOTP
```

You can set a maximum length of the Event detail in the database by using the `--spi-events-listener-email-exclude-events` argument. This setting is useful if a field (for example, `redirect_uri`) is long. For example:

```
kc.[sh|bat] --spi-events-listener-email-max-detail-length=1000
```

Auditing admin events

You can record all actions that are performed by an administrator in the Admin Console. The Admin Console performs administrative actions by invoking the Keycloak REST interface and Keycloak audits these REST invocations. You can view the resulting events in the Admin Console.

Procedure

Use this procedure to start auditing admin actions.

1. Click **Realm settings** in the menu.
2. Click the **Events** tab.
3. Click the **Admin events settings** tab.
4. Toggle **Save events** to **ON**.

Keycloak displays the **Include representation** switch.

5. Toggle **Include representation** to **ON**.

The **Include Representation** switch includes JSON documents sent through the admin REST API so you can view the administrators actions.

Admin events settings

Master

Enabled

Action ▾

Realm settings are settings that control the options for users, applications, roles, and groups in the current realm. [Learn more](#)

< General Login Email Themes Keys **Events** Localization Security defens >

Event listeners User events settings **Admin events settings**

Admin events configuration

Save events [?] On

Include representation [?] Off

Save

Revert

Clear admin events [?]

Clear admin events

6. Click **Save**.

7. To clear the database of stored actions, click **Clear admin events**.

Procedure

You can now view admin events.

1. Click **Events** in the menu.
2. Click the **Admin events** tab.

Admin events

User events

Admin events

Search admin event ▾

Refresh

Time	Resource path	Resource type	Operation type	User
April 29, 2022 9:06 PM	events/config	REALM	UPDATE	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44
April 29, 2022 8:48 PM	events/config	REALM	UPDATE	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44
April 29, 2022 7:57 PM	events/config	REALM	UPDATE	a4d4e4a8-3440-46f0-b29f-4bc12ec45e44

Mitigating security threats

Security vulnerabilities exist in any authentication server. See the Internet Engineering Task Force's (IETF) [OAuth 2.0 Threat Model](#) and the [OAuth 2.0 Security Best Current Practice](#) for more information.

Host

Keycloak uses the public hostname in several ways, such as within token issuer fields and URLs in password reset emails.

By default, the hostname derives from request headers. No validation exists to ensure a hostname is valid. If you are not using a load balancer, or proxy, with Keycloak to prevent invalid host headers, configure the acceptable hostnames.

The hostname's Service Provider Interface (SPI) provides a way to configure the hostname for requests. You can use this built-in provider to set a fixed URL for frontend requests while allowing backend requests based on the request URI. If the built-in provider does not have the required capability, you can develop a customized provider.

Admin endpoints and Admin Console

Keycloak exposes the administrative REST API and the web console on the same port as non-administrative usage. Do not expose administrative endpoints externally if external access is not necessary.

Brute force attacks

A brute force attack attempts to guess a user's password by trying to log in multiple times. Keycloak has brute force detection capabilities and can temporarily disable a user account if the number of login failures exceeds a specified threshold.



Keycloak disables brute force detection by default. Enable this feature to protect against brute force attacks.

Procedure

To enable this protection:

1. Click **Realm Settings** in the menu
2. Click the **Security Defenses** tab.
3. Click the **Brute Force Detection** tab.

Brute force detection

The screenshot shows the Keycloak Master console interface. On the left is a dark sidebar with navigation options: Master, Manage, Clients, Client scopes, Realm roles, Users, Groups, Sessions, Events, Configure, Realm settings, Authentication, Identity providers, and User federation. The main content area is titled 'Master' and shows 'Realm settings are settings that control the options for users, applications, roles, and groups in the current realm.' Below this are tabs for General, Login, Email, Themes, Keys, Events, Localization, Security defenses, and Sess. The 'Security defenses' tab is active, and the 'Brute force detection' sub-tab is selected. The settings for Brute force detection are:

- Enabled: On (toggle switch)
- Max login failures: 30 (input field with minus and plus buttons)
- Permanent lockout: Off (toggle switch)
- Wait increment: 1 Minutes (input field and dropdown)
- Max wait: 15 Minutes (input field and dropdown)
- Failure reset time: 12 Hours (input field and dropdown)
- Quick login check milliseconds: 1000 (input field with minus and plus buttons)
- Minimum quick login wait: 1 Minutes (input field and dropdown)

 At the bottom of the settings are 'Save' and 'Revert' buttons.

Keycloak can deploy permanent lockout and temporary lockout actions when it detects an attack. Permanent lockout disables a user account until an administrator re-enables it. Temporary lockout disables a user account for a specific period of time. The time period that the account is disabled increases as the attack continues.



When a user is temporarily locked and attempts to log in, Keycloak displays the default **Invalid username or password** error message. This message is the same error message as the message displayed for an invalid username or invalid password to ensure the attacker is unaware the account is disabled.

Common Parameters

Name	Description	Default
Max Login Failures	The maximum number of login failures.	30 failures.
Quick Login Check Milliseconds	The minimum time between login attempts.	1000 milliseconds.
Minimum Quick Login Wait	The minimum time the user is disabled when login attempts are quicker than <i>Quick Login Check Milliseconds</i> .	1 minute.

Permanent Lockout Flow

1. On successful login
 - a. Reset **count**
2. On failed login
 - a. Increment **count**
 - b. If **count** greater than *Max Login Failures*
 - i. Permanently disable user
 - c. Else if the time between this failure and the last failure is less than *Quick Login Check Milliseconds*
 - i. Temporarily disable user for *Minimum Quick Login Wait*

When Keycloak disables a user, the user cannot log in until an administrator enables the user. Enabling an account resets the **count**.

Temporary Lockout Parameters

Name	Description	Default
Wait Increment	The time added to the time a user is temporarily disabled when the user's login attempts exceed <i>Max Login Failures</i> .	1 minute.
Max Wait	The maximum time a user is temporarily disabled.	15 minutes.
Failure Reset Time	The time when the failure count resets. The timer runs from the last failed login.	12 hours.

Temporary Lockout Algorithm

1. On successful login
 - a. Reset **count**
2. On failed login
 - a. If the time between this failure and the last failure is greater than *Failure Reset Time*
 - i. Reset **count**
 - b. Increment **count**
 - c. Calculate **wait** using $\text{Wait Increment} * (\text{count} / \text{Max Login Failures})$. The division is an integer division rounded down to a whole number
 - d. If **wait** equals 0 and the time between this failure and the last failure is less than *Quick Login Check Milliseconds*, set **wait** to *Minimum Quick Login Wait*.
 - i. Temporarily disable the user for the smaller of **wait** and *Max Wait* seconds

'count` does not increment when a temporarily disabled account commits a login failure.

The downside of Keycloak brute force detection is that the server becomes vulnerable to denial of service attacks. When implementing a denial of service attack, an attacker can attempt to log in by guessing passwords for any accounts it knows and eventually causing Keycloak to disable the accounts.

Consider using intrusion prevention software (IPS). Keycloak logs every login failure and client IP address failure. You can point the IPS to the Keycloak server's log file, and the IPS can modify firewalls to block connections from these IP addresses.

Password policies

Ensure you have a complex password policy to force users to choose complex passwords. See the [Password Policies](#) chapter for more information. Prevent password guessing by setting up the Keycloak server to use one-time-passwords.

Read-only user attributes

Typical users who are stored in Keycloak have various attributes related to their user profiles. Such attributes include email, firstName or lastName. However users may also have attributes, which are not typical profile data, but rather metadata. The metadata attributes usually should be read-only for the users and the typical users never should have a way to update those attributes from the Keycloak user interface or Account REST API. Some of the attributes should be even read-only for the administrators when creating or updating user with the Admin REST API.

The metadata attributes are usually attributes from those groups:

- Various links or metadata related to the user storage providers. For example in case of the LDAP integration, the `LDAP_ID` attribute contains the ID of the user in the LDAP server.
- Metadata provisioned by User Storage. For example `createdTimestamp` provisioned from the LDAP should be always read-only by user or administrator.
- Metadata related to various authenticators. For example `KERBEROS_PRINCIPAL` attribute can contain the kerberos principal name of the particular user. Similarly attribute `usercertificate` can contain metadata related to binding the user with the data from the X.509 certificate, which is used typically when X.509 certificate authentication is enabled.
- Metadata related to the identifier of users by the applications/clients. For example `saml.persistent.name.id.for.my_app` can contain SAML NameID, which will be used by the client application `my_app` as the identifier of the user.
- Metadata related to the authorization policies, which are used for the attribute based access control (ABAC). Values of those attributes may be used for the authorization decisions. Hence it is important that those attributes cannot be updated by the users.

From the long term perspective, Keycloak will have a proper User Profile SPI, which will allow fine-grained configuration of every user attribute. Currently this capability is not fully available yet. So Keycloak has the internal list of user attributes, which are read-only for the users and read-only for

the administrators configured at the server level.

This is the list of the read-only attributes, which are used internally by the Keycloak default providers and functionalities and hence are always read-only:

- For users: `KERBEROS_PRINCIPAL`, `LDAP_ID`, `LDAP_ENTRY_DN`, `CREATED_TIMESTAMP`, `createTimestamp`, `modifyTimestamp`, `userCertificate`, `saml.persistent.name.id.for.*`, `ENABLED`, `EMAIL_VERIFIED`
- For administrators: `KERBEROS_PRINCIPAL`, `LDAP_ID`, `LDAP_ENTRY_DN`, `CREATED_TIMESTAMP`, `createTimestamp`, `modifyTimestamp`

System administrators have a way to add additional attributes to this list. The configuration is currently available at the server level.

You can add this configuration by using the `spi-user-profile-legacy-user-profile-read-only-attributes` and `spi-user-profile-legacy-user-profile-admin-read-only-attributes` options. For example:

```
kc.[sh|bat] start --spi-user-profile-legacy-user-profile-read-only-attributes=foo,bar*
```

For this example, users and administrators would not be able to update attribute `foo`. Users would not be able to edit any attributes starting with the `bar`. So for example `bar` or `barrier`. Configuration is case insensitive, so attributes like `F00` or `BarRier` will be denied as well for this example. The wildcard character `*` is supported only at the end of the attribute name, so the administrator can effectively deny all the attributes starting with the specified character. The `*` in the middle of the attribute is considered as a normal character.

Clickjacking

Clickjacking is a technique of tricking users into clicking on a user interface element different from what users perceive. A malicious site loads the target site in a transparent `iFrame`, overlaid on top of a set of dummy buttons placed directly under important buttons on the target site. When a user clicks a visible button, they are clicking a button on the hidden page. An attacker can steal a user's authentication credentials and access their resources by using this method.

By default, every response by Keycloak sets some specific HTTP headers that can prevent this from happening. Specifically, it sets `X-Frame-Options` and `Content-Security-Policy`. You should take a look at the definition of both of these headers as there is a lot of fine-grain browser access you can control.

Procedure

In the Admin Console, you can specify the values of the `X-Frame-Options` and `Content-Security-Policy` headers.

1. Click the **Realm Settings** menu item.
2. Click the **Security Defenses** tab.

Security Defenses

By default, Keycloak only sets up a *same-origin* policy for iframes.

SSL/HTTPS requirement

OAuth 2.0/OpenID Connect uses access tokens for security. Attackers can scan your network for access tokens and use them to perform malicious operations for which the token has permission. This attack is known as a man-in-the-middle attack. Use SSL/HTTPS for communication between the Keycloak auth server and the clients Keycloak secures to prevent man-in-the-middle attacks.

Keycloak has [three modes for SSL/HTTPS](#). SSL is complex to set up, so Keycloak allows non-HTTPS communication over private IP addresses such as localhost, 192.168.x.x, and other private IP addresses. In production, ensure you enable SSL and SSL is compulsory for all operations.

On the adapter/client-side, you can disable the SSL trust manager. The trust manager ensures the client's identity that Keycloak communicates with is valid and ensures the DNS domain name against the server's certificate. In production, ensure that each of your client adapters uses a truststore to prevent DNS man-in-the-middle attacks.

CSRF attacks

A Cross-site request forgery (CSRF) attack uses HTTP requests from users that websites have already authenticated. Any site using cookie-based authentication is vulnerable to CSRF attacks. You can mitigate these attacks by matching a state cookie against a posted form or query parameter.

The OAuth 2.0 login specification requires that a state cookie matches against a transmitted state parameter. Keycloak fully implements this part of the specification, so all logins are protected.

The Keycloak Admin Console is a JavaScript/HTML5 application that makes REST calls to the backend Keycloak admin REST API. These calls all require bearer token authentication and consist of JavaScript Ajax calls, so CSRF is impossible. You can configure the admin REST API to validate the CORS origins.

The user account management section in Keycloak can be vulnerable to CSRF. To prevent CSRF attacks, Keycloak sets a state cookie and embeds the value of this cookie in hidden form fields or query parameters within action links. Keycloak checks the query/form parameter against the state cookie to verify that the user makes the call.

Unspecific redirect URIs

Make your registered redirect URIs as specific as feasible. Registering vague redirect URIs for [Authorization Code Flows](#) can allow malicious clients to impersonate another client with broader access. Impersonation can happen if two clients live under the same domain, for example.

FAPI compliance

To make sure that Keycloak server will validate your client to be more secure and FAPI compliant, you can configure client policies for the FAPI support. Details are described in the FAPI section of [Securing Applications and Services Guide](#). Among other things, this ensures some security best practices described above like SSL required for clients, secure redirect URI used and more of similar best practices.

Compromised access and refresh tokens

Keycloak includes several actions to prevent malicious actors from stealing access tokens and refresh tokens. The crucial action is to enforce SSL/HTTPS communication between Keycloak and its clients and applications. Keycloak does not enable SSL by default.

Another action to mitigate damage from leaked access tokens is to shorten the token's lifespans. You can specify token lifespans within the [timeouts page](#). Short lifespans for access tokens force clients and applications to refresh their access tokens after a short time. If an admin detects a leak, the admin can log out all user sessions to invalidate these refresh tokens or set up a revocation policy.

Ensure refresh tokens always stay private to the client and are never transmitted.

You can mitigate damage from leaked access tokens and refresh tokens by issuing these tokens as holder-of-key tokens. See [OAuth 2.0 Mutual TLS Client Certificate Bound Access Token](#) for more information.

If an access token or refresh token is compromised, access the Admin Console and push a not-before revocation policy to all applications. Pushing a not-before policy ensures that any tokens issued before that time become invalid. Pushing a new not-before policy ensures that applications must download new public keys from Keycloak and mitigate damage from a compromised realm signing key. See the [keys chapter](#) for more information.

You can disable specific applications, clients, or users if they are compromised.

Compromised authorization code

For the [OIDC Auth Code Flow](#), Keycloak generates a cryptographically strong random value for its authorization codes. An authorization code is used only once to obtain an access token.

On the [timeouts page](#) in the Admin Console, you can specify the length of time an authorization code is valid. Ensure that the length of time is less than 10 seconds, which is long enough for a client to request a token from the code.

You can also defend against leaked authorization codes by applying `xref:clients/oidc/con-advanced-settings.adoc#_proof-key-for-code-exchange`, Proof Key for Code Exchange (PKCE)>> to clients.

Open redirectors

An open redirector is an endpoint using a parameter to automatically redirect a user agent to the location specified by the parameter value without validation. An attacker can use the end-user authorization endpoint and the redirect URI parameter to use the authorization server as an open redirector, using a user's trust in an authorization server to launch a phishing attack.

Keycloak requires that all registered applications and clients register at least one redirection URI pattern. When a client requests that Keycloak performs a redirect, Keycloak checks the redirect URI against the list of valid registered URI patterns. Clients and applications must register as specific a URI pattern as possible to mitigate open redirector attacks.

Password database compromised

Keycloak does not store passwords in raw text but as hashed text, using the PBKDF2 hashing algorithm. Keycloak performs 27,500 hashing iterations, the number of iterations recommended by the security community. This number of hashing iterations can adversely affect performance as PBKDF2 hashing uses a significant amount of CPU resources.

Limiting scope

By default, new client applications have unlimited **role scope mappings**. Every access token for that client contains all permissions that the user has. If an attacker compromises the client and obtains the client's access tokens, each system that the user can access is compromised.

Limit the roles of an access token by using the [Scope menu](#) for each client. Alternatively, you can set role scope mappings at the Client Scope level and assign Client Scopes to your client by using the [Client Scope menu](#).

Limit token audience

In environments with low levels of trust among services, limit the audiences on the token. See the [OAuth2 Threat Model](#) and the [Audience Support](#) section for more information.

Limit Authentication Sessions

When a login page is opened for the first time in a web browser, Keycloak creates an object called authentication session that stores some useful information about the request. Whenever a new login page is opened from a different tab in the same browser, Keycloak creates a new record called authentication sub-session that is stored within the authentication session. Authentication requests can come from any type of clients such as the Admin CLI. In that case, a new authentication session is also created with one authentication sub-session. Please note that authentication sessions can be created also in other ways than using a browser flow. The text below is applicable regardless of the source flow.



This section describes deployments that use the Infinispan provider for authentication sessions.

Authentication session is internally stored as `RootAuthenticationSessionEntity`. Each `RootAuthenticationSessionEntity` can have multiple authentication sub-sessions stored within the `RootAuthenticationSessionEntity` as a collection of `AuthenticationSessionEntity` objects. Keycloak stores authentication sessions in a dedicated Infinispan cache. The number of `AuthenticationSessionEntity` per `RootAuthenticationSessionEntity` contributes to the size of each cache entry. Total memory footprint of authentication session cache is determined by the number of stored `RootAuthenticationSessionEntity` and by the number of `AuthenticationSessionEntity` within each `RootAuthenticationSessionEntity`.

The number of maintained `RootAuthenticationSessionEntity` objects corresponds to the number of unfinished login flows from the browser. To keep the number of `RootAuthenticationSessionEntity` under control, using an advanced firewall control to limit ingress network traffic is recommended.

Higher memory usage may occur for deployments where there are many active `RootAuthenticationSessionEntity` with a lot of `AuthenticationSessionEntity`. If the load balancer does not support or is not configured for session stickiness, the load over network in a cluster can increase significantly. The reason for this load is that each request that lands on a node that does not own the appropriate authentication session needs to retrieve and update the authentication session record in the owner node which involves a separate network transmission for both the retrieval and the storage.

The maximum number of `AuthenticationSessionEntity` per `RootAuthenticationSessionEntity` can be configured in `authenticationSessions` SPI by setting property `authSessionsLimit`. The default value is set to 300 `AuthenticationSessionEntity` per a `RootAuthenticationSessionEntity`. When this limit is reached, the oldest authentication sub-session will be removed after a new authentication session request.

The following example shows how to limit the number of active `AuthenticationSessionEntity` per a `RootAuthenticationSessionEntity` to 100.

```
bin/kc.[sh|bat] start --spi-authentication-sessions-infinispan-auth-sessions-limit=100
```

The equivalent command for the new map storage:


```
bin/kc.[sh|bat] start --spi-authentication-sessions-map-auth-sessions-limit=100
```

SQL injection attacks

Currently, Keycloak has no known SQL injection vulnerabilities.

Account Console

Keycloak users can manage their accounts through the Account Console. Users can configure their profiles, add two-factor authentication, include identity provider accounts, and oversee device activity.

Additional resources

- The Account Console can be configured in terms of appearance and language preferences. An example is adding attributes to the **Personal info** page by clicking **Personal info** link and completing and saving details. For more information, see reference: [Server Developer Guide](#).

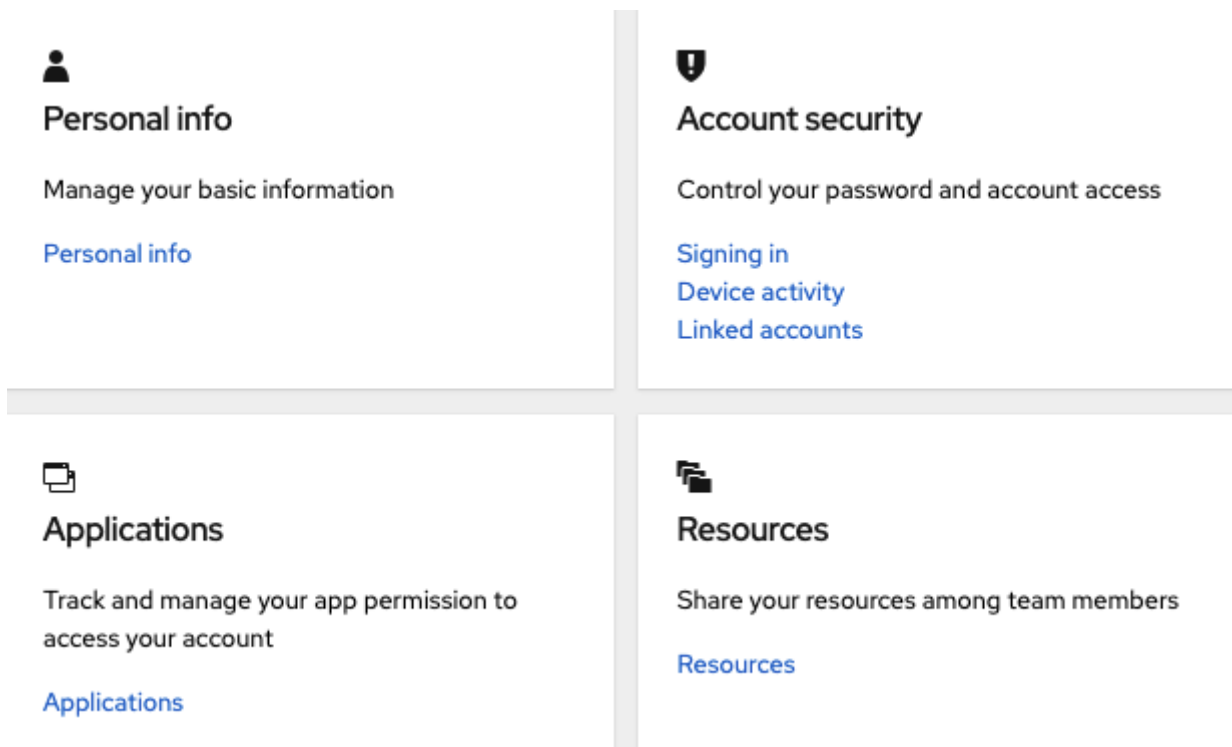
Accessing the Account Console

Any user can access the Account Console.

Procedure

1. Make note of the realm name and IP address for the Keycloak server where your account exists.
2. In a web browser, enter a URL in this format: `server-root/realms/{realm-name}/account`.
3. Enter your login name and password.

Account Console



Configuring ways to sign in

You can sign in to this console using basic authentication (a login name and password) or two-factor authentication. For two-factor authentication, use one of the following procedures.

Two-factor authentication with OTP

Prerequisites

- OTP is a valid authentication mechanism for your realm.

Procedure

1. Click **Account security** in the menu.
2. Click **Signing in**.
3. Click **Set up authenticator application**.

Signing in

Signing in

Configure ways to sign in.

Basic authentication

Password

Sign in by entering your password.

My password

Created May 3, 2022,
11:56 AM

Update

Two-factor authentication

Authenticator application



Enter a verification code from authenticator application.

Authenticator application is not set up.

4. Follow the directions that appear on the screen to use either [FreeOTP](#) or [Google Authenticator](#) on your mobile device as your OTP generator.
5. Scan the QR code in the screen shot into the OTP generator on your mobile device.
6. Log out and log in again.
7. Respond to the prompt by entering an OTP that is provided on your mobile device.

Two-factor authentication with WebAuthn

Prerequisites

- WebAuthn is a valid two-factor authentication mechanism for your realm. Please follow the [W3C Web Authentication \(WebAuthn\)](#) section for more details.

Procedure

1. Click **Account Security** in the menu.
2. Click **Signing In**.
3. Click **Set up Security Key**.

Signing In

Basic Authentication

Password

Log in by entering your password.

My Password	Created: August 19, 2021, 11:26 AM	Update
-------------	--	------------------------

Two-Factor Authentication

Authenticator Application

Enter a verification code from authenticator application.

[Set up Authenticator Application](#)

Authenticator Application is not set up.

Security Key

Use your security key to log in.

[Set up Security Key](#)

Security Key is not set up.

4. Prepare your WebAuthn Security Key. How you prepare this key depends on the type of WebAuthn security key you use. For example, for a USB based Yubikey, you may need to put your key into the USB port on your laptop.
5. Click **Register** to register your security key.
6. Log out and log in again.
7. Assuming authentication flow was correctly set, a message appears asking you to authenticate with your Security Key as second factor.

Passwordless authentication with WebAuthn

Prerequisites

- WebAuthn is a valid passwordless authentication mechanism for your realm. Please follow the [Passwordless WebAuthn section](#) for more details.

Procedure

1. Click **Account Security** in the menu.
2. Click **Signing In**.
3. Click **Set up Security Key** in the **Passwordless** section.

Signing In

Basic Authentication

Password

Log in by entering your password.

My Password	Created: August 19, 2021, 11:26 AM	Update
-------------	--	------------------------

Two-Factor Authentication

Authenticator Application

Enter a verification code from authenticator application.

[Set up Authenticator Application](#)

Authenticator Application is not set up.

Passwordless

Security Key

Use your security key for passwordless log in.

[Set up Security Key](#)

Security Key is not set up.

4. Prepare your WebAuthn Security Key. How you prepare this key depends on the type of WebAuthn security key you use. For example, for a USB based Yubikey, you may need to put your key into the USB port on your laptop.
5. Click **Register** to register your security key.
6. Log out and log in again.
7. Assuming authentication flow was correctly set, a message appears asking you to authenticate with your Security Key as second factor. You no longer need to provide your password to log in.

Viewing device activity

You can view the devices that are logged in to your account.

Procedure

1. Click **Account security** in the menu.
2. Click **Device activity**.
3. Log out a device if it looks suspicious.

Devices

Device activity

Sign out of any unfamiliar devices.

Signed in devices

 Refresh

 Mac OS X 10.15.7 / Chrome/101.0.4951 Current session

IP address	Last accessed	Clients	Started	Expires
127.0.0.1	June 1, 2022, 11:36 AM	security-admin-console-v2, Account, Account Console	June 1, 2022, 10:54 AM	June 1, 2022, 8:54 PM

Adding an identity provider account

You can link your account with an [identity broker](#). This option is often used to link social provider accounts.

Procedure

1. Log into the Admin Console.
2. Click **Identity providers** in the menu.
3. Select a provider and complete the fields.
4. Return to the Account Console.
5. Click **Account security** in the menu.
6. Click **Linked accounts**.

The identity provider you added appears in this page.

Linked Accounts

Linked accounts

Manage logins through third-party accounts.

Linked login providers

No linked providers

Unlinked login providers



GitHub

Social login

[Link account](#)

Accessing other applications

The **Applications** menu item shows users which applications you can access. In this case, only the Account Console is available.

Applications

Applications

Manage your application permissions.

	Name	Application type	Status
>	Security-admin-console-v2	Internal	In use
>	Account	Internal	In use
>	Account Console	Internal	In use

Admin CLI

With Keycloak, you can perform administration tasks from the command-line interface (CLI) by using the Admin CLI command-line tool.

Installing the Admin CLI

Keycloak packages the Admin CLI server distribution with the execution scripts in the `bin` directory.

The Linux script is called `kcadm.sh`, and the script for Windows is called `kcadm.bat`. Add the Keycloak server directory to your `PATH` to use the client from any location on your file system.

For example:

- Linux:

```
$ export PATH=$PATH:$KEYCLOAK_HOME/bin
$ kcadm.sh
```

- Windows:

```
c:\> set PATH=%PATH%;%KEYCLOAK_HOME%\bin
c:\> kcadm
```



You must set the `KEYCLOAK_HOME` environment variable to the path where you extracted the Keycloak Server distribution.

To avoid repetition, the rest of this document only uses Windows examples in places where the CLI differences are more than just in the `kcadm` command name.

Using the Admin CLI

The Admin CLI makes HTTP requests to Admin REST endpoints. Access to the Admin REST endpoints requires authentication.



Consult the Admin REST API documentation for details about JSON attributes for specific endpoints.

1. Start an authenticated session by logging in. You can now perform create, read, update, and delete (CRUD) operations.

For example:

- Linux:


```
$ kcadm.sh config credentials --server http://localhost:8080 --realm demo --user
admin --client admin
$ kcadm.sh create realms -s realm=demorealm -s enabled=true -o
$ CID=$(kcadm.sh create clients -r demorealm -s clientId=my_client -s
'redirectUri=["http://localhost:8980/myapp/*"]' -i)
$ kcadm.sh get clients/$CID/installation/providers/keycloak-oidc-keycloak-json
```

- Windows:

```
c:\> kcadm config credentials --server http://localhost:8080 --realm demo --user
admin --client admin
c:\> kcadm create realms -s realm=demorealm -s enabled=true -o
c:\> kcadm create clients -r demorealm -s clientId=my_client -s
"redirectUri=["http://localhost:8980/myapp/*"]" -i > clientid.txt
c:\> set /p CID=<clientid.txt
c:\> kcadm get clients/%CID%/installation/providers/keycloak-oidc-keycloak-json
```

2. In a production environment, access Keycloak by using **https:** to avoid exposing tokens. If a trusted certificate authority, included in Java's default certificate truststore, has not issued a server's certificate, prepare a **truststore.jks** file and instruct the Admin CLI to use it.

For example:

- Linux:

```
$ kcadm.sh config truststore --trustpass $PASSWORD ~/.keycloak/truststore.jks
```

- Windows:

```
c:\> kcadm config truststore --trustpass %PASSWORD%
%HOMEPATH%\keycloak\truststore.jks
```

Authenticating

When you log in with the Admin CLI, you specify:

- A server endpoint URL
- A realm
- A user name

Another option is to specify a `clientId` only, which creates a unique service account for you to use.

When you log in using a user name, use a password for the specified user. When you log in using a `clientId`, you need the client secret only, not the user password. You can also use the **Signed JWT** rather than the client secret.

Ensure the account used for the session has the proper permissions to invoke Admin REST API operations. For example, the `realm-admin` role of the `realm-management` client can administer the realm of the user.

Two primary mechanisms are available for authentication. One mechanism uses `kcadm config credentials` to start an authenticated session.

```
$ kcadm.sh config credentials --server http://localhost:8080 --realm master --user
admin --password admin
```

This mechanism maintains an authenticated session between the `kcadm` command invocations by saving the obtained access token and its associated refresh token. It can maintain other secrets in a private configuration file. See the [next chapter](#) for more information.

The second mechanism authenticates each command invocation for the duration of the invocation. This mechanism increases the load on the server and the time spent on round trips obtaining tokens. The benefit of this approach is that it is unnecessary to save tokens between invocations, so nothing is saved to disk. Keycloak uses this mode when the `--no-config` argument is specified.

For example, when performing an operation, specify all the information required for authentication.

```
$ kcadm.sh get realms --no-config --server http://localhost:8080 --realm master --user
admin --password admin
```

Run the `kcadm.sh help` command for more information on using the Admin CLI.

Run the `kcadm.sh config credentials --help` command for more information about starting an authenticated session.

Working with alternative configurations

By default, the Admin CLI maintains a configuration file named `kcadm.config`. Keycloak places this file in the user's home directory. In Linux-based systems, the full pathname is `$HOME/.keycloak/kcadm.config`. In Windows, the full pathname is `%HOMEPATH%\keycloak\kcadm.config`.

You can use the `--config` option to point to a different file or location so you can maintain multiple authenticated sessions in parallel.



Perform operations tied to a single configuration file from a single thread.

Ensure the configuration file is invisible to other users on the system. It contains access tokens and secrets that must be private. Keycloak creates the `~/.keycloak` directory and its contents automatically with proper access limits. If the directory already exists, Keycloak does not update the directory's permissions.

It is possible to avoid storing secrets inside a configuration file, but doing so is inconvenient and

increases the number of token requests. Use the `--no-config` option with all commands and specify the authentication information the `config credentials` command requires with each invocation of `kcadm`.

Basic operations and resource URIs

The Admin CLI can generically perform CRUD operations against Admin REST API endpoints with additional commands that simplify particular tasks.

The main usage pattern is listed here:

```
$ kcadm.sh create ENDPOINT [ARGUMENTS]
$ kcadm.sh get ENDPOINT [ARGUMENTS]
$ kcadm.sh update ENDPOINT [ARGUMENTS]
$ kcadm.sh delete ENDPOINT [ARGUMENTS]
```

The `create`, `get`, `update`, and `delete` commands map to the HTTP verbs `POST`, `GET`, `PUT`, and `DELETE`, respectively. `ENDPOINT` is a target resource URI and can be absolute (starting with `http:` or `https:`) or relative, that Keycloak uses to compose absolute URLs in the following format:

```
SERVER_URI/admin/realms/REALM/ENDPOINT
```

For example, if you authenticate against the server `http://localhost:8080` and realm is `master`, using `users` as `ENDPOINT` creates the `http://localhost:8080/admin/realms/master/users` resource URL.

If you set `ENDPOINT` to `clients`, the effective resource URI is `http://localhost:8080/admin/realms/master/clients`.

Keycloak has a `realms` endpoint that is the container for realms. It resolves to:

```
SERVER_URI/admin/realms
```

Keycloak has a `serverinfo` endpoint. This endpoint is independent of realms.

When you authenticate as a user with realm-admin powers, you may need to perform commands on multiple realms. If so, specify the `-r` option to tell the CLI which realm the command is to execute against explicitly. Instead of using `REALM` as specified by the `--realm` option of `kcadm.sh config credentials`, the command uses `TARGET_REALM`.

```
SERVER_URI/admin/realms/TARGET_REALM/ENDPOINT
```

For example:

```
$ kcadm.sh config credentials --server http://localhost:8080 --realm master --user
admin --password admin
```

```
$ kcadm.sh create users -s username=testuser -s enabled=true -r demorealm
```

In this example, you start a session authenticated as the `admin` user in the `master` realm. You then perform a POST call against the resource URL <http://localhost:8080/admin/realms/demorealm/users>.

The `create` and `update` commands send a JSON body to the server. You can use `-f FILENAME` to read a pre-made document from a file. When you can use the `-f -` option, Keycloak reads the message body from the standard input. You can specify individual attributes and their values, as seen in the `create users` example. Keycloak composes the attributes into a JSON body and sends them to the server.

Several methods are available in Keycloak to update a resource using the `update` command. You can determine the current state of a resource and save it to a file, edit that file, and send it to the server for an update.

For example:

```
$ kcadm.sh get realms/demorealm > demorealm.json
$ vi demorealm.json
$ kcadm.sh update realms/demorealm -f demorealm.json
```

This method updates the resource on the server with the attributes in the sent JSON document.

Another method is to perform an on-the-fly update by using the `-s`, `--set` options to set new values.

For example:

```
$ kcadm.sh update realms/demorealm -s enabled=false
```

This method sets the `enabled` attribute to `false`.

By default, the `update` command performs a `get` and then merges the new attribute values with existing values. In some cases, the endpoint may support the `put` command but not the `get` command. You can use the `-n` option to perform a no-merge update, which performs a `put` command without first running a `get` command.

Realm operations

Creating a new realm

Use the `create` command on the `realms` endpoint to create a new enabled realm. Set the attributes to `realm` and `enabled`.

```
$ kcadm.sh create realms -s realm=demorealm -s enabled=true
```

Keycloak disables realms by default. You can use a realm immediately for authentication by enabling it.

A description for a new object can also be in JSON format.

```
$ kcadm.sh create realms -f demorealm.json
```

You can send a JSON document with realm attributes directly from a file or pipe the document to standard input.

For example:

- Linux:

```
$ kcadm.sh create realms -f - << EOF
{ "realm": "demorealm", "enabled": true }
EOF
```

- Windows:

```
c:\> echo { "realm": "demorealm", "enabled": true } | kcadm create realms -f -
```

Listing existing realms

This command returns a list of all realms.

```
$ kcadm.sh get realms
```



Keycloak filters the list of realms on the server to return realms a user can see only.

The list of all realm attributes can be verbose, and most users are interested in a subset of attributes, such as the realm name and the enabled status of the realm. You can specify the attributes to return by using the `--fields` option.

```
$ kcadm.sh get realms --fields realm,enabled
```

You can display the result as comma-separated values.

```
$ kcadm.sh get realms --fields realm --format csv --noquotes
```

Getting a specific realm

Append a realm name to a collection URI to get an individual realm.

```
$ kcadm.sh get realms/master
```

Updating a realm

1. Use the `-s` option to set new values for the attributes when you do not want to change all of the realm's attributes.

For example:

```
$ kcadm.sh update realms/demorealm -s enabled=false
```

2. If you want to set all writable attributes to new values:

- a. Run a `get` command.
- b. Edit the current values in the JSON file.
- c. Resubmit.

For example:

```
$ kcadm.sh get realms/demorealm > demorealm.json  
$ vi demorealm.json  
$ kcadm.sh update realms/demorealm -f demorealm.json
```

Deleting a realm

Run the following command to delete a realm:

```
$ kcadm.sh delete realms/demorealm
```

Turning on all login page options for the realm

Set the attributes that control specific capabilities to `true`.

For example:

```
$ kcadm.sh update realms/demorealm -s registrationAllowed=true -s  
registrationEmailAsUsername=true -s rememberMe=true -s verifyEmail=true -s  
resetPasswordAllowed=true -s editUsernameAllowed=true
```

Listing the realm keys

Use the `get` operation on the `keys` endpoint of the target realm.

```
$ kcadm.sh get keys -r demorealm
```

Generating new realm keys

1. Get the ID of the target realm before adding a new RSA-generated key pair.

For example:

```
$ kcadm.sh get realms/demorealm --fields id --format csv --noquotes
```

2. Add a new key provider with a higher priority than the existing providers as revealed by `kcadm.sh get keys -r demorealm`.

For example:

- Linux:

```
$ kcadm.sh create components -r demorealm -s name=rsa-generated -s
providerId=rsa-generated -s providerType=org.keycloak.keys.KeyProvider -s
parentId=959844c1-d149-41d7-8359-6aa527fca0b0 -s 'config.priority=["101"]' -s
'config.enabled=["true"]' -s 'config.active=["true"]' -s
'config.keySize=["2048"]'
```

- Windows:

```
c:\> kcadm create components -r demorealm -s name=rsa-generated -s
providerId=rsa-generated -s providerType=org.keycloak.keys.KeyProvider -s
parentId=959844c1-d149-41d7-8359-6aa527fca0b0 -s "config.priority=[\"101\"]" -s
"config.enabled=[\"true\"]" -s "config.active=[\"true\"]" -s
"config.keySize=[\"2048\"]"
```

3. Set the `parentId` attribute to the value of the target realm's ID.

The newly added key is now the active key, as revealed by `kcadm.sh get keys -r demorealm`.

Adding new realm keys from a Java Key Store file

1. Add a new key provider to add a new key pair pre-prepared as a JKS file.

For example, on:

- Linux:

```
$ kcadm.sh create components -r demorealm -s name=java-keystore -s
providerId=java-keystore -s providerType=org.keycloak.keys.KeyProvider -s
parentId=959844c1-d149-41d7-8359-6aa527fca0b0 -s 'config.priority=["101"]' -s
'config.enabled=["true"]' -s 'config.active=["true"]' -s
'config.keystore=["/opt/keycloak/keystore.jks"]' -s
'config.keystorePassword=["secret"]' -s 'config.keyPassword=["secret"]' -s
'config.keyAlias=["localhost"]'
```

- Windows:

```
c:\> kcadm create components -r demorealm -s name=java-keystore -s
providerId=java-keystore -s providerType=org.keycloak.keys.KeyProvider -s
parentId=959844c1-d149-41d7-8359-6aa527fca0b0 -s "config.priority=[\"101\"]" -s
"config.enabled=[\"true\"]" -s "config.active=[\"true\"]" -s
"config.keystore=[\"/opt/keycloak/keystore.jks\"]" -s
"config.keystorePassword=[\"secret\"]" -s "config.keyPassword=[\"secret\"]" -s
"config.keyAlias=[\"localhost\"]"
```

2. Ensure you change the attribute values for `keystore`, `keystorePassword`, `keyPassword`, and `alias` to match your specific keystore.
3. Set the `parentId` attribute to the value of the target realm's ID.

Making the key passive or disabling the key

1. Identify the key you want to make passive.

```
$ kcadm.sh get keys -r demorealm
```

2. Use the key's `providerId` attribute to construct an endpoint URI, such as `components/PROVIDER_ID`.
3. Perform an `update`.

For example:

- Linux:

```
$ kcadm.sh update components/PROVIDER_ID -r demorealm -s
'config.active=["false"]'
```

- Windows:

```
c:\> kcadm update components/PROVIDER_ID -r demorealm -s
```



```
"config.active=[\"false\"]"
```

You can update other key attributes:

4. Set a new `enabled` value to disable the key, for example, `config.enabled=["false"]`.
5. Set a new `priority` value to change the key's priority, for example, `config.priority=["110"]`.

Deleting an old key

1. Ensure the key you are deleting is inactive and you have disabled it. This action is to prevent existing tokens held by applications and users from failing.
2. Identify the key to delete.

```
$ kcadm.sh get keys -r demorealm
```

3. Use the `providerId` of the key to perform the delete.

```
$ kcadm.sh delete components/PROVIDER_ID -r demorealm
```

Configuring event logging for a realm

Use the `update` command on the `events/config` endpoint.

The `eventsListeners` attribute contains a list of `EventListenerProviderFactory` IDs, specifying all event listeners that receive events. Attributes are available that control built-in event storage, so you can query past events using the Admin REST API. Keycloak has separate control over the logging of service calls (`eventsEnabled`) and the auditing events triggered by the Admin Console or Admin REST API (`adminEventsEnabled`). You can set up the `eventsExpiration` event to expire to prevent your database from filling. Keycloak sets `eventsExpiration` to time-to-live expressed in seconds.

You can set up a built-in event listener that receives all events and logs the events through JBoss-logging. Using the `org.keycloak.events` logger, Keycloak logs error events as `WARN` and other events as `DEBUG`.

For example:

- Linux:

```
$ kcadm.sh update events/config -r demorealm -s 'eventsListeners=["jboss-logging"]'
```

- Windows:

```
c:\> kcadm update events/config -r demorealm -s "eventsListeners=[\"jboss-logging\"]"
```

For example:

You can turn on storage for all available ERROR events, not including auditing events, for two days so you can retrieve the events through Admin REST.

- Linux:

```
$ kcadm.sh update events/config -r demorealm -s eventsEnabled=true -s
'enabledEventTypes=["LOGIN_ERROR","REGISTER_ERROR","LOGOUT_ERROR","CODE_TO_TOKEN_ERROR",
"CLIENT_LOGIN_ERROR","FEDERATED_IDENTITY_LINK_ERROR","REMOVE_FEDERATED_IDENTITY_ERRO
R","UPDATE_EMAIL_ERROR","UPDATE_PROFILE_ERROR","UPDATE_PASSWORD_ERROR","UPDATE_TOTP_ER
ROR","VERIFY_EMAIL_ERROR","REMOVE_TOTP_ERROR","SEND_VERIFY_EMAIL_ERROR","SEND_RESET_PA
SSWORD_ERROR","SEND_IDENTITY_PROVIDER_LINK_ERROR","RESET_PASSWORD_ERROR","IDENTITY_PRO
VIDER_FIRST_LOGIN_ERROR","IDENTITY_PROVIDER_POST_LOGIN_ERROR","CUSTOM_REQUIRED_ACTION_
ERROR","EXECUTE_ACTIONS_ERROR","CLIENT_REGISTER_ERROR","CLIENT_UPDATE_ERROR","CLIENT_D
ELETE_ERROR"]' -s eventsExpiration=172800
```

- Windows:

```
c:\> kcadm update events/config -r demorealm -s eventsEnabled=true -s
"enabledEventTypes=[\"LOGIN_ERROR\", \"REGISTER_ERROR\", \"LOGOUT_ERROR\", \"CODE_TO_TOKE
N_ERROR\", \"CLIENT_LOGIN_ERROR\", \"FEDERATED_IDENTITY_LINK_ERROR\", \"REMOVE_FEDERATED_
IDENTITY_ERROR\", \"UPDATE_EMAIL_ERROR\", \"UPDATE_PROFILE_ERROR\", \"UPDATE_PASSWORD_ERR
OR\", \"UPDATE_TOTP_ERROR\", \"VERIFY_EMAIL_ERROR\", \"REMOVE_TOTP_ERROR\", \"SEND_VERIFY_
EMAIL_ERROR\", \"SEND_RESET_PASSWORD_ERROR\", \"SEND_IDENTITY_PROVIDER_LINK_ERROR\", \"RE
SET_PASSWORD_ERROR\", \"IDENTITY_PROVIDER_FIRST_LOGIN_ERROR\", \"IDENTITY_PROVIDER_POST_
LOGIN_ERROR\", \"CUSTOM_REQUIRED_ACTION_ERROR\", \"EXECUTE_ACTIONS_ERROR\", \"CLIENT_REGI
STER_ERROR\", \"CLIENT_UPDATE_ERROR\", \"CLIENT_DELETE_ERROR\"]" -s
eventsExpiration=172800
```

You can reset stored event types to **all available event types**. Setting the value to an empty list is the same as enumerating all.

```
$ kcadm.sh update events/config -r demorealm -s enabledEventTypes=[]
```

You can enable storage of auditing events.

```
$ kcadm.sh update events/config -r demorealm -s adminEventsEnabled=true -s
adminEventsDetailsEnabled=true
```

You can get the last 100 events. The events are ordered from newest to oldest.

```
$ kcadm.sh get events --offset 0 --limit 100
```

You can delete all saved events.

```
$ kcadm delete events
```

Flushing the caches

1. Use the `create` command with one of these endpoints to clear caches:
 - `clear-realm-cache`
 - `clear-user-cache`
 - `clear-keys-cache`
2. Set `realm` to the same value as the target realm.

For example:

```
$ kcadm.sh create clear-realm-cache -r demorealm -s realm=demorealm  
$ kcadm.sh create clear-user-cache -r demorealm -s realm=demorealm  
$ kcadm.sh create clear-keys-cache -r demorealm -s realm=demorealm
```

Importing a realm from exported .json file

1. Use the `create` command on the `partialImport` endpoint.
2. Set `ifResourceExists` to `FAIL`, `SKIP`, or `OVERWRITE`.
3. Use `-f` to submit the exported realm `.json` file.

For example:

```
$ kcadm.sh create partialImport -r demorealm2 -s ifResourceExists=FAIL -o -f  
demorealm.json
```

If the realm does not yet exist, create it first.

For example:

```
$ kcadm.sh create realms -s realm=demorealm2 -s enabled=true
```

Role operations

Creating a realm role

Use the `roles` endpoint to create a realm role.

```
$ kcadm.sh create roles -r demorealm -s name=user -s 'description=Regular user with a limited set of permissions'
```

Creating a client role

1. Identify the client.
2. Use the `get` command to list the available clients.

```
$ kcadm.sh get clients -r demorealm --fields id,clientId
```

3. Create a new role by using the `clientId` attribute to construct an endpoint URI, such as `clients/ID/roles`.

For example:

```
$ kcadm.sh create clients/a95b6af3-0bdc-4878-ae2e-6d61a4eca9a0/roles -r demorealm -s name=editor -s 'description=Editor can edit, and publish any article'
```

Listing realm roles

Use the `get` command on the `roles` endpoint to list existing realm roles.

```
$ kcadm.sh get roles -r demorealm
```

You can use the `get-roles` command also.

```
$ kcadm.sh get-roles -r demorealm
```

Listing client roles

Keycloak has a dedicated `get-roles` command to simplify the listing of realm and client roles. The command is an extension of the `get` command and behaves the same as the `get` command but with additional semantics for listing roles.

Use the `get-roles` command by passing it the `clientId` (`--cclientid`) option or the `id` (`--cid`) option to identify the client to list client roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --cclientid realm-management
```

Getting a specific realm role

Use the `get` command and the role `name` to construct an endpoint URI for a specific realm role, `roles/ROLE_NAME`, where `user` is the existing role's name.

For example:

```
$ kcadm.sh get roles/user -r demorealm
```

You can use the `get-roles` command, passing it a role name (`--rolename` option) or ID (`--roleid` option).

For example:

```
$ kcadm.sh get-roles -r demorealm --rolename user
```

Getting a specific client role

Use the `get-roles` command, passing it the `clientId` attribute (`--cclientid` option) or ID attribute (`--cid` option) to identify the client, and pass the role name (`--rolename` option) or the role ID attribute (`--roleid`) to identify a specific client role.

For example:

```
$ kcadm.sh get-roles -r demorealm --cclientid realm-management --rolename manage-clients
```

Updating a realm role

Use the `update` command with the endpoint URI you used to get a specific realm role.

For example:

```
$ kcadm.sh update roles/user -r demorealm -s 'description=Role representing a regular user'
```

Updating a client role

Use the `update` command with the endpoint URI that you used to get a specific client role.

For example:

```
$ kcadm.sh update clients/a95b6af3-0bdc-4878-ae2e-6d61a4eca9a0/roles/editor -r demorealm -s 'description=User that can edit, and publish articles'
```

Deleting a realm role

Use the `delete` command with the endpoint URI that you used to get a specific realm role.

For example:

```
$ kcadm.sh delete roles/user -r demorealm
```

Deleting a client role

Use the `delete` command with the endpoint URI that you used to get a specific client role.

For example:

```
$ kcadm.sh delete clients/a95b6af3-0bdc-4878-ae2e-6d61a4eca9a0/roles/editor -r demorealm
```

Listing assigned, available, and effective realm roles for a composite role

Use the `get-roles` command to list assigned, available, and effective realm roles for a composite role.

1. To list **assigned** realm roles for the composite role, specify the target composite role by name (`--rname` option) or ID (`--rid` option).

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole
```

2. Use the `--effective` option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole --effective
```

3. Use the `--available` option to list realm roles that you can add to the composite role.

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole --available
```

Listing assigned, available, and effective client roles for a composite role

Use the `get-roles` command to list assigned, available, and effective client roles for a composite role.

1. To list **assigned** client roles for the composite role, you can specify the target composite role by name (`--rname` option) or ID (`--rid` option) and client by the `clientId` attribute (`--cclientid` option) or ID (`--cid` option).

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole --cclientid realm-management
```

2. Use the `--effective` option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole --cclientid realm-management --effective
```

3. Use the `--available` option to list realm roles that you can add to the target composite role.

For example:

```
$ kcadm.sh get-roles -r demorealm --rname testrole --cclientid realm-management --available
```

Adding realm roles to a composite role

Keycloak provides an `add-roles` command for adding realm roles and client roles.

This example adds the `user` role to the composite role `testrole`.

```
$ kcadm.sh add-roles --rname testrole --rolename user -r demorealm
```

Removing realm roles from a composite role

Keycloak provides a `remove-roles` command for removing realm roles and client roles.

The following example removes the `user` role from the target composite role `testrole`.

```
$ kcadm.sh remove-roles --rname testrole --rolename user -r demorealm
```

Adding client roles to a realm role

Keycloak provides an `add-roles` command for adding realm roles and client roles.

The following example adds the roles defined on the client `realm-management`, `create-client`, and `view-users`, to the `testrole` composite role.

```
$ kcadm.sh add-roles -r demorealm --rname testrole --cclientid realm-management  
--rolename create-client --rolename view-users
```

Adding client roles to a client role

1. Determine the ID of the composite client role by using the `get-roles` command.

For example:

```
$ kcadm.sh get-roles -r demorealm --cclientid test-client --rolename operations
```

2. Assume that a client exists with a `clientId` attribute named `test-client`, a client role named `support`, and a client role named `operations` which becomes a composite role that has an ID of `"fc400897-ef6a-4e8c-872b-1581b7fa8a71"`.
3. Use the following example to add another role to the composite role.

```
$ kcadm.sh add-roles -r demorealm --cclientid test-client --rid fc400897-ef6a-4e8c-  
872b-1581b7fa8a71 --rolename support
```

4. List the roles of a composite role by using the `get-roles --all` command.

For example:

```
$ kcadm.sh get-roles --rid fc400897-ef6a-4e8c-872b-1581b7fa8a71 --all
```


Removing client roles from a composite role

Use the `remove-roles` command to remove client roles from a composite role.

Use the following example to remove two roles defined on the client `realm-management`, the `create-client` role and the `view-users` role, from the `testrole` composite role.

```
$ kcadm.sh remove-roles -r demorealm --rname testrole --cclientid realm-management
--rolename create-client --rolename view-users
```

Adding client roles to a group

Use the `add-roles` command to add realm roles and client roles.

The following example adds the roles defined on the client `realm-management`, `create-client` and `view-users`, to the `Group` group (`--gname` option). Alternatively, you can specify the group by ID (`--gid` option).

See [Group operations](#) for more information.

```
$ kcadm.sh add-roles -r demorealm --gname Group --cclientid realm-management
--rolename create-client --rolename view-users
```

Removing client roles from a group

Use the `remove-roles` command to remove client roles from a group.

The following example removes two roles defined on the client `realm management`, `create-client` and `view-users`, from the `Group` group.

See [Group operations](#) for more information.

```
$ kcadm.sh remove-roles -r demorealm --gname Group --cclientid realm-management
--rolename create-client --rolename view-users
```

Client operations

Creating a client

1. Run the `create` command on a `clients` endpoint to create a new client.

For example:

```
$ kcadm.sh create clients -r demorealm -s clientId=myapp -s enabled=true
```

2. Specify a secret if to set a secret for adapters to authenticate.

For example:

```
$ kcadm.sh create clients -r demorealm -s clientId=myapp -s enabled=true -s  
clientAuthenticatorType=client-secret -s secret=d0b8122f-8dfb-46b7-b68a-  
f5cc4e25d000
```

Listing clients

Use the `get` command on the `clients` endpoint to list clients.

This example filters the output to list only the `id` and `clientId` attributes:

```
$ kcadm.sh get clients -r demorealm --fields id,clientId
```

Getting a specific client

Use the client ID to construct an endpoint URI that targets a specific client, such as `clients/ID`.

For example:

```
$ kcadm.sh get clients/c7b8547f-e748-4333-95d0-410b76b3f4a3 -r demorealm
```

Getting the current secret for a specific client

Use the client ID to construct an endpoint URI, such as `clients/ID/client-secret`.

For example:

```
$ kcadm.sh get clients/$CID/client-secret
```

Generate a new secret for a specific client

Use the client ID to construct an endpoint URI, such as `clients/ID/client-secret`.

For example:

```
$ kcadm.sh create clients/$CID/client-secret
```

Updating the current secret for a specific client

Use the client ID to construct an endpoint URI, such as `clients/ID`.

For example:

```
$ kcadm.sh update clients/$CID -s "secret=newSecret"
```

Getting an adapter configuration file (keycloak.json) for a specific client

Use the client ID to construct an endpoint URI that targets a specific client, such as `clients/ID/installation/providers/keycloak-oidc-keycloak-json`.

For example:

```
$ kcadm.sh get clients/c7b8547f-e748-4333-95d0-410b76b3f4a3/installation/providers/keycloak-oidc-keycloak-json -r demorealm
```

Getting a WildFly subsystem adapter configuration for a specific client

Use the client ID to construct an endpoint URI that targets a specific client, such as `clients/ID/installation/providers/keycloak-oidc-jboss-subsystem`.

For example:

```
$ kcadm.sh get clients/c7b8547f-e748-4333-95d0-410b76b3f4a3/installation/providers/keycloak-oidc-jboss-subsystem -r demorealm
```

Getting a Docker-v2 example configuration for a specific client

Use the client ID to construct an endpoint URI that targets a specific client, such as `clients/ID/installation/providers/docker-v2-compose-yaml`.

The response is in `.zip` format.

For example:

```
$ kcadm.sh get http://localhost:8080/admin/realms/demorealm/clients/8f271c35-44e3-446f-8953-b0893810ebe7/installation/providers/docker-v2-compose-yaml -r demorealm >
```

Updating a client

Use the `update` command with the same endpoint URI that you use to get a specific client.

For example:

- Linux:

```
$ kcadm.sh update clients/c7b8547f-e748-4333-95d0-410b76b3f4a3 -r demorealm -s
enabled=false -s publicClient=true -s 'redirectUri=["http://localhost:8080/myapp/*"]'
-s baseUrl=http://localhost:8080/myapp -s adminUrl=http://localhost:8080/myapp
```

- Windows:

```
c:\> kcadm update clients/c7b8547f-e748-4333-95d0-410b76b3f4a3 -r demorealm -s
enabled=false -s publicClient=true -s
"redirectUri=["http://localhost:8080/myapp/*"]" -s
baseUrl=http://localhost:8080/myapp -s adminUrl=http://localhost:8080/myapp
```

Deleting a client

Use the `delete` command with the same endpoint URI that you use to get a specific client.

For example:

```
$ kcadm.sh delete clients/c7b8547f-e748-4333-95d0-410b76b3f4a3 -r demorealm
```

Adding or removing roles for client's service account

A client's service account is a user account with username `service-account-CLIENT_ID`. You can perform the same user operations on this account as a regular account.

User operations

Creating a user

Run the `create` command on the `users` endpoint to create a new user.

For example:

```
$ kcadm.sh create users -r demorealm -s username=testuser -s enabled=true
```

Listing users

Use the `users` endpoint to list users. The target user must change their password the next time they log in.

For example:

```
$ kcadm.sh get users -r demorealm --offset 0 --limit 1000
```

You can filter users by `username`, `firstName`, `lastName`, or `email`.

For example:

```
$ kcadm.sh get users -r demorealm -q email=google.com  
$ kcadm.sh get users -r demorealm -q username=testuser
```



Filtering does not use exact matching. This example matches the value of the `username` attribute against the `*testuser*` pattern.

You can filter across multiple attributes by specifying multiple `-q` options. Keycloak returns users that match the condition for all the attributes only.

Getting a specific user

Use the user ID to compose an endpoint URI, such as `users/USER_ID`.

For example:

```
$ kcadm.sh get users/0ba7a3fd-6fd8-48cd-a60b-2e8fd82d56e2 -r demorealm
```

Updating a user

Use the `update` command with the same endpoint URI that you use to get a specific user.

For example:

- Linux:

```
$ kcadm.sh update users/0ba7a3fd-6fd8-48cd-a60b-2e8fd82d56e2 -r demorealm -s  
'requiredActions=["VERIFY_EMAIL","UPDATE_PROFILE","CONFIGURE_TOTP","UPDATE_PASSWORD"]'
```

- Windows:

```
c:\> kcadm update users/0ba7a3fd-6fd8-48cd-a60b-2e8fd82d56e2 -r demorealm -s
"requiredActions=[\"VERIFY_EMAIL\", \"UPDATE_PROFILE\", \"CONFIGURE_TOTP\", \"UPDATE_PASS
WORD\"]"
```

Deleting a user

Use the `delete` command with the same endpoint URI that you use to get a specific user.

For example:

```
$ kcadm.sh delete users/0ba7a3fd-6fd8-48cd-a60b-2e8fd82d56e2 -r demorealm
```

Resetting a user's password

Use the dedicated `set-password` command to reset a user's password.

For example:

```
$ kcadm.sh set-password -r demorealm --username testuser --new-password NEWPASSWORD
--temporary
```

This command sets a temporary password for the user. The target user must change the password the next time they log in.

You can use `--userid` to specify the user by using the `id` attribute.

You can achieve the same result using the `update` command on an endpoint constructed from the one you used to get a specific user, such as `users/USER_ID/reset-password`.

For example:

```
$ kcadm.sh update users/0ba7a3fd-6fd8-48cd-a60b-2e8fd82d56e2/reset-password -r
demorealm -s type=password -s value=NEWPASSWORD -s temporary=true -n
```

The `-n` parameter ensures that Keycloak performs the `PUT` command without performing a `GET` command before the `PUT` command. This is necessary because the `reset-password` endpoint does not support `GET`.

Listing assigned, available, and effective realm roles for a user

You can use a `get-roles` command to list assigned, available, and effective realm roles for a user.

1. Specify the target user by user name or ID to list the user's **assigned** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser
```

2. Use the **--effective** option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser --effective
```

3. Use the **--available** option to list realm roles that you can add to a user.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser --available
```

Listing assigned, available, and effective client roles for a user

Use a **get-roles** command to list assigned, available, and effective client roles for a user.

1. Specify the target user by user name (**--username** option) or ID (**--uid** option) and client by a **clientId** attribute (**--clid** option) or an ID (**--cid** option) to list **assigned** client roles for the user.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser --clid realm-management
```

2. Use the **--effective** option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser --clid realm-management --effective
```

3. Use the **--available** option to list realm roles that you can add to a user.

For example:

```
$ kcadm.sh get-roles -r demorealm --username testuser --clid realm-management
```

```
--available
```

Adding realm roles to a user

Use an `add-roles` command to add realm roles to a user.

Use the following example to add the `user` role to user `testuser`:

```
$ kcadm.sh add-roles --username testuser --rolename user -r demorealm
```

Removing realm roles from a user

Use a `remove-roles` command to remove realm roles from a user.

Use the following example to remove the `user` role from the user `testuser`:

```
$ kcadm.sh remove-roles --username testuser --rolename user -r demorealm
```

Adding client roles to a user

Use an `add-roles` command to add client roles to a user.

Use the following example to add two roles defined on the client `realm management`, the `create-client` role and the `view-users` role, to the user `testuser`.

```
$ kcadm.sh add-roles -r demorealm --username testuser --clientid realm-management  
--rolename create-client --rolename view-users
```

Removing client roles from a user

Use a `remove-roles` command to remove client roles from a user.

Use the following example to remove two roles defined on the realm management client:

```
$ kcadm.sh remove-roles -r demorealm --username testuser --clientid realm-management  
--rolename create-client --rolename view-users
```

Listing a user's sessions

1. Identify the user's ID,
2. Use the ID to compose an endpoint URI, such as `users/ID/sessions`.

3. Use the `get` command to retrieve a list of the user's sessions.

For example:

```
$kcadm get users/6da5ab89-3397-4205-afaa-e201ff638f9e/sessions
```

Logging out a user from a specific session

1. Determine the session's ID as described earlier.
2. Use the session's ID to compose an endpoint URI, such as `sessions/ID`.
3. Use the `delete` command to invalidate the session.

For example:

```
$ kcadm.sh delete sessions/d0eaa7cc-8c5d-489d-811a-69d3c4ec84d1
```

Logging out a user from all sessions

Use the user's ID to construct an endpoint URI, such as `users/ID/logout`.

Use the `create` command to perform `POST` on that endpoint URI.

For example:

```
$ kcadm.sh create users/6da5ab89-3397-4205-afaa-e201ff638f9e/logout -r demorealm -s realm=demorealm -s user=6da5ab89-3397-4205-afaa-e201ff638f9e
```

Group operations

Creating a group

Use the `create` command on the `groups` endpoint to create a new group.

For example:

```
$ kcadm.sh create groups -r demorealm -s name=Group
```

Listing groups

Use the `get` command on the `groups` endpoint to list groups.

For example:

```
$ kcadm.sh get groups -r demorealm
```

Getting a specific group

Use the group's ID to construct an endpoint URI, such as `groups/GROUP_ID`.

For example:

```
$ kcadm.sh get groups/51204821-0580-46db-8f2d-27106c6b5ded -r demorealm
```

Updating a group

Use the `update` command with the same endpoint URI that you use to get a specific group.

For example:

```
$ kcadm.sh update groups/51204821-0580-46db-8f2d-27106c6b5ded -s  
'attributes.email=["group@example.com"]' -r demorealm
```

Deleting a group

Use the `delete` command with the same endpoint URI that you use to get a specific group.

For example:

```
$ kcadm.sh delete groups/51204821-0580-46db-8f2d-27106c6b5ded -r demorealm
```

Creating a subgroup

Find the ID of the parent group by listing groups. Use that ID to construct an endpoint URI, such as `groups/GROUP_ID/children`.

For example:

```
$ kcadm.sh create groups/51204821-0580-46db-8f2d-27106c6b5ded/children -r demorealm -s  
name=SubGroup
```

Moving a group under another group

1. Find the ID of an existing parent group and the ID of an existing child group.
2. Use the parent group's ID to construct an endpoint URI, such as

`groups/PARENT_GROUP_ID/children`.

3. Run the `create` command on this endpoint and pass the child group's ID as a JSON body.

For example:

```
$ kcadm.sh create groups/51204821-0580-46db-8f2d-27106c6b5ded/children -r demorealm -s id=08d410c6-d585-4059-bb07-54dcb92c5094 -s name=SubGroup
```

Get groups for a specific user

Use a user's ID to determine a user's membership in groups to compose an endpoint URI, such as `users/USER_ID/groups`.

For example:

```
$ kcadm.sh get users/b544f379-5fc4-49e5-8a8d-5cfb71f46f53/groups -r demorealm
```

Adding a user to a group

Use the `update` command with an endpoint URI composed of a user's ID and a group's ID, such as `users/USER_ID/groups/GROUP_ID`, to add a user to a group.

For example:

```
$ kcadm.sh update users/b544f379-5fc4-49e5-8a8d-5cfb71f46f53/groups/ce01117a-7426-4670-a29a-5c118056fe20 -r demorealm -s realm=demorealm -s userId=b544f379-5fc4-49e5-8a8d-5cfb71f46f53 -s groupId=ce01117a-7426-4670-a29a-5c118056fe20 -n
```

Removing a user from a group

Use the `delete` command on the same endpoint URI you use for adding a user to a group, such as `users/USER_ID/groups/GROUP_ID`, to remove a user from a group.

For example:

```
$ kcadm.sh delete users/b544f379-5fc4-49e5-8a8d-5cfb71f46f53/groups/ce01117a-7426-4670-a29a-5c118056fe20 -r demorealm
```

Listing assigned, available, and effective realm roles for a group

Use a dedicated `get-roles` command to list assigned, available, and effective realm roles for a

group.

1. Specify the target group by name (`--gname` option), path (`--gpath` option), or ID (`--gid` option) to list **assigned** realm roles for the group.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group
```

2. Use the `--effective` option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group --effective
```

3. Use the `--available` option to list realm roles that you can add to the group.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group --available
```

Listing assigned, available, and effective client roles for a group

Use the `get-roles` command to list assigned, available, and effective client roles for a group.

1. Specify the target group by name (`--gname` option) or ID (`--gid` option),
2. Specify the client by the `clientId` attribute (`--cclientid` option) or ID (`--id` option) to list **assigned** client roles for the user.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group --cclientid realm-management
```

3. Use the `--effective` option to list **effective** realm roles.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group --cclientid realm-management  
--effective
```

4. Use the `--available` option to list realm roles that you can still add to the group.

For example:

```
$ kcadm.sh get-roles -r demorealm --gname Group --cclientid realm-management
--available
```

Identity provider operations

Listing available identity providers

Use the `serverinfo` endpoint to list available identity providers.

For example:

```
$ kcadm.sh get serverinfo -r demorealm --fields 'identityProviders(*)'
```



Keycloak processes the `serverinfo` endpoint similarly to the `realms` endpoint. Keycloak does not resolve the endpoint relative to a target realm because it exists outside any specific realm.

Listing configured identity providers

Use the `identity-provider/instances` endpoint.

For example:

```
$ kcadm.sh get identity-provider/instances -r demorealm --fields
alias,providerId,enabled
```

Getting a specific configured identity provider

Use the identity provider's `alias` attribute to construct an endpoint URI, such as `identity-provider/instances/ALIAS`, to get a specific identity provider.

For example:

```
$ kcadm.sh get identity-provider/instances/facebook -r demorealm
```

Removing a specific configured identity provider

Use the `delete` command with the same endpoint URI that you use to get a specific configured identity provider to remove a specific configured identity provider.

For example:

```
$ kcadm.sh delete identity-provider/instances/facebook -r demorealm
```

Configuring a Keycloak OpenID Connect identity provider

1. Use `keycloak-oidc` as the `providerId` when you create a new identity provider instance.
2. Provide the `config` attributes: `authorizationUrl`, `tokenUrl`, `clientId`, and `clientSecret`.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=keycloak-oidc -s providerId=keycloak-oidc -s enabled=true -s 'config.useJwksUrl="true"' -s config.authorizationUrl=http://localhost:8180/realms/demorealm/protocol/openid-connect/auth -s config.tokenUrl=http://localhost:8180/realms/demorealm/protocol/openid-connect/token -s config.clientId=demo-oidc-provider -s config.clientSecret=secret
```

Configuring an OpenID Connect identity provider

Configure the generic OpenID Connect provider the same way you configure the Keycloak OpenID Connect provider, except you set the `providerId` attribute value to `oidc`.

Configuring a SAML 2 identity provider

1. Use `saml` as the `providerId`.
2. Provide the `config` attributes: `singleSignOnServiceUrl`, `nameIDPolicyFormat`, and `signatureAlgorithm`.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=saml -s providerId=saml -s enabled=true -s 'config.useJwksUrl="true"' -s config.singleSignOnServiceUrl=http://localhost:8180/realms/saml-broker-realm/protocol/saml -s config.nameIDPolicyFormat=urn:oasis:names:tc:SAML:2.0:nameid-format:persistent -s config.signatureAlgorithm=RSA_SHA256
```

Configuring a Facebook identity provider

1. Use `facebook` as the `providerId`.
2. Provide the `config` attributes: `clientId` and `clientSecret`. You can find these attributes in the Facebook Developers application configuration page for your application. See the [facebook identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=facebook -s
providerId=facebook -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=FACEBOOK_CLIENT_ID -s config.clientSecret=FACEBOOK_CLIENT_SECRET
```

Configuring a Google identity provider

1. Use `google` as the `providerId`.
2. Provide the `config` attributes: `clientId` and `clientSecret`. You can find these attributes in the Google Developers application configuration page for your application. See the [Google identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=google -s
providerId=google -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=GOOGLE_CLIENT_ID -s config.clientSecret=GOOGLE_CLIENT_SECRET
```

Configuring a Twitter identity provider

1. Use `twitter` as the `providerId`.
2. Provide the `config` attributes `clientId` and `clientSecret`. You can find these attributes in the Twitter Application Management application configuration page for your application. See the [Twitter identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=google -s
providerId=google -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=TWITTER_API_KEY -s config.clientSecret=TWITTER_API_SECRET
```

Configuring a GitHub identity provider

1. Use `github` as the `providerId`.
2. Provide the `config` attributes `clientId` and `clientSecret`. You can find these attributes in the GitHub Developer Application Settings page for your application. See the [Github identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=github -s
providerId=github -s enabled=true -s 'config.useJwksUrl="true"' -s
```

```
config.clientId=GITHUB_CLIENT_ID -s config.clientSecret=GITHUB_CLIENT_SECRET
```

Configuring a LinkedIn identity provider

1. Use `linkedin` as the `providerId`.
2. Provide the `config` attributes `clientId` and `clientSecret`. You can find these attributes in the LinkedIn Developer Console application page for your application. See the [LinkedIn identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=linkedin -s
providerId=linkedin -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=LINKEDIN_CLIENT_ID -s config.clientSecret=LINKEDIN_CLIENT_SECRET
```

Configuring a Microsoft Live identity provider

1. Use `microsoft` as the `providerId`.
2. Provide the `config` attributes `clientId` and `clientSecret`. You can find these attributes in the Microsoft Application Registration Portal page for your application. See the [Microsoft identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=microsoft -s
providerId=microsoft -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=MICROSOFT_APP_ID -s config.clientSecret=MICROSOFT_PASSWORD
```

Configuring a Stack Overflow identity provider

1. Use `stackoverflow` command as the `providerId`.
2. Provide the `config` attributes `clientId`, `clientSecret`, and `key`. You can find these attributes in the Stack Apps OAuth page for your application. See the [Stack Overflow identity broker](#) page for more information.

For example:

```
$ kcadm.sh create identity-provider/instances -r demorealm -s alias=stackoverflow
-s providerId=stackoverflow -s enabled=true -s 'config.useJwksUrl="true"' -s
config.clientId=STACKAPPS_CLIENT_ID -s config.clientSecret=STACKAPPS_CLIENT_SECRET
-s config.key=STACKAPPS_KEY
```


Storage provider operations

Configuring a Kerberos storage provider

1. Use the `create` command against the `components` endpoint.
2. Specify the realm id as a value of the `parentId` attribute.
3. Specify `kerberos` as the value of the `providerId` attribute, and `org.keycloak.storage.UserStorageProvider` as the value of the `providerType` attribute.
4. For example:

```
$ kcadm.sh create components -r demorealm -s parentId=demorealmId -s
id=demokerberos -s name=demokerberos -s providerId=kerberos -s
providerType=org.keycloak.storage.UserStorageProvider -s 'config.priority=["0"]' -s
'config.debug=["false"]' -s 'config.allowPasswordAuthentication=["true"]' -s
'config.editMode=["UNSYNCD"]' -s 'config.updateProfileFirstLogin=["true"]' -s
'config.allowKerberosAuthentication=["true"]' -s
'config.kerberosRealm=["KEYCLOAK.ORG"]' -s 'config.keyTab=["http.keytab"]' -s
'config.serverPrincipal=["HTTP/localhost@KEYCLOAK.ORG"]' -s
'config.cachePolicy=["DEFAULT"]'
```

Configuring an LDAP user storage provider

1. Use the `create` command against the `components` endpoint.
2. Specify `ldap` as the value of the `providerId` attribute, and `org.keycloak.storage.UserStorageProvider` as the value of the `providerType` attribute.
3. Provide the realm ID as the value of the `parentId` attribute.
4. Use the following example to create a Kerberos-integrated LDAP provider.

```
$ kcadm.sh create components -r demorealm -s name=kerberos-ldap-provider -s
providerId=ldap -s providerType=org.keycloak.storage.UserStorageProvider -s
parentId=3d9c572b-8f33-483f-98a6-8bb421667867 -s 'config.priority=["1"]' -s
'config.fullSyncPeriod=["-1"]' -s 'config.changedSyncPeriod=["-1"]' -s
'config.cachePolicy=["DEFAULT"]' -s config.evictionDay=[] -s config.evictionHour=[]
-s config.evictionMinute=[] -s config.maxLifespan=[] -s
'config.batchSizeForSync=["1000"]' -s 'config.editMode=["WRITABLE"]' -s
'config.syncRegistrations=["false"]' -s 'config.vendor=["other"]' -s
'config.usernameLDAPAttribute=["uid"]' -s 'config.rdnLDAPAttribute=["uid"]' -s
'config.uidLDAPAttribute=["entryUUID"]' -s
'config.userObjectClasses=["inetOrgPerson, organizationalPerson"]' -s
'config.connectionUrl=["ldap://localhost:10389"]' -s
'config.usersDn=["ou=People,dc=keycloak,dc=org"]' -s 'config.authType=["simple"]'
-s 'config.bindDn=["uid=admin,ou=system"]' -s 'config.bindCredential=["secret"]' -s
'config.searchScope=["1"]' -s 'config.useTruststoreSpi=["ldapsOnly"]' -s
'config.connectionPooling=["true"]' -s 'config.pagination=["true"]' -s
```

```
'config.allowKerberosAuthentication=["true"]' -s  
'config.serverPrincipal=["HTTP/localhost@KEYCLOAK.ORG"]' -s  
'config.keyTab=["http.keytab"]' -s 'config.kerberosRealm=["KEYCLOAK.ORG"]' -s  
'config.debug=["true"]' -s 'config.useKerberosForPasswordAuthentication=["true"]'
```

Removing a user storage provider instance

1. Use the storage provider instance's `id` attribute to compose an endpoint URI, such as `components/ID`.
2. Run the `delete` command against this endpoint.

For example:

```
$ kcadm.sh delete components/3d9c572b-8f33-483f-98a6-8bb421667867 -r demorealm
```

Triggering synchronization of all users for a specific user storage provider

1. Use the storage provider's `id` attribute to compose an endpoint URI, such as `user-storage/ID_OF_USER_STORAGE_INSTANCE/sync`.
2. Add the `action=triggerFullSync` query parameter.
3. Run the `create` command.

For example:

```
$ kcadm.sh create user-storage/b7c63d02-b62a-4fc1-977c-947d6a09e1ea/sync?action=triggerFullSync
```

Triggering synchronization of changed users for a specific user storage provider

1. Use the storage provider's `id` attribute to compose an endpoint URI, such as `user-storage/ID_OF_USER_STORAGE_INSTANCE/sync`.
2. Add the `action=triggerChangedUsersSync` query parameter.
3. Run the `create` command.

For example:

```
$ kcadm.sh create user-storage/b7c63d02-b62a-4fc1-977c-947d6a09e1ea/sync?action=triggerChangedUsersSync
```

Test LDAP user storage connectivity

1. Run the `get` command on the `testLDAPConnection` endpoint.
2. Provide query parameters `bindCredential`, `bindDn`, `connectionUrl`, and `useTruststoreSpi`.
3. Set the `action` query parameter to `testConnection`.

For example:

```
$ kcadm.sh create testLDAPConnection -s action=testConnection -s
bindCredential=secret -s bindDn=uid=admin,ou=system -s
connectionUrl=ldap://localhost:10389 -s useTruststoreSpi=ldapsOnly
```

Test LDAP user storage authentication

1. Run the `get` command on the `testLDAPConnection` endpoint.
2. Provide the query parameters `bindCredential`, `bindDn`, `connectionUrl`, and `useTruststoreSpi`.
3. Set the `action` query parameter to `testAuthentication`.

For example:

```
$ kcadm.sh create testLDAPConnection -s action=testAuthentication -s
bindCredential=secret -s bindDn=uid=admin,ou=system -s
connectionUrl=ldap://localhost:10389 -s useTruststoreSpi=ldapsOnly
```

Adding mappers

Adding a hard-coded role LDAP mapper

1. Run the `create` command on the `components` endpoint.
2. Set the `providerType` attribute to `org.keycloak.storage.ldap.mappers.LDAPStorageMapper`.
3. Set the `parentId` attribute to the ID of the LDAP provider instance.
4. Set the `providerId` attribute to `hardcoded-ldap-role-mapper`. Ensure you provide a value of `role` configuration parameter.

For example:

```
$ kcadm.sh create components -r demorealm -s name=hardcoded-ldap-role-mapper -s
providerId=hardcoded-ldap-role-mapper -s
providerType=org.keycloak.storage.ldap.mappers.LDAPStorageMapper -s
parentId=b7c63d02-b62a-4fc1-977c-947d6a09e1ea -s 'config.role=["realm-
management.create-client"]'
```

Adding an MS Active Directory mapper

1. Run the `create` command on the `components` endpoint.
2. Set the `providerType` attribute to `org.keycloak.storage.ldap.mappers.LDAPStorageMapper`.
3. Set the `parentId` attribute to the ID of the LDAP provider instance.
4. Set the `providerId` attribute to `msad-user-account-control-mapper`.

For example:

```
$ kcadm.sh create components -r demorealm -s name=msad-user-account-control-mapper
-s providerId=msad-user-account-control-mapper -s
providerType=org.keycloak.storage.ldap.mappers.LDAPStorageMapper -s
parentId=b7c63d02-b62a-4fc1-977c-947d6a09e1ea
```

Adding a user attribute LDAP mapper

1. Run the `create` command on the `components` endpoint.
2. Set the `providerType` attribute to `org.keycloak.storage.ldap.mappers.LDAPStorageMapper`.
3. Set the `parentId` attribute to the ID of the LDAP provider instance.
4. Set the `providerId` attribute to `user-attribute-ldap-mapper`.

For example:

```
$ kcadm.sh create components -r demorealm -s name=user-attribute-ldap-mapper -s
providerId=user-attribute-ldap-mapper -s
providerType=org.keycloak.storage.ldap.mappers.LDAPStorageMapper -s
parentId=b7c63d02-b62a-4fc1-977c-947d6a09e1ea -s
'config."user.model.attribute"=["email"]' -s 'config."ldap.attribute"=["mail"]' -s
'config."read.only"=["false"]' -s 'config."always.read.value.from.ldap"=["false"]'
-s 'config."is.mandatory.in.ldap"=["false"]'
```

Adding a group LDAP mapper

1. Run the `create` command on the `components` endpoint.
2. Set the `providerType` attribute to `org.keycloak.storage.ldap.mappers.LDAPStorageMapper`.
3. Set the `parentId` attribute to the ID of the LDAP provider instance.
4. Set the `providerId` attribute to `group-ldap-mapper`.

For example:

```
$ kcadm.sh create components -r demorealm -s name=group-ldap-mapper -s
providerId=group-ldap-mapper -s
```

```

providerType=org.keycloak.storage.ldap.mappers.LDAPStorageMapper -s
parentId=b7c63d02-b62a-4fc1-977c-947d6a09e1ea -s 'config."groups.dn"=[]' -s
'config."group.name.ldap.attribute"=["cn"]' -s
'config."group.object.classes"=["groupOfNames"]' -s
'config."preserve.group.inheritance"=["true"]' -s
'config."membership.ldap.attribute"=["member"]' -s
'config."membership.attribute.type"=["DN"]' -s 'config."groups.ldap.filter"=[]' -s
'config.mode=["LDAP_ONLY"]' -s
'config."user.roles.retrieve.strategy"=["LOAD_GROUPS_BY_MEMBER_ATTRIBUTE"]' -s
'config."mapped.group.attributes"=["admins-group"]' -s
'config."drop.non.existing.groups.during.sync"=["false"]' -s
'config.roles=["admins"]' -s 'config.groups=["admins-group"]' -s 'config.group=[]'
-s 'config.preserve=["true"]' -s 'config.membership=["member"]'

```

Adding a full name LDAP mapper

1. Run the `create` command on the `components` endpoint.
2. Set the `providerType` attribute to `org.keycloak.storage.ldap.mappers.LDAPStorageMapper`.
3. Set the `parentId` attribute to the ID of the LDAP provider instance.
4. Set the `providerId` attribute to `full-name-ldap-mapper`.

For example:

```

$ kcadm.sh create components -r demorealm -s name=full-name-ldap-mapper -s
providerId=full-name-ldap-mapper -s
providerType=org.keycloak.storage.ldap.mappers.LDAPStorageMapper -s
parentId=b7c63d02-b62a-4fc1-977c-947d6a09e1ea -s
'config."ldap.full.name.attribute"=["cn"]' -s 'config."read.only"=["false"]' -s
'config."write.only"=["true"]'

```

Authentication operations

Setting a password policy

1. Set the realm's `passwordPolicy` attribute to an enumeration expression that includes the specific policy provider ID and optional configuration.
2. Use the following example to set a password policy to default values. The default values include:
 - 27,500 hashing iterations
 - at least one special character
 - at least one uppercase character
 - at least one digit character
 - not be equal to a user's `username`

- be at least eight characters long

```
$ kcadm.sh update realms/demorealm -s 'passwordPolicy="hashIterations and specialChars and upperCase and digits and notUsername and length"'
```

3. To use values different from defaults, pass the configuration in brackets.

4. Use the following example to set a password policy to:

- 25,000 hash iterations
- at least two special characters
- at least two uppercase characters
- at least two lowercase characters
- at least two digits
- be at least nine characters long
- not be equal to a user's **username**
- not repeat for at least four changes back

```
$ kcadm.sh update realms/demorealm -s 'passwordPolicy="hashIterations(25000) and specialChars(2) and upperCase(2) and lowerCase(2) and digits(2) and length(9) and notUsername and passwordHistory(4)''
```

Obtaining the current password policy

You can get the current realm configuration by filtering all output except for the **passwordPolicy** attribute.

For example, display **passwordPolicy** for **demorealm**.

```
$ kcadm.sh get realms/demorealm --fields passwordPolicy
```

Listing authentication flows

Run the **get** command on the **authentication/flows** endpoint.

For example:

```
$ kcadm.sh get authentication/flows -r demorealm
```

Getting a specific authentication flow

Run the **get** command on the **authentication/flows/FLOW_ID** endpoint.

For example:

```
$ kcadm.sh get authentication/flows/febfd772-e1a1-42fb-b8ae-00c0566fafb8 -r demorealm
```

Listing executions for a flow

Run the `get` command on the `authentication/flows/FLOW_ALIAS/executions` endpoint.

For example:

```
$ kcadm.sh get authentication/flows/Copy%20of%20browser/executions -r demorealm
```

Adding configuration to an execution

1. Get execution for a flow.
2. Note the ID of the flow.
3. Run the `create` command on the `authentication/executions/{executionId}/config` endpoint.

For example:

```
$ kcadm create "authentication/executions/a3147129-c402-4760-86d9-3f2345e401c7/config"
-r exemplerealm -b '{"config":{"x509-cert-auth.mapping-source-selection":"Match
SubjectDN using regular expression","x509-cert-auth.regular-
expression":"(.*)?(?:$)","x509-cert-auth.mapper-selection":"Custom Attribute
Mapper","x509-cert-auth.mapper-selection.user-attribute-name":"usercertificate","x509-
cert-auth.crl-checking-enabled":"","x509-cert-auth.crl-dp-checking-
enabled":false,"x509-cert-auth.crl-relative-path":"crl.pem","x509-cert-auth.ocsp-
checking-enabled":"","x509-cert-auth.ocsp-responder-uri":"","x509-cert-
auth.keyusage":"","x509-cert-auth.extendedkeyusage":"","x509-cert-auth.confirmation-
page-disallowed":""},"alias":"my_otp_config"}'
```

Getting configuration for an execution

1. Get execution for a flow.
2. Note its `authenticationConfig` attribute, which contains the config ID.
3. Run the `get` command on the `authentication/config/ID` endpoint.

For example:

```
$ kcadm get "authentication/config/dd91611a-d25c-421a-87e2-227c18421833" -r
exemplerealm
```

Updating configuration for an execution

1. Get the execution for the flow.
2. Get the flow's `authenticationConfig` attribute.
3. Note the config ID from the attribute.
4. Run the `update` command on the `authentication/config/ID` endpoint.

For example:

```
$ kcadm update "authentication/config/dd91611a-d25c-421a-87e2-227c18421833" -r
exemplerealm -b '{"id":"dd91611a-d25c-421a-87e2-
227c18421833","alias":"my_otp_config","config":{"x509-cert-
auth.extendedkeyusage":"","x509-cert-auth.mapper-selection.user-attribute-
name":"usercertificate","x509-cert-auth.ocsp-responder-uri":"","x509-cert-
auth.regular-expression":"(.*)($)","x509-cert-auth.crl-checking-
enabled":"true","x509-cert-auth.confirmation-page-disallowed":"","x509-cert-
auth.keyusage":"","x509-cert-auth.mapper-selection":"Custom Attribute Mapper","x509-
cert-auth.crl-relative-path":"crl.pem","x509-cert-auth.crl-checking-
enabled":"false","x509-cert-auth.mapping-source-selection":"Match SubjectDN using
regular expression","x509-cert-auth.ocsp-checking-enabled":""}}'
```

Deleting configuration for an execution

1. Get execution for a flow.
2. Get the flows `authenticationConfig` attribute.
3. Note the config ID from the attribute.
4. Run the `delete` command on the `authentication/config/ID` endpoint.

For example:

```
$ kcadm delete "authentication/config/dd91611a-d25c-421a-87e2-227c18421833" -r
exemplerealm
```